
Foundation Studies: Liberal Arts

AH 1701 - Art History 1: Prehistory to Early - 3 Credit(s)

The objective of this course is to familiarize students with the major stylistic, thematic, cultural, and historical transformations in art history from prehistoric times to the nineteenth century. This course helps students develop critical tools for the interpretation and understanding of the meaning and function of art objects, architecture, and design artifacts within their original historical contexts. Class sessions consist primarily of lecture with some discussion.

AH 1701 01	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	150	Erickson, Luke
AH 1701 02	08/25/2025 - 12/12/2025	We	9:30AM - 12:00PM	150	DelMedico, Nadia
AH 1701 03	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	150	Erickson, Luke
AH 1701 04	08/25/2025 - 12/12/2025	Fr	9:30AM - 12:00PM	150	Olson, Marsha
AH 1701 05	08/25/2025 - 12/12/2025	Fr	9:30AM - 12:00PM	140	Bavelli, Sarah

AH 1702 - Art History 2: Modern to Contempora - 3 Credit(s)

This course introduces students to issues in modern art, popular culture, and contemporary art and design. Topics may include the expanding audience for art, the transformation of the art market, the impact of new technologies, the changing status of the artist, and the role of art in society. This course is taught as a seminar with some lecture. Prerequisite: Introduction to Art and Design History 1 or faculty permission

AH 1702 01	08/25/2025 - 12/12/2025	Mo	9:30AM - 12:00PM	416	Franklin, William
AH 1702 20	08/25/2025 - 12/12/2025			OLA	Dandona, Jessica

EN 1500 - Writing and Inquiry - 3 Credit(s)

Key to the creative and critical growth of the engaged, successful artist is participation in a culture of writing and inquiry. Students in this course focus on the kinds of writing they will encounter and produce in their coursework at MCAD and as creative professionals. Regular writing workshops allow students to concentrate on experiential and practical approaches to writing. Students explore a variety of texts and objects through class assignments, and then develop clear compelling essays employing a variety of rhetorical and narrative strategies.

EN 1500 01	08/25/2025 - 12/12/2025	Fr	9:30AM - 12:00PM	450	Green, Diana
EN 1500 02	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	432	Hudecova, Eva
EN 1500 03	08/25/2025 - 12/12/2025	Mo	9:30AM - 12:00PM	450	Santer, Craig
EN 1500 04	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	450	Hackler, Richard
EN 1500 05	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	420	Hackler, Richard
EN 1500 06	08/25/2025 - 12/12/2025	We	6:30PM - 9:00PM	414	To Be Announced
EN 1500 07	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	432	Green, Diana
EN 1500 08	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	434	Kiel-Wornson, Jessica
EN 1500 09	08/25/2025 - 12/12/2025	Fr	9:30AM - 12:00PM	434	Gibson, Alicia
EN 1500 10	08/25/2025 - 12/12/2025	We	9:30AM - 12:00PM	450	Savage, Kathryn
EN 1500 11	08/25/2025 - 12/12/2025	Mo	9:30AM - 12:00PM	432	To Be Announced
EN 1500 12	08/25/2025 - 12/12/2025	Mo	9:30AM - 12:00PM	414	Lemanski, Laura
EN 1500 13	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	M219	To Be Announced
EN 1500 14	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	M219	Workman, Elisabeth

Foundation Studies: Studio

FDN 1000 - First-Year Experience: Communities - 1 Credit(s)

This course is an exploration of the transformative nature of being an artist, designer, or entrepreneur and supports students for success throughout their time at MCAD. Drawing from a broad range of methods and content across disciplines and support areas, students are introduced to various MCAD support offices and the broader local community to develop capacities for learning and success. We discuss art and design education, reflect on students' educational journey, and develop a community of peers to support thriving at MCAD. Led by a faculty member who also serves to support advising, students meet in small groups and as a class to identify personal, academic, and professional goals. Students build strategies to support independent growth, self-reflection, and responsibility for their well-being as a whole person and as members of the MCAD and Twin Cities creative community.

FDN 1000 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	414	Gould, Jay
FDN 1000 02	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	432	Gaughan, Michael
FDN 1000 03	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	317	McAvey, Daniel
FDN 1000 04	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	140	To Be Announced
FDN 1000 05	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	434	Sanchez, Victor
FDN 1000 06	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	119	To Be Announced
FDN 1000 07	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	105	To Be Announced
FDN 1000 08	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	101	To Be Announced
FDN 1000 09	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	M200	To Be Announced
FDN 1000 10	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	M201	To Be Announced
FDN 1000 11	08/25/2025 - 12/12/2025	Fr	1:00PM - 3:30PM	M218	To Be Announced

FDN 1111 - Foundation: 2D - 3 Credit(s)

Foundation 2D is an introduction to creative thinking that develops students' ability to observe, interpret, explore and report on the world around us. Focusing on the iterative process, students explore basic two-dimensional art and design principles by experimenting with various media, tools, materials, and processes. Through these explorations, students expand their visual and verbal language to communicate meaning and to analyze, organize, shape, and express two-dimensional form.

FDN 1111 01	08/25/2025 - 12/12/2025	Mo We	9:30AM - 12:00PM	M218	Sanchez, Victor
FDN 1111 02	08/25/2025 - 12/12/2025	Mo We	6:30PM - 9:00PM	434	Li, Maximo
FDN 1111 03	08/25/2025 - 12/12/2025	Mo We	1:00PM - 3:30PM	M200	Pope, Nicholas
FDN 1111 04	08/25/2025 - 12/12/2025	Mo We	3:45PM - 6:15PM	M200	Pope, Nicholas
FDN 1111 05	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M200	Schramel, Alexis
FDN 1111 06	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	450	Birt, Arlene
FDN 1111 07	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M218	Kovatch, Nicholas
FDN 1111 08	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	434	Golden-McNerney, Regan
FDN 1111 09	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	414	To Be Announced
FDN 1111 10	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M218	To Be Announced

FDN 1112 - Foundation: 3D - 3 Credit(s)

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	101	Kovatch, Nicholas
FDN 1112 02	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	119	Hamilton, Russell
FDN 1112 03	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	105	Allan, Abigail
FDN 1112 04	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	101	Mahoney, George
FDN 1112 05	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	101	Reed, Merick

Foundation Studies: Studio

FDN 1112 - Foundation: 3D - 3 Credit(s)

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 06	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	119	Jirka, Brad
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FDN 1211 - Foundation: Drawing 1 - 3 Credit(s)

Foundation: Drawing 1 is an introductory drawing course designed to prepare students for study in all majors of the college. Students develop basic drawing skills, including the ability to perceive and express visual relationships, organize a two-dimensional composition, and depict and manipulate form, space, and light. Students work from direct observation of still life, interior space, and landscape.

FDN 1211 01	08/25/2025 - 12/12/2025	Mo We	9:30AM - 12:00PM	M205	McAvey, Daniel
FDN 1211 02	08/25/2025 - 12/12/2025	Mo We	6:30PM - 9:00PM	M205	Schneider, Anika
FDN 1211 03	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M109	Lock, Gudrun
FDN 1211 04	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M205	Ganu, Roshan
FDN 1211 05	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M205	Aller, Jonathan
FDN 1211 06	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M215	To Be Announced
FDN 1211 07	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M215	Simpkins, Nicole
FDN 1211 08	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M205	Gaughan, Michael
FDN 1211 09	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M205	Gaughan, Michael
FDN 1211 10	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M215	Charbonneau, Edward

FDN 1212 - Foundation: Drawing 2 - 3 Credit(s)

Foundation: Drawing 2 is an observationally based drawing course designed to reinforce and develop the basic drawing skills established in Foundation: Drawing 1. Students work with a variety of subjects, including a substantial amount of drawing from the figure. In addition to working from direct observation, students explore drawing as a tool for invention, conceptualization, and idea development. The course also affords students an opportunity to investigate drawing materials in more breadth and depth than in Foundation: Drawing 1. Prerequisite: Foundation: Drawing 1

FDN 1212 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M215	Fisher, Jessie
FDN 1212 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M109	Rose, Amanda
FDN 1212 03	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M109	Manneberg, Avigail

FDN 1311 - Foundation: Media 1 - 3 Credit(s)

Students are introduced to digital resources at MCAD while exploring digital media. Areas covered include the Service Bureau, Gray Studio, and Media Center, along with other digital resources. Students use a variety of software and hardware to learn the basics of working with recorded media, including video, sound, and photography, as well as developing critical language for discussing media and media artists. Prerequisite: None

FDN 1311 01	08/25/2025 - 12/12/2025	Mo We	9:30AM - 12:00PM	434	Shriner, James
FDN 1311 02	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	434	Heino, Keiffer
FDN 1311 03	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	323	To Be Announced
FDN 1311 04	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	434	Bosch, Kelsey
FDN 1311 05	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	317	Moren, Benjamin
FDN 1311 06	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	450	Van Dyke, Aaron
FDN 1311 07	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	416	McMeans, Patricia
FDN 1311 08	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	414	Grant, Leslie
FDN 1311 09	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	416	Galanos, Katinka
FDN 1311 10	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	317	To Be Announced

Foundation Studies: Studio

FDN 1411 - Ideation and Process - 3 Credit(s)

Everything we make has its beginning as an idea, which takes form as an artist/designer makes a series of decisions to guide its creative evolution. This course is designed to help students develop a creative, entrepreneurial mindset, overcome creative voids, explore the development of new ideas, track their own process of making and apply critical thinking to evaluate their own work in collaborative settings. Students also create visual tools to track their creative process from idea through construction and then to post-production analysis. The course consists of discussions, critiques, exercises, and visual logs. Prerequisite: Sophomore standing

FDN 1411 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M218	Lobberecht, Janet
FDN 1411 02	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M218	Gould, Samuel
FDN 1411 03	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M218	Gasterland-Gustafsson, Gretchen
FDN 1411 04	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	450	Chatfield-Taylor, Nicholas
FDN 1411 05	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	M218	Lobberecht, Janet
FDN 1411 06	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	333	To Be Announced

FDN 1412 - Sophomore Seminar: Contemporary - 1 Credit(s)

Studio practice is more than just making things: it's also the context, marketing, and creative space that maintain creative work. Contemporary Practice introduces students to the foundations, variety, and tools of a professional practice. Students upgrade websites and documentation, enter contests, and create professional presentations of their work. Classes consist of lectures, student presentations, and guest speakers from a wide range of disciplines. Prerequisite: Sophomore standing

FDN 1412 20	08/25/2025 - 12/12/2025	Fr	9:00AM - 10:30AM	OLS	McCartney, Paula
FDN 1412 21	08/25/2025 - 12/12/2025	Fr	10:30AM - 12:00PM	OLS	McCartney, Paula
FDN 1412 22	08/25/2025 - 12/12/2025	Fr	9:00AM - 10:30AM	OLS	Aller, Jonathan
FDN 1412 23	08/25/2025 - 12/12/2025	Fr	10:30AM - 12:00PM	OLS	Aller, Jonathan
FDN 1412 24	08/25/2025 - 12/12/2025	Fr	10:30AM - 12:00PM	OLS	Gould, Jay

Liberal Arts: Art History

AH 2101 - Interrogating Post Modernity: The - 3 Credit(s)

This course introduces students to global fine arts production (drawing, painting, sculpture, artists' books, performance, public, and socially engaged) since 1945. Using a series of case studies this class examines the historical, theoretical, and aesthetic developments in and relationships between fine arts media. Students engage with a combination of primary and secondary texts, apply visual analysis skills, contextualize artworks, and investigate various political and aesthetic points of view. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2101 01	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	410	Chisholm, Anna
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AH 2103 - Applied Arts and Designed Objects - 3 Credit(s)

This course traces the history of applied arts and designed objects through furniture, products, packaging, and multidimensional forms of graphic design. Students examine applied arts and designed objects as part of an evolving human culture of habit, convenience, and status. Various movements and styles within the histories of design genres, as well as the processes and manufacturing of consumer objects are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2103 01	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	105	Stanek, Damon
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Liberal Arts: Art History

AH 2105 - Print Culture, Art, and Communication - 3 Credit(s)

Since the advent of print and the printing press, text, image, graphic design, comics, and advertising have played significant roles in cultural formation. This course examines the history of mass reproduction of printed matter from the advent of modernity, including books and periodical designs, to the present. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2105 01	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	320	Lunning, Nancy
AH 2105 02	08/25/2025 - 12/12/2025	Fr	9:30AM - 12:00PM	410	Wiepke, Hannah

AH 2107 - Photography, the Moving Image, and - 3 Credit(s)

The production and reproduction of static, moving, and digital images have grown from work produced by an exotic technology used only by specialists to a socially ubiquitous representational form that generates millions of images, clips, cartoons, gifs, shorts, and films daily. This course surveys the development of (re)produced and moving images from their commercial applications, entertainments, and art to the all-pervasive media in which our popular cultures and artistic cultures exist. Individual artists and makers, as well as their works and contextualized movements within changing technological, economic, and institutional frameworks, are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2107 01	08/25/2025 - 12/12/2025	Tu	9:30AM - 12:00PM	416	Caruso, Jennifer
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AH 2108 - Screenings for Photography, the Moving Image, and Digital Culture - 0 Credit(s)

This is a non-credit, optional companion section to AH 2107, Photography, the Moving Image, and Digital Culture, in which films for the course will be screened. Students must be registered for AH 2107 in order to attend this section.

AH 2108 01	08/25/2025 - 12/12/2025	Mo	6:30PM - 9:00PM	140	Caruso, Jennifer
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AH 3050 - Color Theory and Literacy - 3 Credit(s)

Color theory attempts to explain and predict human psychophysiological responses to the sensory, phenomenological experiences of light energy wavelengths. These wavelengths may be perceived by the mind as colors, and historically, color theory has sought to define best practices of color usage. Formulating a color literacy implies the construction of an understanding of how color may be examined and applied across many experiences, disciplines, and traditions. This course introduces students to color theory and literacy concepts encouraging the critical reevaluation and examination of contemporary motivations. Prerequisite: Writing and Inquiry, Art History 2 (may be taken concurrently), or faculty permission

AH 3050 01	08/25/2025 - 12/12/2025	Th	9:30AM - 12:00PM	414	Charbonneau, Edward
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AH 3365 - History of Animation - 3 Credit(s)

This course surveys the history of the animation medium explored through various methods and techniques, as well as through shared themes from various countries and filmmaking traditions. Central topics include propaganda, personal filmmaking, abstraction, technical innovations, and politics and social protest. Connections between animation and editorial caricature, the fine arts, the avant-garde, illustration, and media other than film are made throughout the course. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission

AH 3365 01	08/25/2025 - 12/12/2025	Mo	9:30AM - 12:00PM	140	Lunning, Nancy
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AH 3366 - Screenings for History of Animation - 0 Credit(s)

This is a non-credit, optional companion section to AH 3365, History of Animation, in which media for the course will be screened. Students must be registered for AH 3365 in order to attend this section.

