

## Foundation Studies: Liberal Arts

### **AH 1701 - Introduction to Art and Design - 3 Credit(s)**

This course familiarizes students with the major stylistic, thematic, cultural, and historical transformations in art history from prehistoric times to the nineteenth century. Students develop critical tools for the interpretation and understanding of the meaning and function of art objects, architecture, and design artifacts within their original historical contexts. Classes are primarily lecture with some discussion.

AH 1701 01	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	414	Risser, Julie
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### **AH 1702 - Introduction to Art and Design - 3 Credit(s)**

This course introduces students to issues in modern art, popular culture, and contemporary art and design. Topics may include the expanding audience for art, the transformation of the art market, the impact of new technologies, the changing status of the artist, and the role of art in society. This course is taught as a seminar with some lecture. Prerequisite: Introduction to Art and Design History 1

AH 1702 01	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	432	Nelson, Erika
AH 1702 02	01/22/2019 - 05/14/2019	W	9:30AM - 12:00PM	320	Bavelli, Sarah
AH 1702 03	01/22/2019 - 05/14/2019	T	9:30AM - 12:00PM	432	Deyasi, Marco
AH 1702 04	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	432	Bavelli, Sarah
AH 1702 05	01/22/2019 - 05/14/2019	R	9:30AM - 12:00PM	432	Franklin, William
AH 1702 06	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	450	Cluggish, Sara
AH 1702 07	01/22/2019 - 05/14/2019	W	9:30AM - 12:00PM	410	Nelson, Erika
AH 1702 08	01/22/2019 - 05/14/2019	R	9:30AM - 12:00PM	450	Deyasi, Marco
AH 1702 09	01/22/2019 - 05/14/2019	T	9:30AM - 12:00PM	416	Franklin, William

### **EN 1500 - Writing and Inquiry - 3 Credit(s)**

Key to the creative and critical growth of the engaged, successful artist is participation in a culture of writing and inquiry. Students in this course focus on the kinds of writing they will encounter and produce in their coursework at MCAD and as creative professionals. Regular writing workshops allow students to concentrate on experiential and practical approaches to writing. Students explore a variety of texts and objects through class assignments, and then develop clear compelling essays employing a variety of rhetorical and narrative strategies.

EN 1500 01	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	320	Hlavacek, Maya
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## Foundation Studies: Studio

### **FDN 1111 - Foundation: 2D - 3 Credit(s)**

Foundation: 2D is an introduction to creative thinking that develops students' skills in research, observation, interpretation, and self-expression. An emphasis is placed on exploring new ways to read and see the world, as well as new ways to report on it. Students learn basic two-dimensional principles through the use of various media, tools, materials, and processes. As a result, students develop a visual and verbal language for analyzing, organizing, shaping, and communicating two-dimensional form and meaning.

FDN 1111 01	01/22/2019 - 05/14/2019	MW	9:30AM - 12:00PM	130	Dickerson, Gregory
FDN 1111 02	01/22/2019 - 05/14/2019	TR	6:30PM - 9:00PM	130	Kovatch, Nicholas

### **FDN 1112 - Foundation: 3D - 3 Credit(s)**

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	130	Belleau, Raina
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## Foundation Studies: Studio

### **FDN 1112 - Foundation: 3D - 3 Credit(s)**

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 02	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	101	Mahoney, George
FDN 1112 03	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	101	Jirka, Brad
FDN 1112 04	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	119	Allan, Abigail
FDN 1112 05	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	101	Jirka, Brad
FDN 1112 06	01/22/2019 - 05/14/2019	TR	9:30AM - 12:00PM	101	Ruegg, Gabriel
FDN 1112 07	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	130	Rivers, Nicholas

### **FDN 1211 - Foundation: Drawing 1 - 3 Credit(s)**

Foundation: Drawing 1 is an introductory drawing course designed to prepare students for study in all majors of the college. Students develop basic drawing skills, including the ability to perceive and express visual relationships, organize a two-dimensional composition, and depict and manipulate form, space, and light. Students work from direct observation of still life, interior space, and landscape.

