

Minneapolis College of Art and Design Degree Audit

Personal Information (Legal, Home, or Permanent):

Name: Test, TestName (TestPreferred) **ID Number:** 1211064
Address: 2501 Stevens Avenue
 Minneapolis, MN 55404

Advisee Information:

Advisor #1: Gordon, River
Career Hours Earned: .00
Career GPA: .00
Last Term Attended GPA: .00
Classification: Junior 60-89
Academic Standing:
Holds and Warnings:
Jr Review Status: Pass

Phone: (612) 874-3700
Mobile:

Degree Information: (Catalog Year 2018)

Major 1: Animation
Concentration 1: Animation 3D Track

Course Totals (NOT MET)

Hours Required/Earned: 120.00 / 0 **GPA Required/Earned:** 2.00 / 0.00
Hours In Progress: 0.00

ANIM Core Requirements (NOT MET) 16.00 Hours Required

ANIM Core Requirements:.....0.00 Hours Earned

- FDN1111 Foundation: 2D
- FDN1112 Foundation: 3D
- FDN1211 Foundation: Drawing 1
- FDN1212 Foundation: Drawing 2
- FDN1311 Foundation: Media 1
- FDN1412 Sophomore Seminar

Animation 3D Track (NOT MET) 12.00 Hours Required

Animation 3D Track:.....0.00 Hours Earned

Suggested electives: Drawing for Animators (ANIM 2500), Character Animation 1 (ANIM 3020), Character Design (ANIM 3023), and 2D Digital Animation (ANIM 3027)

- ANIM3030 3D Animation
- ANIM3040 3D Modeling
- ANIM3043 3D Rigging/Rendering
- ANIM3070 Intermediate 3D Animation

Primary AIM: BFA Animation (NOT MET) 27.00 Hours Required

BFA Animation:.....0.00 Hours Earned

- ANIM2000 Intro to Animation
- ANIM3050 Storyboard
- FILM2000 Intro to Filmmaking

Animation Option

Choose 1 of the following 7 courses: Stop Motion Animation (ANIM 3010), Visual Effects (ANIM 3033), Studio and Set (ANIM/MA 3045), Sound (ANIM/MA 3065), Character Animation 2 (ANIM 3075), Experimental Animation (ANIM 3080), or Directing for Actors and Acting for Mediamakers (FILM 3050).

- ANIM4000 Professional Practice

Animation Collab/Intern

Choose either an internship (ANIM 4010) or Animation Collaboration (ANIM 4020).

- Requirement is MET	- Requirement is NOT MET	- Course In Progress	- Cumulative Course
- Course Being Repeated	TR - Transfer Course Work	UN - Requirement Completed Unsuccessfully	
- An Approved Alteration or Substitution Has Been Applied	- An Unapproved Alteration or Substitution Has Been Applied		

Minneapolis College of Art and Design Degree Audit

✘ Primary AIM: BFA Animation (NOT MET) 27.00 Hours Required

BFA Animation:.....0.00 Hours Earned

- ✘ ANIM5010 Adv Animation Seminar
- ✘ ANIM5101 ANIM Sr Project 1
- ✘ ANIM5102 ANIM Sr Project 2

✘ Art History (NOT MET) 15.00 Hours Required

Art History:.....0.00 Hours Earned

- ✘ AH1701 Art & Design History I
- ✘ AH1702 Art & Design History II
- ✘ **Art Historical Contexts**
Choose one Art Historical Contexts course: AH 2101, AH 2103, AH 2105, or AH 2107.
- ✘ **Art History Electives**
6 credits required

✘ Humanities & Sciences (NOT MET) 24.00 Hours Required

Humanities & Sciences:.....0.00 Hours Earned

- ✘ EN1500 Writing and Inquiry
- ✘ HS5010 Liberal Arts Adv Seminar
- ✘ **Scientific & Quant Reason**
3 credits required
- ✘ **Histories/Places/Philosop**
6 credits required
- ✘ **Creative/Prof Writing**
3 credits required
- ✘ **HS Elective**
6 credits required

✘ 26 Studio Elective Hours (NOT MET) 26.00 Hours Required

26 Studio Elective Hours:.....0.00 Hours Earned

- ✘ Studio Electives

✘ Non-Applied Coursework (NOT MET)

Non-Applied Coursework:.....0.00 Hours Earned

- ✘ Non-Applied Coursework
The following courses do not apply to your current program requirements:

✘ Course Totals (NOT MET)

Hours Required/Earned: 120.00 / 0 GPA Required/Earned: 2.00 / 0.00
 Hours In Progress: 0.00

Advisor: _____ Student: _____

- ✔ - Requirement is MET
- ✘ - Requirement is NOT MET
- 🟡 - Course In Progress
- ▶ - Cumulative Course
- 🔁 - Course Being Repeated
- TR - Transfer Course Work
- UN - Requirement Completed Unsuccessfully
- 🔄 - An Approved Alteration or Substitution Has Been Applied
- ⚠ - An Unapproved Alteration or Substitution Has Been Applied