

---

## Foundation Studies: Liberal Arts

### **AH 1701 - Introduction to Art and Design - 3 Credit(s)**

The objective of this course is to familiarize students with the major stylistic, thematic, cultural, and historical transformations in art history from prehistoric times to the nineteenth century. This course helps students develop critical tools for the interpretation and understanding of the meaning and function of art objects, architecture, and design artifacts within their original historical contexts. Class sessions consist primarily of lecture with some discussion.

AH 1701 01	08/21/2023 - 12/08/2023	Tu Th	9:00AM - 10:20AM	150	Olson, Marsha
AH 1701 02	08/21/2023 - 12/08/2023	Tu Th	10:40AM - 12:00PM	150	Olson, Marsha
AH 1701 03	08/21/2023 - 12/08/2023	We Fr	9:00AM - 10:20AM	150	Erickson, Luke
AH 1701 04	08/21/2023 - 12/08/2023	We Fr	10:40AM - 12:00PM	150	Erickson, Luke
AH 1701 05	08/21/2023 - 12/08/2023	We	9:30AM - 12:00PM	140, 230	Tradowsky, Christopher

### **AH 1702 - Introduction to Art and Design - 3 Credit(s)**

This course introduces students to issues in modern art, popular culture, and contemporary art and design. Topics may include the expanding audience for art, the transformation of the art market, the impact of new technologies, the changing status of the artist, and the role of art in society. This course is taught as a seminar with some lecture. Prerequisite: Introduction to Art and Design History 1 or faculty permission

AH 1702 01	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	432	Franklin, William
AH 1702 20	08/21/2023 - 12/08/2023			OLA	Dandona, Jessica

### **AH 2101 - Interrogating Post Modernity: The - 3 Credit(s)**

This course introduces students to global fine arts production (drawing, painting, sculpture, artists' books, performance, public, and socially engaged) since 1945. Using a series of case studies this class examines the historical, theoretical, and aesthetic developments in and relationships between fine arts media. Students engage with a combination of primary and secondary texts, apply visual analysis skills, contextualize artworks, and investigate various political and aesthetic points of view. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2101 01	08/21/2023 - 12/08/2023	Tu	9:30AM - 12:00PM	105	Chisholm, Anna
------------	-------------------------	----	------------------	-----	----------------

### **AH 2103 - Applied Arts and Designed Objects - 3 Credit(s)**

This course traces the history of applied arts and designed objects through furniture, products, packaging, and multidimensional forms of graphic design. Students examine applied arts and designed objects as part of an evolving human culture of habit, convenience, and status. Various movements and styles within the histories of design genres, as well as the processes and manufacturing of consumer objects are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2103 01	08/21/2023 - 12/08/2023	Tu	9:30AM - 12:00PM	410	Gasterland-Gustafsson, Gretchen
------------	-------------------------	----	------------------	-----	---------------------------------

### **AH 2105 - Print Culture, Art, and Communication - 3 Credit(s)**

Since the advent of print and the printing press, text, image, graphic design, comics, and advertising have played significant roles in cultural formation. This course examines the history of mass reproduction of printed matter from the advent of modernity, including books and periodical designs, to the present. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2105 01	08/21/2023 - 12/08/2023	Tu	9:30AM - 12:00PM	140	Lunning, Nancy
AH 2105 02	08/21/2023 - 12/08/2023	Tu	9:30AM - 12:00PM	450	Dandona, Jessica

---

## Foundation Studies: Liberal Arts

### AH 2107 - Photography, the Moving Image, and - 3 Credit(s)

The production and reproduction of static, moving, and digital images have grown from work produced by an exotic technology used only by specialists to a socially ubiquitous representational form that generates millions of images, clips, cartoons, gifs, shorts, and films daily. This course surveys the development of (re)produced and moving images from their commercial applications, entertainments, and art to the all-pervasive media in which our popular cultures and artistic cultures exist. Individual artists and makers, as well as their works and contextualized movements within changing technological, economic, and institutional frameworks, are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2107 01	08/21/2023 - 12/08/2023	We	9:30AM - 12:00PM	105	Caruso, Jennifer
------------	-------------------------	----	------------------	-----	------------------

### AH 2108 - Screenings for Photography, the Mov - 0 Credit(s)

AH 2108 01	08/21/2023 - 12/08/2023	Tu	6:30PM - 9:00PM	140	Caruso, Jennifer
------------	-------------------------	----	-----------------	-----	------------------

### EN 1500 - Writing and Inquiry - 3 Credit(s)

Key to the creative and critical growth of the engaged, successful artist is participation in a culture of writing and inquiry. Students in this course focus on the kinds of writing they will encounter and produce in their coursework at MCAD and as creative professionals. Regular writing workshops allow students to concentrate on experiential and practical approaches to writing. Students explore a variety of texts and objects through class assignments, and then develop clear compelling essays employing a variety of rhetorical and narrative strategies.

EN 1500 01	08/21/2023 - 12/08/2023	We Fr	9:00AM - 10:20AM	434	Green, Diana
EN 1500 02	08/21/2023 - 12/08/2023	We Fr	10:40AM - 12:00PM	434	Green, Diana
EN 1500 03	08/21/2023 - 12/08/2023	Tu Th	9:00AM - 10:20AM	416	Hudecova, Eva
EN 1500 04	08/21/2023 - 12/08/2023	Tu Th	10:40AM - 12:00PM	416	Hudecova, Eva
EN 1500 05	08/21/2023 - 12/08/2023	Tu Th	9:00AM - 10:20AM	420	Hackler, Richard
EN 1500 06	08/21/2023 - 12/08/2023	Tu Th	10:40AM - 12:00PM	420	Hackler, Richard
EN 1500 07	08/21/2023 - 12/08/2023	We Fr	9:00AM - 10:20AM	M219	Savage, Kathryn
EN 1500 08	08/21/2023 - 12/08/2023	We Fr	10:40AM - 12:00PM	M219	Savage, Kathryn
EN 1500 09	08/21/2023 - 12/08/2023	Fr	9:30AM - 12:00PM	414	Hoagland, George
EN 1500 10	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	105	Santer, Craig

## Foundation Studies: Studio

### FDN 1000 - First-Year Experience: Communities - 1 Credit(s)

This two-term course draws upon a broad range of methods and content from across disciplines to support students in exploring the transformative nature of being an artist, designer, or entrepreneur and to prepare them for success at MCAD. Led by a member of the faculty who also serves as an advisor, students will meet in small groups and as a larger cohort to identify personal, academic, and professional goals. Guest speakers from various MCAD support offices and from the broader local community will be invited. In the first semester, students develop capacities for learning and success, discuss art and design education, reflect on their own education, and develop a community of peers to support thriving at MCAD. In the second semester, cohorts continue to build upon the capacities developed during the first term, and expand upon strategies to include creative engagement with communities beyond MCAD. Students work to develop a sense of independent growth, self-reflection, and responsibility for their well-being as a whole person. Students enrolled in this course commit to a year-long engagement, and the advising and mentoring opportunities it provides.

FDN 1000 01	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	430	Charbonneau, Edward
FDN 1000 02	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	434	Tian, Suyao
FDN 1000 03	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	416	Ransick, Robert

---

## Foundation Studies: Studio

### FDN 1000 - First-Year Experience: Communities - 1 Credit(s)

This two-term course draws upon a broad range of methods and content from across disciplines to support students in exploring the transformative nature of being an artist, designer, or entrepreneur and to prepare them for success at MCAD. Led by a member of the faculty who also serves as an advisor, students will meet in small groups and as a larger cohort to identify personal, academic, and professional goals. Guest speakers from various MCAD support offices and from the broader local community will be invited. In the first semester, students develop capacities for learning and success, discuss art and design education, reflect on their own education, and develop a community of peers to support thriving at MCAD. In the second semester, cohorts continue to build upon the capacities developed during the first term, and expand upon strategies to include creative engagement with communities beyond MCAD. Students work to develop a sense of independent growth, self-reflection, and responsibility for their well-being as a whole person. Students enrolled in this course commit to a year-long engagement, and the advising and mentoring opportunities it provides.

FDN 1000 04	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	420	McAvey, Daniel
FDN 1000 05	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	450	Allan, Abigail

### FDN 1111 - Foundation: 2D - 3 Credit(s)

Foundation 2D is an introduction to creative thinking that develops students' ability to observe, interpret, explore and report on the world around us. Focusing on the iterative process, students explore basic two-dimensional art and design principles by experimenting with various media, tools, materials, and processes. Through these explorations, students expand their visual and verbal language to communicate meaning and to analyze, organize, shape, and express two-dimensional form.

FDN 1111 01	08/21/2023 - 12/08/2023	Mo We	9:30AM - 12:00PM	101	Kovatch, Nicholas
FDN 1111 02	08/21/2023 - 12/08/2023	Tu Th	9:30AM - 12:00PM	M200	Koehler, Dana
FDN 1111 03	08/21/2023 - 12/08/2023	Tu Th	9:30AM - 12:00PM	M201	Dickerson, Gregory
FDN 1111 04	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	M219	Nevitt, Jennifer
FDN 1111 05	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	M200	Pope, Nicholas
FDN 1111 06	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	M200	Pope, Nicholas
FDN 1111 07	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	434	Rose, Amanda
FDN 1111 08	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	434	Gould, Samuel
FDN 1111 09	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	450	Pope, Ethan
FDN 1111 10	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	450	Pope, Ethan
FDN 1111 11	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	414	Dickerson, Gregory

### FDN 1112 - Foundation: 3D - 3 Credit(s)

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	119	Kiel-Wornson, Jessica
FDN 1112 02	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	119	Jirka, Brad
FDN 1112 03	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	101	Willemin, Leah
FDN 1112 04	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	101	Kovatch, Nicholas
FDN 1112 05	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	101	Hamilton, Russell
FDN 1112 06	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	101	Hamilton, Russell

---

## Foundation Studies: Studio

### FDN 1211 - Foundation: Drawing 1 - 3 Credit(s)

Foundation: Drawing 1 is an introductory drawing course designed to prepare students for study in all majors of the college. Students develop basic drawing skills, including the ability to perceive and express visual relationships, organize a two-dimensional composition, and depict and manipulate form, space, and light. Students work from direct observation of still life, interior space, and landscape.

FDN 1211 01	08/21/2023 - 12/08/2023	Tu Th	9:30AM - 12:00PM	M205	McAvey, Daniel
FDN 1211 02	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	M215	Fisher, Jessie
FDN 1211 03	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	M215	Aller, Jonathan
FDN 1211 04	08/21/2023 - 12/08/2023	Mo We	6:30PM - 9:00PM	M215	Schneider, Anika
FDN 1211 05	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	M215	Rose, Amanda
FDN 1211 06	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	M215	Ganu, Roshan
FDN 1211 07	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	M205	Gaughan, Michael
FDN 1211 08	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	M205	Gaughan, Michael
FDN 1211 09	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	M205	Lock, Gudrun
FDN 1211 10	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	M215	Simpkins, Nicole

### FDN 1212 - Foundation: Drawing 2 - 3 Credit(s)

Foundation: Drawing 2 is an observationally based drawing course designed to reinforce and develop the basic drawing skills established in Foundation: Drawing 1. Students work with a variety of subjects, including a substantial amount of drawing from the figure. In addition to working from direct observation, students explore drawing as a tool for invention, conceptualization, and idea development. The course also affords students an opportunity to investigate drawing materials in more breadth and depth than in Foundation: Drawing 1. Prerequisite: Foundation: Drawing 1

FDN 1212 01	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	M109	Aller, Jonathan
FDN 1212 02	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	M109	Shriner, James
FDN 1212 03	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	M109	Banning, Michael

### FDN 1311 - Foundation: Media 1 - 3 Credit(s)

Students are introduced to digital resources at MCAD while exploring digital media. Areas covered include the Service Bureau, Gray Studio, and Media Center, along with other digital resources. Students use a variety of software and hardware to learn the basics of working with recorded media, including video, sound, and photography, as well as developing critical language for discussing media and media artists. Prerequisite: None

FDN 1311 01	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	416	Heino, Keiffer
FDN 1311 02	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	416	Li, Maximo
FDN 1311 03	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	450	Shriner, James
FDN 1311 04	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	440	Heino, Keiffer
FDN 1311 05	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	317	Van Dyke, Aaron
FDN 1311 06	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	317	Van Dyke, Aaron
FDN 1311 07	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	434	Grant, Leslie
FDN 1311 08	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	434	Galanos, Katinka
FDN 1311 09	08/21/2023 - 12/08/2023	Tu Th	1:00PM - 3:30PM	410	Sferra, Richard
FDN 1311 10	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	410	Grant, Leslie
FDN 1311 11	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	414	Chatfield-Taylor, Nicholas
FDN 1311 12	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	414	McMeans, Patricia

---

## Foundation Studies: Studio

### FDN 1312 - Foundation: Media 2 - 3 Credit(s)

Building on the knowledge acquired in Foundation: Media 1, this course engages students' skills in observation, recording, editing, critical analysis, and conceptualization within media arts. Through discussions, lectures, and creative projects, students explore various modes of media presentation and the power of moving images and multimedia work. Using digital technologies to deepen their media and technology foundation, students explore complex concepts and techniques for creating impactful work. Prerequisite: Foundation: Media 1

FDN 1312 02	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	440	Galanos, Katinka
-------------	-------------------------	----	-----------------	-----	------------------

### FDN 1411 - Ideation and Process - 3 Credit(s)

Everything we make has its beginning as an idea, which takes form as an artist/designer makes a series of decisions to guide its creative evolution. This course is designed to help students develop a creative, entrepreneurial mindset, overcome creative voids, explore the development of new ideas, track their own process of making and apply critical thinking to evaluate their own work in collaborative settings. Students also create visual tools to track their creative process from idea through construction and then to post-production analysis. The course consists of discussions, critiques, exercises, and visual logs.

