

BACHELOR OF FINE ARTS: COMIC ART

These are skills and software that Comic Art majors may encounter and gain proficiency in during their studies. Skills and software listed may not apply to all students.

SKILLS:

- Application of Lighting
- Character Development
- Coloring
- Conception
- Cover Scanning
- Design
- Digital Finishing
- Drawing/Illustration
- Flattening
- Inking
- Japanese Tonal Effects
- Lettering
- Marketing
- One to Three Point Perspectives
- Penciling
- Prepress
- Printing
- Production
- Proposal Writing
- Reproduction
- Sequential Storytelling
- Storyboarding
- Texture Presentation
- Traditional Pen and Brush
- Value and Tone Treatment
- Writing

PROGRAM-SPECIFIC SOFTWARE:

- Clip Studio Paint
- Illustrator
- Photoshop

GENERAL SOFTWARE:

- Google Suite
- Linux
- Mac OS X
- Microsoft Office Suite
- Windows OS

CAREER DEVELOPMENT RESOURCES:

Opportunities for internships, employment, work studies, and freelancing are posted on mcadcareerdevelopment.com. All current students and alumni have access to view and apply for these opportunities. New opportunities are posted frequently. The Career Development site also offers links to internship and employment resources, career development resources, and the option to submit your resume for critique and review. Students and/or alumni are welcome to register with Career Development for one-on-one employment assistance.

- Career and degree/major exploration
- Career development: resumes, cover letters, interview skills, professionalism, networking, and informational interviews
- Internship preparation, application, and registration
- Job and internship search strategies
- Job and internship listings and networking contacts
- Employer and alumni connections and mentorship
- Visit us at <https://mcad.edu/facilities-and-services/career-development>

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