

# Minneapolis College of Art and Design Degree Audit

## Personal Information (Legal, Home, or Permanent):

**Name:** Test, TestName (TestPreferred)      **ID Number:** 1211064  
**Address:** 2501 Stevens Avenue  
Minneapolis, MN 55404

**Phone:** (612) 874-3700  
**Mobile:**

## Degree Information: (Catalog Year 2018)

**Major 1:** Animation  
**Concentration 1:** Animation 2D Track

## Advisee Information:

**Advisor #1:** Gordon, River  
**Career Hours Earned:** .00  
**Career GPA:** .00  
**Last Term Attended GPA:** .00  
**Classification:** Junior 60-89  
**Academic Standing:**  
**Holds and Warnings:**  
**Jr Review Status:** Pass

### Course Totals (NOT MET)

**Hours Required/Earned:** 120.00 / 0      **GPA Required/Earned:** 2.00 / 0.00  
**Hours In Progress:** 0.00

### ANIM Core Requirements (NOT MET) 16.00 Hours Required

**ANIM Core Requirements:**.....0.00 Hours Earned

- FDN1111 Foundation: 2D
- FDN1112 Foundation: 3D
- FDN1211 Foundation: Drawing 1
- FDN1212 Foundation: Drawing 2
- FDN1311 Foundation: Media 1
- FDN1412 Sophomore Seminar

### Animation 2D Track (NOT MET) 12.00 Hours Required

**Animation 2D Track:**.....0.00 Hours Earned

**Suggested electives:** 3D Animation (ANIM 3030), 3D Modeling (ANIM 3040), 3D Rigging/Rendering (ANIM 3043), and Intermediate 3D Animation (ANIM 3070)

- ANIM2500 Drawing for Animators
- ANIM3020 Character Animation 1
- ANIM3023 Character Design
- ANIM3027 2D Digital Animation

### Primary AIM: BFA Animation (NOT MET) 27.00 Hours Required

**BFA Animation:**.....0.00 Hours Earned

- ANIM2000 Intro to Animation
- ANIM3050 Storyboard
- FILM2000 Intro to Filmmaking

#### Animation Option

Choose 1 of the following 7 courses: Stop Motion Animation (ANIM 3010), Visual Effects (ANIM 3033), Studio and Set (ANIM/MA 3045), Sound (ANIM/MA 3065), Character Animation 2 (ANIM 3075), Experimental Animation (ANIM 3080), or Directing for Actors and Acting for Mediamakers (FILM 3050).

- ANIM4000 Professional Practice

#### Animation Collab/Intern

Choose either an internship (ANIM 4010) or Animation Collaboration (ANIM 4020).

- Requirement is MET	- Requirement is NOT MET	- Course In Progress	- Cumulative Course
- Course Being Repeated	<b>TR</b> - Transfer Course Work	<b>UN</b> - Requirement Completed Unsuccessfully	
- An Approved Alteration or Substitution Has Been Applied	- An Unapproved Alteration or Substitution Has Been Applied		

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**✘ Primary AIM: BFA Animation (NOT MET) 27.00 Hours Required**

BFA Animation:.....0.00 Hours Earned

- ✘ ANIM5010 Adv Animation Seminar
- ✘ ANIM5101 ANIM Sr Project 1
- ✘ ANIM5102 ANIM Sr Project 2

**✘ Art History (NOT MET) 15.00 Hours Required**

Art History:.....0.00 Hours Earned

- ✘ AH1701 Art & Design History I
- ✘ AH1702 Art & Design History II
- ✘ **Art Historical Contexts**  
Choose one Art Historical Contexts course: AH 2101, AH 2103, AH 2105, or AH 2107.
- ✘ **Art History Electives**  
6 credits required

**✘ Humanities & Sciences (NOT MET) 24.00 Hours Required**

Humanities & Sciences:.....0.00 Hours Earned

- ✘ EN1500 Writing and Inquiry
- ✘ HS5010 Liberal Arts Adv Seminar
- ✘ **Scientific & Quant Reason**  
3 credits required
- ✘ **Histories/Places/Philosop**  
6 credits required
- ✘ **Creative/Prof Writing**  
3 credits required
- ✘ **HS Elective**  
6 credits required

**✘ 26 Studio Elective Hours (NOT MET) 26.00 Hours Required**

26 Studio Elective Hours:.....0.00 Hours Earned

- ✘ Studio Electives

**✘ Non-Applied Coursework (NOT MET)**

Non-Applied Coursework:.....0.00 Hours Earned

- ✘ Non-Applied Coursework  
The following courses do not apply to your current program requirements:

**✘ Course Totals (NOT MET)**

Hours Required/Earned: 120.00 / 0                      GPA Required/Earned:                      2.00 / 0.00  
 Hours In Progress:                      0.00

Advisor: \_\_\_\_\_ Student: \_\_\_\_\_

- Requirement is MET	- Requirement is NOT MET	- Course In Progress	- Cumulative Course
- Course Being Repeated	- Transfer Course Work	- Requirement Completed Unsuccessfully	
- An Approved Alteration or Substitution Has Been Applied		- An Unapproved Alteration or Substitution Has Been Applied	