AH 3366 01	08/25/2025 - 12/12/2025	Tu	6:30PM - 9:00PM	140	Lunning, Nancy
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Liberal Arts: Art History

AH 3367 - Histories of the Book: From the - 3 Credit(s)

Faced with a digital revolution in progress, in 1992 Robert Coover famously predicted the “end of books.” Yet in recent years, the number of books published worldwide has hovered around 2 million per year, suggesting the enduring appeal of the physical, portable, and printed object. This course examines the histories of the book, globally, from its origins in the Middle Ages to the present. It covers not only bound, paper tomes, but also their 21st-century progeny, including e-books, audiobooks, and other digital formats. This course will also take advantage of local collections like those held by the Minnesota Center for Book Arts; the Kerlan Collection and the Gorman Rare Art Books and Media Collection at the University of Minnesota; MCAD; Walker Art Center; and Mia. Questions examined are: How has the book functioned as an agent of historical change, one often associated with political turmoil and social controversy? What can the study of the book tell us about the lives of those who made, illustrated, and read printed works in the past? How have books helped communities forge shared identities, individuals achieve social mobility, and immigrants celebrate their heritage? Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3367 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 140 Dandona, Jessica

AH 3440 - Curation and Conservation: Science - 3 Credit(s)

This course allows students a close look at the materials and techniques used in both historical and contemporary art conservation. The class will work with conservators from the Midwest Art Conservation Center and items in local collections to gain an overview of the technical study of art history through hands-on experience studying and evaluating works of art, lab experiences, and readings and discussions of issues and debates in art conservation. Combining science, art history, and museum studies, this course seeks to explore the materiality of art-making from the perspective of both artist and audience. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3440 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 105 Dandona, Jessica

AH 3442 - Curating for Artists and Designers - 3 Credit(s)

This course introduces artists and designers to the history, theory, and diverse practices of contemporary curation. Through readings, discussions, writing, research, and field work, students consider the evolving roles of museums, galleries, and other emerging curatorial spaces, both virtual and real, as well as the history and contemporary practices of collecting and display. Throughout the course students assess the roles of curators and their audiences, paying special attention to issues of power and politics. The course provides students with the requisite vocabulary for understanding how curators produce knowledge and the ways in which aesthetics, history, culture, and society are explored through exhibition practices. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3442 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 414 Gasterland-Gustafsson, Gretchen

AH 3515 - Art and Performance - 3 Credit(s)

This course traces the history and development of performance art and theory from the early 20th century to the present. Using individual case studies and key works, this course examines the historical relationships between performance and aesthetics, gender, race, and politics. Students engage with a combination of primary and secondary texts, contextualize relationships between performance and the fine arts, and investigate the social and political dimensions of performance art and its histories. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3515 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 410 Chisholm, Anna

AH 3519 - Visual Geometry - 3 Credit(s)

This course explores the languages, structures, and principles of mathematical systems as they relate to the visual arts. It offers a view of geometry's pivotal role in giving form to fundamental postulates underlying the study of visual art and design, such as linear perspective, composition, the Fibonacci sequence, and the golden section. Through hands-on study supplemented by drawing and paper-folding exercises, students learn to translate geometry's spatial concepts into visual forms, while also gaining an appreciation for this mathematical tool's enduring utility at the hands of artists, architects, and designers since ancient times. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

AH 3519 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 430 Westbrook, Thomas

Liberal Arts: Art History

AH 3607 - Great Directors - 3 Credit(s)

This course examines the work of expert American film directors from the dawn of the talkies to the present day and explores what made these individuals great filmmakers. The faculty may take a chronological, thematic, national, or international approach to the subject. Each week students study the work of a director and consider the technique, structure, and themes of the director's work as well as the broader disciplinary and cultural significance of the work. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3607 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 140 Rice, Craig

AH 3608 - Screenings for Great Directors - 0 Credit(s)

This is a non-credit, optional companion section to AH 3607, Great Directors, in which films for the course will be screened. Students must be registered for AH 3607 in order to attend this section.

AH 3608 01 08/25/2025 - 12/12/2025 We 6:30PM - 9:00PM 140 Rice, Craig

AH 3618 - Documentary Film in Focus - 3 Credit(s)

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing differing modes of documentary film. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3618 01 08/25/2025 - 12/12/2025 Fr 9:30AM - 12:00PM 440 Christian-Ronning, Evelyn

AH 3619 - Screenings for Documentary Film in - 0 Credit(s)

This is a non-credit, optional companion section to AH/HU 3618, Documentary Film in Focus, in which films for the course will be screened. Students must be registered for AH/HU 3618 in order to attend this section.

AH 3619 01 08/25/2025 - 12/12/2025 Th 6:30PM - 9:00PM 140 Christian-Ronning, Evelyn

AH 3665 - Art in the Cities - 3 Credit(s)

Art in the Cities explores the relationship between art and urban space with the Twin Cities as its primary site of investigation. This seminar-style course focuses on current exhibitions and curatorial practices in museums, galleries, artist-run spaces, and other project spaces located throughout the Twin Cities. In-class discussions examining the history and contemporary practice and politics of display in urban contexts with some emphasis on social, public, interventionist, and community-based practices is equally balanced with activities outside the classroom such as exhibition visits, artist talks, and performances. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

AH 3665 01 08/25/2025 - 12/12/2025 Th 6:30PM - 9:00PM 410 Caruso, Jennifer

AH 3867 - Readings in Contemporary Art - 3 Credit(s)

Since the 1960s, new paradigms for art, its presentation, and its discussion have emerged. In this course students consider major issues in contemporary art through reading key critical texts and engaging with a selection of museum and gallery exhibitions, while also exploring historical contexts. Class sessions consist of seminar-style discussions, some lecture, and museum visits. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

AH 3867 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 410 Chisholm, Anna

AH 4325 - Native American Art - 3 Credit(s)

Most Native American tribes do not have a word in their languages for "artist," yet the arts are a living part of both daily life and ceremonial tradition. Focusing on the works of selected tribes, students in this course look at Native American art, architecture, and aesthetics. Emphasis is placed on the nineteenth century to the present. The impact of outside forces on continuities and changes in traditional forms is also explored. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

AH 4325 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 440 To Be Announced

Liberal Arts: Art History

AH 4722 - Asian Art History - 3 Credit(s)

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and gain a basic comprehension of Buddhism, Hinduism, Confucianism, Islam, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and visits to the Minneapolis Institute of Art. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

AH 4722 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 440 Olson, Marsha

LA: Humanities & Science: Creative and Professional Writing

CPW 3045 - Introduction to Poetry - 3 Credit(s)

In this hands-on class, students read the work and advice of contemporary poets, along with selected examples from the past, to hone the crafts of sound, the line, metaphor, voice, imagery, and revision in their own poems. Through guided exercises students deepen their understanding of the creative process. By viewing live and videotaped interviews and readings and exploring the publishing process, students gain a sense of the many forms in which contemporary poets appear. Class sessions are discussion-based. Prerequisite: Writing and Inquiry or faculty permission

CPW 3045 01 08/25/2025 - 12/12/2025 Tu 9:30AM - 12:00PM 420 Savage, Kathryn

CPW 3065 - Narrative and Storytelling - 3 Credit(s)

Storytelling is humankind's oldest art form, and in many ways we define and know ourselves best by the creation of a series of events that almost magically transform themselves into plot, characters, and themes. How we invent and tell a story is how we see the world. This class develops students' appreciation for plot, story arc, and character development, and familiarizes students with the various techniques of sequential narrative, non-sequential narrative, and experimental narrative. Prerequisite: Writing and Inquiry or faculty permission

CPW 3065 01 08/25/2025 - 12/12/2025 Mo 9:30AM - 12:00PM 420 Monks, Kimberly

CPW 3065 02 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 420 Herron-Coward, Gethsemane

CPW 3502 - Copywriting - 3 Credit(s)

This course covers basic concepts of copywriting, including the relationships between image and text, concept and tagline, and media and message. Students concept, write, and revise while studying various contemporary case studies of the creative process of copywriting. This course fulfills a Liberal Arts – Creative and Professional Writing or Liberal Arts elective requirement for BFA students. Prerequisite: Writing and Inquiry

CPW 3502 01 08/25/2025 - 12/12/2025 We 6:30PM - 9:00PM 452 Kjos, Benjamin

CPW 3920 - Creative Writing - 3 Credit(s)

This course investigates the aesthetic issues at the heart of writing as an art in itself. Course topics illuminate the kind of thinking that guides and inspires. Students develop presentations and are encouraged to explore creatively, engaging in deep investigations into the nature of communication and the role of language. The class may include trips to and possibly participation in local events to enhance the classroom experience and students' understanding of the creative writing process. Prerequisite: Writing and Inquiry or faculty permission.

CPW 3920 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 416 Savage, Kathryn

CPW 3920 20 08/25/2025 - 12/12/2025 OLA Hlavacek, Maya

LA: Humanities & Science: Creative and Professional Writing

CPW 3930 - Creative Nonfiction and Memoir Writing - 3 Credit(s)

In this creative nonfiction and memoir writing class students develop their writing skills and interests by exploring the art of personal narrative. The class engages with lyric essay, literary journalism, and essay forms inclusive of visual media like comic/graphic memoirs, autotheory, and environmental memoir through writing, reading, and attending literary events in the Twin Cities. Students write their own creative nonfiction and hone elements of craft important to the genre. During the semester, ample class time is spent in workshops: offering and receiving encouraging peer-to-peer feedback on new and revised works of writing. Creative nonfiction topics are student led; class sessions are generative and discussion based. Prerequisite: Writing and Inquiry or its equivalent

CPW 3930 01 08/25/2025 - 12/12/2025 Tu

9:30AM - 12:00PM 440

Kopernik, Rakefet

CPW 4906 - The Art of Adaptation - 3 Credit(s)

This course introduces students to Adaptation, a literary technique that translates a text from one form into another, a creative and artistic act of re-imagining a story. There are countless examples of adaptation from a novel, short story, or play to live performance, from live performance to film, or from film to an episodic television show or web series. Students are exposed to a variety of fiction and non-fiction adaptations and address questions like: What difference does genre and form make? What are the opportunities and challenges in adapting a story from one vehicle to another? Students in this course work toward several goals: expanding existing textual skills to the study of new genres; drawing on theoretical concepts to explore issues of authorship; and applying those techniques and ideas to their creative writing. Prerequisite: Successful completion of any 3000-level CPW course

CPW 4906 01 08/25/2025 - 12/12/2025 Mo

6:30PM - 9:00PM 452

Xu, Liqing

CPW 5960 - Advanced Writers Workshop - 3 Credit(s)

This course allows students working on short stories, novels, and memoirs, among other types of narrative types and forms, to benefit from an intensive workshop experience. (Note: Students who wish to pursue poetry or screenwriting at the advanced level should take Advanced Poetry Workshop or Advanced Writing for Screen and Performance.) The course challenges students to create publishable literary works through analysis of works on a common reading list and an intensive process of drafting and critique. Prerequisite: Completion of the Creative and Professional Writing requirement or faculty permission.

CPW 5960 01 08/25/2025 - 12/12/2025 Th

9:30AM - 12:00PM 430

Kopernik, Rakefet

LA: Humanities & Sciences: Humanities

HU 3050 - Color Theory and Literacy - 3 Credit(s)

Color theory attempts to explain and predict human psychophysiological responses to the sensory, phenomenological experiences of light energy wavelengths. These wavelengths may be perceived by the mind as colors, and historically, color theory has sought to define best practices of color usage. Formulating a color literacy implies the construction of an understanding of how color may be examined and applied across many experiences, disciplines, and traditions. This course introduces students to color theory and literacy concepts encouraging the critical reevaluation and examination of contemporary motivations. Prerequisite: Writing and Inquiry, Art History 2 (may be taken concurrently), or faculty permission

HU 3050 01 08/25/2025 - 12/12/2025 Th

9:30AM - 12:00PM 414

Charbonneau, Edward

LA: Humanities & Sciences: Humanities

HU 3328 - Folk and Fairy Tales - 3 Credit(s)

For generations, the transformative and magical powers of traditional folktales and fairytales have defined and shaped identities and characters. Indeed, these literary forms have become part of everyday culture. In this course students examine why these tales have had such staying power, the controversies that have surrounded them, and how they relate to the historical, political, and social issues of their times. From the bloody chamber of Bluebeard to the coming of age of Little Red Riding Hood, students trace the evolution of these folk narratives to the current retellings of these tales in both literature and film. Objectives of the class include gaining the ability to: read and analyze select, key examples of traditional folktales and fairytales; explain folktales and fairytales in relation to historical, political, and social issues; identify the ways in which folktales and fairytales reflect and influence everyday culture; understand and use the methods of literary analysis; and demonstrate an awareness of the transformation of folktales and fairytales up to the present day. Courses consist of discussion with some lecture.

HU 3328 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 101 Parmar, Nissa

HU 3601 - Innovation and Progress - 3 Credit(s)

Creativity inspires innovative problem solving. This course explores the conditions of innovation and examines technological advances and the social and cultural conditions needed for innovations to be adopted. Students ideate innovations to solve problems large and small while considering social and environmental impacts. Students' projects demonstrate the power of innovative thinking and its application to create change. This course fulfills a Liberal Arts – Humanities or Liberal Arts elective requirement for BFA students. Prerequisite: Sophomore standing

HU 3601 01 08/25/2025 - 12/12/2025 Fr 9:30AM - 12:00PM 452 Kuhlke, Olaf

HU 3618 - Documentary Film in Focus - 3 Credit(s)

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing differing modes of documentary film. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HU 3618 01 08/25/2025 - 12/12/2025 Fr 9:30AM - 12:00PM 440 Christian-Ronning, Evelyn

HU 3619 - Screenings for Documentary Film in - 0 Credit(s)

This is a non-credit, optional companion section to AH/HU 3618, Documentary Film in Focus, in which films for the course will be screened. Students must be registered for AH/HU 3618 in order to attend this section.

HU 3619 01 08/25/2025 - 12/12/2025 Th 6:30PM - 9:00PM 140 Christian-Ronning, Evelyn

HU 3665 - Art in the Cities - 3 Credit(s)

Art in the Cities explores the relationship between art and urban space with the Twin Cities as its primary site of investigation. This seminar-style course focuses on current exhibitions and curatorial practices in museums, galleries, artist-run spaces, and other project spaces located throughout the Twin Cities. In-class discussions examining the history and contemporary practice and politics of display in urban contexts with some emphasis on social, public, interventionist, and community-based practices is equally balanced with activities outside the classroom such as exhibition visits, artist talks, and performances. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

HU 3665 01 08/25/2025 - 12/12/2025 Th 6:30PM - 9:00PM 410 Caruso, Jennifer

HU 3867 - Readings in Contemporary Art - 3 Credit(s)

Since the 1960s, new paradigms for art, its presentation, and its discussion have emerged. In this course students consider major issues in contemporary art through reading key critical texts and engaging with a selection of museum and gallery exhibitions, while also exploring historical contexts. Class sessions consist of seminar-style discussions, some lecture, and museum visits. Prerequisite: Introduction to Art and Design: History 2 or faculty permission.

HU 3867 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 410 Chisholm, Anna

LA: Humanities & Sciences: Humanities

HU 3875 - The Graphic Novel - 3 Credit(s)

The graphic novel is an art form that has been accepted as a literary form while retaining the excitement and unique properties of a comic book. Students in this course read, discuss, and analyze graphic novels, as well as engage in critical scholarship on and about the graphic novel form. Looking at graphic novels in genres like mystery, superhero, manga, memoir, history, and politics, or works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on the social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself.