FDN 1211 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	M205	Deleon, Genevieve
FDN 1211 02	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	M205	Monick-Isenberg, Lynda

### **FDN 1212 - Foundation: Drawing 2 - 3 Credit(s)**

Foundation: Drawing 2 is an observationally based drawing course designed to reinforce and develop the basic drawing skills established in Foundation: Drawing 1. Students work with a variety of subjects, including a substantial amount of drawing from the figure. In addition to working from direct observation, students explore drawing as a tool for invention, conceptualization, and idea development. The course also affords students an opportunity to investigate drawing materials in more breadth and depth than in Foundation: Drawing 1. Prerequisite: Foundation: Drawing 1

FDN 1212 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	M215	Banning, Michael
FDN 1212 02	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	M109	Quednau, Howard
FDN 1212 03	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	M215	Aller, Jonathan
FDN 1212 04	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M215	Charbonneau, Edward
FDN 1212 05	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	M215	Gaunt, John
FDN 1212 06	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	M215	Aller, Jonathan
FDN 1212 07	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	M109	Manneberg, Avigail

### **FDN 1311 - Foundation: Media 1 - 3 Credit(s)**

Students are introduced to the digital resources at MCAD while exploring digital media and laptop computing. Areas covered include the Service Bureau, student servers, Media Center, and digital resources. Students discuss media and media artists as well as study various software applications including Adobe Photoshop and web development tools. Prerequisite: None

FDN 1311 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	416	Sferra, Richard
FDN 1311 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	414	Hoolihan, Sam
FDN 1311 03	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	414	McMeans, Patricia

### **FDN 1312 - Foundation: Media 2 - 3 Credit(s)**

Building on the skills acquired in Foundation: Media 1, this class takes up more advanced software applications. Through discussions and lectures, students explore various modes of media presentation, the power of moving images, and web work. Using a variety of software and hardware, students learn the basics of nonlinear editing, sound recording, and video recording. Prerequisite: Foundation: Media 1

FDN 1312 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	130	Galanos, Katinka
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## Foundation Studies: Studio

### **FDN 1312 - Foundation: Media 2 - 3 Credit(s)**

Building on the skills acquired in Foundation: Media 1, this class takes up more advanced software applications. Through discussions and lectures, students explore various modes of media presentation, the power of moving images, and web work. Using a variety of software and hardware, students learn the basics of nonlinear editing, sound recording, and video recording. Prerequisite: Foundation: Media 1

FDN 1312 02	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	231	Hoolihan, Sam
FDN 1312 03	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	434	Hay, Michael
FDN 1312 04	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	320	Galanos, Katinka

### **FDN 1411 - Ideation and Process - 3 Credit(s)**

Everything we make has its beginning as an idea, which takes form as an artist/designer makes a series of decisions to guide its creative evolution. This course is designed to help students explore the development of new ideas and their own process of making. Students also create visual tools to track their creative process from idea through construction and then to post-production analysis. The course consists of discussions, critiques, exercises, and visual logs. Prerequisite: Sophomore standing

FDN 1411 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	432	Szyhalski, Piotr
FDN 1411 02	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	410	Lobberecht, Janet
FDN 1411 04	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	410	Grant, Leslie
FDN 1411 05	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	333	Severns, Benjamin

### **FDN 1412 - Sophomore Seminar: Contemporary - 1 Credit(s)**

Studio practice is more than just making things: it's also the context, marketing, and creative space that maintain creative work. Contemporary Practice introduces students to the foundations, variety, and tools of a professional practice. Students upgrade websites and documentation, enter contests, and create professional presentations of their work. Classes consist of lectures, student presentations, and guest speakers from a wide range of disciplines. Prerequisite: Sophomore standing