FDN 1411 01	08/21/2023 - 12/08/2023	Mo We	1:00PM - 3:30PM	M218	Lobberecht, Janet
FDN 1411 02	08/21/2023 - 12/08/2023	Mo We	3:45PM - 6:15PM	M218	Lobberecht, Janet
FDN 1411 03	08/21/2023 - 12/08/2023	Tu Th	9:30AM - 12:00PM	434	Allan, Abigail
FDN 1411 04	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	440	Chatfield-Taylor, Nicholas
FDN 1411 06	08/21/2023 - 12/08/2023	Tu Th	3:45PM - 6:15PM	M218	Gould, Samuel

### FDN 1412 - Sophomore Seminar: Contemporary - 1 Credit(s)

Studio practice is more than just making things: it's also the context, marketing, and creative space that maintain creative work. Contemporary Practice introduces students to the foundations, variety, and tools of a professional practice. Students upgrade websites and documentation, enter contests, and create professional presentations of their work. Classes consist of lectures, student presentations, and guest speakers from a wide range of disciplines. Prerequisite: Sophomore standing

FDN 1412 01	08/21/2023 - 12/08/2023	Fr	9:00AM - 10:30AM	430	Aller, Jonathan
FDN 1412 02	08/21/2023 - 12/08/2023	Fr	10:30AM - 12:00PM	430	Aller, Jonathan
FDN 1412 20	08/21/2023 - 12/08/2023	Fr	9:00AM - 10:30AM	OLS	McCartney, Paula
FDN 1412 21	08/21/2023 - 12/08/2023	Fr	10:30AM - 12:00PM	OLS	McCartney, Paula

## Liberal Arts: Art History

### AH 3365 - History of Animation - 3 Credit(s)

This course surveys the history of the animation medium explored through various methods and techniques, as well as through shared themes from various countries and filmmaking traditions. Central topics include propaganda, personal filmmaking, abstraction, technical innovations, and politics and social protest. Connections between animation and editorial caricature, the fine arts, the avant-garde, illustration, and media other than film are made throughout the course. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission

AH 3365 01	08/21/2023 - 12/08/2023	Mo	9:30AM - 12:00PM	320	Stanek, Damon
------------	-------------------------	----	------------------	-----	---------------

---

## Liberal Arts: Art History

### AH 3367 - Histories of the Book: From the - 3 Credit(s)

Faced with a digital revolution in progress, in 1992 Robert Coover famously predicted the “end of books.” Yet in recent years, the number of books published worldwide has hovered around 2 million per year, suggesting the enduring appeal of the physical, portable, and printed object. This course examines the histories of the book, globally, from its origins in the Middle Ages to the present. It covers not only bound, paper tomes, but also their 21st-century progeny, including e-books, audiobooks, and other digital formats. This course will also take advantage of local collections like those held by the Minnesota Center for Book Arts; the Kerlan Collection and the Gorman Rare Art Books and Media Collection at the University of Minnesota; MCAD; Walker Art Center; and Mia. Questions examined are: How has the book functioned as an agent of historical change, one often associated with political turmoil and social controversy? What can the study of the book tell us about the lives of those who made, illustrated, and read printed works in the past? How have books helped communities forge shared identities, individuals achieve social mobility, and immigrants celebrate their heritage? Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3367 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 432 Dandona, Jessica

### AH 3442 - Curating for Artists and Designers - 3 Credit(s)

This course introduces artists and designers to the history, theory, and diverse practices of contemporary curation. Through readings, discussions, writing, research, and field work, students consider the evolving roles of museums, galleries, and other emerging curatorial spaces, both virtual and real, as well as the history and contemporary practices of collecting and display. Throughout the course students assess the roles of curators and their audiences, paying special attention to issues of power and politics. The course provides students with the requisite vocabulary for understanding how curators produce knowledge and the ways in which aesthetics, history, culture, and society are explored through exhibition practices. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3442 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 414 Gasterland-Gustafsson, Gretchen

### AH 3519 - Visual Geometry - 3 Credit(s)

This course explores the languages, structures, and principles of mathematical systems as they relate to the visual arts. It offers a view of geometry's pivotal role in giving form to fundamental postulates underlying the study of visual art and design, such as linear perspective, composition, the Fibonacci sequence, and the golden section. Through hands-on study supplemented by drawing and paper-folding exercises, students learn to translate geometry's spatial concepts into visual forms, while also gaining an appreciation for this mathematical tool's enduring utility at the hands of artists, architects, and designers since ancient times. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

AH 3519 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 430 Westbrook, Thomas

### AH 3570 - Focus on Textiles: Global Dress and - 3 Credit(s)

This course introduces students to a global history of textiles, dress, and fiber arts, from prehistory to the present. We will explore the materiality of fibers such as wool, linen, silk, and cotton alongside specific techniques (e.g. dyeing, embroidery, felting, weaving) that makers from diverse historical, cultural, economic, political, and environmental contexts and artistic traditions makers have used to create textiles. We will consider elements of design involved in making historic textiles and dress as well as explore the work of contemporary fiber artists who draw upon rich global traditions of textile-making, within which textiles are produced and consumed. To complement our exploration of textiles and its related historiography, we will look at textiles in collections in the Twin Cities to better understand this vibrant and enduring medium. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission

AH 3570 01 08/21/2023 - 12/08/2023 We 6:30PM - 9:00PM 101 McKnight Sethi, Cristin

---

## Liberal Arts: Art History

### AH 3618 - Documentary Film in Focus - 3 Credit(s)

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing differing modes of documentary film. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3618 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 140 Christian-Ronning, Evelyn

### AH 3619 - Screenings for Documentary Film in - 0 Credit(s)

AH 3619 01 08/21/2023 - 12/08/2023 Th 6:30PM - 9:00PM 140 Christian-Ronning, Evelyn

### AH 3862 - Bauhaus Design - 3 Credit(s)

Even after the Nazis closed its doors in 1933, the Bauhaus remains a fascinating cultural phenomenon. This experimental design school challenged the relationship between art, technology, and industrial production, creating a design philosophy that has been emulated across the world. Simultaneously a school, an idea, and a movement, the Bauhaus embodies a complex narrative shaped by contradictory responses to twentieth-century modernism.

While focusing on the major designers whose works and artistic philosophies shaped the Bauhaus in Germany, this course also examines the dissemination of the Bauhaus idea in the United States. Students follow these discussions with an investigation into the role of the Bauhaus idea today. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3862 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 440 Gasterland-Gustafsson, Gretchen

### AH 3867 - Readings in Contemporary Art - 3 Credit(s)

Since the 1960s, new paradigms for art, its presentation, and its discussion have emerged. In this course students consider major issues in contemporary art through reading key critical texts and engaging with a selection of museum and gallery exhibitions, while also exploring historical contexts. Class sessions consist of seminar-style discussions, some lecture, and museum visits. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

AH 3867 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 440 Chisholm, Anna

### AH 3875 - Readings in the Graphic Novel - 3 Credit(s)

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze graphic novels, as well as engage in critical scholarship on and about the graphic novel form. Looking at graphic novels in genres like mystery, superhero, manga, memoir, history and politics, or works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

AH 3875 01 08/21/2023 - 12/08/2023 Th 6:30PM - 9:00PM 416 Pistelli, John

### AH 4722 - Asian Art History - 3 Credit(s)

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and gain a basic comprehension of Buddhism, Hinduism, Confucianism, Islam, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and visits to the Minneapolis Institute of Art. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

AH 4722 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 416 Olson, Marsha

---

## Liberal Arts: Art History

### AH 4729 - Art and Globalization in the - 3 Credit(s)

This course examines the impact and effects of globalization on the visual culture of the Atlantic world (defined by Europe, Africa, and the Americas) from the period of the Columbian encounter to the contemporary moment. Students examine the circulation and exchange of goods, ideas, knowledge, culture, and peoples across the Atlantic world through an investigation of visual representations, performance, and collecting practices. The course narrative is guided by thematic issues of gender, race, the politics of display, and national and cultural identities, tracing the movement of visual cultures across the Atlantic through individual case studies. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission.

AH 4729 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 440 Chisholm, Anna

## LA: Humanities & Science: Creative and Professional Writing

### CPW 3003 - Funding Creative Ventures - 3 Credit(s)

Funding creative ventures requires developing proposals that are clearly, concisely, and persuasively written. This course covers the essential skills needed for effective proposal writing in creative and commercial settings. Students conceptualize, write, and revise project proposals using grant templates, crowdfunding platforms, and proposal documents as references. Through case studies, students examine various funding channels, then develop project proposals with matching budget projections that are delivered through writing and presentations. Prerequisite: Writing and Inquiry or faculty permission.

CPW 3003 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 452 Halvorson, Anne

### CPW 3045 - Introduction to Poetry - 3 Credit(s)

In this hands-on class, students read the work and advice of contemporary poets, along with selected examples from the past, to hone the crafts of sound, the line, metaphor, voice, imagery, and revision in their own poems. Through guided exercises students deepen their understanding of the creative process. By viewing live and videotaped interviews and readings and exploring the publishing process, students gain a sense of the many forms in which contemporary poets appear. Class sessions are discussion-based. Prerequisite: Writing and Inquiry or faculty permission

CPW 3045 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 414 Workman, Elisabeth

### CPW 3065 - Narrative and Storytelling - 3 Credit(s)

Storytelling is humankind's oldest art form, and in many ways we define and know ourselves best by the creation of a series of events that almost magically transform themselves into plot, characters, and themes. How we invent and tell a story is how we see the world. This class develops students' appreciation for plot, story arc, and character development, and familiarizes students with the various techniques of sequential narrative, non-sequential narrative, and experimental narrative. Prerequisite: Writing and Inquiry or faculty permission

CPW 3065 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 230 Monks, Kimberly

CPW 3065 02 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 320 Nichloson, Rebecca

CPW 3065 03 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 450 Kopernik, Rakefet

### CPW 3502 - Copywriting - 3 Credit(s)

This course covers basic concepts of copywriting, including the relationships between image and text, concept and tagline, and media and message. Students concept, write, and revise while studying various contemporary case studies of the creative process of copywriting. Prerequisite: Writing and Inquiry

CPW 3502 01 08/21/2023 - 12/08/2023 We 6:30PM - 9:00PM 452 Kjos, Benjamin



---

## LA: Humanities & Science: Creative and Professional Writing

### CPW 3905 - Writing for Screen and Performance - 3 Credit(s)

This class provides powerful tools that help students understand how effective narratives written for time-based media or performances work from a range of perspectives. It teaches the basics of various film structures, writing dialogue, creating characters and dramatic situations, and experimental methodologies. Class sessions are discussion-based. Students turn in weekly assignments, starting with short scenes and problems and moving on to several short scripts. Prerequisite: Writing and Inquiry or faculty permission.

CPW 3905 20 08/21/2023 - 12/08/2023

OLA

Mayers, Lester

### CPW 3920 - Creative Writing - 3 Credit(s)

This course investigates the aesthetic issues at the heart of writing as an art in itself. Course topics illuminate the kind of thinking that guides and inspires. Students develop presentations and are encouraged to explore creatively, engaging in deep investigations into the nature of communication and the role of language. The class may include trips to and possibly participation in local events to enhance the classroom experience and students' understanding of the creative writing process. Prerequisite: Writing and Inquiry or faculty permission.

CPW 3920 01 08/21/2023 - 12/08/2023 Mo

9:30AM - 12:00PM

M219

Gibson, Alicia

CPW 3920 02 08/21/2023 - 12/08/2023 Fr

9:30AM - 12:00PM

320

Johnson, Andrew

CPW 3920 20 08/21/2023 - 12/08/2023

OLA

Hlavacek, Maya

### CPW 5960 - Advanced Writers Workshop - 3 Credit(s)

This course allows students working on short stories, novels, and memoirs, among other types of narrative types and forms, to benefit from an intensive workshop experience. (Note: Students who wish to pursue poetry or screenwriting at the advanced level should take Advanced Poetry Workshop or Advanced Writing for Screen and Performance.) The course challenges students to create publishable literary works through analysis of works on a common reading list and an intensive process of drafting and critique. Prerequisite: Completion of the Creative and Professional Writing requirement or faculty permission.

CPW 5960 01 08/21/2023 - 12/08/2023 We

9:30AM - 12:00PM

416

Kopernik, Rakefet

## LA: Humanities & Sciences: Humanities

### HU 3328 - Folk and Fairy Tales - 3 Credit(s)

For generations, the transformative and magical powers of traditional folktales and fairytales have defined and shaped identities and characters. Indeed, these literary forms have become part of everyday culture. In this course students examine why these tales have had such staying power, the controversies that have surrounded them, and how they relate to the historical, political, and social issues of their times. From the bloody chamber of Bluebeard to the coming of age of Little Red Riding Hood, students trace the evolution of these folk narratives to the current retellings of these tales in both literature and film. Objectives of the class include gaining the ability to: read and analyze select, key examples of traditional folktales and fairytales; explain folktales and fairytales in relation to historical, political, and social issues; identify the ways in which folktales and fairytales reflect and influence everyday culture; understand and use the methods of literary analysis; and demonstrate an awareness of the transformation of folktales and fairytales up to the present day. Courses consist of discussion with some lecture.

HU 3328 01 08/21/2023 - 12/08/2023 We

9:30AM - 12:00PM

410

Parmar, Nissa

### HU 3420 - Philosophy and Art - 3 Credit(s)

Philosophy is based on a desire to understand history, the world around us, and the human condition. By studying these ideas, students can begin to develop contemporary questions about their world and interests. This class examines the history of philosophy and current philosophies, both Western and non-Western. Students propose philosophical and historical questions to better understand themselves and the arts in the twenty-first century. Class sessions are a mix of lecture and discussion.

HU 3420 01 08/21/2023 - 12/08/2023 Th

9:30AM - 12:00PM

410

Caruso, Jennifer

---

## LA: Humanities & Sciences: Humanities

### **HU 3601 - Innovation and Progress - 3 Credit(s)**

Creativity inspires innovative problem solving. This course explores the conditions of innovation and examines technological advances and the social and cultural conditions needed for innovations to be adopted. Students ideate innovations to solve problems large and small while considering social and environmental impacts. Students' projects demonstrate the power of innovative thinking and its application to create change. Prerequisite: Sophomore standing

HU 3601 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 452 Norland, Kami

### **HU 3618 - Documentary Film in Focus - 3 Credit(s)**

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing different modes of documentary film. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HU 3618 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 140 Christian-Ronning, Evelyn

### **HU 3619 - Screenings for Documentary Film in - 0 Credit(s)**

HU 3619 01 08/21/2023 - 12/08/2023 Th 6:30PM - 9:00PM 140 Christian-Ronning, Evelyn

### **HU 3862 - Bauhaus Design - 3 Credit(s)**

Even after the Nazis closed its doors in 1933, the Bauhaus remains a fascinating cultural phenomenon. This experimental design school challenged the relationship between art, technology, and industrial production, creating a design philosophy that has been emulated across the world. Simultaneously a school, an idea, and a movement, the Bauhaus embodies a complex narrative shaped by contradictory responses to twentieth-century modernism.

While focusing on the major designers whose works and artistic philosophies shaped the Bauhaus in Germany, this course also examines the dissemination of the Bauhaus idea in the United States. Students follow these discussions with an investigation into the role of the Bauhaus idea today. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HU 3862 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 440 Gasterland-Gustafsson, Gretchen

### **HU 3867 - Readings in Contemporary Art - 3 Credit(s)**

Since the 1960s, new paradigms for art, its presentation, and its discussion have emerged. In this course students consider major issues in contemporary art through reading key critical texts and engaging with a selection of museum and gallery exhibitions, while also exploring historical contexts. Class sessions consist of seminar-style discussions, some lecture, and museum visits. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

HU 3867 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 440 Chisholm, Anna

### **HU 3875 - Readings in the Graphic Novel - 3 Credit(s)**

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze graphic novels, as well as engage in critical scholarship on and about the graphic novel form. Looking at graphic novels in genres like mystery, superhero, manga, memoir, history and politics, or works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

HU 3875 01 08/21/2023 - 12/08/2023 Th 6:30PM - 9:00PM 416 Pistelli, John

---

## LA: Humanities & Sciences: Humanities

### HU 3918 - Children's Literature - 3 Credit(s)

In this course students have the opportunity to read and discuss a variety of examples of children's literature and discuss the issues and theories that drive the scholarly field. Are literary genres defined by readers or authors? By tradition, critics, or markets? Students explore these questions and others while gaining a working knowledge of the critical skills necessary to articulate in writing and presentations an informed aesthetic and critical response to literature for children.