HU 3875 20 08/25/2025 - 12/12/2025

OLA

Pistelli, John

HU 3918 - Children's Literature - 3 Credit(s)

In this course students have the opportunity to read and discuss a variety of examples of children's literature and discuss the issues and theories that drive the scholarly field. Are literary genres defined by readers or authors? By tradition, critics, or markets? Students explore these questions and others while gaining a working knowledge of the critical skills necessary to articulate in writing and presentations an informed aesthetic and critical response to literature for children.

HU 3918 01 08/25/2025 - 12/12/2025 We

9:30AM - 12:00PM 432

Lemanski, Laura

HU 4325 - Native American Art - 3 Credit(s)

Most Native American tribes do not have a word in their languages for "artist," yet the arts are a living part of both daily life and ceremonial tradition. Focusing on the works of selected tribes, students in this course look at Native American art, architecture, and aesthetics. Emphasis is placed on the nineteenth century to the present. The impact of outside forces on continuities and changes in traditional forms is also explored. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

HU 4325 01 08/25/2025 - 12/12/2025 Th

9:30AM - 12:00PM 440

To Be Announced

HU 4511 - History of Jazz - 3 Credit(s)

Duke Ellington once said, "the pull of jazz music in American culture is so strong that no one can resist it." Jazz is truly an American treasure that has influenced other cultures around the globe. Yet most Americans know very little about its history. This class explores jazz from its roots to its most current forms. Hear the music, study its contributions, and explore the cultural patterns and trends that surround its development. Class sessions are a mix of lecture and discussion, with some demonstrations of performance styles. Prerequisite: A 3000-level AH or HU course or faculty permission.

HU 4511 01 08/25/2025 - 12/12/2025 We

9:30AM - 12:00PM 416

Stanek, Damon

HU 4722 - Asian Art History - 3 Credit(s)

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and gain a basic comprehension of Buddhism, Hinduism, Confucianism, Islam, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and visits to the Minneapolis Institute of Art. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

HU 4722 01 08/25/2025 - 12/12/2025 We

9:30AM - 12:00PM 440

Olson, Marsha

HU 4916 - Literature of the Americas - 3 Credit(s)

This course offers students a hemispheric perspective on the study of literature, focusing on a range of works from underrepresented, marginalized, and outsider authors in the Americas from the nineteenth century to the present. Students have an opportunity to challenge conventional categorizations of writers from across the Americas—not just in the United States—by fostering transnational and transhistorical perspectives while considering concepts including identity, race, citizenship, hybridity, and nationhood. Prerequisite: Any 3000-level AH or HU course or its transferred equivalent, or faculty permission.

HU 4916 01 08/25/2025 - 12/12/2025 Th

6:30PM - 9:00PM 320

To Be Announced

LA: Humanities & Science:Scientific & Quantitative Reasoning

SQR 3002 - Finance for Self-Employment and - 3 Credit(s)

Being a self-employed artist and running a creative business requires proficiency in several areas of financial literacy, such as the time value of money, compound interest, managing debt, and financial planning. This course addresses how students can position themselves as artists and designers who create value for others and how they participate in the art market. It teaches students about the day-to-day operations of being self-employed. It introduces them to the broad responsibilities of running a small business, from the valuation of their work to bookkeeping and other routine activities. It helps them practice various quantitative skills, from calculating interest on investments to the financial valuation of their business based on multiple quantitative parameters. Students will also learn how to scale or grow a business and consider the various financial options to support this process, from loans to investments to the eventual sale of their business. This course fulfills a Liberal Arts – Scientific and Quantitative Reasoning or Liberal Arts elective requirement for BFA students. Prerequisite: Sophomore standing. ES 3001 is recommended but not required. ES 3001 and 3002 can be taken simultaneously.

SQR 3002 01 08/25/2025 - 12/12/2025 Tu 9:30AM - 12:00PM 140 Barisonzi, Joseph

SQR 3357 - The Natural World - 3 Credit(s)

This course serves as an introduction to the intricacies of life on Earth by delving into fundamental biological concepts while also exploring interconnected themes of special relevance to visual artists and creative entrepreneurs, such as biophilia, biomimicry, circularity, and sustainability. Interdisciplinary perspectives from biology, ecology, culture, and the visual arts will be interwoven to provide a holistic understanding of the natural world. By fostering curiosity, critical thinking, and a sense of wonder, "The Natural World" aims to inspire a lifelong appreciation for the beauty and complexity of life while empowering artists and creative entrepreneurs to become stewards of the planet. This course fulfills a Liberal Arts – Scientific and Quantitative Reasoning or Liberal Arts elective requirement for BFA students.

SQR 3357 01 08/25/2025 - 12/12/2025 We 6:30PM - 9:00PM 440 Born, Patty

SQR 3440 - Curation and Conservation: Science - 3 Credit(s)

This course allows students a close look at the materials and techniques used in both historical and contemporary art conservation. The class will work with conservators from the Midwest Art Conservation Center and items in local collections to gain an overview of the technical study of art history through hands-on experience studying and evaluating works of art, lab experiences, and readings and discussions of issues and debates in art conservation. Combining science, art history, and museum studies, this course seeks to explore the materiality of art-making from the perspective of both artist and audience. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

SQR 3440 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 105 Dandona, Jessica

SQR 3519 - Visual Geometry - 3 Credit(s)

This course explores the languages, structures, and principles of mathematical systems as they relate to the visual arts. It offers a view of geometry's pivotal role in giving form to fundamental postulates underlying the study of visual art and design, such as linear perspective, composition, the Fibonacci sequence, and the golden section. Through hands-on study supplemented by drawing and paper-folding exercises, students learn to translate geometry's spatial concepts into visual forms, while also gaining an appreciation for this mathematical tool's enduring utility at the hands of artists, architects, and designers since ancient times. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

SQR 3519 01 08/25/2025 - 12/12/2025 We 9:30AM - 12:00PM 430 Westbrook, Thomas

LA: Humanities & Science: Social Science

SO 2001 - Creative Economies - 3 Credit(s)

This course is an introduction to the history and contemporary scope of the global creative economy and its basic economic principles. Students will examine and discuss the impact of arts, design, and culture on the global economy and its contributions to standards of living, wellbeing, and other economic(s) parameters. The course will also be an in-depth introduction to concepts and applications of "value-based economics" and "economies for a common good". Students will examine how these approaches to economic growth and well-being reframe "standard" economics, and how they can be applied to building sustainable arts- and culture-based businesses and economies. This course fulfills a Liberal Arts – Social Science or Liberal Arts elective requirement for BFA students.

SO 2001 01 08/25/2025 - 12/12/2025 Mo

9:30AM - 12:00PM 452

Ly, David

SO 2340 - Introduction to General Psychology - 3 Credit(s)

Psychology is the science of behavior and mental processes. Psychologists use scientific methods to study the behavior and the mental activity of humans and animals. Psychologists search for the causes of behavior both within an organism (biology) and within the environment (experiences). This course introduces students to the broad discipline of psychology, focusing on theories and research explaining behavior. Major areas include, but are not limited to, motivation, sensation, perception, learning, cognition, development, stress and health, personality and psychopathology, and psychobiology. Students gain knowledge of the terminology and methods used in psychological science including fundamental principles, people, and theories important in the field while learning to analyze, synthesize, and critically evaluate ideas, arguments, theories, and opposing points of view regarding fundamental psychological principles. Prerequisite: Writing and Inquiry

SO 2340 20 08/25/2025 - 12/12/2025

OLA

Theis, Angela

SO 3442 - Curating for Artists and Designers - 3 Credit(s)

This course introduces artists and designers to the history, theory, and diverse practices of contemporary curation. Through readings, discussions, writing, research, and field work, students consider the evolving roles of museums, galleries, and other emerging curatorial spaces, both virtual and real, as well as the history and contemporary practices of collecting and display. Throughout the course students assess the roles of curators and their audiences, paying special attention to issues of power and politics. The course provides students with the requisite vocabulary for understanding how curators produce knowledge and the ways in which aesthetics, history, culture, and society are explored through exhibition practices. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

SO 3442 01 08/25/2025 - 12/12/2025 We

9:30AM - 12:00PM 414

Gasterland-Gustafsson, Gretchen

SO 3520 - Current Events - 3 Credit(s)

This course examines through various lenses the ways in which contemporary events circulate in the news, from hard-copy newspapers to online blogs, from trained journalists to eyewitness observers, and from social media venues to emerging media forms. Individuals in this course engage deeply with the local, national, and international news and explore the many sides to contemporary issues, covering a range of events, topics, and regions. Key to understanding the contemporary news is not only developing a sense of how history can repeat itself but also learning to employ strategies of critical literacy in order to examine information in greater depth and detail. How do political speeches, authority figures, media pundits, and public opinion polls influence and get influenced by contemporary events as represented in the news? What strategies and paths might help the contemporary global citizen be accurately and also critically informed about the world today?

SO 3520 20 08/25/2025 - 12/12/2025

OLA

Johnson, Kjel

SO 3530 - Teaching Artist Methods and Practic - 3 Credit(s)

The first of a two-course sequence, this course engages undergraduate art and design students in the methods and practices of teaching artists in a variety of settings, among them schools and other community settings, and introduces students to the professional opportunities in the field. Students apply teaching and learning methods in creating lesson plans, teaching and testing plans in action, engaging in peer and team teaching, observation, and working with outside organizations. Teaching artists, arts administrators, and leaders in the art education community present models of teacher-artist collaborations, inquiry-based learning, arts-infused curriculum, arts and core content standards, organizational cultures, and teaching-artist residency opportunities. Prerequisite: Foundation-level coursework or faculty permission

SO 3530 01 08/25/2025 - 12/12/2025 We

9:30AM - 12:00PM 105

Allan, Abigail

LA: Humanities & Science: Liberal Arts Capstone

HS 5011 - LA Advanced Seminar: Craft - 3 Credit(s)

The Liberal Arts Advanced Seminar: Craft enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in the history of a specific studio practice, discipline, process, exploring the state of a craft or discipline, issues of technology and artistic production, arts pedagogy, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5011 01 08/25/2025 - 12/12/2025 Mo 9:30AM - 12:00PM 105 Ronning, Gerald

HS 5012 - LA Advanced Seminar: Creativity - 3 Credit(s)

The Liberal Arts Advanced Seminar: Creativity enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring the nature of creativity and creative endeavors, creative writing, performance, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5012 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 450 Johnson, Kjell

HS 5013 - LA Advanced Seminar: Critique - 3 Credit(s)

The Liberal Arts Advanced Seminar: Critique enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in art criticism, art journalism, art history, curatorial studies, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5013 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 320 To Be Announced

HS 5014 - LA Advanced Seminar: Community - 3 Credit(s)

The Liberal Arts Advanced Seminar: Community enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring ethnography, sociology, market research, socially-engaged art, public art, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5014 01 08/25/2025 - 12/12/2025 Tu 9:30AM - 12:00PM 434 Gould, Samuel

HS 5015 - LA Advanced Seminar: Curation - 3 Credit(s)

The Liberal Arts Advanced Seminar: Curation enables students to pursue their own research and writing goals within a seminar setting. This class is intended for juniors and seniors who have declared the Curatorial Studies Minor. Projects are student-originated and consist of both a written piece and a curation project. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of AH/SO 3442 Curating for Artists and Designers, completion of the Cultural Awareness Requirement, and Junior standing. Students who meet all requirements except the completion of AH/SO 3442 Curating for Artists and Designers may take the class with faculty permission.

HS 5015 01 08/25/2025 - 12/12/2025 Tu 9:30AM - 12:00PM 414 Gasterland-Gustafsson, Gretchen

BFA Studio: Animation

ANIM 2000 - Introduction to Animation - 3 Credit(s)

This course introduces students to a variety of animation production techniques to create believable motion and acting. Students develop skills needed to create appealing character animation (i.e., Disney fundamentals) through a series of exercises in Toon Boom Harmony including ball bounce, walk cycle, and sound sync. Other software used includes Photoshop, Premiere, and After Effects. Individual exploration is emphasized in assignments and critique, culminating in the creation of a short, animated project. Prerequisite: Foundation Media 1, Foundation Drawing 1

ANIM 2000 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	410	Nelson, Katie
ANIM 2000 02	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	452	Mueller, Matthew

ANIM 2500 - Drawing for Animators - 3 Credit(s)

Expanding upon Foundation Drawing 1, students will construct poses for both 2D and 3D character animation. Students will draw from the nude model to explore techniques and concepts including gesture drawing, basic shapes, line of action, silhouette, perspective, balance, force, and rhythm. In addition to in-class drawing, students will participate in weekly lectures and demonstrations. A completed sketchbook at the end of the semester is required. Prerequisites: Introduction to Animation, Character Animation 1 (may be taken concurrently)

ANIM 2500 01	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M219	Gruszka, Chris
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ANIM 3020 - Character Animation 1 - 3 Credit(s)

Believable characters remain the foundation and most difficult skill of successful animation. This course concentrates on creating credible characters that can walk, talk, and think, depicted through the techniques of timing, staging, and acting. Students begin with a basic drawing method for describing gesture and form, and then go on to produce pencil tests, animatics, and finished movement animations. Beginning with structured projects aimed at specific animation principles, students eventually develop their own scenarios and final project. Lectures, in-class drawing time, and weekly assignments are augmented by occasional demonstrations and visual aids. Students also analyze basic animation principles from single-frame viewing of short selected segments of classic animated shorts and features. Weekly group critiques and individual consultation during in-class work are also provided. Prerequisite: Introduction to Animation

ANIM 3020 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	331	Brost, Michelle
ANIM 3020 02	08/25/2025 - 12/12/2025	Tu Th	6:30PM - 9:00PM	450	McKinnie, Neville

ANIM 3023 - Character Design - 3 Credit(s)

Students study various models of character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical and contemporary animation. Weekly journals and exercises are assigned so that students may develop observational and invented figure drawing skills. An emphasis is placed on reducing detail to make a character suitable for animation and developing character sheets to help visual rotations in perspective space. Prerequisite: Introduction to Animation

ANIM 3023 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	414	Gruszka, Chris
ANIM 3023 02	08/25/2025 - 12/12/2025	Tu Th	6:30PM - 9:00PM	333	Larson, Samuel

ANIM 3027 - 2D Digital Animation - 3 Credit(s)

In this class Toon Boom Harmony is taught as a way of creating 2D animation, using a 2D digital puppet (also known as a Character Rig). Exercises are conducted in motion graphics, kinetic typography, cut-out puppet animation, and 2D visual effects. Students research contemporary studios doing innovative work in the field and complete a final project. Prerequisites: Introduction to Animation, Character Animation 1

ANIM 3027 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	320	Gruszka, Chris
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BFA Studio: Animation

ANIM 3037 - After Effects for Animation - 3 Credit(s)

This course builds upon animation techniques learned in Intro to Animation and Character Animation 1. Students learn key aspects of compositing in After Effects through in-class demos, lectures, and assignments, culminating in a final project. Using ToonBoom Harmony, Photoshop, and After Effects, demos focus on the animation compositing pipeline and various techniques that bring animation to a final, polished render. Students also learn how to create animations directly in After Effects and become more efficient in planning an animation scene. While this class focuses on 2D techniques, 3D and Stop Motion animation students may incorporate their focus in the final project for the class. Prerequisite: Introduction to Animation, Character Animation 1

ANIM 3037 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 320 Brost, Michelle

ANIM 3040 - 3D Modeling - 3 Credit(s)