FDN 1412 01	01/22/2019 - 05/14/2019	F	9:00AM - 10:30AM	140	McCartney, Paula
FDN 1412 02	01/22/2019 - 05/14/2019	F	10:30AM - 12:00PM	140	McCartney, Paula
FDN 1412 03	01/22/2019 - 05/14/2019	F	9:00AM - 10:30AM	101	Lock, Gudrun
FDN 1412 04	01/22/2019 - 05/14/2019	F	10:30AM - 12:00PM	101	Lock, Gudrun

## Liberal Arts: Art History

### **AH 2101 - Interrogating Post Modernity: The - 3 Credit(s)**

This course introduces students to global fine arts production (drawing, painting, sculpture, artists books, performance, public, and socially engaged) since 1945. Using a series of case studies this class examines the historical, theoretical, and aesthetic developments in and relationships between fine arts media. Students engage with a combination of primary and secondary texts, apply visual analysis skills, contextualize artworks, and investigate various political and aesthetic points of view. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2101 01	01/22/2019 - 05/14/2019	T	9:30AM - 12:00PM	440	Chisholm, Anna
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### **AH 2103 - Applied Arts and Designed Objects - 3 Credit(s)**

This course traces the history of applied arts and design objects through furniture, products, packaging, and multidimensional forms of graphic design. Students examine applied arts designed objects as part of an evolving human culture of habit, convenience, and status. Various movements and styles within the histories of design genres, as well as the processes and manufacturing of consumer objects are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2103 01	01/22/2019 - 05/14/2019	T	9:30AM - 12:00PM	434	Gasterland-Gustafsson, Gretchen
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## Liberal Arts: Art History

### **AH 2105 - Print Culture, Art, and Communicati - 3 Credit(s)**

Since the advent of print and the printing press, text, image, graphic design, comics, and advertising have played significant roles in our cultural formation. This course examines the history of mass reproduction of printed matter from the advent of modernity, including books and periodical designs, to the present. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2105 01 01/22/2019 - 05/14/2019 T 9:30AM - 12:00PM 140 Lunning, Frenchy

### **AH 2107 - Photography, the Moving Image, and - 3 Credit(s)**

The production and reproduction of static, moving, and digital images have grown from work produced by an exotic technology used only by specialists to a socially ubiquitous representational form that generates millions of images, clips, cartoons, gifs, shorts, and films daily. This course surveys the development of (re)produced and moving images from their commercial applications, entertainments, and art to the all-pervasive media in which our popular cultures and artistic cultures exist. Individual artists and makers, as well as their works and contextualized movements within changing technological, economic, and institutional frameworks, are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2107 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 434 Hoagland, George

### **AH 2108 - Screenings for Photography, the Mov - 0 Credit(s)**

AH 2108 01 01/22/2019 - 05/14/2019 W 6:30PM - 9:00PM 140 Hoagland, George

### **AH 3330 - Art and Social Change: Creating New - 3 Credit(s)**

Can art change the world? This course presents a history of artistic practice as a tool for social change. Presented both as a chronology and as a thematically organized set of forms that artists have mobilized (agitprop, activist, performance, participatory, ephemeral), students explore how artists have created new modes of life by considering the medium of life itself as that which requires change. Topics to consider: the use of art as a tool by social, civil, ecological, and economic movements; the use of art to envision futures during times of political transformation; the use of art to construct alternative ways of life and community; artists as alternative knowledge producers; the tendency of power to co-opt resistant practices; and the role of the (alternative) art school as crucible and catalyst. Students learn to contextualize art practices by considering theoretical questions regarding the artist's role in society. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3330 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 320 Caruso, Jen

### **AH 3365 - History of Animation - 3 Credit(s)**

This course surveys the history of the animation medium explored through various methods and techniques, as well as through shared themes from various countries and filmmaking traditions. Central topics include propaganda, personal filmmaking, abstraction, technical innovations, and politics and social protest. Connections between animation and editorial caricature, the fine arts, the avant-garde, illustration, and media other than film are made throughout the course. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or instructor permission