HU 3918 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 432 Lemanski, Laura

### HU 4511 - History of Jazz - 3 Credit(s)

Duke Ellington once said, "the pull of jazz music in American culture is so strong that no one can resist it." Jazz is truly an American treasure that has influenced other cultures around the globe. Yet most Americans know very little about its history. This class explores jazz from its roots to its most current forms. Hear the music, study its contributions, and explore the cultural patterns and trends that surround its development. Class sessions are a mix of lecture and discussion, with some demonstrations of performance styles. Prerequisite: A 3000-level AH or HU course or faculty permission.

HU 4511 01 08/21/2023 - 12/08/2023 Tu 9:30AM - 12:00PM 432 Stanek, Damon

### HU 4627 - Queer Media - 3 Credit(s)

This course uses standards for information and media literacy (from the Association of College and Research Libraries and others) to explore issues related to queer identities, representations, methodologies, theoretical applications, and interpretations. Using the framework of literacy as a benchmark, students learn how to read "for and from the queer" in a variety of media. Prerequisite: A 3000-level AH or HU course or faculty permission.

HU 4627 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 414 Hoagland, George

### HU 4722 - Asian Art History - 3 Credit(s)

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and gain a basic comprehension of Buddhism, Hinduism, Confucianism, Islam, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and visits to the Minneapolis Institute of Art. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

HU 4722 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 416 Olson, Marsha

### HU 4729 - Art and Globalization in the - 3 Credit(s)

This course examines the impact and effects of globalization on the visual culture of the Atlantic world (defined by Europe, Africa, and the Americas) from the period of the Columbian encounter to the contemporary moment. Students examine the circulation and exchange of goods, ideas, knowledge, culture, and peoples across the Atlantic world through an investigation of visual representations, performance, and collecting practices. The course narrative is guided by thematic issues of gender, race, the politics of display, and national and cultural identities, tracing the movement of visual cultures across the Atlantic through individual case studies. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission.

HU 4729 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 440 Chisholm, Anna

### HU 4916 - Literature of the Americas - 3 Credit(s)

This course offers students a hemispheric perspective on the study of literature, focusing on a range of works from underrepresented, marginalized, and outsider authors in the Americas from the nineteenth century to the present. Students have an opportunity to challenge conventional categorizations of writers from across the Americas—not just in the United States—by fostering transnational and transhistorical perspectives while considering concepts including identity, race, citizenship, hybridity, and nationhood. Prerequisite: Any 3000-level AH or HU course or its transferred equivalent, or faculty permission.

HU 4916 01 08/21/2023 - 12/08/2023 We 6:30PM - 9:00PM 414 Ellis, Stephen

---

## LA: Humanities & Science: Scientific & Quantitative Reasoning

### SQR 3233 - Ecological Issues - 3 Credit(s)

Human populations and cultures have always had an impact on land, climate, and plant and animal species, and in turn, the environment reciprocally has impacted humans and their cultures. In this course, students explore ecological anthropology, which focuses on these complex relationships. Class sessions consist of a mix of lecture and discussion. Students may also go on site visits.

SQR 3233 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 432 Licht, Melissa

### SQR 3419 - Science and Culture in the Arts - 3 Credit(s)

This course introduces students to key concepts in contemporary science, with emphasis on the relationship between science, art, and popular culture. This course examines a variety of media sources and art practices and encourages a critical approach to scientific methodologies and cultural contexts. Subjects covered in this class range from issues in art and ecology to bioethics to policy analysis. Class sessions consist of lectures, discussions, and other activities.

SQR 3419 01 08/21/2023 - 12/08/2023 Tu 9:30AM - 12:00PM 414 Hoagland, George

### SQR 3519 - Visual Geometry - 3 Credit(s)

This course explores the languages, structures, and principles of mathematical systems as they relate to the visual arts. It offers a view of geometry's pivotal role in giving form to fundamental postulates underlying the study of visual art and design, such as linear perspective, composition, the Fibonacci sequence, and the golden section. Through hands-on study supplemented by drawing and paper-folding exercises, students learn to translate geometry's spatial concepts into visual forms, while also gaining an appreciation for this mathematical tool's enduring utility at the hands of artists, architects, and designers since ancient times. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

SQR 3519 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 430 Westbrook, Thomas

## LA: Humanities & Science: Social Science

### SO 2340 - Introduction to General Psychology - 3 Credit(s)

Psychology is the science of behavior and mental processes. Psychologists use scientific methods to study the behavior and the mental activity of humans and animals. Psychologists search for the causes of behavior both within an organism (biology) and within the environment (experiences). This course introduces students to the broad discipline of psychology, focusing on theories and research explaining behavior. Major areas include, but are not limited to, motivation, sensation, perception, learning, cognition, development, stress and health, personality and psychopathology, and psychobiology. Students gain knowledge of the terminology and methods used in psychological science including fundamental principles, people, and theories important in the field while learning to analyze, synthesize, and critically evaluate ideas, arguments, theories, and opposing points of view regarding fundamental psychological principles. Prerequisite: Writing and Inquiry

SO 2340 20 08/21/2023 - 12/08/2023 OLA Theis, Angela

### SO 3317 - Myth, Ritual, and Symbolism - 3 Credit(s)

By examining myth/ritual and its symbolization process, this course explores the significance of myth—spanning from ancient Greek stories to modern comics. Scholarly theories, especially from the social sciences, on the origins of mythology are emphasized. The course examines cross-cultural as well as comparative examples of myth, ritual, and symbolism from contemporary fine arts and popular culture. Class sessions are a mix of lecture and discussion.

SO 3317 20 08/21/2023 - 12/08/2023 OLA Pankonien, Dawn

---

## LA: Humanities & Science: Social Science

### SO 3442 - Curating for Artists and Designers - 3 Credit(s)

This course introduces artists and designers to the history, theory, and diverse practices of contemporary curation. Through readings, discussions, writing, research, and field work, students consider the evolving roles of museums, galleries, and other emerging curatorial spaces, both virtual and real, as well as the history and contemporary practices of collecting and display. Throughout the course students assess the roles of curators and their audiences, paying special attention to issues of power and politics. The course provides students with the requisite vocabulary for understanding how curators produce knowledge and the ways in which aesthetics, history, culture, and society are explored through exhibition practices. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

SO 3442 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 414 Gasterland-Gustafsson, Gretchen

### SO 3520 - Current Events - 3 Credit(s)

This course examines through various lenses the ways in which contemporary events circulate in the news, from hard-copy newspapers to online blogs, from trained journalists to eyewitness observers, and from social media venues to emerging media forms. Individuals in this course engage deeply with the local, national, and international news and explore the many sides to contemporary issues, covering a range of events, topics, and regions. Key to understanding the contemporary news is not only developing a sense of how history can repeat itself but also learning to employ strategies of critical literacy in order to examine information in greater depth and detail. How do political speeches, authority figures, media pundits, and public opinion polls influence and get influenced by contemporary events as represented in the news? What strategies and paths might help the contemporary global citizen be accurately and also critically informed about the world today?

SO 3520 20 08/21/2023 - 12/08/2023 OLA Johnson, Kjel

### SO 3530 - Teaching Artist: Theory and Methods - 3 Credit(s)

The first of a two-course sequence, this course engages undergraduate art and design students in the theory and practice of the teaching artist in schools and community and introduces professional opportunities in the field. Students explore teaching and learning theory in historical and contemporary contexts, applying theory in arts-infused peer presentations, peer teaching, classroom observation, and team teaching in K-12 classrooms. Teaching artists, arts administrators, and leaders in the art education community present models of teacher-artist collaborations, inquiry-based learning, arts-infused curriculum, arts and core content standards, organizational cultures, and teaching-artist residency opportunities. Prerequisite: Foundation-level coursework or faculty permission

SO 3530 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 105 Allan, Abigail

## LA: Humanities & Science: Liberal Arts Elective

### HS 3001 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. Prerequisite: Junior or senior standing

HS 3001 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 452 Kuhlke, Olaf

---

## LA: Humanities & Science: Liberal Arts Capstone

### HS 5011 - LA Advanced Seminar: Craft - 3 Credit(s)

The Liberal Arts Advanced Seminar: Craft enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in the history of a specific studio practice, discipline, process, exploring the state of a craft or discipline, issues of technology and artistic production, arts pedagogy, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5011 01 08/21/2023 - 12/08/2023 Tu 9:30AM - 12:00PM 440 Ronning, Gerald

### HS 5012 - LA Advanced Seminar: Creativity - 3 Credit(s)

The Liberal Arts Advanced Seminar: Creativity enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring the nature of creativity and creative endeavors, creative writing, performance, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5012 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 105 Johnson, Kjell

### HS 5013 - LA Advanced Seminar: Critique - 3 Credit(s)

The Liberal Arts Advanced Seminar: Critique enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in art criticism, art journalism, art history, curatorial studies, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5013 01 08/21/2023 - 12/08/2023 Th 6:30PM - 9:00PM 410 Savage, Kathryn

### HS 5014 - LA Advanced Seminar: Community - 3 Credit(s)

The Liberal Arts Advanced Seminar: Community enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring ethnography, sociology, market research, socially-engaged art, public art, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5014 20 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM OLS Pankonien, Dawn

## BFA Studio: Animation

### ANIM 2000 - Introduction to Animation - 3 Credit(s)

This course introduces students to a variety of animation production techniques to create believable motion and acting. Students develop skills needed to create appealing character animation (i.e., Disney fundamentals) through a series of exercises in Toon Boom Harmony including ball bounce, walk cycle, and sound sync. Other software used includes Photoshop, Premiere, and After Effects. Individual exploration is emphasized in assignments and critique, culminating in the creation of a short, animated project. Prerequisite: Foundation Media 1, Foundation Drawing 1

ANIM 2000 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 333 Nelson, Katie

ANIM 2000 02 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 452 Swender, Skyler

ANIM 2000 03 08/21/2023 - 12/08/2023 Tu Th 6:30PM - 9:00PM 414 McKinnie, Neville

---

## BFA Studio: Animation

### **ANIM 2500 - Drawing for Animators - 3 Credit(s)**

Expanding upon Foundation Drawing 1, students will construct poses for both 2D and 3D character animation. Students will draw from the nude model to explore techniques and concepts including gesture drawing, basic shapes, line of action, silhouette, perspective, balance, force, and rhythm. In addition to in-class drawing, students will participate in weekly lectures and demonstrations. A completed sketchbook at the end of the semester is required. Prerequisites: Introduction to Animation, Character Animation 1 (may be taken concurrently)

ANIM 2500 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M219 Gruszka, Chris

### **ANIM 3020 - Character Animation 1 - 3 Credit(s)**

Believable characters remain the foundation and most difficult skill of successful animation. This course concentrates on creating credible characters that can walk, talk, and think, depicted through the techniques of timing, staging, and acting. Students begin with a basic drawing method for describing gesture and form, and then go on to produce pencil tests, animatics, and finished movement animations. Beginning with structured projects aimed at specific animation principles, students eventually develop their own scenarios and final project. Lectures, in-class drawing time, and weekly assignments are augmented by occasional demonstrations and visual aids. Students also analyze basic animation principles from single-frame viewing of short selected segments of classic animated shorts and features. Weekly group critiques and individual consultation during in-class work are also provided. Prerequisite: Introduction to Animation

ANIM 3020 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 420 Lawrence-Holder, Noah

ANIM 3020 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 430 Brost, Michelle

### **ANIM 3023 - Character Design - 3 Credit(s)**

Students study various models of character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical and contemporary animation. Weekly journals and exercises are assigned so that students may develop observational and invented figure drawing skills. An emphasis is placed on reducing detail to make a character suitable for animation and developing character sheets to help visual rotations in perspective space. Prerequisite: Introduction to Animation

ANIM 3023 01 08/21/2023 - 12/08/2023 Tu Th 6:30PM - 9:00PM 320 Larson, Samuel

### **ANIM 3027 - 2D Digital Animation - 3 Credit(s)**

In this class Toon Boom Harmony is taught as a tool for creating limited styles of 2D animation. Exercises are conducted in motion graphics, kinetic typography, cut-out puppet animation, and 2D visual effects. Students research contemporary studios doing innovative work in the field and complete a final project. Prerequisite: Intro to Animation

ANIM 3027 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM M201 Gruszka, Chris

ANIM 3027 02 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM M200 Gruszka, Chris

### **ANIM 3033 - Introduction to Visual Effects - 3 Credit(s)**

In this course students learn how to enhance films and stories with visual effects, using both industry techniques and do-it-yourself principles. The focus of the course is to incorporate visual effects into live-action footage using Adobe After Effects. Students learn pre-visualization, how to shoot footage for visual effects shots, green screen keying techniques, tracking, masking, acting for visual effects, and finishing techniques. Students complete engaging and creative technical assignments in order to create a finished short piece, utilizing techniques learned in class. This course is designed for both film and animation majors. Prerequisites: Junior standing, Introduction to Animation, Introduction to Film, and either Storyboard or Film Editing & Post-Production

ANIM 3033 01 08/21/2023 - 12/08/2023 Mo We 6:30PM - 9:00PM 440 Kamin, Kevin

---

## BFA Studio: Animation

### **ANIM 3040 - 3D Modeling - 3 Credit(s)**

3D modelers produce characters, props, and environments seemingly by magic. What are the secret methods that make their creations functional and compelling? In this course, students will explore essential modeling tools and techniques, craft organic and hard-surface meshes, and learn how to organize the underlying structures so these assets are ready for rigging, animation, surfaces, and lighting. Skills and concepts are applicable to film and television entertainment, video games, advertising, commerce, education, pop art, and more. Prerequisite: Introduction to Animation

ANIM 3040 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 330 Seaver, Joshua

### **ANIM 3043 - 3D Surfacing and Lighting - 3 Credit(s)**

A newly completed 3D model is a dimensional canvas waiting to be fully realized, its uniform gray giving way to the artist's choice of wood, metal, paint, rust, freckles, or scars. Once these surface qualities are applied, evocative light and shadow can further pull the viewer into the scene, stirring emotions, and enhancing the narrative. Learn how to prepare and then transform models into CGI works of art by exploring concepts from character design, production design, photography, cinematography, painting, optics, and other disciplines. Prerequisite: 3D Modeling

ANIM 3043 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 331 Seaver, Joshua