3D modelers produce characters, props, and environments seemingly by magic. What are the secret methods that make their creations functional and compelling? In this course, students will explore essential modeling tools and techniques, craft organic and hard-surface meshes, and learn how to organize the underlying structures so these assets are ready for rigging, animation, surfaces, and lighting. Skills and concepts are applicable to film and television entertainment, video games, advertising, commerce, education, pop art, and more. Prerequisite: Introduction to Animation

ANIM 3040 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 330 Seaver, Joshua

ANIM 3050 - Storyboard - 3 Credit(s)

This course is designed for animation, filmmaking, and comic art students. Working from pre-existing and student-created scripts and narrative ideas, students analyze the various techniques involved in the visualization of stories and sequences for film and animation production. This includes script and story adaptation, continuity, camera placement, image sequencing, shot composition, styling, and mood. Students learn the visual "language" of storyboarding and continuity sketching and the various professional and artistic needs these forms serve. Vigorous in-class critiques address storyboard effectiveness with a strong emphasis on the process of revision and refinement. Assignments include the development of several short animation and film storyboards and a final project consisting of a two- to five-minute production storyboard from the student's own script or story. Prerequisite: Introduction to Animation and Introduction to Filmmaking

ANIM 3050 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 440 McNutt, Kelly

ANIM 3055 - Background Layout for Animation - 3 Credit(s)

This course explores the fundamentals of visual storytelling by creating a believable and immersive environment in which animated characters inhabit. Students explore concept art, layout drawings, and finished backgrounds, while considering the overall look and feel of how environment design can support the mood and tone of the scene in relation to the characters and the action taking place. In addition to composition, students explore camera angles, camera movement, color, and lighting to create depth and a sense of space. Prerequisites: Character Animation 1 and Storyboard

ANIM 3055 01 08/25/2025 - 12/12/2025 Mo We 9:30AM - 12:00PM 320 Szabo, Timothy

ANIM 3070 - Intermediate 3D - 3 Credit(s)

Take 3D skill sets to the next level of complexity and artistry by taking a deep dive into the depths of technical art. Through the art of rigging, give hard-surface and organic models the underlying structures that animators use to create the illusion of life by implementing skeletons, deformers, and controllers. Through the art of MayaVFX, explore and apply powerful particle, hair, and fluid simulation capabilities to enhance animations and visualizations. Finally, plan and execute an independent project that promotes research and practice in an area of special CGI interest. This project can both expand a personal portfolio and serve as practice for the senior project. Prerequisite: 3D Surfacing and Lighting (can be taken concurrently)

ANIM 3070 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 331 Seaver, Joshua

BFA Studio: Animation

ANIM 3075 - Character Animation 2 - 3 Credit(s)

This course builds upon the traditional character animation content (i.e., Disney Principles of Animation) taught in Character Animation 1. Students develop sophisticated secondary movement and overlapping action through several five- to ten-second animation assignments focusing on acting and physicality. Projects are based on everyday scenarios and require the student to produce industry-level animation evoking believable character movement, thought, and emotion. While this is a 2D animation class, students who have completed the 3D Animation course may choose to work with Maya software with faculty permission. Prerequisite: Character Animation 1 or 3D Animation

ANIM 3075 01 08/25/2025 - 12/12/2025 Tu Th 6:30PM - 9:00PM 414 Richardson, Caleb

ANIM 3080 - Experimental Animation - 3 Credit(s)

Experimental animation is a form of animation that is non-narrative and has a unique form of nonlinear structure. This course will explore the history and materials of the Experimental Animation tradition. Through short exercises, students will explore process-oriented animation and experiments with physical materials and camera techniques. Additional techniques will include pixilation, stop-motion, direct animation, drawing, sand, and paint as well as sound. After much exploration, students will plan and execute a self-directed complete animation. Prerequisite: Foundation: Media 1, sophomore standing

ANIM 3080 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 440 Mueller, Matthew

ANIM 4000 - Professional Practice: Animation - 3 Credit(s)

Professional Practice prepares students with the skills and knowledge to transition from college to a professional career in the creative economy. The course emphasizes career development, focusing on communication skills, branding, marketing, and promoting one's work using online platforms and writing strategies. Students are introduced to essential business practices such as studio, project, and financial management, workflow, legal considerations, and effective grant writing. Students gain real-world exposure through hands-on workshops, interactive exercises, and establishing networks, helping them connect with the professional community and prepare for the demands of their creative careers. Prerequisite: Junior standing

ANIM 4000 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 416 To Be Announced

ANIM 4010 - Internship: Animation - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ANIM 4010 91 08/25/2025 - 12/12/2025 Wencl, Samantha

ANIM 4020 - Animation Collaboration - 3 Credit(s)

In this course students work in conjunction with commercial clients both in groups and as a whole to realize an animated project. Student groups will be assigned roles based on individual strengths presented on the first day of class. Students will work on material provided by the client. Groups and individuals are responsible for weekly presentations and responses to the client producer by delivering finished assets as the schedule demands. Coursework and assignments simulate a studio production model and prepare students for the collaborative work environment of professional animation. Animation Collaboration can be counted as an internship. Prerequisites: Introduction to Animation, Storyboard, Junior standing

ANIM 4020 01 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 410 Nelson, Katie

ANIM 4020 02 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 420 To Be Announced

BFA Studio: Animation

ANIM 5010 - Advanced Animation Seminar: Product - 3 Credit(s)

Advanced Animation Seminar: Production is designed for students to develop individual or group projects in close conjunction with faculty guidance. Individual projects evolve through a detailed and continuous process of presentation, critique, and revision. In addition, a wide variety of animation is screened and discussed with regard to production issues, context, and story. All students are required to complete a project that is animation or animation adjacent in order to experiment with various forms of animation as well as hone their skills. Prerequisites: Character Animation 1 or 3D Animation, successful Junior Review

ANIM 5010 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	410	Richardson, Caleb
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ANIM 5101 - ANIM Senior Project 1 - 3 Credit(s)

Part one of a two-part course required of each senior animation major, this course begins the development of a substantial body of work in a specific field. Course content includes critical readings, position paper, individual and group discussion, visiting artists, and informational meetings. Prerequisites: Successful Junior Review, senior standing

ANIM 5101 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	432	Solid, Kristin
ANIM 5101 02	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	434	Nelson, Katie
ANIM 5101 03	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	331	Brost, Michelle

MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Introduction to Photography or Introduction to Filmmaking

MA 3045 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	317	Sferra, Richard
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BFA Studio: Comic Art

COM 2000 - Introduction to Comics - 3 Credit(s)

Introduction to Comics is a balanced exploration of simple character development and sequential storytelling. Technical demonstrations and weekly assignments cover penciling, various inking techniques, coloring, and lettering and are focused on composition, style, space, storytelling, perspective, gesture, and mood. Lectures and presentations on various comic genres and artists, readings, and discussions of the creative process complement technical instruction. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Drawing 2, Foundation: Media 1 (Foundation: Drawing 2 and Foundation: Media 1 may be taken concurrently)

COM 2000 01	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	122	Schulz, Barbara
COM 2000 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	M201	Algeo, Robert

COM 3010 - Comic Media and Concepts - 3 Credit(s)

This course is an exploration of comics as a storytelling art form. Emphasis is placed on storytelling concepts and advanced technical and media skills. Students explore how text and image uniquely interact in comic art. Topics covered include the use of text to create secondary meaning, parallel thought, and manipulation of time and pace in the comic narrative. Putting these ideas to practice, students use research, storyboarding, writing, critique, and revision to foster a strong foundation for a personal voice. Prerequisite: Introduction to Comics

COM 3010 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	122	Schulz, Barbara
COM 3010 02	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	432	Robinson, Sean

BFA Studio: Comic Art

COM 3020 - The Comic Scene - 3 Credit(s)

This course focuses on the two-dimensional depiction of an environment or landscape in comic format. Starting with the creation of a unique pictorial space, students explore the figure within these spaces to create a narrative visual flow. Landscape detailing and lighting are examined to create a sense of mood. Students explore one- to three-point perspectives, alternative perspective theories, and picture-composition relationships and their relationship to narrative drive. Research into the work of professional comics artists' use of environmental storytelling, as well as individual and group critiques, are used as part of the learning process. Prerequisite: Introduction to Comics

COM 3020 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	122	Schulz, Barbara
COM 3020 02	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	230	Delliquanti, Blue

COM 3050 - Comic Book Publishing: Print and - 3 Credit(s)

This course prepares students for the expectations and rigors of the production and promotion of a comic book in print or in digital publishing. Working on self-directed projects, each student becomes his or her own publisher. The course is divided into three sections mirroring the production process: design and preparation, production, and launch. Technical and process demonstrations cover scanning, prepress procedures, printing, and marketing collateral. The intent of this course is to provide each student with the skills necessary to give a project the greatest impact once completed and published. Lectures and demonstrations, studio visits, field trips, readings, and research are used to direct students through this process. Prerequisite: Comic Media and Concepts

COM 3050 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	410	Robinson, Sean
COM 3050 02	08/25/2025 - 12/12/2025	Tu Th	9:30AM - 12:00PM	330	To Be Announced

COM 3060 - Comic Materials and Techniques - 3 Credit(s)

This course explores the various professional mediums used by comics artists and illustrators to create a rich textural nature in their works. Students develop basic principles of compositional decision making and strategies and the application of lighting, textures, values, and tone. Demonstrations of various tools and techniques are provided—from traditional pen and brush to Japanese tonal effects to current trends in digital finishing. Students work on professional comic pencil pages, their own penciled comic pages created specifically for this course, and on pen and ink observational drawings. Visual lectures, critiques, and research support technical work. Prerequisite: Introduction to Comics

COM 3060 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	122	Fricke, Paul
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COM 4010 - Internship: Comic Art - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

COM 4010 91	08/25/2025 - 12/12/2025				Wencl, Samantha
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COM 5010 - Advanced Comic Art Seminar - 3 Credit(s)

This course continues and concentrates on the issues and development of a unique comic voice. Students develop topics or themes into a full comic narrative working within the mainstream, art comic, educational comic, or documentary comic fields. Critical input from the faculty and fellow students helps guide the projects towards completion, allowing for a developed and mature narrative assignment. Lectures, visual presentations, readings, and in-depth study of comic professionals supplement the topics discussed within this course. Prerequisites: Successful Junior Review

COM 5010 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	430	Fricke, Paul
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BFA Studio: Comic Art

COM 5100 - Senior Project: Comic Art - 6 Credit(s)

Senior Project is a semester-long project developed by an individual student in consultation with a faculty member. Starting with a research project, an in-depth comic art problem, or a concentration on the development of a particular strength, genre, or need, students create a story of fully realized and professionally developed pages. Students are required to develop an appropriate proposal, a timeline, and goals and refine these in consultation with an outside mentor and appropriate MCAD staff. Presentations to the class and the greater MCAD community, proposal writing, research, and group discussions are important components of this course. Prerequisites: Successful Junior Review, senior standing

COM 5100 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	416	Algeo, Robert
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BFA Studio: Graphic Design

GRD 2000 - Graphic Design 1 - 3 Credit(s)

This course provides students with an overview of graphic design practice. Students concentrate on building visual and typographic communication skills as well as the vocabulary necessary for critical analysis. These introductory level skills are explored through static, static-narrative, interactive, and time-based media. Topics covered include basic visual and typographic principles, composition, type and image integration, sequence, and craft. Students are also introduced to the design process, which includes research, ideation, iteration, refinement, and implementation. Image/image-series, logotypes, mark-making, digital presentations, and booklets are possible outcomes of this course. Prerequisites: Foundation: 2D, Media 1

GRD 2000 01	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	330	To Be Announced
GRD 2000 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	452	To Be Announced

GRD 2010 - Type - 3 Credit(s)

This course emphasizes foundational typographic principles from letterform construction to hierarchies of extended text. Particular attention is directed toward typographic vocabulary, type as image, typographic organization, and the utilization of supporting grid structures. Through assignments, larger projects, and critiques, students are expected to demonstrate an understanding of typography as a visual tool used to enhance verbal meaning. Prerequisite: Graphic Design 1

GRD 2010 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	330	Jancourt, Jan
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GRD 3030 - Graphic Design 2 - 3 Credit(s)

This intermediate course examines procedural frameworks and processes for graphic communications. A range of topics covered includes the utility of series and systems approaches, content generation models and strategies, and an expanded notion of developing and applying hierarchical content across static, static-narrative, interactive, and time-based media. Some project components require student responsibility in authoring content through linguistic, typographic, and visual approaches. At least one project requires formal documentation illustrating the design process. Outcomes range from both applied and experimental studies to mark-making and identity systems. Prerequisites: Graphic Design 1, Type

GRD 3030 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	230	Jancourt, Jan
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GRD 3050 - Publication Design - 3 Credit(s)

Publication design remains one of the most challenging and complex opportunities within the larger field of graphic design. In this course students conceptualize, create, and manage content for both print and digital publications. Structural systems, formats, and organizational methods are investigated as well as the creation of visual narrative through image, pacing, and sequence. Critiques and discussions of examples from the field encourage students to think globally and flexibly about systems and to explore modifications to the traditional structure of books, catalogs, and magazines. Prerequisites: Graphic Design 2, Type Plus

GRD 3050 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	230	To Be Announced
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BFA Studio: Graphic Design

GRD 3060 - Motion Design - 3 Credit(s)

This course explores the dynamic integration of graphic form, typography, and message enhanced through the orchestration of movement, time, sequence, and sound. These subjects are studied as integral components of the design process that result in compelling graphic narrations. Classroom demonstrations, critiques, and screenings enable students to develop narratives that service a wide range of applications for contemporary communication vehicles. Prerequisites: Graphic Design 1

GRD 3060 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 450 Steineck, Peter

GRD 3070 - Graphic Design 3 - 3 Credit(s)

Central to graphic design thinking, systems-based design projects have always challenged designers to investigate new and better ways of representing complex information. These design systems are a crucial ingredient in the interdisciplinary practices of branding, interactive design, information design, and mapping. Classroom activities and assignments examine resource development, research analysis, information management, and ideation as parts of a larger whole. Not restricted to any one media, this course encourages students to develop a variety of solutions, guided by critique, individual discussions, and assignments. Prerequisites: Graphic Design 2, Type Plus

GRD 3070 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 230 Jancourt, Jan

GRD 3080 - Digital Production - 3 Credit(s)

This course provides students with a practical and comprehensive overview of the digital production process—from organizing, preparing, and managing digital files to achieving professional quality output. Faculty reference and demonstrate many topics, including raster- and vector-art preparation, font and color management, materials, formats, workflow, and vendor communications. Students examine standards, apply techniques, and employ terminology commonly used in contemporary practice. Prerequisites: Graphic Design 1

GRD 3080 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 416 To Be Announced

GRD 4010 - Internship: Graphic Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

GRD 4010 91 08/25/2025 - 12/12/2025 Wencl, Samantha

GRD 5010 - Advanced Graphic Design Seminar - 3 Credit(s)

This class focuses on complex design challenges, professional-level assignments, and design projects with multiple components. Students are encouraged to be entrepreneurial as they conduct research and develop innovative solutions for appropriate economic constituencies, users, and audiences. Each student refines his or her voice, style, and agenda while creating a semester-long project. Professional presentations of design ideas and solutions for critique and discussion are central to this course. Project formats and media are open-ended. Prerequisite: Successful Junior Review