AH 3365 01 01/22/2019 - 05/14/2019 M 9:30AM - 12:00PM 140 Lunning, Frenchy

### **AH 3500 - Visual Perspectives - 3 Credit(s)**

Visual perspectives are systems for creating space and distance on a flat surface. Different cultures position the viewer in varied ways that condition what they see and the way they see it. Linear perspective is a seminal event in Western art history in which the position of the individual observer became an engine for the development of Modernity. This course focuses on the historical development of various visual perspective systems and their impact on conceptions of space and time. Class sessions are an equal mix of lecture and discussion. This course fulfills the Scientific and Quantitative Reasoning requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or instructor permission

AH 3500 01 01/22/2019 - 05/14/2019 W 9:30AM - 12:00PM 430 Westbrook, Tom

## Liberal Arts: Art History

### **AH 3618 - Documentary Film in Focus - 3 Credit(s)**

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing differing modes of documentary film. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3618 01 01/22/2019 - 05/14/2019 W 9:30AM - 12:00PM 140 Stanek, Damon

### **AH 3619 - Screenings for Documentary Film in - 0 Credit(s)**

AH 3619 01 01/22/2019 - 05/14/2019 T 6:30PM - 9:00PM 140 Stanek, Damon

### **AH 3657 - History of Comic Art - 3 Credit(s)**

Although comics now include a vast collection of different articulations of image and text, their shared history reflects the movement from strictly pulp publications on cheap paper created by assembly-line artists to complex stories with provocative images. This course follows the history of comic art from The Yellow Kid to global manifestations of the art form, such as Japanese manga and French BD. The development and range of image and textual forms, styles, and structures that differentiate the vast compendium of such work inform the discourse in class. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or instructor permission

AH 3657 01 01/22/2019 - 05/14/2019 M 6:30PM - 9:00PM 432 Pistelli, John

### **AH 3722 - Asian Art History - 3 Credit(s)**

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and offer a basic comprehension of Buddhism, Hinduism, Confucianism, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and several visits to the Minneapolis Institute of Art. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or instructor permission

AH 3722 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 416 Risser, Julie

### **AH 3729 - Art and Globalization in the - 3 Credit(s)**

This course examines the impact and effects of globalization on the visual culture of the Atlantic world (defined by Europe, Africa, and the Americas) from the period of the Columbian encounter to the contemporary moment. Students examine the circulation and exchange of goods, ideas, knowledge, culture, and peoples across the Atlantic world through an investigation of visual representations, performance, and collecting practices. The course narrative is guided by thematic issues of gender, race, the politics of display, and national and cultural identities, tracing the movement of visual cultures across the Atlantic through individual case studies. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or instructor permission.

AH 3729 01 01/22/2019 - 05/14/2019 W 9:30AM - 12:00PM 440 Chisholm, Anna

### **AH 3864 - Readings in Photographic Culture - 3 Credit(s)**

This seminar-style course explores photographic culture through focused readings in the theory and history of photography, covering the period from 1839 to the present. These texts facilitate discussions of the ways in which technological transformations and concepts like truthfulness, documentary ethics, and authorship are presented and negotiated in the work of specific photographers. This course is an opportunity for students to discuss the historical and changing philosophical nature of the photographic medium. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3864 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 414 Gyenge, Andrea

## Liberal Arts: Art History

### **AH 3875 - Readings in the Graphic Novel - 3 Credit(s)**

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze five graphic novels, as well as engage in extensively critical scholarship on and about the graphic novel form. Looking at graphic novels in the genres of mystery, superhero, manga, memoir, and works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. Prerequisite: Introduction to Art and Design: History 2

AH 3875 01 01/22/2019 - 05/14/2019 M 9:30AM - 12:00PM 450 Ellison, Luke

### **AH 4913 - Art History Seminar - 3 Credit(s)**

Cultural definitions of art shift from one historical moment to the next. The practice of and research in art history can help make these transformations explicit, understandable, and in some cases predictable. This course introduces the practice of art history through some of the significant theories and methodologies and key concepts that inform contemporary and historical art criticism. In completing this course, students conduct their own research in an art history topic and gain familiarity with the historical and theoretical frameworks within which to place art and artistic practice. Prerequisite: Introduction to Art and Design: History 2 or instructor permission