### **ANIM 3050 - Storyboard - 3 Credit(s)**

This course is designed for animation, filmmaking, and comic art students. Working from pre-existing and student-created scripts and narrative ideas, students analyze the various techniques involved in the visualization of stories and sequences for film and animation production. This includes script and story adaptation, continuity, camera placement, image sequencing, shot composition, styling, and mood. Students learn the visual "language" of storyboarding and continuity sketching and the various professional and artistic needs these forms serve. Vigorous in-class critiques address storyboard effectiveness with a strong emphasis on the process of revision and refinement. Assignments include the development of several short animation and film storyboards and a final project consisting of a two- to five-minute production storyboard from the student's own script or story. Prerequisite: Introduction to Animation and Introduction to Filmmaking

ANIM 3050 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 440 McNutt, Kelly

### **ANIM 3070 - Intermediate 3D - 3 Credit(s)**

Advance the artistry and complexity of Take 3D skill sets in a deep dive into technical art. Animators use the art of rigging to give hard-surface and organic models the underlying structures to create the illusion of life by implementing skeletons, deformers, and controllers. Through the art of FX, explore and apply powerful particle, hair, and fluid simulation capabilities to enhance animations and visualizations. Plan and execute an independent project that promotes research and practice in an area of special CGI interest. This project can both expand a personal portfolio and serve as practice for the senior project. Prerequisite: 3D Surfacing and Lighting

ANIM 3070 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 330 Seaver, Joshua

### **ANIM 3075 - Character Animation 2 - 3 Credit(s)**

This course builds upon the traditional character animation content (i.e., Disney Principles of Animation) taught in Character Animation 1. Students develop sophisticated secondary movement and overlapping action through several five- to ten-second animation assignments focusing on acting and physicality. Projects are based on everyday scenarios and require the student to produce industry-level animation evoking believable character movement, thought, and emotion. While this is a 2D animation class, students who have completed the 3D Animation course may choose to work with Maya software with faculty permission. Prerequisite: Character Animation 1 or 3D Animation

ANIM 3075 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 320 Brost, Michelle



---

## BFA Studio: Animation

### **ANIM 3080 - Experimental Animation - 3 Credit(s)**

After a brief study of the history of process-oriented animation, students engage in experiments with camera and physical materials. Techniques may include, but are not limited to, pixilation, stop motion, direct animation, straight ahead drawing, and sand and paint animation. With the vocabulary they develop, students plan and execute one larger structured piece. The class then addresses software-based experimental animation also directing their work toward one larger project based on small exercises. The final project of the class is a collaborative piece based on sound.

ANIM 3080 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 331 Thursday, Merit

### **ANIM 4010 - Internship: Animation - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

ANIM 4010 91 08/21/2023 - 12/08/2023 WencI, Samantha

### **ANIM 4020 - Animation Collaboration - 3 Credit(s)**

In this course students work in conjunction with commercial clients both in groups and as a whole to realize an animated project. Student groups will be assigned roles based on individual strengths presented on the first day of class. Students will work on material provided by the client. Groups and individuals are responsible for weekly presentations and responses to the client producer by delivering finished assets as the schedule demands. Coursework and assignments simulate a studio production model and prepare students for the collaborative work environment of professional animation. Animation Collaboration can be counted as an internship. Prerequisites: Introduction to Animation, Storyboard, Junior standing

ANIM 4020 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 410 Nelson, Katie

### **ANIM 5010 - Advanced Animation Seminar: Product - 3 Credit(s)**

Advanced Animation Seminar: Production is designed for students to develop individual or group projects in close conjunction with faculty guidance. Individual projects evolve through a detailed and continuous process of presentation, critique, and revision. In addition, a wide variety of animation is screened and discussed with regard to production issues, context, and story. All students are required to complete a project that is animation or animation adjacent in order to experiment with various forms of animation as well as hone their skills. Prerequisites: Character Animation 1 or 3D Animation, successful Junior Review

ANIM 5010 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 320 Thursday, Merit

### **ANIM 5101 - ANIM Senior Project 1 - 3 Credit(s)**

This is part one of a two-part course required of each senior animation major to begin the development of a substantial body of work in a specific field. Course content includes critical readings, position paper, individual and group discussion, visiting artists, and informational meetings. Prerequisites: Successful Junior Review, senior standing

ANIM 5101 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 150 Nelson, Katie  
ANIM 5101 02 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 140 Brost, Michelle

### **MA 3045 - Studio and Set - 3 Credit(s)**

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1 or Introduction to Filmmaking

MA 3045 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 317 Sferra, Richard

---

## BFA Studio: Animation

### MA 3065 - Sound - 3 Credit(s)

Designed to acquaint students technically and conceptually with the medium of sound, this course provides a basic working vocabulary for understanding, discussing, and producing sounds. Topics covered include basic perceptual concepts and fundamentals of composing sound such as pitch, rhythm, duration, and volume. Students complete a series of assigned projects designed to demonstrate and assess competencies with microphones, studio recording, and digital editing, mixing, and processing. Prerequisite: Foundation: Media 2

MA 3065 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 140 Schot Klotzbach, Dawn

## BFA Studio: Comic Art

### COM 2000 - Introduction to Comics - 3 Credit(s)

Introduction to Comics is a balanced exploration of simple character development and sequential storytelling. Technical demonstrations and weekly assignments cover penciling, various inking techniques, coloring, and lettering and are focused on composition, style, space, storytelling, perspective, gesture, and mood. Lectures and presentations on various comic genres and artists, readings, and discussions of the creative process complement technical instruction. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Drawing 2, Foundation: Media 1 (Foundation: Drawing 2 and Foundation: Media 1 may be taken concurrently)

COM 2000 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 105 Schulz, Barbara

COM 2000 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M201 Algeo, Robert

### COM 3010 - Comic Media and Concepts - 3 Credit(s)

This course is an exploration of comics as a storytelling art form. Emphasis is placed on storytelling concepts and advanced technical and media skills. Students explore how text and image uniquely interact in comic art. Topics covered include the use of text to create secondary meaning, parallel thought, and manipulation of time and pace in the comic narrative. Putting these ideas to practice, students use research, storyboarding, writing, critique, and revision to foster a strong foundation for a personal voice. Prerequisite: Introduction to Comics

COM 3010 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 122 Schulz, Barbara

COM 3010 02 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 105 Algeo, Robert

### COM 3020 - The Comic Scene - 3 Credit(s)

This course focuses on the two-dimensional depiction of an environment or landscape in comic format. Starting with the creation of a unique pictorial space, students explore the figure within these spaces to create a narrative visual flow. Landscape detailing and lighting are examined to create a sense of mood. Students explore one- to three-point perspectives, alternative perspective theories, and picture-composition relationships and their relationship to narrative drive. Research into the work of professional comics artists' use of environmental storytelling, as well as individual and group critiques, are used as part of the learning process. Prerequisite: Introduction to Comics

COM 3020 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 414 Schulz, Barbara

COM 3020 02 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 410 Delliquanti, Blue

### COM 3050 - Comic Book Publishing: Print and - 3 Credit(s)

This course prepares students for the expectations and rigors of the production and promotion of a comic book in print or in digital publishing. Working on self-directed projects, each student becomes his or her own publisher. The course is divided into three sections mirroring the production process: design and preparation, production, and launch. Technical and process demonstrations cover scanning, prepress procedures, printing, and marketing collateral. The intent of this course is to provide each student with the skills necessary to give a project the greatest impact once completed and published. Lectures and demonstrations, studio visits, field trips, readings, and research are used to direct students through this process. Prerequisite: Comic Media and Concepts

COM 3050 01 08/21/2023 - 12/08/2023 Tu Th 9:30AM - 12:00PM 330 Robinson, Sean

COM 3050 02 08/21/2023 - 12/08/2023 Tu Th 9:30AM - 12:00PM 331 Knickerbocker, Sean

---

## BFA Studio: Comic Art

### COM 3060 - Comic Materials and Techniques - 3 Credit(s)

This course explores the various professional mediums used by comics artists and illustrators to create a rich textural nature in their works. Students develop basic principles of compositional decision making and strategies and the application of lighting, textures, values, and tone. Demonstrations of various tools and techniques are provided—from traditional pen and brush to Japanese tonal effects to current trends in digital finishing. Students work on professional comic pencil pages, their own penciled comic pages created specifically for this course, and on pen and ink observational drawings. Visual lectures, critiques, and research support technical work. Prerequisite: Introduction to Comics

COM 3060 01	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	M201	Fricke, Paul
COM 3060 02	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	122	Gao, Harry

### COM 4010 - Internship: Comic Art - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

COM 4010 91	08/21/2023 - 12/08/2023				Wencl, Samantha
-------------	-------------------------	--	--	--	-----------------

### COM 5010 - Advanced Comic Art Seminar - 3 Credit(s)

This course continues and concentrates on the issues and development of a unique comic voice. Students develop topics or themes into a full comic narrative working within the mainstream, art comic, educational comic, or documentary comic fields. Critical input from the faculty and fellow students helps guide the projects towards completion, allowing for a developed and mature narrative assignment. Lectures, visual presentations, readings, and in-depth study of comic professionals supplement the topics discussed within this course. Prerequisites: Successful Junior Review

COM 5010 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	122	Fricke, Paul
-------------	-------------------------	----	-----------------	-----	--------------

### COM 5100 - Senior Project: Comic Art - 6 Credit(s)

Senior Project is a semester-long project developed by an individual student in consultation with a faculty member. Starting with a research project, an in-depth comic art problem, or a concentration on the development of a particular strength, genre, or need, students create a story of fully realized and professionally developed pages. Students are required to develop an appropriate proposal, a timeline, and goals and refine these in consultation with an outside mentor and appropriate MCAD staff. Presentations to the class and the greater MCAD community, proposal writing, research, and group discussions are important components of this course. Prerequisites: Successful Junior Review, senior standing

COM 5100 01	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	410	Algeo, Robert
-------------	-------------------------	----	-----------------	-----	---------------

## BFA Studio: Drawing and Painting

### DRPT 2000 - Introduction to Painting - 3 Credit(s)

In this course, students learn basic oil painting techniques through studio painting sessions rooted in direct observation. Applied color theory, use of critical language, direct painting techniques, and studio safety practices are covered. Studio practice includes the still life and model. Group and individual critiques, lectures, demonstrations, and museum visits round out the class. Prerequisite: Foundation: Drawing 1

DRPT 2000 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	300	Beatrez, Emma
DRPT 2000 02	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	300	Manneberg, Avigail

---

## BFA Studio: Drawing and Painting

### **DRPT 3020 - Drawing: Figure - 3 Credit(s)**

This class combines life drawing with an in-depth study of figurative structure, including skeletal and muscular anatomy. Students develop figure drawing skills and an understanding of the movement of the figure in space. The class also explores drawing from imagination, narrative, and sequencing images. Students draw from nude and clothed models. Slide lectures, technical demonstrations, and anatomical lectures and texts support course material. Prerequisite: Foundation: Drawing 2

DRPT 3020 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM M109 Banning, Michael

### **DRPT 3030 - Painting: Materials and Techniques - 3 Credit(s)**

This course is designed to expand students' oil painting skills so that they may better understand the intimate relationship between craft and expression. Topics include experimentation with scale, broadly interpreted observational work, and a personal approach to painting in both form and content. Technical demonstrations cover direct and indirect painting, glazes and scumbling, painting media and varnishes, and a variety of painting supports and techniques. Slide lectures, demonstrations, museum visits, short readings, discussions, and critiques support class material. Prerequisite: Introduction to Painting

DRPT 3030 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 300 Gaunt, John

### **DRPT 3040 - Issues in Abstraction - 3 Credit(s)**

In this course, students examine the desire for abstraction in Western art and build upon drawing and painting techniques to explore the abstract visual forms. Students work through a wide range of approaches to surface, scale, and shape as well as work in series. Materials include oil and acrylic paint with admixtures, canvas, wood, and drawing directly on the wall. Sources can include observation, research, and creative imagination. Projects are derived from class assignments and student proposals. Visual lectures covering historical and contemporary art, research, responsive writing, and field trips round out the course. Prerequisite: Introduction to Painting

DRPT 3040 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 300 Gaunt, John

### **DRPT 3050 - Painting: Water-Based Media - 3 Credit(s)**

In this course, students explore the versatility and compatibility of water-based media in order to extend, shape, and redefine issues of form and content in painting. Students investigate methods inherent in watercolor and acrylic painting media, such as color interaction, transparency/opacity, drawing, painting supports, and materials. Composition, formats, and content are regularly discussed. Regular visual lectures, information on materials, short readings, writing exercises, field trips, and critiques round out course content. Prerequisite: Introduction to Painting

DRPT 3050 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 300 Tian, Suyao

### **DRPT 4010 - Internship: Drawing and Painting - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

DRPT 4010 91 08/21/2023 - 12/08/2023 Wencl, Samantha

### **DRPT 5010 - Advanced Drawing/Painting Seminar - 3 Credit(s)**

This course is for the advanced student who is interested in developing a self-motivated, sustained body of work and an understanding of the relationships between the formal, conceptual, and historical aspects of painting and drawing. By examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing singular bodies of work. An additional goal of this course is to develop critical thinking skills through the painting and drawing process. Each student proposes a course of investigation, subject to approval. Studio practice is supported by individual and group critiques, guest critiques, writing exercises, and readings on artists, criticism, and theory. Prerequisites: Three 3000-level drawing or painting courses, successful Junior Review

DRPT 5010 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 425 Gaunt, John

---

## BFA Studio: Drawing and Painting

### DRPT 5010 - Advanced Drawing/Painting Seminar - 3 Credit(s)

This course is for the advanced student who is interested in developing a self-motivated, sustained body of work and an understanding of the relationships between the formal, conceptual, and historical aspects of painting and drawing. By examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing singular bodies of work. An additional goal of this course is to develop critical thinking skills through the painting and drawing process. Each student proposes a course of investigation, subject to approval. Studio practice is supported by individual and group critiques, guest critiques, writing exercises, and readings on artists, criticism, and theory. Prerequisites: Three 3000-level drawing or painting courses, successful Junior Review

DRPT 5010 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M109 Simpkins, Nicole

### DRPT 5100 - Senior Project: Drawing and - 6 Credit(s)

During their senior year, drawing and painting majors are required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

DRPT 5100 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

## BFA Studio: Filmmaking

### FILM 2000 - Introduction to Filmmaking - 3 Credit(s)

This course is an introduction to telling stories in film. It introduces historical and critical issues of film language and provides a theoretical and technical foundation for future work. Principles of cinematography and continuity editing are applied through assignments in the forms of documentary, narrative, and music video. Technical processes and practices demonstrated include preproduction planning, shooting, basic lighting, sound recording and mixing, and digital editing. Equal attention is availed to technical and artistic concerns in screenings, lectures, discussions, technical demonstrations, and evaluations. Each student develops their own creative work through the completion and critique of individual and group projects and exercises. Prerequisite: Foundation: Media 1

FILM 2000 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 323 Coyle, Jason  
FILM 2000 02 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 323 Coyle, Jason  
FILM 2000 03 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 323 Hoolihan, Sam