GRD 5010 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 333 Brandt, Erik

GRD 5100 - Senior Project: Graphic Design - 6 Credit(s)

Senior Project is a capstone class that allows graphic design seniors the opportunity to apply the skills and knowledge they have obtained and cultivated at MCAD. In collaboration with the professor, students mount a thorough investigation of their career goals and assess how their current portfolio anticipates next steps. Projects may involve revising or extending existing work or creating new work with an eye to the future. The semester culminates with the Commencement Exhibition, during which students display their best work, and Emerging Talent Day, which allows students to showcase their portfolios to potential employers. Prerequisites: Successful Junior Review, senior standing

GRD 5100 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 416 Algeo, Robert

BFA Studio: Illustration

ILL 2000 - Introduction to Illustration - 3 Credit(s)

This course examines the effectiveness and power of illustration through everyday images found in book and magazine illustration, web, and surface design. From the sketch process to the development of finished images, students are exposed to a variety of working methods. Demonstrations of Photoshop, large-scale scanning, acrylic, gouache, pen and ink, watercolor, and collage enable students to experiment with new media. Assignments may include creating spot images for the web, decorative surface design, educational posters, classic storytelling, and personal and explorative work. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Media 1, Foundation: Drawing 2 (Foundation: Drawing 2 may be taken concurrently)

ILL 2000 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	430	Nowak, Alison
ILL 2000 02	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M201	Anderson, Jaime

ILL 3010 - Tools of the Trade - 3 Credit(s)

This course offers hands-on experience for students exploring a wide variety of media through real-world illustration projects. Students learn trade tips and expand their portfolios as they pursue acrylic painting, gouache, pen and ink, watercolor, and pastel projects. Instructional demonstrations are provided on a variety of painting and drawing techniques on papers and other surfaces. Prerequisite: Introduction to Illustration

ILL 3010 01	08/25/2025 - 12/12/2025	Mo We	6:30PM - 9:00PM	430	Yeates, Jacob
ILL 3010 02	08/25/2025 - 12/12/2025	Mo We	6:30PM - 9:00PM	432	Koehler, Dana
ILL 3010 03	08/25/2025 - 12/12/2025	Mo We	6:30PM - 9:00PM	416	To Be Announced

ILL 3020 - Concepts and Metaphors - 3 Credit(s)

The strength of many contemporary illustrations lies in a dynamic concept of metaphor. Through word lists, thumbnail sketches, and research, students expand their ideas to improve their illustration. Students examine art by both historical and contemporary practitioners and create individual images as well as series projects with editorial, advertising, and corporate audiences in mind. Color and media guidelines and techniques are covered via demonstrations. This course encourages further development of skills in both digital and traditional media as well as concepts, research, techniques, craft, and professional presentation. Prerequisite: Introduction to Illustration

ILL 3020 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M219	Nowak, Alison
ILL 3020 02	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	432	Anderson, Jaime

ILL 3030 - Digital Illustration - 3 Credit(s)

Through projects, discussions, and lectures, students acquire a thorough understanding of all aspects of digital illustration. Demonstrations of Adobe Illustrator, Photoshop, and InDesign are provided. In addition, students learn about the latest tools and file preparation standards for production, including file formats, color palettes, and image resolution. Assignments have an emphasis on technical achievement and presentation. Prerequisite: Introduction to Illustration

ILL 3030 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	320	King, Kelsey
ILL 3030 02	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M200	To Be Announced

ILL 3050 - Editorial Illustration - 3 Credit(s)

From mainstream to independent magazines, editorial art has made a huge impact on the covers and pages of modern print and web publications. Through lectures and demonstrations students acquire a thorough understanding of the editorial market and its potential for inventive and imaginative images. This course includes illustrating articles related to topics such as culture, health, finance, short story, and nonfiction. Project formats include GIF animated web images, full and half page illustrations, covers, and experimental zines. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3050 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	430	Britigan, Brian
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BFA Studio: Illustration

ILL 3060 - Children's Book - 3 Credit(s)

In this course students examine the elements that make up a children's book and how to communicate to a specific audience through their art. Emphasis is placed on concepting, storyboards, dummy books, and sequencing. Demonstrations of media and discussions of process are covered. A series of projects are assigned examining the various stages of illustrating a book, from the sketch phase to final illustrations. Professional knowledge of the publishing industry is researched and discussed. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3060 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	330	Hartman, Carrie
ILL 3060 02	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	M201	King, Kelsey

ILL 3080 - Illustration Topics - 3 Credit(s)

Building on their initial exposure to illustration in Concepts and Metaphors, Illustration Topics students engage in a thorough examination of illustration principles with a variety of audiences, clients, and formats. Projects may include creating surface designs for an eco-friendly high school binder, an animated GIF web banner for a service or retail shop, informational maps, and a large banner print. Prerequisites: Intro to Illustration, Concepts and Metaphors

ILL 3080 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M201	Nowak, Alison
ILL 3080 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	430	Yeates, Jacob

ILL 4010 - Internship: Illustration - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ILL 4010 91	08/25/2025 - 12/12/2025				Wencl, Samantha
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ILL 5010 - Advanced Illustration Seminar - 3 Credit(s)

Advanced Illustration Seminar prepares students to become more independent and to develop a process of critical thinking and in-depth research in their practice. Through readings, individual and group discussions, and writings, students acquire a better understanding of illustration and the responsibilities of illustrators. Assignments include the creation of a comprehensive series of images based on themes of contemporary culture and a self-directed project. Prerequisite: Successful Junior Review

ILL 5010 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	430	Yeates, Jacob
ILL 5010 02	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	M216	Anderson, Jaime

ILL 5100 - Senior Project: Illustration - 6 Credit(s)

In consultation with a faculty member, students in this course produce a series of illustrations to strengthen and enhance their portfolio. This capstone project can take the form of a research project, an in-depth illustration problem, or the advancement of a particular strength or style. Students are required to develop an appropriate proposal, a timeline, and goals for their project. The resulting illustrations should address a specific audience and/or market. Prerequisites: Successful Junior Review and senior standing

ILL 5100 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	416	Algeo, Robert
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BFA Studio: Fine Arts

DRPT 2000 - Introduction to Painting - 3 Credit(s)

In this course, students learn basic oil painting techniques through studio painting sessions rooted in direct observation. Applied color theory, use of critical language, direct painting techniques, and studio safety practices are covered. Studio practice includes the still life and model. Group and individual critiques, lectures, demonstrations, and museum visits round out the class. Prerequisite: Foundation: Drawing 1

DRPT 2000 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	300	Gaunt, John
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DRPT 3020 - Drawing: Figure - 3 Credit(s)

This class combines life drawing with an in-depth study of figurative structure, including skeletal and muscular anatomy. Students develop figure drawing skills and an understanding of the movement of the figure in space. The class also explores drawing from imagination, narrative, and sequencing images. Students draw from nude and clothed models. Slide lectures, technical demonstrations, and anatomical lectures and texts support course material. Prerequisite: Foundation: Drawing 2

DRPT 3020 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	M109	Banning, Michael
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DRPT 3020 02	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	M109	Banning, Michael
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DRPT 3030 - Painting: Materials and Techniques - 3 Credit(s)

This course is designed to expand students' oil painting skills so that they may better understand the intimate relationship between craft and expression. Topics include experimentation with scale, broadly interpreted observational work, and a personal approach to painting in both form and content. Technical demonstrations cover direct and indirect painting, glazes and scumbling, painting media and varnishes, and a variety of painting supports and techniques. Slide lectures, demonstrations, museum visits, short readings, discussions, and critiques support class material. Prerequisite: Introduction to Painting

DRPT 3030 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	300	Gaunt, John
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DRPT 3030 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	300	Gaunt, John
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DRPT 3085 - Painting as Object - 3 Credit(s)

In this course, students create paintings that exist both as image and as a deliberately produced 3D object, including low relief and sculptural form. Topics include experimental and mixed-media painting, sculptural and shaped supports, and process and presentation as they relate to content. Materials include stretched canvas; wood constructions; natural, found and commercial objects for assemblage; and handmade and other papers. Drawing, composition, surface, and scale are discussed continuously within the context of the painted object. Projects include class assignments and student-proposed bodies of work. Visual lectures covering historical and contemporary art, research, responsive writing, and field trips round out the course. Prerequisite: Introduction to Painting

DRPT 3085 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	300	Golden-McNerney, Regan
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DRPT 4010 - Internship: Drawing and Painting - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

DRPT 4010 91	08/25/2025 - 12/12/2025				Wencl, Samantha
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BFA Studio: Fine Arts

DRPT 5010 - Advanced Drawing/Painting Seminar - 3 Credit(s)

This course is for the advanced student who is interested in developing a self-motivated, sustained body of work and an understanding of the relationships between the formal, conceptual, and historical aspects of painting and drawing. By examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing singular bodies of work. An additional goal of this course is to develop critical thinking skills through the painting and drawing process. Each student proposes a course of investigation, subject to approval. Studio practice is supported by individual and group critiques, guest critiques, writing exercises, and readings on artists, criticism, and theory. Prerequisites: Three 3000-level drawing or painting courses, successful Junior Review

DRPT 5010 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	420	Quednau, Howard
DRPT 5010 02	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	300	Simpkins, Nicole

DRPT 5100 - Senior Project: Drawing and - 6 Credit(s)

During their senior year, drawing and painting majors are required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

DRPT 5100 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	450	Manneberg, Avigail
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FA 4010 - Internship - Fine Arts - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FA 4010 91	08/25/2025 - 12/12/2025				Wencl, Samantha
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FAS 3030 - The Body Eclectic - 3 Credit(s)

This is an interdisciplinary problem-solving class based on the theoretical body, rather than the figure, as a conceptual starting point. Topics center around postmodern themes that concern the body as a place for ideation. Students are encouraged to experiment with medium as it relates to their particular areas of interest. Critical readings, discussions, presentations, project proposals, and statements inform assignments. Prerequisite: Sophomore standing

FAS 3030 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	420	Willemin, Leah
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FAS 3090 - Critical Studies - 3 Credit(s)

Critical Studies gives students the space and time to explore the relationship between art and culture in their work. This course takes as a starting point that contemporary art is created within a cultural context and that artists are creative cultural leaders. This class focuses on the way society shapes our individual artistic choices and creative work. This examination of our relationship to culture as artists takes many forms in this class from academic and creative writing to mixed media artworks and presentations. Students research the unique cultural issues that inform and circulate through their work. The cross-disciplinary composition of this course increases the depth of discussions and critiques in class. This course also includes several key Critical Theory texts that help to define contemporary art practices. Lastly, this class explores the importance of critique as part of an artist's practice and how criticism is delivered within contemporary art. May be repeated for elective credit with a different instructor. Prerequisite: Completion of 45 credits

FAS 3090 01	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	420	Golden-McNerney, Regan
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BFA Studio: Fine Arts

FAS 4010 - Internship: Fine Arts Studio - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FAS 4010 91 08/25/2025 - 12/12/2025

Wencl, Samantha

FAS 5010 - Advanced Fine Arts Studio Seminar - 3 Credit(s)

In this course, students with a working understanding of the relationships among a variety of disciplines develop imagery and content through studio work and discussions on contemporary issues. Examining their own studio practice in relation to current topics in contemporary interdisciplinary studio practice, students expand their perspectives while developing a self-motivated, sustained body of work. Studio practice is supported by the development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings on artists, criticism, and theory. Prerequisites: Three 3000-level courses in any major, successful Junior Review

FAS 5010 01 08/25/2025 - 12/12/2025 Fr

1:00PM - 6:00PM 420

Quednau, Howard

FAS 5010 02 08/25/2025 - 12/12/2025 Fr

1:00PM - 6:00PM 300

Simpkins, Nicole

FAS 5100 - Senior Project: Fine Arts Studio - 6 Credit(s)

During their senior year, each fine arts studio major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FAS 5100 01 08/25/2025 - 12/12/2025 Fr

1:00PM - 6:00PM 450

Manneberg, Avigail

FIB 2800 - Fiber: The Stitched Surface - 3 Credit(s)

Students will experiment with a wide range of stitching methods for fabric surface design and flat construction methods by hand and machine. Fabric manipulation, decorative hand sewing, basic quilting and applique are among the techniques introduced. Machine maintenance, accurate cutting, fusibles, and stabilizers will be covered as well. Exposure to the work of fiber artists will expand student awareness of the field, as well as their concept development for class projects. A supply list will be provided. Students should have access to a sewing machine for the semester. A limited number of MCAD machines can be checked out and shared.

FIB 2800 01 08/25/2025 - 12/12/2025 Mo

1:00PM - 6:00PM 420

Jasso Yanez, Ivonne Paulina

PPB 2000 - Print Paper Book Techniques - 3 Credit(s)

This course introduces students to the interrelated fields of printmaking, papermaking, and bookbinding. Class topics include: basic printmaking techniques, such as screenprinting and relief; Western papermaking, along with commercial printing papers and nontraditional materials; and basic bookbinding techniques, including accordion, stab binding, and single-signature pamphlet binding. While subsequent courses explore each field separately and in-depth, this introductory course provides an opportunity to study all three areas as an integrated whole. Prerequisite: Foundation: Drawing 1

PPB 2000 01 08/25/2025 - 12/12/2025 We

1:00PM - 6:00PM 405

O'Malley, Mary

PPB 2000 02 08/25/2025 - 12/12/2025 We

1:00PM - 6:00PM 425

Pestich, Natasha

BFA Studio: Fine Arts

PPB 2524 - One Page, One Text, One Image Books - 1 Credit(s)

In this weekend workshop, students will explore the many types of books that can be made from a single sheet of paper, from the simple meander book to more complex origami-like pocket pages. Single images and texts will be manipulated to make layered content, and designing within constraints though in-class exercises demonstrates how these practices can produce dynamic results. Variations on covers and binding will also be included. From one-of-a-kind to editioned multiples, students will learn how various book styles are suitable for zines, design and photo promotional pieces, comics, artists' books and more. Prerequisite: none

PPB 2524 01	09/12/2025 - 09/14/2025	Fr	9:00AM - 12:00PM	420	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	420	
PPB 2524 02	09/12/2025 - 09/14/2025	Fr	1:00PM - 4:00PM	420	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	420	

PPB 3010 - Relief Printmaking and Monotype - 3 Credit(s)

In this course students explore a variety of textures, mark-making, and image techniques in the direct and versatile mediums of relief printmaking and monotype. Media include linoleum and wood block, collographs, pressure printing and embossing, painting with printmaking ink, stenciling, and trace monotypes. Technical information on cutting techniques, printing by hand and press, reduction, multi-block and combination prints, overprinting, and color layering are all covered. Demonstrations, lectures, and field trips support class material. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3010 01	08/25/2025 - 12/12/2025	Mo	1:00PM - 6:00PM	405	Pestich, Natasha
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PPB 3015 - Screenprinting - 3 Credit(s)

Screenprinting is a direct printmaking technique that builds images from layers of color. Students in this class explore photographic, computer-generated, hand-drawn, and painted stencil techniques. Through field trips, slide lectures, print samples, and critiques, the class provides an overview of the wide range of historical and contemporary approaches to screenprinting. Students complete a portfolio of editioned and non-editioned prints using nontoxic, water-based inks. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3015 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	425	To Be Announced
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PPB 3025 - Lithography - 3 Credit(s)