AH 4913 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 440 Chisholm, Anna

## LA: Humanities & Science: Creative and Professional Writing

### **HS 3045 - Introduction to Poetry - 3 Credit(s)**

In this hands-on class, students read the work and advice of contemporary poets, along with selected examples from the past, to hone the crafts of sound, the line, metaphor, voice, imagery, and revision in their own poems. Through guided exercises students deepen their understanding of the creative process. By viewing live and videotaped interviews and readings and exploring the publishing process, students gain a sense of the many forms in which contemporary poets appear. Class sessions are discussion-based. This course fulfills the Creative and Professional Writing requirement for Humanities and Sciences. Prerequisite: Writing and Inquiry or permission of instructor

HS 3045 01 01/22/2019 - 05/14/2019 F 9:30AM - 12:00PM 410 Guzman, Roy

### **HS 3065 - Narrative and Storytelling - 3 Credit(s)**

Storytelling is humankind's oldest art form, and in many ways we define and know ourselves best by the creation of a series of events that almost magically transform themselves into plot, characters, and themes. How we invent and tell a story is how we see the world. Narrative and Storytelling develops students' appreciation for plot, story arc, and character development, and familiarizes students with the various techniques of sequential narrative, non-sequential narrative, and experimental narrative. This course fulfills the Creative and Professional Writing requirement for Humanities and Sciences. Prerequisite: Writing and Inquiry or permission of instructor

HS 3065 01 01/22/2019 - 05/14/2019 M 9:30AM - 12:00PM 416 Hackler, Richard

HS 3065 02 01/22/2019 - 05/14/2019 M 6:30PM - 9:00PM 320 Green, Diana

### **HS 3915 - Science Fiction and Fantasy - 3 Credit(s)**

This class combines a close study of the works of classic and contemporary fantasy/science fiction writers with a writing workshop component. The primary focus of this class is the creation of altered realities—worlds that present a reality as different, yet connected and meaningful to our own. A series of assigned writing exercises give participants in the class the chance to build their own worlds and begin the process of peopling them with appropriate characters. Class exploration focuses on developing students' own unique logic, questions, interrogations, and approaches to fantasy/science fiction genre writing. Class sessions are discussion-based. This course fulfills the Creative and Professional Writing requirement for Humanities and Sciences. Prerequisite: Writing and Inquiry or permission of instructor

HS 3915 01 01/22/2019 - 05/14/2019 T 9:30AM - 12:00PM 320 Santer, Craig

## LA: Humanities & Science: Creative and Professional Writing

### HS 3920 - Creative Writing - 3 Credit(s)

This course investigates the aesthetic issues at the heart of writing as an art in itself. Course topics illuminate the kind of thinking that guides and inspires and require students to develop presentations and to explore creatively. Students engage in deep investigations into the nature of communication and inquiries about the role of language. The class may include trips to and possibly participation in local events to enhance the classroom experience and students' understanding of the creative writing process. This course fulfills the Creative and Professional Writing requirement for Humanities and Sciences. Prerequisite: Writing and Inquiry or permission of instructor

HS 3920 01	01/22/2019 - 05/14/2019	M	6:30PM - 9:00PM	434	Savage, Kathryn
HS 3920 02	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	416	Harrison, Matthew
HS 3920 03	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	434	Mendel Lee, Bridget
HS 3920 04	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	320	Parmar, Nissa
HS 3920 20	01/22/2019 - 05/14/2019			OL	Brandt, Elisabeth

### HS 4960 - Advanced Writers Workshop - 3 Credit(s)

This course allows students working on short stories, novels, and memoirs, among other types of narrative types and forms, to benefit from an intensive workshop experience. (Note: Students who wish to pursue poetry or screenwriting at the advanced level should take Advanced Poetry Workshop or Advanced Screenwriting.) The course challenges students to create publishable literary works through analysis of works on a common reading list and an intensive process of drafting and critique. Prerequisite: Completion of the creative and professional writing requirement