### FILM 3020 - Documentary Filmmaking - 3 Credit(s)

Through the production of a series of short films, students explore various forms of documentary production, including newsreel, reportage, cinema-verite, reality television, and modern documentary forms. Students learn how to make films from life and the limits, ethics, and opportunities of depicting reality. Techniques taught include research, preproduction, working with small crews, field video production equipment, sound recording techniques, lighting, and editing. In addition to critiques, discussions, and technical demonstrations, a selection of films are screened and analyzed during the course. Prerequisite: Introduction to Filmmaking

FILM 3020 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 323 Coyle, Jason

---

## BFA Studio: Filmmaking

### **FILM 3040 - Editing and Post-Production - 3 Credit(s)**

This class provides a comprehensive overview on the post production process for moving-image work, including film, video, and animation. Each step of the post process is examined—including planning productions with the edit in mind, file management, logging and ingestion, rough- and fine-cut editing, color correction and grading, integrating audio and visual effects, and mastering and output of the finished work. Students develop an understanding of pacing, montage, rhythm, and two- and three-dimensional continuity of the cut, as well as specific techniques to solve difficult post production issues. This class examines the technical and theoretical considerations of editing and post production for a wide variety of genres such as narrative, experimental, documentary, commercial, and industrial, and it provides students with the skills to apply them to their own work. Class instruction includes screenings, group and individual projects, visiting professionals, critiques, and readings on the theories of prominent editors, filmmakers, and theorists, both historical and modern. Prerequisite: Foundation: Media 2

FILM 3040 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 323 Wilson, Lindy

### **FILM 4010 - Internship: Filmmaking - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

FILM 4010 91 08/21/2023 - 12/08/2023 Wencl, Samantha

### **FILM 5100 - Senior Project: Filmmaking - 6 Credit(s)**

During senior year, each media arts major is required to develop and complete a substantial work or body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, visiting artists, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FILM 5100 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 440 McMeans, Patricia

### **MA 3045 - Studio and Set - 3 Credit(s)**

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1 or Introduction to Filmmaking

MA 3045 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 317 Sferra, Richard

---

## BFA Studio: Fine Arts Studio

### FAS 3055 - Art and Ecological Futures - 3 Credit(s)

What does the ecological future of this planet look like? What role will artists play in envisioning our environment, both locally and globally? This cross-disciplinary course combines studio work with research and writing about the current phase of the climate crisis. We will examine the intersection between the rhetoric surrounding the “end of Art” and the “end of Nature” in the late 20th century. What does it mean for us as makers that these categories have imploded and/or expanded? How do artists construct and alter environments through their work? Students will research an ecological issue or question that informs their vision of the future, and then explore these implications through writing and creating artwork. This work will be done from an informed perspective that acknowledges the past and present inequities surrounding land use, water use, and ecological damage in Minneapolis, particularly along the nearby Mississippi River. This class will be a combination of lectures and readings by artists, ecologists, and urban planners, as well as site visits, research, short writings, and studio work. Prerequisite: Completion of 45 credits

FAS 3055 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 420 Schramel, Alexis

### FAS 3080 - Storytelling: Narrative Studio - 3 Credit(s)

Ideas of visual storytelling and narrative are explored in this interdisciplinary course. Emphasis is placed on the deconstruction of linear storytelling devices as a way to build deeper lateral associations. Topics include personal mythology, liminal meaning, and collective storytelling. The history of allegory, folklore, fable, and myth are covered. Projects extend through personal, political, and social spheres and are developed through studio assignments, historical and contemporary image surveys, writing exercises, critical readings, and field trips. Prerequisite: Sophomore standing

FAS 3080 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 420 Manneberg, Avigail

### FAS 3090 - Critical Studies - 3 Credit(s)

Critical Studies gives students the space and time to explore the relationship between art and culture in their work. This course takes as a starting point that contemporary art is created within a cultural context and that artists are creative cultural leaders. This class focuses on the way society shapes our individual artistic choices and creative work. This examination of our relationship to culture as artists takes many forms in this class from academic and creative writing to mixed media artworks and presentations. Students research the unique cultural issues that inform and circulate through their work. The cross-disciplinary composition of this course increases the depth of discussions and critiques in class. This course also includes several key Critical Theory texts that help to define contemporary art practices. Lastly, this class explores the importance of critique as part of an artist’s practice and how criticism is delivered within contemporary art. May be repeated for elective credit with a different instructor. Prerequisite: Completion of 45 credits

FAS 3090 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 420 Golden-McNerney, Regan

### FAS 4010 - Internship: Fine Arts Studio - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

FAS 4010 91 08/21/2023 - 12/08/2023 Wencil, Samantha

### FAS 5010 - Advanced Fine Arts Studio Seminar - 3 Credit(s)

In this course, students with a working understanding of the relationships among a variety of disciplines develop imagery and content through studio work and discussions on contemporary issues. Examining their own studio practice in relation to current topics in contemporary interdisciplinary studio practice, students expand their perspectives while developing a self-motivated, sustained body of work. Studio practice is supported by the development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings on artists, criticism, and theory. Prerequisites: Three 3000-level courses in any major, successful Junior Review

FAS 5010 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 425 Gaunt, John

FAS 5010 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M109 Simpkins, Nicole

---

## BFA Studio: Fine Arts Studio

### FAS 5100 - Senior Project: Fine Arts Studio - 6 Credit(s)

During their senior year, each fine arts studio major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FAS 5100 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

## BFA Studio: Furniture Design

### FURN 2000 - Introduction to Furniture Design - 3 Credit(s)

This hands-on studio course focuses on learning and applying techniques in making contemporary furniture. Students create work that lead to new aesthetic and creative possibilities through expanded processes and material options. Prerequisite: Foundation: 3D

FURN 2000 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 105 Mahoney, George

### FURN 3010 - Furniture: Studio Methods - 3 Credit(s)

This course investigates furniture construction by examining and deconstructing the design process through drawing, computer rendering, and model making. Critiques take place at all stages of the design process. The class also examines current designers and their processes through reading assignments, in-class discussions, and lectures by visiting design professionals. Prerequisite: Foundation: 3D

FURN 3010 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 119 Mahoney, George

### FURN 3070 - Design Environment - 3 Credit(s)

This studio course examines the many human factors that create a system relationship through exploration of the human scale as it relates to furniture, interior, and exterior space. In a studio setting, designs in furniture are created with an understanding of anthropometrics, social responsibilities, and environmentally responsible design. Projects focus on critical ideation and are evaluated by faculty and peers through group discussions and critiques. Prerequisites: Furniture Design: Materials and Techniques, Theory and Methodology of Furniture Design

FURN 3070 01 08/21/2023 - 12/08/2023 Tu Th 9:30AM - 12:00PM 119 Reed, Merick

### FURN 4010 - Internship: Furniture - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

FURN 4010 91 08/21/2023 - 12/08/2023 Wencil, Samantha



---

## BFA Studio: Graphic Design

### GRD 2000 - Graphic Design 1 - 3 Credit(s)

This course provides students with an overview of graphic design practice. Students concentrate on building visual and typographic communication skills as well as the vocabulary necessary for critical analysis. These introductory level skills are explored through static, static-narrative, interactive, and time-based media. Topics covered include basic visual and typographic principles, composition, type and image integration, sequence, and craft. Students are also introduced to the design process, which includes research, ideation, iteration, refinement, and implementation. Image/image-series, logotypes, mark-making, digital presentations, and booklets are possible outcomes of this course. Prerequisites: Foundation: 2D, Media 1

GRD 2000 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	230	Murphy, Kindra
GRD 2000 02	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	330	Jancourt, Jan

### GRD 2010 - Type - 3 Credit(s)

This course emphasizes foundational typographic principles from letterform construction to hierarchies of extended text. Particular attention is directed toward typographic vocabulary, type as image, typographic organization, and the utilization of supporting grid structures. Through assignments, larger projects, and critiques, students are expected to demonstrate an understanding of typography as a visual tool used to enhance verbal meaning. Prerequisite: Graphic Design 1

GRD 2010 01	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	331	Jancourt, Jan
-------------	-------------------------	----	-----------------	-----	---------------

### GRD 3020 - Type Plus - 3 Credit(s)

This class advances the skills and principles learned in Graphic Design 1. Students investigate conceptual possibilities utilizing research, knowledge of historical and contemporary perspectives, experimental strategies using hand tools and digital software, and personalized design methodologies. Students are challenged to develop original solutions and promote their own visual sensibilities. Projects are designed to advance the understanding of how typography can be used to articulate meaning as it relates to a variety of topics including typographic and language systems, identity, conceptual narratives, and sequential implementation. Outcomes consist of print and digital solutions. Prerequisites: Graphic Design 1, Type

GRD 3020 01	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	331	Murphy, Kindra
-------------	-------------------------	----	-----------------	-----	----------------

### GRD 3050 - Publication Design - 3 Credit(s)

Publication design remains one of the most challenging and complex opportunities within the larger field of graphic design. In this course students conceptualize, create, and manage content for both print and digital publications. Structural systems, formats, and organizational methods are investigated as well as the creation of visual narrative through image, pacing, and sequence. Critiques and discussions of examples from the field encourage students to think globally and flexibly about systems and to explore modifications to the traditional structure of books, catalogs, and magazines. Prerequisites: Graphic Design 2, Type Plus

GRD 3050 01	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	230	Murphy, Kindra
-------------	-------------------------	----	-----------------	-----	----------------

### GRD 3060 - Motion Design - 3 Credit(s)

This course explores the dynamic integration of graphic form, typography, and message enhanced through the orchestration of movement, time, sequence, and sound. These subjects are studied as integral components of the design process that result in compelling graphic narrations. Classroom demonstrations, critiques, and screenings enable students to develop narratives that service a wide range of applications for contemporary communication vehicles. Prerequisites: Graphic Design 1

GRD 3060 01	08/21/2023 - 12/08/2023	Tu Th	6:30PM - 9:00PM	330	Steineck, Peter
-------------	-------------------------	-------	-----------------	-----	-----------------

### GRD 3070 - Graphic Design 3 - 3 Credit(s)

Central to graphic design thinking, systems-based design projects have always challenged designers to investigate new and better ways of representing complex information. These design systems are a crucial ingredient in the interdisciplinary practices of branding, interactive design, information design, and mapping. Classroom activities and assignments examine resource development, research analysis, information management, and ideation as parts of a larger whole. Not restricted to any one media, this course encourages students to develop a variety of solutions, guided by critique, individual discussions, and assignments. Prerequisites: Graphic Design 2, Type Plus

GRD 3070 01	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	230	Jancourt, Jan
-------------	-------------------------	----	-----------------	-----	---------------

---

## BFA Studio: Graphic Design

### GRD 3080 - Digital Production - 3 Credit(s)

This course provides students with a practical and comprehensive overview of the digital production process—from organizing, preparing, and managing digital files to achieving professional quality output. Faculty reference and demonstrate many topics, including raster- and vector-art preparation, font and color management, materials, formats, workflow, and vendor communications. Students examine standards, apply techniques, and employ terminology commonly used in contemporary practice. Prerequisites: Graphic Design 1

GRD 3080 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 416 Rezac, Matthew

### GRD 4010 - Internship: Graphic Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

GRD 4010 91 08/21/2023 - 12/08/2023 WencI, Samantha

### GRD 5010 - Advanced Graphic Design Seminar - 3 Credit(s)

This class focuses on complex design challenges, professional-level assignments, and design projects with multiple components. Students are encouraged to be entrepreneurial as they conduct research and develop innovative solutions for appropriate economic constituencies, users, and audiences. Each student refines his or her voice, style, and agenda while creating a semester-long project. Professional presentations of design ideas and solutions for critique and discussion are central to this course. Project formats and media are open-ended. Prerequisite: Successful Junior Review

GRD 5010 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 432 Brandt, Erik

### GRD 5100 - Senior Project: Graphic Design - 6 Credit(s)

Senior Project is a capstone class that allows graphic design seniors the opportunity to apply the skills and knowledge they have obtained and cultivated at MCAD. In collaboration with the professor, students mount a thorough investigation of their career goals and assess how their current portfolio anticipates next steps. Projects may involve revising or extending existing work or creating new work with an eye to the future. The semester culminates with the Commencement Exhibition, during which students display their best work, and Emerging Talent Day, which allows students to showcase their portfolios to potential employers. Prerequisites: Successful Junior Review, senior standing

GRD 5100 02 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 416 Li, Maximo

## BFA Studio: Illustration

### ILL 2000 - Introduction to Illustration - 3 Credit(s)

This course examines the effectiveness and power of illustration through everyday images found in book and magazine illustration, web, and surface design. From the sketch process to the development of finished images, students are exposed to a variety of working methods. Demonstrations of Photoshop, large-scale scanning, acrylic, gouache, pen and ink, watercolor, and collage enable students to experiment with new media. Assignments may include creating spot images for the web, decorative surface design, educational posters, classic storytelling, and personal and explorative work. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Media 1, Foundation: Drawing 2 (Foundation: Drawing 2 may be taken concurrently)

ILL 2000 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 430 Anderson, Jaime

ILL 2000 02 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM M201 Nowak, Alison

ILL 2000 03 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 452 Gunther, Kate

---

## BFA Studio: Illustration

### ILL 3010 - Tools of the Trade - 3 Credit(s)

This course offers hands-on experience for students exploring a wide variety of media through real-world illustration projects. Students learn trade tips and expand their portfolios as they pursue acrylic painting, gouache, pen and ink, watercolor, and pastel projects. Instructional demonstrations are provided on a variety of painting and drawing techniques on papers and other surfaces. Prerequisite: Introduction to Illustration

ILL 3010 01	08/21/2023 - 12/08/2023	Mo We	6:30PM - 9:00PM	430	Koehler, Dana
ILL 3010 02	08/21/2023 - 12/08/2023	Mo We	6:30PM - 9:00PM	432	Yeates, Jacob

### ILL 3020 - Concepts and Metaphors - 3 Credit(s)

The strength of many contemporary illustrations lies in a dynamic concept of metaphor. Through word lists, thumbnail sketches, and research, students expand their ideas to improve their illustration. Students examine art by both historical and contemporary practitioners and create individual images as well as series projects with editorial, advertising, and corporate audiences in mind. Color and media guidelines and techniques are covered via demonstrations. This course encourages further development of skills in both digital and traditional media as well as concepts, research, techniques, craft, and professional presentation. Prerequisite: Introduction to Illustration

ILL 3020 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	430	Anderson, Jaime
ILL 3020 02	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	432	Nowak, Alison

### ILL 3030 - Digital Illustration - 3 Credit(s)

Through projects, discussions, and lectures, students acquire a thorough understanding of all aspects of digital illustration. Demonstrations of Adobe Illustrator, Photoshop, and InDesign are provided. In addition, students learn about the latest tools and file preparation standards for production, including file formats, color palettes, and image resolution. Assignments have an emphasis on technical achievement and presentation. Prerequisite: Introduction to Illustration

ILL 3030 01	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	416	King, Kelsey
ILL 3030 02	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	M219	Koehler, Dana