The process of lithography allows the artist to draw directly on grained lithographic limestone and aluminum plates to create printable matrices. Students experience both the graphic capacity and painterly possibilities of this medium through a wide range of dry and wet lithographic drawing materials. Students develop a portfolio of print-based work emphasizing personal imagery using plate and stone lithography while incorporating drawing, transfer, and digital processes. Historical and contemporary contexts are explored through lectures and field trips to museums and/or print studios. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3025 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	405B	Kaudy, Madeleine
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PPB 3065 - Books and Broad sides - 3 Credit(s)

This class examines the traditional forms and contemporary possibilities of the printed book. From one-page poetry and political broadsides to multi-page books, students explore a range of printing and distribution methods. Text and image, page layout, and overall book design are discussed. Print technologies covered include letterpress with handset type and photopolymer plate, relief and collagraph techniques, and the wood-type poster press. Projects may be one-of-a-kind, editioned, or collaborative. Basic bookbinding appropriate to the projects is covered. Prerequisites: All foundation studio requirements, one print paper book course

PPB 3065 01	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	405	Maurelli, Erin
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BFA Studio: Fine Arts

PPB 3070 - Papermaking - 3 Credit(s)

In this course students learn how to make artwork with handmade paper from recycled materials, botanical fibers, and imported fiber. The class covers sheet formation for drawing, painting, and printmaking purposes, as well as three-dimensional applications in sculpture or lighting projects. Work in related areas such as bookbinding, surface applications, and paper uses in other disciplines is encouraged. Students are expected to experiment with the technical information presented and develop new work. Prerequisite: Foundation: 2D

PPB 3070 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM M01, O'Malley, Mary

PPB 4010 - Internship: Print Paper Book - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PPB 4010 91 08/25/2025 - 12/12/2025 Wencl, Samantha

PPB 5010 - Advanced Print Paper Book Seminar - 3 Credit(s)

In this course, students develop imagery and content through studio work and discussions of contemporary print, paper, and book media. By examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing new work. This course is for the advanced student who is interested in developing a self-motivated, sustained body of work and an understanding of the relationships between the formal, conceptual, and historical aspects of print, paper, and book. Studio practice is supported by development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings covering artists, criticism, and theory. Prerequisites: Three 3000-level print paper book courses, successful Junior Review

PPB 5010 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 420 Quednau, Howard

PPB 5010 02 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 300 Simpkins, Nicole

PPB 5100 - Senior Project: Print Paper Book - 6 Credit(s)

During their senior year, every print paper book major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PPB 5100 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

SC 2015 - Fabricated Sculpture - 3 Credit(s)

This class focuses on the concepts, materials, and techniques of the constructed object. Emphasis is placed on fabrication and finishing in metal, wood, and plastics. Metal techniques include advanced skills in cutting, forming, and welding, working with nonferrous metals, and machining on the lathe and mill. Wood techniques include joinery, forming, and turning. Plastics techniques include cold and hot fabrication and vacuum forming. Related topics include shop drawings, fabrication hardware, the appropriate combination of materials, and direct connection to the aesthetic of the object. Prerequisite: Foundation: 3D

SC 2015 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 119 Jirka, Brad

BFA Studio: Fine Arts

SC 2100 - The Constructed Textile: Weaving - 1 Credit(s)

This one credit, five-week workshop introduces students to the fundamental opportunities of working with fibers. Students will learn the practices of weaving, including an introduction to the 4-harness loom and frame loom, basics of dressing the loom, basic weave structures, and traditional and nontraditional weaving materials to add contemporary elements to a centuries-old tradition. The workshop explores historical and contemporary weaving as an artform through presentation, research, and making. Students will complete the workshop with a field journal of samples and ideas, a group project, and a self-defined project aligning with their artform. This workshop will require time outside of class. Prerequisite: Foundation: 3D

SC 2100 01 10/11/2025 - 11/08/2025 Sa 12:00PM - 5:00PM 105 Monick-Isenberg, Lynda

SC 3020 - Installation - 3 Credit(s)

This class explores space and site as a means of aesthetic communication. Object-based installations, interventionist strategies, and designed or created environments are explored. Topics include systems approach, audience, interactive and experiential work, and documentation as art. All media are considered appropriate, such as object, image, sound, and language. A variety of ideation techniques are introduced, including traditional maquettes and photo-collage site proposals. Prerequisite: Foundation: 3E

SC 3020 01 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 119 Jirka, Brad

SC 3040 - Sculpture Studio: Form and Content - 3 Credit(s)

This course is an examination of current practices in sculpture and their historic connections. Students investigate contemporary concepts and advanced processes through individual research and production in response to peer group reviews and tutorials. The major objective is to develop an understanding of the core concerns of sculpture while producing a body of related work from concept to final presentation. Extended discussions of work encourage critical and analytical thinking. Demonstrations of materials, tools, and technologies are given as needed. Current periodicals, lectures, and field trips support course information. Prerequisite: Fabricated Sculpture, Casting and Mixed Media, Installation, or Furniture Design: Materials and Techniques

SC 3040 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 140 Hamilton, Russell

SC 4010 - Internship: Sculpture - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

SC 4010 91 08/25/2025 - 12/12/2025 Wencl, Samantha

SC 5010 - Advanced Sculpture Seminar - 3 Credit(s)

This course is for the advanced student who is interested in developing a self-motivated, sustained body of work through an understanding of the relationships between the formal, conceptual, and contextual aspects of sculptural form. Examining their own studio practice in relation to current topics in the field, students expand their perspectives while developing their work. Studio practice is supported by development of critical thinking skills, individual and group critiques, guest critiques, writing exercises, and readings covering artists, criticism, and theory. Prerequisite: Four 3000-level furniture courses, successful Junior Review

SC 5010 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 420 Quednau, Howard

SC 5010 02 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 300 Simpkins, Nicole

SC 5100 - Senior Project: Sculpture - 6 Credit(s)

During their senior year, every sculpture major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

SC 5100 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 450 Manneberg, Avigail

BFA Studio: Media Arts

FILM 4010 - Internship: Filmmaking - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FILM 4010 91 08/25/2025 - 12/12/2025

Wencl, Samantha

MA 2010 - Media Arts Tools & Techniques - 3 Credit(s)

This course serves as an introduction to an interdisciplinary mode of working within media arts. Students will learn technical skills in lens-based practices such as filmmaking and photography, basic audio recording, and coding-based creative practices. Students will engage with editing and production tools, and create artworks engaged in observation, critical analysis, and conceptual thinking. Projects will engage the materiality unique to each media. Emphasis is placed on techniques that cross and combine media to create rich experiences and artworks. Prerequisite: Foundation: Media 1

MA 2010 01 08/25/2025 - 12/12/2025 Tu

1:00PM - 6:00PM 414

Galanos, Katinka

MA 2010 02 08/25/2025 - 12/12/2025 Mo

1:00PM - 6:00PM 333

Moren, Benjamin

MA 2015 - Media Arts Strategies - 3 Credit(s)

Moving between material and immaterial realms of artistic media practice, this course examines multiple ways of understanding the relationship between concepts, materials, and processes. Through a series of experimental projects, discussions, case studies, and critiques students learn to identify, and implement intellectual, emotional, formal, and experiential structures as integral and specific to working within the ever-evolving landscape of media and technology. We experiment with new materials and media as a means of interrogating the contemporary cultural landscape (sometimes new thinking emerges from making). We explore, invent, and implement experimental formal solutions for particular artistic concepts (Sometimes new forms emerge from thinking). Focusing on media and technology-centric practices, such as video, coding, and photography we learn to approach art as a means of cultural dialogue, cultivating togetherness and community through empathy and care. Prerequisite: Foundation: Media 1

MA 2015 01 08/25/2025 - 12/12/2025 Fr

1:00PM - 6:00PM 333

Chatfield-Taylor, Nicholas

MA 2062 - Experimental Game Theory and Protot - 3 Credit(s)

This course introduces students to the core concepts of experimental game design, theory, and prototyping, focusing on non-digital game design and creation through fast-paced game prototyping. Topics covered include rule design, level design, game balance, game-specific writing, narrative development, and aesthetic concerns. Students will engage in critical play—playing games and analyzing their characteristics. This course supports students who would like to develop game concepts within various disciplines, such as Web and Multimedia Environments, Animation, Illustration, Filmmaking, Product Design, and Graphic Design. Prerequisites: Foundation: Media 1, Foundation: 2D

MA 2062 01 08/25/2025 - 12/12/2025 Mo

1:00PM - 6:00PM 317

Little, Jay

MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Introduction to Photography or Introduction to Filmmaking

MA 3045 01 08/25/2025 - 12/12/2025 We

1:00PM - 6:00PM 317

Sferra, Richard

BFA Studio: Media Arts

MA 3060 - Image and Language: Visual Signs and - 3 Credit(s)

In this course, students explore the relationship between language and images as a way to add layers of meaning to their work. Semiotic theory, Hegelian dialectic, and visual and literary deconstruction approaches are among the topics presented as methods for producing work. In addition, the class addresses how these approaches can be applied to current digital advances in communication and image generation including emoticons, emojis, and machine learning platforms. Students can work in any media. This class is open to all majors. Prerequisite: Foundation: Media 1 or Foundation: 2D

MA 3060 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 303 Sferra, Richard

MA 3065 - Introduction to Sound - 3 Credit(s)

Designed to acquaint students technically and conceptually with the medium of sound, this course provides a basic working vocabulary for understanding, discussing, and producing sounds. Topics covered include basic perceptual concepts and fundamentals of composing sound such as pitch, rhythm, duration, and volume. Students complete a series of assigned projects designed to demonstrate and assess competencies with microphones, studio recording, and digital editing, mixing, and processing. Prerequisite: Media Arts: Tools and Techniques

MA 3065 01 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 333 Moren, Benjamin

MA 4010 - Internship: Media Arts - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

MA 4010 91 08/25/2025 - 12/12/2025 Wencl, Samantha

MA 4060 - Sound Composition - 3 Credit(s)

Sound Composition explores the fundamental tools and techniques of music. Using theory and practice, students explore key elements such as melody, harmony, rhythm, form, and texture. The course also explores basic compositional structures, including song forms, variations, and simple instrumental and vocal arrangements. Students analyze works from various musical traditions, styles, and genres and situate music within its worldwide cultural context(s). Students also develop skills in notating scores, creating and performing an artistic composition in the final (individual or group) project. No prior experience in composition, vocal performance, or instrument performance is required. Prerequisite: Introduction to Sound

MA 4060 01 08/25/2025 - 12/12/2025 Tu Th 9:30AM - 12:00PM 333 Zorn, Jonathan

MA 5000 - Critique Seminar - 3 Credit(s)

In this seminar, students expand their understanding of practice within a cross-media platform. Students engage in intensive theoretical and critical studies in tandem with the development of advanced projects. Special emphasis is given to hybrid media and experimental exploration. Given that this course is open to all majors, students have an opportunity to engage and interact with those studying different fields, challenge and expand their knowledge and vocabulary, and gain a deeper understanding of interdisciplinary practice. Prerequisite: Foundation: Media 1

MA 5000 01 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 440 Szyhalski, Piotr

MA 5030 - Experimental Games Studio - 3 Credit(s)

This class provides students with an opportunity to further refine their creative, technical, and programmatic skills while working on larger-scale, sophisticated projects. Students engage in studies of theoretical, critical, and cultural concepts relevant to the design, development, implementation, and impact of games in contemporary society. Students are encouraged to investigate and identify their career plans and recognize their potential role in the context of the gaming industry. Specific career models and skill sets are discussed concerning specialized aspects of game design and development. Prerequisite: Game Engines

MA 5030 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 331 Seaver, Joshua

BFA Studio: Media Arts

MA 5100 - Media Arts Senior Project - 6 Credit(s)

During senior year, each media arts major is required to develop and complete a substantial body of work in their major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, school presentation, and informational meetings. Prerequisites: Successful Junior Review, senior standing

MA 5100 01	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	440	Coyle, Jason
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MAAT 3050 - Interdisciplinary Studio 1: Hybrid - 3 Credit(s)

This studio course is an introduction to contemporary interdisciplinary art practice. Students build a cohesive body of work consisting of smaller, interconnected projects spanning multiple media, materials, and processes. Students will learn how to systematically integrate different media forms such as video, photography, sound, and code to develop engaging multimedia projects thoughtfully and deliberately. By the end of the course, students will have a deeper understanding of the intersection of various media forms, disciplines, tools, and techniques for creating powerful multimedia projects that explore the screen, respond to the site, and engage the ears. Prerequisite: Foundation: Media 1

MAAT 3050 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	440	Szyhalski, Piotr
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MAFL 2000 - Introduction to Filmmaking - 3 Credit(s)

This course is an introduction to telling stories and expressing ideas in film. It introduces historical and critical issues of film language and provides a theoretical and technical foundation for future work. Principles of cinematography and editing are applied through assignments in the forms of documentary, narrative, and experimental genres. Technical processes and practices demonstrated include preproduction planning, shooting, basic lighting, sound recording and mixing, and digital editing. Equal attention is availed to technical and artistic concerns in screenings, lectures, discussions, technical demonstrations, and evaluations. Each student develops their creative work through the completion and critique of individual and group projects and exercises. Prerequisite: Foundation: Media 1

MAFL 2000 02	08/25/2025 - 12/12/2025	Tu	1:00PM - 6:00PM	410	Coyle, Jason
MAFL 2000 03	08/25/2025 - 12/12/2025	Fr	1:00PM - 6:00PM	323	Hoolihan, Sam

MAFL 3020 - Documentary Filmmaking - 3 Credit(s)

Through the production of a series of short films, students explore various forms of documentary production. Students learn how to make films from life and the limits, ethics, and opportunities of depicting reality. Techniques taught include research, preproduction, working with small crews, field video production equipment, sound recording techniques, lighting, and editing. In addition to critiques, discussions, and technical demonstrations, a selection of films are screened and analyzed during the course. Prerequisite: Introduction to Filmmaking

MAFL 3020 01	08/25/2025 - 12/12/2025	We	1:00PM - 6:00PM	140,	Coyle, Jason
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MAFL 3040 - Editing and Post-Production - 3 Credit(s)

This class provides a comprehensive overview of the post-production process for moving-image work, including film, video, and animation. Each step of the post process is examined—including planning productions with the edit in mind, file management, logging and ingestion, rough- and fine-cut editing, color correction and grading, integrating audio and visual effects, and mastering and output of the finished work. Students develop an understanding of pacing, montage, rhythm, and two- and three-dimensional continuity of the cut, as well as specific techniques to solve difficult post-production issues. This class examines the technical and theoretical considerations of editing and post-production for a wide variety of genres such as narrative, experimental, documentary, commercial, and industrial, and it provides students with the skills to apply them to their work. Class instruction includes screenings, group and individual projects, visiting professionals, critiques, and readings on the theories of prominent editors, filmmakers, and theorists, both historical and modern. Prerequisite: Media Arts: Tools and Techniques or Introduction to Filmmaking

MAFL 3040 01	08/25/2025 - 12/12/2025	Th	1:00PM - 6:00PM	323	Graydon, Andrew
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BFA Studio: Media Arts

MAPH 2000 - Introduction to Photography - 3 Credit(s)