HS 4960 01	01/22/2019 - 05/14/2019	W	6:30PM - 9:00PM	416	Brandt, Elisabeth
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## LA: Humanities & Science: Histories, Places and Philosophies

### HS 3043 - Magical Realism - 3 Credit(s)

This course focuses on novels and short stories that fit within the genre of magical realism. These works engage a combination of traditional realism infected with the fantastic, the mythical, and the nightmarish. Students read a number of novels and short fiction from different cultural contexts in order to compare the workings of magical realism around the world. Authors may include Salman Rushdie, Angela Carter, Gabriel Garcia-Marquez, Ursula Le Guin, Ben Okri, and Haruki Murakami, to name a few. Students also examine contemporary films that explore this genre, including the work of the Coen Brothers, Terry Gilman, Guillermo del Toro, and Charlie Kaufmann. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3043 01	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	440	Licht, Melissa
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### HS 3328 - Folk and Fairy Tales - 3 Credit(s)

For generations, the transformative and magical powers of traditional folktales and fairytales have defined and shaped identities and characters. Indeed, these literary forms have become part of everyday culture. In this course students examine why these tales have had such staying power, the controversies that have surrounded them, and how they relate to the historical, political, and social issues of their times. From the bloody chamber of Bluebeard to the coming of age of Little Red Riding Hood, students trace the evolution of these folk narratives to the current retellings of these tales in both literature and film. Objectives of the class include gaining the ability to: read and analyze select, key examples of traditional folktales and fairytales; explain folktales and fairytales in relation to historical, political, and social issues; identify the ways in which folktales and fairytales reflect and influence everyday culture; understand and use the methods of literary analysis; and demonstrate an awareness of the transformation of folktales and fairytales up to the present day. Courses consist of discussion with some lecture. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3328 01	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	414	Parmar, Nissa
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## LA: Humanities & Science: Histories, Places and Philosophies

### HS 3330 - Art and Social Change: Creating New - 3 Credit(s)

Can art change the world? This course presents a history of artistic practice as a tool for social change. Presented both as a chronology and as a thematically organized set of forms that artists have mobilized (agitprop, activist, performance, participatory, ephemeral), students explore how artists have created new modes of life by considering the medium of life itself as that which requires change. Topics to consider: the use of art as a tool by social, civil, ecological, and economic movements; the use of art to envision futures during times of political transformation; the use of art to construct alternative ways of life and community; artists as alternative knowledge producers; the tendency of power to co-opt resistant practices; and the role of the (alternative) art school as crucible and catalyst. Students learn to contextualize art practices by considering theoretical questions regarding the artist's role in society. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HS 3330 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 320 Caruso, Jen

### HS 3420 - Philosophy and Art - 3 Credit(s)

Philosophy is based on a desire to understand history, the world around us, and the human condition. By studying these ideas, students can begin to develop contemporary questions about their world and interests. This class examines the history of philosophy and current philosophies, both Western and non-Western. Students propose philosophical and historical questions to better understand themselves and the arts in the twenty-first century. Class sessions are a mix of lecture and discussion. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3420 20 01/22/2019 - 05/14/2019 OL Caruso, Jen

### HS 3432 - World Literature - 3 Credit(s)

This course provides an introduction to literature from a global and historical perspective, from Gilgamesh to Gabriel García Márquez, and from the poetry of classical China to that of Stalinist Russia. In the four thousand years of literary history that this course covers, students read epic and lyric poems, religious tracts, philosophical dialogues, short stories, novels, and plays. Along with a survey of literature of the world, this course introduces students to the methods and concepts of literary studies and analysis. Class sessions are a mixture of lecture, discussion, and group work. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3432 01 01/22/2019 - 05/14/2019 T 9:30AM - 12:00PM 410 Hudecova, Eva