### ILL 3050 - Editorial Illustration - 3 Credit(s)

From mainstream to independent magazines, editorial art has made a huge impact on the covers and pages of modern print and web publications. Through lectures and demonstrations students acquire a thorough understanding of the editorial market and its potential for inventive and imaginative images. This course includes illustrating articles related to topics such as culture, health, finance, short story, and nonfiction. Project formats include GIF animated web images, full and half page illustrations, covers, and experimental zines. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3050 01	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	430	Yeates, Jacob
-------------	-------------------------	----	-----------------	-----	---------------

### ILL 3060 - Children's Book - 3 Credit(s)

In this course students examine the elements that make up a children's book and how to communicate to a specific audience through their art. Emphasis is placed on concepting, storyboards, dummy books, and sequencing. Demonstrations of media and discussions of process are covered. A series of projects are assigned examining the various stages of illustrating a book, from the sketch phase to final illustrations. Professional knowledge of the publishing industry is researched and discussed. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3060 01	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	320	Hartman, Carrie
ILL 3060 02	08/21/2023 - 12/08/2023	Mo	1:00PM - 6:00PM	452	King, Kelsey

---

## BFA Studio: Illustration

### ILL 3080 - Illustration Topics - 3 Credit(s)

Building on their initial exposure to illustration in Concepts and Metaphors, Illustration Topics students engage in a thorough examination of illustration principles with a variety of audiences, clients, and formats. Projects may include creating surface designs for an eco-friendly high school binder, an animated GIF web banner for a service or retail shop, informational maps, and a large banner print. Prerequisites: Intro to Illustration, Concepts and Metaphors

ILL 3080 01	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	M200	Nowak, Alison
ILL 3080 02	08/21/2023 - 12/08/2023	Tu	1:00PM - 6:00PM	432	Hartman, Carrie

### ILL 4010 - Internship: Illustration - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ILL 4010 91	08/21/2023 - 12/08/2023				Wencl, Samantha
-------------	-------------------------	--	--	--	-----------------

### ILL 5010 - Advanced Illustration Seminar - 3 Credit(s)

Advanced Illustration Seminar prepares students to become more independent and to develop a process of critical thinking and in-depth research in their practice. Through readings, individual and group discussions, and writings, students acquire a better understanding of illustration and the responsibilities of illustrators. Assignments include the creation of a comprehensive series of images based on themes of contemporary culture and a self-directed project. Prerequisite: Successful Junior Review

ILL 5010 01	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	430	Anderson, Jaime
ILL 5010 02	08/21/2023 - 12/08/2023	Th	1:00PM - 6:00PM	230	Yeates, Jacob

### ILL 5100 - Senior Project: Illustration - 6 Credit(s)

In consultation with a faculty member, students in this course produce a series of illustrations to strengthen and enhance their portfolio. This capstone project can take the form of a research project, an in-depth illustration problem, or the advancement of a particular strength or style. Students are required to develop an appropriate proposal, a timeline, and goals for their project. The resulting illustrations should address a specific audience and/or market. Prerequisites: Successful Junior Review and senior standing

ILL 5100 02	08/21/2023 - 12/08/2023	Fr	1:00PM - 6:00PM	416	Li, Maximo
-------------	-------------------------	----	-----------------	-----	------------

## BFA Studio: Photography

### MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1 or Introduction to Filmmaking

MA 3045 01	08/21/2023 - 12/08/2023	We	1:00PM - 6:00PM	317	Sferra, Richard
------------	-------------------------	----	-----------------	-----	-----------------

---

## BFA Studio: Photography

### PH 2000 - Photography 1 - 3 Credit(s)

This class introduces students to important ideas and work from the history of photography as a means of contextualizing and articulating their own work. Utilizing both a digital and analog workflow including 35mm film and darkroom processes, Photography 1 moves from camera operation through Photoshop processing to various output formats from web to paper. Emphasis will be placed on the way decisions made at each step of this process contribute to photographic form, function, and meaning. Photography 1 consists of technical demonstrations, readings, visual lectures, and group and individual critiques. Prerequisite: Foundation: Media 1

PH 2000 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 303 Fink, Susan

### PH 3015 - Photography 2 - 3 Credit(s)

This course is a thorough exploration of the materials, processes, and techniques of analog photography. Students acquire a thorough working knowledge of roll film and large-format photography. This course emphasizes advanced understanding of negative exposure, film processing, tonal-range manipulation, digital scanning, and large-format output. Contemporary issues and concepts are explored through reading, visual research, and discussion and then applied through a series of visual problems. Students are evaluated on individual projects, critiques, a final portfolio, discussions, and quizzes. Prerequisite: Photography 1

PH 3015 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 303 Grant, Leslie

### PH 3055 - Photographic Systems - 3 Credit(s)

This course is designed to develop and expand the strategies of photographic representation through projects, readings, writing assignments, critiques, and visual image presentations. Photography is explored as a visualizing medium for related fields: sculpture, performance, literature, science, psychology, social media, etc. Contemporary interest in the materiality of photographic processes including non-camera image making and abstract photography are also explored. Attention to display possibilities as a means to construct context and shape meaning is emphasized. Digital and analog imaging techniques introduced in Photography 1 are further explored. Prerequisite: Photography 2, may be taken concurrently

PH 3055 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 320 McCartney, Paula

### PH 3060 - Digital Photography Studio - 3 Credit(s)

This course provides students with an opportunity to extend their knowledge and expertise of digital image making beyond what they have applied in previous photography classes. Through a series of in-depth demonstrations and lectures, students examine advanced issues of image capture, image enhancement, and image output. The course contains a series of assigned exercises and projects including a semester-long photographic portfolio project. Prerequisite: Foundation: Media 2

PH 3060 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 303 Sferra, Richard

### PH 3070 - Expanded Processes - 3 Credit(s)

This course concentrates on hand coated photographic prints using historic and contemporary chemical recipes and high UV light sources, including the sun. Using large format negatives, students utilize a variety of processes, including cyanotype, salt print, palladium/platinum print, gum print, and liquid light. Emphasis is placed on chemistry, safety, and the relationship of print syntax to photographic meaning. Prerequisite: Photography 2

PH 3070 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 303 Turczan, Katherine

### PH 4010 - Internship: Photography - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PH 4010 91 08/21/2023 - 12/08/2023 Wenc, Samantha

---

## BFA Studio: Photography

### PH 5100 - Senior Project: Photography - 6 Credit(s)

During senior year, each media arts major is required to develop and complete a substantial body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, school presentation, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PH 5100 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 440 McMeans, Patricia

## BFA Studio: Print Paper Book

### PPB 2000 - Print Paper Book Techniques - 3 Credit(s)

This course introduces students to the interrelated fields of printmaking, papermaking, and bookbinding. Class topics include: basic printmaking techniques, such as screenprinting and relief; Western papermaking, along with commercial printing papers and nontraditional materials; and basic bookbinding techniques, including accordion, stab binding, and single-signature pamphlet binding. While subsequent courses explore each field separately and in-depth, this introductory course provides an opportunity to study all three areas as an integrated whole. Prerequisite: Foundation: Drawing 1

PPB 2000 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 405 O'Malley, Mary

PPB 2000 02 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 425 Hunder, Stephanie

### PPB 3010 - Relief Printmaking and Monotype - 3 Credit(s)

In this course students explore a variety of textures, mark-making, and image techniques in the direct and versatile mediums of relief printmaking and monotype. Media include linoleum and wood block, collographs, pressure printing and embossing, painting with printmaking ink, stenciling, and trace monotypes. Technical information on cutting techniques, printing by hand and press, reduction, multi-block and combination prints, overprinting, and color layering are all covered. Demonstrations, lectures, and field trips support class material. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3010 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 405 Pestich, Natasha

### PPB 3015 - Screenprinting - 3 Credit(s)

Screenprinting is a direct printmaking technique that builds images from layers of color. Students in this class explore photographic, computer-generated, hand-drawn, and painted stencil techniques. Through field trips, slide lectures, print samples, and critiques, the class provides an overview of the wide range of historical and contemporary approaches to screenprinting. Students complete a portfolio of editioned and non-editioned prints using nontoxic, water-based inks. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3015 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 425 Hunder, Stephanie

### PPB 3025 - Lithography - 3 Credit(s)

The process of lithography allows the artist to draw directly on grained lithographic limestone and aluminum plates to create printable matrices. Students experience both the graphic capacity and painterly possibilities of this medium through a wide range of dry and wet lithographic drawing materials. Students develop a portfolio of print-based work emphasizing personal imagery using plate and stone lithography while incorporating drawing, transfer, and digital processes. Historical and contemporary contexts are explored through lectures and field trips to museums and/or print studios. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3025 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 405B Pestich, Natasha

---

## BFA Studio: Print Paper Book

### PPB 3065 - Books and Broadsides - 3 Credit(s)

This class examines the traditional forms and contemporary possibilities of the printed book. From one-page poetry and political broadsides to multi-page books, students explore a range of printing and distribution methods. Text and image, page layout, and overall book design are discussed. Print technologies covered include letterpress with handset type and photopolymer plate, relief and collagraph techniques, and the wood-type poster press. Projects may be one-of-a-kind, editioned, or collaborative. Basic bookbinding appropriate to the projects is covered. Prerequisites: All foundation studio requirements, one print paper book course

PPB 3065 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 405 LeMoine, Dana

### PPB 3070 - Papermaking - 3 Credit(s)

In this course students learn how to make artwork with handmade paper from recycled materials, botanical fibers, and imported fiber. The class covers sheet formation for drawing, painting, and printmaking purposes, as well as three-dimensional applications in sculpture or lighting projects. Work in related areas such as bookbinding, surface applications, and paper uses in other disciplines is encouraged. Students are expected to experiment with the technical information presented and develop new work. Prerequisite: Foundation: 2D

PPB 3070 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM M01, M05 O'Malley, Mary

### PPB 4010 - Internship: Print Paper Book - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PPB 4010 91 08/21/2023 - 12/08/2023 Wencl, Samantha

### PPB 5010 - Advanced Print Paper Book Seminar - 3 Credit(s)

In this course, students develop imagery and content through studio work and discussions of contemporary print, paper, and book media. By examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing new work. This course is for the advanced student who is interested in developing a self-motivated, sustained body of work and an understanding of the relationships between the formal, conceptual, and historical aspects of print, paper, and book. Studio practice is supported by development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings covering artists, criticism, and theory. Prerequisites: Three 3000-level print paper book courses, successful Junior Review

PPB 5010 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 425 Gaunt, John

PPB 5010 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M109 Simpkins, Nicole

### PPB 5100 - Senior Project: Print Paper Book - 6 Credit(s)

During their senior year, every print paper book major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PPB 5100 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

---

## BFA Studio: Sculpture

### SC 2000 - Exploring 3D: Sculpture - 3 Credit(s)

This hands-on studio course focuses on learning and applying techniques in making contemporary sculpture beyond the 3D Foundation experience. Students create objects that lead to a new aesthetic and creative possibilities through expanded processes and new material options. Prerequisite: Foundation: 3D

SC 2000 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 119 Jirka, Brad

### SC 2100 - The Constructed Textile: Weaving - 1 Credit(s)

This one credit, five-week workshop introduces students to the fundamental opportunities of working with fibers. Students will learn the practices of weaving, including an introduction to the 4-harness loom and frame loom, basics of dressing the loom, basic weave structures, and traditional and nontraditional weaving materials to add contemporary elements to a centuries-old tradition. The workshop explores historical and contemporary weaving as an artform through presentation, research, and making. Students will complete the workshop with a field journal of samples and ideas, a group project, and a self-defined project aligning with their artform. This workshop will require time outside of class. Prerequisite: Foundation: 3D

SC 2100 01 10/14/2023 - 11/11/2023 Sa 12:00PM - 5:00PM 105 Monick-Isenberg, Lynda

### SC 3015 - Fabricated Sculpture - 3 Credit(s)

This class focuses on the concepts, materials, and techniques of the constructed object. Emphasis is placed on fabrication and finishing in metal, wood, and plastics. Metal techniques include advanced skills in cutting, forming, and welding, working with nonferrous metals, and machining on the lathe and mill. Wood techniques include joinery, forming, and turning. Plastics techniques include cold and hot fabrication and vacuum forming. Related topics include shop drawings, fabrication hardware, the appropriate combination of materials, and direct connection to the aesthetic of the object. Prerequisite: Foundation: 3D

SC 3015 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 119 Jirka, Brad

### SC 3050 - Sculpture Studio: Site and Non-Site - 3 Credit(s)

In this course, students investigate both site-specific and more ephemeral non-sited works through collaborative and individually proposed projects. Experimental objects, spaces, and processes may include assemblage, documentation, public actions, guerrilla works, or performance. Topics such as the discrete object, situational context, place, community, and personal/public history are discussed in response to peer group review and faculty tutorial engagement. Students examine and challenge ideas of the natural, urban, and technological. Prerequisite: One sculpture (SC) or fine arts studio (FAS) course

SC 3050 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 101 Willemin, Leah

### SC 4010 - Internship: Sculpture - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

SC 4010 91 08/21/2023 - 12/08/2023 Wenc, Samantha

### SC 5010 - Advanced Sculpture Seminar - 3 Credit(s)

This course is for the advanced student who is interested in developing a self-motivated, sustained body of work through an understanding of the relationships between the formal, conceptual, and contextual aspects of sculptural form. Examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing their work. Studio practice is supported by development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings covering artists, criticism, and theory. Prerequisite: Four 3000-level furniture courses, successful Junior Review

SC 5010 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 425 Gaunt, John

SC 5010 02 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM M109 Simpkins, Nicole



---

## BFA Studio: Sculpture

### SC 5100 - Senior Project: Sculpture - 6 Credit(s)

During their senior year, every sculpture major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

SC 5100 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

## BFA Studio: Web and Multimedia Environments

### WMM 3020 - Web and Screen - 3 Credit(s)

Building on their initial exposure to web design and development in Foundation: Media 1 and 2, students engage in a thorough examination of current web-publishing standards, concepts, and development tools. Topics covered in this course range from web design and development—including Internet-based art practices, interactive screen-based publication formats, commercial websites, generative and algorithmic art, information design, and digital storytelling—to broader screen-based aesthetics and practices. Machine-to-machine as well as human-machine interactions are presented. Creative and investigative approaches to network-driven concepts are encouraged. Prerequisite: Foundation: Media 2

WMM 3020 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 333 Moren, Benjamin

### WMM 3040 - Coding Concepts - 3 Credit(s)

This course further supplements the programming needs of students enrolled in all web and multimedia environments classes. Students are taught a range of practical programming skills and concepts and are exposed to the creative approach of recognizing programming and computational experimentation as an art medium. Coding structures, data organization, and generative and algorithmic strategies are emphasized. This course provides an opportunity for in-depth investigation of topics and programming problems of special interest to students developing interactive environments, multimedia installations, and screen-based works. Some topics covered include generative algorithms, data-mining, random events, interactive states, user input, physics, the systematic combination of media, and artificial intelligence. Prerequisite: Foundation: Media 2