This class introduces students to important ideas and work from the history of photography as a means of contextualizing and articulating their work. Utilizing both a digital and analog workflow, including 35mm film and darkroom processes, Photography 1 moves from camera operation through Photoshop processing to various output formats from web to paper. Emphasis will be placed on the way decisions made at each step of this process contribute to photographic form, function, and meaning. Photography 1 consists of technical demonstrations, readings, visual lectures, and group and individual critiques. Prerequisite: Foundation: Media 1

MAPH 2000 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 303 Grant, Leslie

MAPH 3015 - Analog Photography - 3 Credit(s)

This course is a thorough exploration of the materials, processes, and techniques of analog photography. Students acquire a thorough working knowledge of roll film and large-format photography. This course emphasizes advanced understanding of negative exposure, film processing, tonal-range manipulation, digital scanning, and large-format output. Contemporary issues and concepts are explored through reading, visual research, and discussion and then applied through a series of visual problems. Students are evaluated on individual projects, critiques, a final portfolio, discussions, and quizzes. Prerequisite: Introduction to Photography

MAPH 3015 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 303 Grant, Leslie

MAPH 3050 - Photo Book - 3 Credit(s)

The central goal of this class is the understanding and shaping of photographic meaning through book conception and production. Projects and exercises develop skills in sequence, image layout, image and text relationships, and physicality. A major portion of the class is devoted to producing a book of one's work. Creative use of page layout software, refinement of digital printing techniques, and the use of online publishing software are explored. Activities also include critiques, image and book lectures, technical demonstrations, field trips, and student presentations. Prerequisites: Introduction to Photography

MAPH 3050 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 320 McCartney, Paula

MAPH 3060 - Digital Photography Studio - 3 Credit(s)

This course provides students with an opportunity to extend their knowledge and expertise of digital image-making beyond what they have applied in previous photography classes. Through a series of in-depth demonstrations and lectures, students examine advanced issues of image capture, enhancement, and output. The course contains a series of assigned exercises and projects, including a semester-long photographic portfolio project. Prerequisite: Introduction to Photography

MAPH 3060 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 303 Sferra, Richard

PH 4010 - Internship: Photography - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PH 4010 91 08/25/2025 - 12/12/2025 Wenc, Samantha

WMM 4010 - Internship: Web + Multimedia - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

WMM 4010 91 08/25/2025 - 12/12/2025 Wenc, Samantha

Bachelor of Science

ADV 2000 - Introduction to Advertising - 3 Credit(s)

This course introduces advertising majors and other interested students to the serious fun of advertising. Students work in creative teams as they would in an agency setting to concept a variety of advertising executions for products and services of all types. Guest speakers from the agency side, media side, and client side discuss the creative process and what's worked for them. This course fulfills studio elective credits for BFA students. Prerequisites: Foundation: 2D, Foundation: Media 1

ADV 2000 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 432 Rice, Nancy

ES 1701 - Persuasion and Marketing - 3 Credit(s)

This course introduces the art and science of persuasion and its relationship to contemporary marketing practices. Students will learn the principles of persuasion, discuss the ethics of overt and subliminal persuasion techniques, and practice the applications of these principles and techniques in a client-based setting. Modern marketing and influencing rely on trust-building, transparency, reputation-building techniques, and the evocation of emotions as well as appeals to reason. Students will explore the creation of persuasive language and visuals in marketing campaigns and apply them in their work with clients. This course fulfills studio elective credits for BFA students.

ES 1701 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 452 Birt, Arlene

ES 1702 - Stage to Startup: Theatrical Techni - 3 Credit(s)

This course merges the artistry of theater with the demands of entrepreneurship to help students develop powerful presentation and persuasion skills. By exploring the history of theater as a form of entrepreneurial enterprise, students discover how acting principles—such as voice control, physical presence, and emotional engagement—can be leveraged in delivering high-impact pitches. Through hands-on exercises, improvisation, and peer feedback, participants learn to craft compelling stories, conquer stage fright, and captivate their audiences. The ultimate goal is to transform each student's personal narrative into a pitch that resonates with clients, investors, or collaborators while honoring the rich lineage of theatrical innovation. This course fulfills studio elective credits for BFA students.

ES 1702 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 150 To Be Announced

ES 2001 - Creative Economies - 3 Credit(s)

This course is an introduction to the history and contemporary scope of the global creative economy and its basic economic principles. Students will examine and discuss the impact of arts, design, and culture on the global economy and its contributions to standards of living, wellbeing, and other economic(s) parameters. The course will also be an in-depth introduction to concepts and applications of "value-based economics" and "economies for a common good". Students will examine how these approaches to economic growth and well-being reframe "standard" economics, and how they can be applied to building sustainable arts- and culture-based businesses and economies. This course fulfills a Liberal Arts – Social Science or Liberal Arts elective requirement for BFA students.

ES 2001 01 08/25/2025 - 12/12/2025 Mo 9:30AM - 12:00PM 452 Ly, David

ES 2601 - Project Management - 3 Credit(s)

This course is a study of modern management techniques and systems needed to execute a project from start to finish, to achieve predetermined objectives of scope, quality, time and budgetary cost, to the equal satisfaction of those involved. Relevant speakers, technical readings/discussions, and practical work on concurrent projects underway elsewhere in the curriculum prepare students for responsible and successful project planning and navigation in their careers.

ES 2601 01 08/25/2025 - 12/12/2025 Th 9:30AM - 12:00PM 452 Halvorson, Anne

Bachelor of Science

ES 2701 - AI For Artists and Entrepreneurs - 3 Credit(s)

No other technology has affected creativity, the arts, and business as rapidly as artificial intelligence (AI). Comprehension and fluency in Generative AI (GenAI) tools are fast becoming necessary for a diversity of entrepreneurs and content creators. This course introduces students to the verbal and visual GenAI landscape, including ChatGPT, Midjourney, Stable Diffusion, Runway, and other platforms, to build fluency while interrogating the promises and pitfalls of these technologies. We'll focus on critically understanding and leveraging these tools within the context of building a creative business and/or guiding an artistic journey. This course also addresses how new AI technology may produce bias and impact transparency, privacy, security, intellectual property rights, and other regulatory and compliance issues.

ES 2701 20 08/25/2025 - 12/12/2025

OLA

Brunelle, Timothy

ES 3001 - Self-Employment and Creating a - 3 Credit(s)

The ideation and creation of new enterprises, whether to satisfy a need or solve a problem, is a fundamentally bold, often risky act, and this class seeks to address the creation of arts-based businesses from both a self-development and interdisciplinary perspective. This course explores the meaning, value, and valuation of the products, services, or experiences we make for others as solo artists and designers or in collaboration. It covers the crafting of a business concept and the writing of a business plan based on self-employment. It introduces students to the risks, demands, utility, and aesthetics of new business ideas and the implementation of new business in a legal process. In a studio setting, students examine various types of arts- and design-related companies and the associated issues, as well as key character and personal development aspects of freelancing, self-employment, building a business, and growing a business operation. Through case studies, hands-on projects, and working with business mentors from the art and design world, students learn all the elements of setting up a successful business enterprise. This course fulfills studio elective credits for BFA students. Prerequisite: Sophomore standing

ES 3001 01 08/25/2025 - 12/12/2025 Mo

1:00PM - 6:00PM 452

Hauge, Steven

ES 3002 - Finance for Self-Employment and - 3 Credit(s)

Being a self-employed artist and running a creative business requires proficiency in several areas of financial literacy, such as the time value of money, compound interest, managing debt, and financial planning. This course addresses how students can position themselves as artists and designers who create value for others and how they participate in the art market. It teaches students about the day-to-day operations of being self-employed. It introduces them to the broad responsibilities of running a small business, from the valuation of their work to bookkeeping and other routine activities. It helps them practice various quantitative skills, from calculating interest on investments to the financial valuation of their business based on multiple quantitative parameters. Students will also learn how to scale or grow a business and consider the various financial options to support this process, from loans to investments to the eventual sale of their business. This course fulfills a Liberal Arts – Scientific and Quantitative Reasoning or Liberal Arts elective requirement for BFA students. Prerequisite: Sophomore standing. ES 3001 is recommended but not required. ES 3001 and 3002 can be taken simultaneously.

ES 3002 01 08/25/2025 - 12/12/2025 Tu

9:30AM - 12:00PM 140

Barisonzi, Joseph

ES 3357 - The Natural World - 3 Credit(s)

This course serves as an introduction to the intricacies of life on Earth by delving into fundamental biological concepts while also exploring interconnected themes of special relevance to visual artists and creative entrepreneurs, such as biophilia, biomimicry, circularity, and sustainability. Interdisciplinary perspectives from biology, ecology, culture, and the visual arts will be interwoven to provide a holistic understanding of the natural world. By fostering curiosity, critical thinking, and a sense of wonder, "The Natural World" aims to inspire a lifelong appreciation for the beauty and complexity of life while empowering artists and creative entrepreneurs to become stewards of the planet. This course fulfills a Liberal Arts – Scientific and Quantitative Reasoning or Liberal Arts elective requirement for BFA students.

ES 3357 01 08/25/2025 - 12/12/2025 We

6:30PM - 9:00PM 440

Born, Patty

Bachelor of Science

ES 3502 - Copywriting - 3 Credit(s)

This course covers basic concepts of copywriting, including the relationships between image and text, concept and tagline, and media and message. Students concept, write, and revise while studying various contemporary case studies of the creative process of copywriting. This course fulfills a Liberal Arts – Creative and Professional Writing or Liberal Arts elective requirement for BFA students. Prerequisite: Writing and Inquiry

ES 3502 01 08/25/2025 - 12/12/2025 We 6:30PM - 9:00PM 452 Kjos, Benjamin

ES 3601 - Innovation and Progress - 3 Credit(s)

Creativity inspires innovative problem solving. This course explores the conditions of innovation and examines technological advances and the social and cultural conditions needed for innovations to be adopted. Students ideate innovations to solve problems large and small while considering social and environmental impacts. Students' projects demonstrate the power of innovative thinking and its application to create change. This course fulfills a Liberal Arts – Humanities or Liberal Arts elective requirement for BFA students. Prerequisite: Sophomore standing

ES 3601 01 08/25/2025 - 12/12/2025 Fr 9:30AM - 12:00PM 452 Kuhlke, Olaf

ES 4010 - Internship: Entrepreneurial Studies - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ES 4010 91 08/25/2025 - 12/12/2025 Wencil, Samantha

BFA Studio: Product and Furniture Design

PD 2300 - Design Drawing: 2D Drawing for 3D - 3 Credit(s)

Designed objects begin with ideas, which have long been visually initiated and communicated through quick, expressive sketches. Subtle changes to the emphasis or quality of line, shape, and/or value can be the difference between a successful takeoff or a failed launch. This course introduces techniques used by product designers that are useful to a broad range of creative professionals. Manual drawing and rendering techniques enable students to effectively and efficiently communicate design ideas, convey context and operation of a product, develop form, iterate, and present design intent. This approach prizes clear, compelling communication intended to represent objects that do not yet exist. Prerequisites: Completion of 12 credits, Foundation: 3D

PD 2300 01 08/25/2025 - 12/12/2025 Tu 1:00PM - 6:00PM 101 Trifilio, Christian

PD 2600 - Digital Visualization and Fabrication - 3 Credit(s)

This course introduces digital visualization techniques employed by product designers. Students will learn to use industry-standard parametric CAD software (Fusion360) and digital rendering to create and render three-dimensional models. Exercises will teach students to use the tools to explore form and mechanisms, build physical models and prototypes using digital fabrication techniques, communicate detailed specifications, and create photo-realistic images of a design. No prior CAD experience is required. Prerequisites: Completion of 12 credits; Foundations 3D; Foundations Media 1

PD 2600 01 08/25/2025 - 12/12/2025 Tu Th 9:30AM - 12:00PM 119 Willemin, Leah

BFA Studio: Product and Furniture Design

PD 3030 - Textile, Surface, and Design for - 3 Credit(s)

This studio course is about designing products that require significant physical interaction with users' bodies, and addresses topics including ergonomics, accessibility, body-fit, and fashion. This class conceptualizes textiles and surfaces as skin or wrapped objects and delves into the relationship of products, including furniture, with the human body. Students explore a variety of fabrication techniques including but not limited to sewing, adhesives, traditional and nontraditional surface application methods. Topics include a range of materials. Each project incorporates lectures, demonstrations, and critiques. Prerequisites: PD 2600 Digital Visualization and Fabrication, PD 3010 Models, Prototypes, Fabrication

PD 3030 01 08/25/2025 - 12/12/2025 Th 1:00PM - 6:00PM 105 Mahoney, George

PD 3040 - Product as Art - 3 Credit(s)

In this class products, furniture and designed objects are viewed as fine art. This class investigates the boundaries of functionality, aesthetics and purpose to sustain or dispute this definition. Lectures covering crossover designers and artists initiate a conversation about the role of function in art and art in design. Prerequisites: PD 3010 Models, Prototypes, Fabrication; or Fabricated Sculpture

PD 3040 01 08/25/2025 - 12/12/2025 We 1:00PM - 6:00PM 105 Reed, Merick

PD 3340 - Advanced Materials & Manufacturing - 3 Credit(s)

In spite of the many products, services, and experiences now provided via digital devices, product designers still require fundamental knowledge of tangible materials and the means to shape them. From raw materials to finished products, students will learn to identify and understand the materials and processes used to make familiar products and where to source them. The manufacturing portion introduces students to the materials and processes used in mass production. In particular, the course will focus on how to design for each material and manufacturing processes (design for manufacturability). This course discusses sustainability, defined as the economic, ecological, social, and political impacts of their production, processing, use, transportation, and disposal. The class includes field trips to local manufacturers, and independent research. Prerequisites: PD 2000 Introduction to Product and Furniture Design; PD 2300 Design Drawing: 2D Drawing for 3D Design; PD 2600 Digital Visualization and Fabrication

PD 3340 01 08/25/2025 - 12/12/2025 Mo 1:00PM - 6:00PM 105 Mahoney, George

PD 4010 - Internship: Product Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PD 4010 91 08/25/2025 - 12/12/2025 WencI, Samantha

PD 5100 - Senior Project 1: Product and Furni - 3 Credit(s)

Product Design Senior Project consists of two sequential studios. It is the culmination of the program and a requisite for graduation. Each student works with a departmental advisor and a number of in-house or external advisors to develop a project resulting from a self-generated investigation. Results are broad and far-ranging, from products to furniture, services, culture-driven explorations, products for social impact, etc. This is an independent endeavor to demonstrate that students have acquired the fluency necessary to join the professional world of product design. The emphasis during this first semester is on research and ideation to develop an original and innovative solution to a real-world problem. Prerequisite: Senior standing

PD 5100 01 08/25/2025 - 12/12/2025 Fr 1:00PM - 6:00PM 230 Reed, Merick

Master of Fine Arts: Visual Studies

GRLA 6051 - Teaching Art & Design Online - 3 Credit(s)

In this course, students learn strategies to develop high-quality online courses that help artists and designers facilitate the creative process remotely and conduct critiques effectively online. The essentials of online course design are addressed, as are the particular needs of online instruction for creative classes. Through readings, writings, and class discussions, students are introduced to concepts that help them design their own creative course. Students gain an overview of instructional design concepts, such as backward design, Bloom's Taxonomy, types of interactivity, and faculty presence. Students review general phases of the creative process, components of an art/design work, chunking and scaffolding, transparency in grading, rubrics, Universal Design for Learning in relationship to presentations/demonstrations, accessibility, and various forms of interaction. Students learn about community building, group agreements, giving and receiving feedback, understanding bias/blindspots/growth mindset, in-process versus final critiques, and documenting work in non-studio spaces. Students also learn different approaches to leading a successful critique in an online classroom, creating assignments, and designing critique structures for an online course of their own design.