WMM 3040 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 333 Moren, Benjamin

### WMM 4010 - Internship: Web + Multimedia - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

WMM 4010 91 08/21/2023 - 12/08/2023 Wencl, Samantha

### WMM 5010 - Advanced Installation + Performance - 3 Credit(s)

This course expands the technical expertise, creative vocabulary, and conceptual sophistication of students interested in installation and performance. While working on substantially more complex and individualized projects, students are encouraged to develop a more personal direction and sensibility. Special emphasis is placed on an investigation of practical concerns related to positioning and implementation of the projects in specific environments such as galleries, museums, performance venues, or retail environments. Prerequisite: Installation + Performance

WMM 5010 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 432 Szyhalski, Piotr

---

## BFA Studio: Web and Multimedia Environments

### WMM 5040 - Advanced Web & Multimedia Seminar - 3 Credit(s)

In this seminar students expand their understanding of practice within a cross-media platform. Students engage in intensive theoretical and critical studies in tandem with the development of advanced projects. Special emphasis is given to hybrid media and experimental exploration. Given that this course is open to all majors, students have an opportunity to engage and interact with those studying different fields, challenge and expand their knowledge and vocabulary, and gain a deeper understanding of interdisciplinary practice. Prerequisite: Foundation: Media 1

WMM 5040 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 333 Szyhalski, Piotr

### WMM 5100 - Senior Project: Web + Multimedia - 6 Credit(s)

During senior year, each web and multimedia environments major is required to develop and complete a substantial project in a specific field of study. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, informational meetings, and a presentation to the college on this work. Required for all seniors. Prerequisites: Successful Junior Review, senior standing

WMM 5100 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 440 McMeans, Patricia

## BFA Studio: Interdisciplinary Studio Courses

### FIB 2800 - Fiber: The Stitched Surface - 3 Credit(s)

Students will experiment with a wide range of stitching methods for fabric surface design and flat construction methods by hand and machine. Fabric manipulation, decorative hand sewing, basic quilting and applique are among the techniques introduced. Machine maintenance, accurate cutting, fusibles, and stabilizers will be covered as well. Exposure to the work of fiber artists will expand student awareness of the field, as well as their concept development for class projects. A supply list will be provided. Students should have access to a sewing machine for the semester. A limited number of MCAD machines can be checked out and shared.

FIB 2800 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 420 Wirth, Karen

### MA 2062 - Experimental Game Theory and Protot - 3 Credit(s)

This course introduces students to the core concepts of experimental game design, theory, and prototyping, focusing on non-digital game design and creation through fast-paced game prototyping. Topics covered include rule design, level design, game balance, game-specific writing, narrative development, and aesthetic concerns. Students will engage in critical play-playing games and analyzing their characteristics. This course supports students who would like to develop game concepts within various disciplines, such as Web and Multimedia Environments, Animation, Illustration, Filmmaking, Product Design, and Graphic Design. Prerequisites: Foundation Media 2, Foundation 2D

MA 2062 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 317 Little, Jay

## Bachelor of Science: Entrepreneurial Studies

### ADV 2000 - Introduction to Advertising - 3 Credit(s)

This course introduces advertising majors and other interested students to the serious fun of advertising. Students work in creative teams as they would in an agency setting to concept a variety of advertising executions for products and services of all types. Guest speakers from the agency side, media side, and client side discuss the creative process and what's worked for them. Prerequisites: Foundation: 2D, Foundation: Media 1

ADV 2000 01 08/21/2023 - 12/08/2023 Tu 1:00PM - 6:00PM 452 Rice, Nancy

---

## Bachelor of Science: Entrepreneurial Studies

### ES 1502 - Biological Systems - 3 Credit(s)

The science of biology, its methods, and its contexts provide insights into the commonalities of patterning in the natural and social worlds. Biology as a life science reveals nature's endless capacity to evolve within changing environments. System thinking helps students explore the complexities of the natural world and human societies. Students learn concepts and approaches to scientific inquiry and taxonomy based on observation and through practical experience.

ES 1502 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 452 Norland, Kami

### ES 2601 - Project Management - 3 Credit(s)

This course is a study of modern management techniques and systems needed to execute a project from start to finish, to achieve predetermined objectives of scope, quality, time and budgetary cost, to the equal satisfaction of those involved. Relevant speakers, technical readings/discussions, and practical work on concurrent projects underway elsewhere in the curriculum prepare students for responsible and successful project planning and navigation in their careers.

ES 2601 01 08/21/2023 - 12/08/2023 Tu 9:30AM - 12:00PM 452 Halvorson, Anne

### ES 3001 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. Prerequisite: Junior or senior standing

ES 3001 01 08/21/2023 - 12/08/2023 Fr 9:30AM - 12:00PM 452 Kuhlke, Olaf

### ES 3003 - Funding Creative Ventures - 3 Credit(s)

Funding creative ventures requires developing proposals that are clearly, concisely, and persuasively written. This course covers the essential skills needed for effective proposal writing in creative and commercial settings. Students conceptualize, write, and revise project proposals using grant templates, crowdfunding platforms, and proposal documents as references. Through case studies, students examine various funding channels, then develop project proposals with matching budget projections that are delivered through writing and presentations. Prerequisite: Writing and Inquiry or faculty permission.

ES 3003 01 08/21/2023 - 12/08/2023 Th 9:30AM - 12:00PM 452 Halvorson, Anne

### ES 3502 - Copywriting - 3 Credit(s)

This course covers basic concepts of copywriting, including the relationships between image and text, concept and tagline, and media and message. Students concept, write, and revise while studying various contemporary case studies of the creative process of copywriting. Prerequisite: Writing and Inquiry

ES 3502 01 08/21/2023 - 12/08/2023 We 6:30PM - 9:00PM 452 Kjos, Benjamin

### ES 3601 - Innovation and Progress - 3 Credit(s)

Creativity inspires innovative problem solving. This course explores the conditions of innovation and examines technological advances and the social and cultural conditions needed for innovations to be adopted. Students ideate innovations to solve problems large and small while considering social and environmental impacts. Students' projects demonstrate the power of innovative thinking and its application to create change. Prerequisite: Sophomore standing

ES 3601 01 08/21/2023 - 12/08/2023 We 9:30AM - 12:00PM 452 Norland, Kami

---

## Bachelor of Science: Entrepreneurial Studies

### ES 4010 - Internship: Entrepreneurial Studies - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ES 4010 01 08/21/2023 - 12/08/2023

Wencl, Samantha

### ES 4502 - Developing a Professional Portfolio - 3 Credit(s)

This course assists junior- and senior-level students in preparing for and finding their career paths. Students explore techniques to land their dream job, develop creative resumes, create and update professional portfolios, and gain experience networking in order to broaden their professional connections. Students explore processes around personal branding, social media best practices, marketing their unique skills, and talking about who they are and what they do. This course is for students who are concentrating on finding a job with an organization as well as those who are creating their own job in the creative economy. Prerequisite: BS junior or senior status, or faculty permission

ES 4502 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 452

Rice, Nancy

### ES 4701 - Launching Creative Projects: Networ - 3 Credit(s)

This course provides a capstone experience for creative entrepreneurship students and prepares them for launching their own creative projects or businesses. Students are introduced to professional networking events and practices, as well as co-working spaces that allow them to showcase their work. Students are introduced to business incubation and acceleration programs across the United States and beyond, giving them access to potential capital, sponsors, and investors for their creative project. This course includes opportunities to participate in events hosted by Twin Cities accelerator and incubator programs, as well as several networking events, one of which the students will organize themselves. Prerequisite: Sophomore standing

ES 4701 01 08/21/2023 - 12/08/2023 Mo 6:30PM - 9:00PM 452

Brunelle, Timothy

## BFA Studio: Product Design

### PD 2000 - Introduction to Product Design - 3 Credit(s)

This studio course introduces modes of thinking and practices employed by product designers. Through a series of hands-on projects and research assignments, students use product design methodology to identify and define problems, then develop solutions with real-world applications. Using a variety of materials and techniques, students explore ideation, iteration, model making, and form development. Faculty provides an overview of topics such as ergonomics, sustainable design, user interface/experience design, manufacturing processes, and design in social context. Prerequisite: Completion of 12 credits

PD 2000 01 08/21/2023 - 12/08/2023 Mo 1:00PM - 6:00PM 105

Mahoney, George

### PD 3010 - Models and Prototypes - 3 Credit(s)

Products can be made of just about any material—from textiles to ceramics to circuit boards—so product designers have developed numerous techniques for making physical models and prototypes to develop, test, and communicate their ideas. Students will learn these techniques—and when to deploy which ones—as they design a series of simple, everyday products. Using the models and prototypes they build, students evaluate their design solutions on the basis of function, performance, mechanical feasibility, appearance, usability, and context-appropriateness. Prerequisite: Foundation: 3D, Introduction to Product Design, or faculty permission

PD 3010 01 08/21/2023 - 12/08/2023 We 1:00PM - 6:00PM 119

Mahoney, George

---

## BFA Studio: Product Design

### PD 3700 - Product Design Client Studio - 3 Credit(s)

Students work with external clients to develop and respond to a project brief describing a complex challenge that is strongly conditioned by its context (commercial, social, civic, environmental, etc.). The main premise is to have an overview of the complexity of operating in broad contexts of systems and flows that condition how to bring impactful products to mass markets. In developing a working understanding of the role of the product designer in systems-driven, market ecosystems, students are encouraged to think critically about the role of the designer in the multi-disciplinary contexts in which products are developed. Students will continue to learn and integrate new sketching, model-making, and prototyping materials and techniques. Prerequisite: Any Product Design studio or equivalent; or instructor permission

PD 3700 01 08/21/2023 - 12/08/2023 Th 1:00PM - 6:00PM 105 Reed, Merick

### PD 3800 - Future Products - 3 Credit(s)

How do we get from where we are now to where we want to be in five or ten or 30 years? This course introduces the strategic side of product design. It explains product innovation and product strategy broadly, and provides an overview of the professional roles that product managers, product executives, entrepreneurs, etc. play in organizations committed to the design, development, and commercialization of innovative products. Students will become familiar with strategic foresight, product roadmaps, and other frameworks for product development and differentiation. Prerequisite: Completion of 60 credits (junior status)

PD 3800 01 08/21/2023 - 12/08/2023 Mo 9:30AM - 12:00PM 119 Mahoney, George

### PD 4010 - Internship: Product Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

PD 4010 91 08/21/2023 - 12/08/2023 Wenc, Samantha

### PD 5100 - Senior Project 1: Product Design - 3 Credit(s)

Product Design Senior Project consists of two sequential studios. It is the culmination of the program and a requisite for graduation. Each student works with a departmental advisor and a number of in-house or external advisors to develop a project resulting from a self-generated investigation. Results are broad and far-ranging, from products to furniture, services, culture-driven explorations, products for social impact, etc. This is an independent endeavor to demonstrate that students have acquired the fluency necessary to join the professional world of product design. The emphasis during this first semester is on research and ideation to develop an original and innovative solution to a real-world problem. Prerequisite: Digital Visualization (PD 2600)

PD 5100 01 08/21/2023 - 12/08/2023 Fr 1:00PM - 6:00PM 105 Reed, Merick

## Master of Fine Arts: Visual Studies

### GRLA 7005 - Community and Context - 1 Credit(s)

In this five-week course offered at the start of the MFA program, students reflect on personal and situational context, privilege and difference, intentions versus results, and intended audiences for their creative practices. Students take field trips focused on different groups of people living in the Twin Cities who have influenced and shaped current cultural and social circumstances, potentially including Indigenous, Black, immigrant, and hyper-local/neighborhood-level perspectives. Artists, designers, curators, writers, or other cultural workers/thinkers are invited to help illuminate relationships to creative practice. The course establishes a framework for sustained commitment to antiracism in practice and community life by introducing related vocabulary and concepts.

GRLA 7005 01 08/21/2023 - 12/08/2023 Th 9:00AM - 12:00PM MFA14 Antar, Anniessa

---

## Master of Fine Arts: Visual Studies

### **GRLA 7011 - Criticism and Theory 1 - 3 Credit(s)**

This is one of two courses that exposes students to contemporary visual criticism and theory in art and design. This course brings together reading, discussion, writing, oral presentations, and at least three site-visits (museums, galleries, agencies, conventions, studios, etc.), to help students expand their art and design vocabulary. Students will practice verbally analyzing and articulating their practices in relationship to various histories and cultures. Via individual studio visits with the instructor early in the semester, this course becomes highly tailored to reflect the areas of foci of the enrolled students. Early in this course, students will examine concepts of privilege and difference in relationship to systems of power, both in and outside the art and design worlds. Also early in the course, students will be briefly introduced to basic popular lenses for examining art and design work, including selected identity issues (race, gender, sexuality), iconography/semiotics, Marxism, and cultural studies/post-colonialism. Topics for the remainder of the course will be determined by the students' practices, and the instructor will provide appropriate historical context as necessary.

GRLA 7011 01	08/21/2023 - 12/08/2023	Tu	9:00AM - 12:00PM	MFA14	Franklin, William
GRLA 7011 02	08/21/2023 - 12/08/2023	Tu	2:30PM - 5:30PM	MFA14	Caruso, Jennifer

### **GRLA 7013 - Graduation Preparation 1 - 3 Credit(s)**

This course is designed to help students articulate the theoretical basis of their work in relation to acknowledged contemporary works and culture. Students research, outline, and write the first three-quarters of their paper on the nature of their current practice. The semester concludes with public presentations based on the students' work over the course of the semester.

GRLA 7013 01	08/21/2023 - 12/08/2023	Mo	2:30PM - 5:30PM	MFA14	McMeans, Patricia
GRLA 7013 02	08/21/2023 - 12/08/2023	Mo	2:30PM - 5:30PM	MFA14	Rajabi, Ziba

### **GRST 7002 - Graduate Critique Seminar - - 3 Credit(s)**

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7002 01	08/21/2023 - 12/08/2023	Th	2:30PM - 5:30PM	MFA14	Rajabi, Ziba
GRST 7002 02	08/21/2023 - 12/08/2023	Mo	9:00AM - 12:00PM	MFA14	Young, Marcus

### **GRST 7004 - Graduate Critique Seminar - - 3 Credit(s)**

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7004 01	08/21/2023 - 12/08/2023	We	2:30PM - 5:30PM	MFA14	Keagy, Rini
GRST 7004 02	08/21/2023 - 12/08/2023	Fr	9:00AM - 12:00PM	MFA14	Graydon, Andrew

---

## Master of Fine Arts: Visual Studies

### GRST GM99 - Mentorship Credits - 8 Credit(s)

Mentorship is regarded as the core of the MCAD graduate curriculum. Each semester the student and mentor determine its content, which is summarized in a Learning Contract in context with the student Long-Range Learning Plan. Students work one-on-one with their mentor in the advancement of studio work, studio research, and professional practice. Mentor Credits coursework is structured to facilitate discussions and assess goals on a weekly basis. Credits may also include attending visiting-artist/designer lectures, exhibitions and workshops, audited courses, seminars, and internship and externship opportunities.

GRST GM99 2608/21/2023 - 12/08/2023	Szyhalski, Piotr
GRST GM99 2K08/21/2023 - 12/08/2023	Keenan, John
GRST GM99 4008/21/2023 - 12/08/2023	Rice, Craig
GRST GM99 4208/21/2023 - 12/08/2023	O'Brien, James
GRST GM99 4C08/21/2023 - 12/08/2023	O'Brien, Kelly
GRST GM99 5108/21/2023 - 12/08/2023	Gaunt, John
GRST GM99 5A08/21/2023 - 12/08/2023	Petersen, Sarah
GRST GM99 5Y08/21/2023 - 12/08/2023	Delliquanti, Blue
GRST GM99 6908/21/2023 - 12/08/2023	Kaplow, Shana
GRST GM99 6E08/21/2023 - 12/08/2023	Gantert, Patrick
GRST GM99 6J08/21/2023 - 12/08/2023	King, Kelsey
GRST GM99 6M08/21/2023 - 12/08/2023	Hoagland, George
GRST GM99 6C08/21/2023 - 12/08/2023	Drum, Preston
GRST GM99 6P08/21/2023 - 12/08/2023	Labovitz, Anne
GRST GM99 6S08/21/2023 - 12/08/2023	Kalda, Samuel
GRST GM99 6T08/21/2023 - 12/08/2023	Gullixson, Austin
GRST GM99 7B08/21/2023 - 12/08/2023	Britigan, Brian
GRST GM99 7I08/21/2023 - 12/08/2023	White, Russell
GRST GM99 7J08/21/2023 - 12/08/2023	Sturdevant, Andrew
GRST GM99 7K08/21/2023 - 12/08/2023	Porcella, Donald
GRST GM99 7M08/21/2023 - 12/08/2023	Shen, Xin
GRST GM99 7C08/21/2023 - 12/08/2023	Benda, Julie
GRST GM99 7P08/21/2023 - 12/08/2023	Woodman-Maynard, Katharine
GRST GM99 7C08/21/2023 - 12/08/2023	Maia, Sophia
GRST GM99 7R08/21/2023 - 12/08/2023	Ariza, Nancy
GRST GM99 7T08/21/2023 - 12/08/2023	Charbonneau, Edward
GRST GM99 7U08/21/2023 - 12/08/2023	Aller, Jonathan
GRST GM99 7V08/21/2023 - 12/08/2023	Levine, Faythe
GRST GM99 7X08/21/2023 - 12/08/2023	Zeng, Li
GRST GM99 7Y08/21/2023 - 12/08/2023	Baker, Allison
GRST GM99 7Z08/21/2023 - 12/08/2023	Meister, Kelley
GRST GM99 8A08/21/2023 - 12/08/2023	Wu, Peng
GRST GM99 8B08/21/2023 - 12/08/2023	Graydon, Andrew
GRST GM99 8E08/21/2023 - 12/08/2023	Brost, Michelle

---

## Master of Fine Arts: Visual Studies

### GRST IN99 - Internship - MFA - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

GRST IN99 91 08/21/2023 - 12/08/2023

Wencl, Samantha

## Master of Arts: Sustainable Design

### SD 6500 - Fundamentals of Sustainable Design - 3 Credit(s)

In this foundational course students are introduced to hands-on and holistic approaches to sustainability. This course covers current sustainability frameworks, principles, and materials assessments, as well as the history and logic behind them, providing students with useful research tools to apply to the ever-changing demands of sustainable design, business, development, and policy-making.

SD 6500 20 08/21/2023 - 12/08/2023

OLA

Robbins, Holly

### SD 6510 - Systems Thinking - 3 Credit(s)

We are transitioning from the age of design for the part to the age of design for the whole. Systems thinking, languages of design, and product life cycles are integrated and they form the solid foundation for innovative products. This course provides students with the tools required to succeed in today's dynamic market and a world of uncertainty. Actionable theory is absorbed through market-specific projects.

SD 6510 20 08/21/2023 - 12/08/2023

OLA

Jedlicka, Wendy

### SD 6600 - Innovation Tools and Techniques - 3 Credit(s)

Innovation is applied creativity. Designers need to know personal practice, innovation techniques, and how to implement their ideas. This course teaches all three techniques through a combination of reflection, focused exercise, and the creation of plans. Each week, students learn one technique for idea generation along with one technique for sustainable innovation. Students reflect on their personal practices (e.g., how they reflect sustainability, what their best practices are, and how they can improve) and engage in ongoing dialog with fellow students to learn and critique their practices. The course projects stress multiple approaches to design situations, focusing on the design customer and implementation of ideas.

SD 6600 20 08/21/2023 - 12/08/2023

OLA

Ruyle, Shanna

### SD 7010 - Graduate Sustainability Practicum - 3 Credit(s)

This professional practicum provides an opportunity for students to gain practical experience in the evolving field of sustainable design and innovation. The practicum may be arranged by the director of career services, the sustainable design program office, or initiated by students, and all practicums must be preapproved by the sustainable design program office. For a practicum to be approved, a mentor relationship and learning experience must exist beyond a simple employment opportunity. Three-credit professional practicums require working 120 hours toward the practicum project (can be accomplished remotely) and keeping a journal or blog to document hours, activities, and learning process.

SD 7010 20 08/21/2023 - 12/08/2023

OLA

Keene, Dawn



---

# Master of Arts: Sustainable Design

## **SD 7021 - Graduate Sustainability Thesis - 3 Credit(s)**

Students progress toward the completion of the graduate thesis project in the field of sustainable design and innovation, identified by the student and approved by the Sustainable Design Academic Committee during the Mid-Program Review. In the first of this two-semester sequence, students develop a thesis learning plan and timeline; initiate, lead, and manage their thesis project work; select and solicit critical feedback from their thesis committee; conduct scholarly research; and create initial drafts of their thesis project presentation and web-based portfolio.

This is the first of a two-semester course sequence. Prerequisite: Successful Mid-Program Review

SD 7021 20 08/21/2023 - 12/08/2023

OLA

Keene, Dawn

## **SD 7022 - Graduate Sustainability Thesis - 3 Credit(s)**

Course content is the completion of the graduate project in the field of sustainable design and innovation, identified by the student and approved by the Sustainable Design Academic Committee during the Mid-Program Review. In the second of this two-semester sequence, students continue to lead and manage their thesis project; solicit critical feedback from their thesis committee; conduct scholarly research; complete their thesis project work; create final drafts of their thesis project presentation and web-based portfolio; and pass their final thesis review. The course culminates in the student submitting their final thesis project presentation and web-based portfolio to the library. This is the second of a two-semester course sequence. Prerequisite: SD 7021 Graduate Sustainability Thesis Project

SD 7022 20 08/21/2023 - 12/08/2023

OLA

Keene, Dawn

## **SD 7620 - The Practice of Sustainable Design - 3 Credit(s)**

How do we actively design to create truly sustainable results? In this course students examine this question and apply leading-edge practice methods for innovative sustainable and regenerative design solutions. Recommended for novice and veteran designers and innovators alike, this course explores the theoretical frameworks, green standards, and practice techniques used by leading sustainable designers, thinkers, and architects. The design methods applied in this studio course fit any discipline at any scale, from the smallest object to the most complex system. Through studio projects and exercises, students learn to integrate the theory of sustainable design frameworks into their practices (i.e., systems thinking, life-cycle analysis, material health, green standards, eco-labels, supply chain topics, etc.).

SD 7620 20 08/21/2023 - 12/08/2023

OLA

Robbins, Holly

## **SD 7630 - Collaborative Product Design - 3 Credit(s)**

How do we design real products for real companies, benefiting customers, the companies themselves, and the rest of the world? And how do we know they are better? This studio course provides tools for sustainable design innovation and metrics to measure success. Students use creative and analytical skills, generating new ideas and 3D CAD renderings and evaluating designs with screening-level life-cycle assessments and two eco-labeling systems (Cradle to Cradle and EPEAT). Green innovation tools taught include systems thinking, energy effectiveness, lightweighting, design for lifetime (repair, recycling, etc.), material choice, biomimicry, and persuasive design. Some assignments are individual and theoretical, but the bulk of the course is spent working in groups, using tools such as message boards and screen-sharing video chats. Prerequisite: Introduction to Sustainable Design.

SD 7630 20 08/21/2023 - 12/08/2023

OLA

Garcia, Deann

SD 7630 21 08/21/2023 - 12/08/2023

OLA

Garcia, Deann

---

## Master of Arts: Graphic and Web Design

### GWD 6405 - Design in Context - 3 Credit(s)

Because the outlines of the profession continually change, the graphic designer must know how to integrate an understanding of visual literacy with broad-based cultural knowledge. This seminar examines the theoretical basis of graphic design, defining basic concepts and vocabulary used within the profession, such as information architecture, pattern-recognition, grids, proportion, rhythm, sequence, and gestalt. In addition, the course explores the contemporary history of graphic design from the mid-nineteenth century to the present, with an emphasis on cross-disciplinary inspiration, varied cultural influences, technological innovation, and expanded applications. Great emphasis is placed on thorough research as an integral part of the ideation process. Throughout the course, weekly exercises and small projects that build on one another provide the student with a comprehensive understanding of the discipline of graphic design.

GWD 6405 20	08/21/2023 - 12/08/2023	We	7:00PM - 8:30PM	OLS	Echeverria, Maria
GWD 6405 21	08/21/2023 - 12/08/2023	We	7:00PM - 8:30PM	OLS	Secerli, Yeliz

### GWD 6610 - Web Development - 3 Credit(s)

In this course students learn how to create visually appealing, well-organized web pages using the fundamental languages for creating content and style on the web: HTML and CSS. The class begins with HTML and is introduced to tags, links, lists, tables, forms, web standards (old, new, and evolving), and the foundation of web page construction. Using CSS, students then apply style sheets to HTML, using fonts, colors, divs, spans, layout, and positioning to create a well-crafted web page.

GWD 6610 20	08/21/2023 - 12/08/2023			OLA	O'Brien, James
-------------	-------------------------	--	--	-----	----------------

### GWD 7410 - Web Design - 3 Credit(s)

In this course, students will apply both traditional and web-specific concepts, best practices, and strategies as they learn advanced concepts and skills in web design. Topics covered include: advanced techniques for page layouts; building responsive web pages; and universal design concepts. From concept to delivery, students will work to develop a fully developed website, through each step of the design process including ideation, wireframing, using advanced design tools and techniques, and preparing and presenting a design for client review. Students will complete a final web design project and continue building and refining their web portfolio. Prerequisites: Typography, Web Development

GWD 7410 20	08/21/2023 - 12/08/2023	Th	7:00PM - 8:30PM	OLS	Lamoreaux, Madeeha
-------------	-------------------------	----	-----------------	-----	--------------------

### GWD 7415 - Motion Design - 3 Credit(s)

This course focuses on movement with a time-based application of established graphic form to enhance communication delivery. Through broadcast, video, and web technology-based practices, students advance their capstone project proposal as part of a multi-faceted design approach. Animation and motion graphics are utilized as practical solutions to ongoing design challenges.

GWD 7415 20	08/21/2023 - 12/08/2023			OLA	Paulsen, Kurt
-------------	-------------------------	--	--	-----	---------------

### GWD 7800 - Capstone - 3 Credit(s)

In consultation with faculty and the coordinator, students complete a final project as a culmination of research and studio work that has been assembled and produced throughout their progression in the program. The project is documented and presented as part of a final web portfolio displaying and articulating the arrival at a solution to an in-depth design problem. Features of the project and process are utilized to discuss best practices for career networking, client communication, and connecting with an audience.

GWD 7800 20	08/21/2023 - 12/08/2023	We	7:00PM - 8:30PM	OLS	Smith, Lafe
-------------	-------------------------	----	-----------------	-----	-------------

---

# Master of Arts: Creative Leadership

## CL 6203 - Design-informed Approaches to - 4 Credit(s)

This course introduces students to a framework and processes to address complex social challenges, grounded in the principles and methods of design thinking with elements from other schools of thought, such as social entrepreneurship, systems change, lean methodology, and community-centered approaches. Addressing such challenges requires a set of behaviors and mindsets that can be mastered and applied by intrapreneurs or entrepreneurs. Following a conceptual foundation, the course will shift to the analysis of case studies which illustrate the impact and potential scalability of design-informed solutions to complex social problems. Students will then apply tools they have learned moving from insights to execution in an iterative manner. Key steps in the process include: building empathy and relationships; visioning, identifying, and clarifying a community need; analyzing the larger environment in which a need or problem is situated; building coalitions for co-creation; prototyping one or more solutions to address the need; testing and evaluating those solutions; and developing ways to seed and scale the intervention for long-term social impact.

CL 6203 20 08/21/2023 - 12/08/2023

OLA

El-Huni, Adel

## CL 6205 - The Culturally Competent Leader and - 2 Credit(s)

How do you co-create workplaces where people can thrive and feel agency? Where policies, practices, language, programs and initiatives center values of anti-racism, inclusion, equity, and justice? What are the tools, frameworks, resources, questions, and approaches that can help “operationalize” a commitment into a reality? And what work do leaders need to do internally to undertake this change with others? These are among the questions addressed in this course. Key topics to be covered within the overarching themes of cultural competence and workplace inclusion are: recognizing and addressing biases; shifting a racist culture or climate within your organization; creating an anti-racist, anti-oppressive organization; the work of decolonization; equitable search, recruitment and hiring processes; and healthy conflict. Prerequisites: Theory and Practice of Creative Leadership; Relational Leadership

CL 6205 20 10/16/2023 - 12/08/2023

OLA

Cynova, Timothy

## CL 7308 - Leading Transformational Change - 2 Credit(s)

There is increasing recognition that transformational change is needed to realize a just society—where all life thrives, but less clarity on what this transformation involves. During this course, students explore the essential role of collaboration across differences to imagining and realizing transformational change. In doing so, it honors the wisdom embodied by many indigenous groups and spiritual traditions, and attempts to decolonize the practice of 'systems change.' This course additionally challenges the dichotomous relationship between culture and nature which is embedded in a Western worldview. Alongside the models for change from the natural world, this course asserts the critical role of creators, culture-bearers, as well as the capacities for (and fruits of) human imagination more generally to the processes of transformational change. Because culturally constructed paradigms shape social systems, this course additionally asserts that change-makers and world builders must have the capacity to reflect upon, problematize, and transcend one's worldview. While 'systems change' work often stops short of incorporating such invisible, yet critical, domains of beliefs, identities, and worldview, this course integrates them. Ultimately, students identify creative ways to apply the principles and frameworks of this course to their personal and professional development and to a progressive, community-change project. Prerequisites: Theory and Practice of Creative Leadership; Relational Leadership

CL 7308 20 08/21/2023 - 10/08/2023

OLA

Arroyo, Kiley