GRLA 6051 20 08/25/2025 - 12/12/2025 Tu

7:00PM - 9:00PM OLS

McAvey, Daniel

GRLA 7005 - Community and Context - 1 Credit(s)

In this five-week course offered at the start of the MFA program, students reflect on personal and situational context, privilege and difference, intentions versus results, and intended audiences for their creative practices. Students take field trips focused on different groups of people living in the Twin Cities who have influenced and shaped current cultural and social circumstances, potentially including Indigenous, Black, immigrant, and hyper-local/neighborhood-level perspectives. Artists, designers, curators, writers, or other cultural workers/thinkers are invited to help illuminate relationships to creative practice. The course establishes a framework for sustained commitment to antiracism in practice and community life by introducing related vocabulary and concepts.

GRLA 7005 01 08/28/2025 - 09/25/2025 Th

9:00AM - 12:00PM MFA

Antar, Anniessa

GRLA 7011 - Criticism and Theory 1 - 3 Credit(s)

This is one of two courses that exposes students to contemporary visual criticism and theory in art and design. This course brings together reading, discussion, writing, oral presentations, and at least three site-visits (museums, galleries, agencies, conventions, studios, etc.), to help students expand their art and design vocabulary. Students will practice verbally analyzing and articulating their practices in relationship to various histories and cultures. Via individual studio visits with the instructor early in the semester, this course becomes highly tailored to reflect the areas of foci of the enrolled students. Early in this course, students will examine concepts of privilege and difference in relationship to systems of power, both in and outside the art and design worlds. Also early in the course, students will be briefly introduced to basic popular lenses for examining art and design work, including selected identity issues (race, gender, sexuality), iconography/semiotics, Marxism, and cultural studies/post-colonialism. Topics for the remainder of the course will be determined by the students' practices, and the instructor will provide appropriate historical context as necessary.

GRLA 7011 01 08/25/2025 - 12/12/2025 Tu

9:00AM - 12:00PM MFA

Franklin, William

GRLA 7011 02 08/25/2025 - 12/12/2025 Mo

2:30PM - 5:30PM MFA

Caruso, Jennifer

GRLA 7013 - Graduation Preparation 1 - 3 Credit(s)

This course is designed to help students articulate the theoretical basis of their work in relation to acknowledged contemporary works and culture. Students research, outline, and write the first three-quarters of their paper on the nature of their current practice. The semester concludes with public presentations based on the students' work over the course of the semester.

GRLA 7013 01 08/25/2025 - 12/12/2025 Tu

2:30PM - 5:30PM MFA

Mindel, Gabriel

Master of Fine Arts: Visual Studies

GRST 7002 - Graduate Critique Seminar - - 3 Credit(s)

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7002 01	08/25/2025 - 12/12/2025	We	2:30PM - 5:30PM	MFA	Mindel, Gabriel
GRST 7002 02	08/25/2025 - 12/12/2025	Th	2:30PM - 5:30PM	MFA	Maia, Sophia

GRST 7004 - Graduate Critique Seminar - - 3 Credit(s)

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7004 01	08/25/2025 - 12/12/2025	We	9:00AM - 12:00PM	MFA	Graydon, Andrew
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GRST GM99 - Mentorship Credits - 8 Credit(s)

Mentorship is regarded as the core of the MCAD graduate curriculum. Each semester the student and mentor determine its content, which is summarized in a Learning Contract in context with the student Long-Range Learning Plan. Students work one-on-one with their mentor in the advancement of studio work, studio research, and professional practice. Mentor Credits coursework is structured to facilitate discussions and assess goals on a weekly basis. Credits may also include attending visiting-artist/designer lectures, exhibitions and workshops, audited courses, seminars, and internship and externship opportunities.

GRST GM99 4E08/25/2025 - 12/12/2025	Peltier, Ryan
GRST GM99 5A08/25/2025 - 12/12/2025	Petersen, Sarah
GRST GM99 6P08/25/2025 - 12/12/2025	Labovitz, Anne
GRST GM99 7S08/25/2025 - 12/12/2025	Amjadi, Katayoun
GRST GM99 7U08/25/2025 - 12/12/2025	Aller, Jonathan
GRST GM99 8K08/25/2025 - 12/12/2025	Grant, Leslie
GRST GM99 8L08/25/2025 - 12/12/2025	Bagdon, Andrea
GRST GM99 8C08/25/2025 - 12/12/2025	Fowler, Sara
GRST GM99 8P08/25/2025 - 12/12/2025	Perez La Cruz, Juan Diego
GRST GM99 8C08/25/2025 - 12/12/2025	Hamilton, Amanda
GRST GM99 9808/25/2025 - 12/12/2025	Oliphant, Thomas

GRST IN99 - Internship - MFA - 3 Credit(s)

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GRST IN99 91	08/25/2025 - 12/12/2025	Wencl, Samantha
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Master of Arts: Sustainable Design

SD 6500 - Fundamentals of Sustainable Design - 3 Credit(s)

This foundational course introduces students to sustainability concepts related to business, community, communications, and innovation, as well as covering practical design-for-sustainability (D4S) concepts, strategies, tools and techniques. The universal design-for-sustainability approaches covered in the course are applicable for practicing designers of all disciplines, as well as innovators, marketers and entrepreneurs. Students learn and apply these concepts and strategies to self-directed design projects and exercises in addition to readings, research, lectures, and discussions.

SD 6500 20 08/25/2025 - 12/12/2025

OLA

Garcia, Deann

SD 6510 - Systems Thinking - 3 Credit(s)

Systems thinking is relational thinking, and in this course, students examine how systemic relations underpin efforts to cultivate a more sustainable world. Students analyze patterns of identity, creativity, and change, and nurture capacities for anticipating, coordinating, and contextualizing. Drawing from a wide range of source materials, numerous voices will inform the research. Course assignments include both mapping exercises – investigating situational complexities through the use of models, frameworks, and matrices – and reflective practices – attending to experiences that manifest as one pursues these explorations.

SD 6510 20 08/25/2025 - 12/12/2025

OLA

Silverman, Howard

SD 6602 - Inspiring Innovation & Implementation - 3 Credit(s)

In this course, students find opportunities for innovation that can have a real impact and influence within an organization or community. Students connect organizational priorities with sustainability and inclusivity goals to inspire the development of their innovation ideas through prototyping. Students then design an implementation tool or experience that encourages interest and support for the implementation of the innovation.

SD 6602 20 08/25/2025 - 12/12/2025

OLA

Ruyle, Shanna

SD 7022 - Graduate Sustainability Thesis - 3 Credit(s)

Course content is the completion of the graduate project in the field of sustainable design and innovation, identified by the student and approved by the Sustainable Design Academic Committee during the Mid-Program Review. In the second of this two-semester sequence, students continue to lead and manage their thesis project; solicit critical feedback from their thesis committee; conduct scholarly research; complete their thesis project work; create final drafts of their thesis project presentation and web-based portfolio; and pass their final thesis review. The course culminates in the student submitting their final thesis project presentation and web-based portfolio to the library. This is the second of a two-semester course sequence. Prerequisite: SD 7021 Graduate Sustainability Thesis Project

SD 7022 20 08/25/2025 - 12/12/2025

OLA

Keene, Dawn

SD 7630 - Collaborative Product Design - 3 Credit(s)

How do we design real products for real companies, benefiting customers, the companies themselves, and the rest of the world? And how do we know they are better? This studio course provides tools for sustainable design innovation and metrics to measure success. Students use creative and analytical skills, generating new ideas and 3D CAD renderings and evaluating designs with screening-level life-cycle assessments and two eco-labeling systems (Cradle to Cradle and EPEAT). Green innovation tools taught include systems thinking, energy effectiveness, lightweighting, design for lifetime (repair, recycling, etc.), material choice, biomimicry, and persuasive design. Some assignments are individual and theoretical, but the bulk of the course is spent working in groups, using tools such as message boards and screen-sharing video chats. Prerequisite: Introduction to Sustainable Design.

SD 7630 20 08/25/2025 - 12/12/2025

OLA

Garcia, Deann

Master of Arts: Sustainable Design

SD 7901 - Capstone Project Development - 3 Credit(s)

In the first of this two-semester sequence, students conduct in-depth research and analysis to develop a sustainable design solution to a real-world problem that they will complete in Part 2. The first deliverable is a proposal that emphasizes defining the problem, determining who else is working on this issue, identifying the target audience that the eventual solution will serve, the stakeholders impacted by the eventual solution, and identifying a set of sustainability principles, strategies and tools to apply to help solve the problem defined. Students start the development of their project and have ideation completed by the end of the semester. The second deliverable is an ideation presentation that sets up the work to be further developed and finalized in the capstone studio course. Students engage in both independent work, work guided by the instructor, and collaborative feedback sessions with their chosen mentor to refine their concepts. Students also develop their web-based portfolio, a review of their work from their whole time in the program. Prerequisite: Successful Mid-Program Review

SD 7901 20 08/25/2025 - 12/12/2025

OLA Robbins, Holly

Master of Arts: Graphic and Web Design

GWD 6405 - Design in Context - 3 Credit(s)

Because the outlines of the profession continually change, the graphic designer must know how to integrate an understanding of visual literacy with broad-based cultural knowledge. This seminar examines the theoretical basis of graphic design, defining basic concepts and vocabulary used within the profession, such as information architecture, pattern-recognition, grids, proportion, rhythm, sequence, and gestalt. In addition, the course explores the contemporary history of graphic design from the mid-nineteenth century to the present, with an emphasis on cross-disciplinary inspiration, varied cultural influences, technological innovation, and expanded applications. Great emphasis is placed on thorough research as an integral part of the ideation process. Throughout the course, weekly exercises and small projects that build on one another provide the student with a comprehensive understanding of the discipline of graphic design.

GWD 6405 20 08/25/2025 - 12/12/2025 Tu

7:00PM - 8:30PM OLS

Echeverria, Maria

GWD 6405 21 08/25/2025 - 12/12/2025 Tu

7:00PM - 8:30PM OLS

To Be Announced

GWD 6610 - Web Development - 3 Credit(s)

In this course students learn how to create visually appealing, well-organized web pages using the fundamental languages for creating content and style on the web: HTML and CSS. The class begins with HTML and is introduced to tags, links, lists, tables, forms, web standards (old, new, and evolving), and the foundation of web page construction. Using CSS, students then apply style sheets to HTML, using fonts, colors, divs, spans, layout, and positioning to create a well-crafted web page.

GWD 6610 20 08/25/2025 - 12/12/2025

OLA O'Brien, James

GWD 7410 - Web Design - 3 Credit(s)

In this course, students will apply both traditional and web-specific concepts, best practices, and strategies as they learn advanced concepts and skills in web design. Topics covered include: advanced techniques for page layouts; building responsive web pages; and universal design concepts. From concept to delivery, students will work to develop a fully developed website, through each step of the design process including ideation, wireframing, using advanced design tools and techniques, and preparing and presenting a design for client review. Students will complete a final web design project and continue building and refining their web portfolio. Prerequisites: Typography, Web Development

GWD 7410 20 08/25/2025 - 12/12/2025 Th

7:00PM - 8:30PM OLS

Cady, Ryan

GWD 7415 - Motion Design - 3 Credit(s)

This course focuses on movement with a time-based application of established graphic form to enhance communication delivery. Through broadcast, video, and web technology-based practices, students advance their capstone project proposal as part of a multi-faceted design approach. Animation and motion graphics are utilized as practical solutions to ongoing design challenges.

GWD 7415 20 08/25/2025 - 12/12/2025

OLA Paulsen, Kurt

Master of Arts: Graphic and Web Design

GWD 7800 - Capstone - 3 Credit(s)

In consultation with faculty and the coordinator, students complete a final project as a culmination of research and studio work that has been assembled and produced throughout their progression in the program. The project is documented and presented as part of a final web portfolio displaying and articulating the arrival at a solution to an in-depth design problem. Features of the project and process are utilized to discuss best practices for career networking, client communication, and connecting with an audience.

GWD 7800 20 08/25/2025 - 12/12/2025 We

7:00PM - 8:30PM OLS

Smith, Lafe

Master of Arts: Creative Leadership

CL 6203 - Designing for Complexity and Social - 4 Credit(s)

This course introduces students to a framework and processes to address complex social challenges, grounded in the principles and methods of design thinking with elements from other schools of thought, such as social entrepreneurship, systems change, lean methodology, and community-centered approaches. Addressing such challenges requires a set of behaviors and mindsets that can be mastered and applied by intrapreneurs or entrepreneurs. Following a conceptual foundation, the course will shift to the analysis of case studies which illustrate the impact and potential scalability of design-informed solutions to complex social problems. Students will then apply tools they have learned moving from insights to execution in an iterative manner. Key steps in the process include: building empathy and relationships; visioning, identifying, and clarifying a community need; analyzing the larger environment in which a need or problem is situated; building coalitions for co-creation; prototyping one or more solutions to address the need; testing and evaluating those solutions; and developing ways to seed and scale the intervention for long-term social impact.

CL 6203 20 08/18/2025 - 12/12/2025

OLA

El-Huni, Adel

CL 6205 - Creating Workplace Culture - 2 Credit(s)

How do you co-create workplaces where people can thrive and feel agency? Where policies, practices, language, programs and initiatives center values of anti-racism, inclusion, equity, and justice? What are the tools, frameworks, resources, questions, and approaches that can help "operationalize" a commitment into a reality? And what work do leaders need to do internally to undertake this change with others? These are among the questions addressed in this course. Key topics to be covered within the overarching themes of cultural competence and workplace inclusion are: recognizing and addressing biases; shifting a racist culture or climate within your organization; creating an anti-racist, anti-oppressive organization; the work of decolonization; equitable search, recruitment and hiring processes; and healthy conflict. Prerequisites: Theory and Practice of Creative Leadership; Relational Leadership

CL 6205 20 10/20/2025 - 12/12/2025

OLA

Jones, Calida

CL 7308 - Leading Transformational Change - 2 Credit(s)

There is increasing recognition that transformational change is needed to realize a just society—where all life thrives, but less clarity on what this transformation involves. During this course, students explore the essential role of collaboration across differences to imagining and realizing transformational change. In doing so, it honors the wisdom embodied by many indigenous groups and spiritual traditions, and attempts to decolonize the practice of 'systems change.' This course additionally challenges the dichotomous relationship between culture and nature which is embedded in a Western worldview. Alongside the models for change from the natural world, this course asserts the critical role of creators, culture-bearers, as well as the capacities for (and fruits of) human imagination more generally to the processes of transformational change. Because culturally constructed paradigms shape social systems, this course additionally asserts that change-makers and world builders must have the capacity to reflect upon, problematize, and transcend one's worldview. While 'systems change' work often stops short of incorporating such invisible, yet critical, domains of beliefs, identities, and worldview, this course integrates them. Ultimately, students identify creative ways to apply the principles and frameworks of this course to their personal and professional development and to a progressive, community-change project. Prerequisites: Theory and Practice of Creative Leadership; Relational Leadership

CL 7308 20 08/18/2025 - 10/10/2025

OLA

Arroyo, Kiley