### HS 3520 - Current Events - 3 Credit(s)

This course examines through various lenses the ways in which contemporary events circulate in the news, from hard-copy newspapers to online blogs, from trained journalists to eyewitness observers, and from social media venues to emerging media forms. Individuals in this course engage deeply with the local, national, and international news and explore the many sides to contemporary issues, covering a range of events, topics, and regions. Key to understanding the contemporary news is not only developing a sense of how history can repeat itself but also learning to employ strategies of critical literacy in order to examine information in greater depth and detail. How do political speeches, authority figures, media pundits, and public opinion polls influence and get influenced by contemporary events as represented in the news? What strategies and paths might help the contemporary global citizen be accurately and also critically informed about the world today? This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3520 20 01/22/2019 - 05/14/2019 OL Johnson, Kjel

### HS 3523 - An Ethical Life - 3 Credit(s)

What does it mean to lead "an ethical life"? This course covers the writings of ethicists from Aristotle to the present and helps students understand what they know and value. Students are challenged to realize and to act upon the principles of an ethical life in their personal and professional development. To these ends, individuals in this course explore the so-called enduring questions of truth, good, and beauty through close readings of key texts from the philosophical traditions of various cultures. Students at times employ a comparative approach, situating the Greeks as well as Enlightenment figures in relation to historical and emerging traditions, both in Western and non-Western contexts. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences.

HS 3523 01 01/22/2019 - 05/14/2019 F 9:30AM - 12:00PM 434 Licht, Melissa



## LA: Humanities & Science: Histories, Places and Philosophies

### HS 3618 - Documentary Film in Focus - 3 Credit(s)

In this course, students focus on non-fiction cinema. Examining different modes of documentary film which may include the expository, the observational, the participatory, the performative, the reflexive, and the poetic, students investigate how these modes shape manners in which non-fiction cinema may adopt a critical stance toward the presentation of an idea. Filmmakers and works analyzed in this course include a wide variety of perspectives from the twentieth and twenty-first centuries employing differing modes of documentary film. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HS 3618 01	01/22/2019 - 05/14/2019	W	9:30AM - 12:00PM	140	Stanek, Damon
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### HS 3619 - Screenings for Documentary Film in - 0 Credit(s)

HS 3619 01	01/22/2019 - 05/14/2019	T	6:30PM - 9:00PM	140	Stanek, Damon
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### HS 3627 - Queer Media - 3 Credit(s)

This course uses standards for information and media literacy (from the Association of College and Research Libraries and others) to explore issues related to queer identities, representations, methodologies, theoretical applications, and interpretations. Using the framework of literacy as a benchmark, students learn how to read "for and from the queer" in a variety of media.

HS 3627 01	01/22/2019 - 05/14/2019	W	9:30AM - 12:00PM	414	Hoagland, George
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### HS 3722 - Asian Art History - 3 Credit(s)

This course examines the art of Asia from its beginnings to the present day. It involves a regional approach, focusing on representative works from India, Southeast Asia, China, and Japan. While regional characteristics are emphasized, cross-cultural influences are also studied. Through a variety of media, including sculpture, architecture, and painting, students gain an understanding of the broad themes and concepts that run throughout Asian art. Students consider the role of religion, for example, and offer a basic comprehension of Buddhism, Hinduism, Confucianism, Taoism, and Shinto. The structure of the class includes lectures, large and small group discussions, and several visits to the Minneapolis Institute of Art. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or instructor permission

HS 3722 01	01/22/2019 - 05/14/2019	R	9:30AM - 12:00PM	416	Risser, Julie
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### HS 3729 - Art and Globalization in the - 3 Credit(s)

This course examines the impact and effects of globalization on the visual culture of the Atlantic world (defined by Europe, Africa, and the Americas) from the period of the Columbian encounter to the contemporary moment. Students examine the circulation and exchange of goods, ideas, knowledge, culture, and peoples across the Atlantic world through an investigation of visual representations, performance, and collecting practices. The course narrative is guided by thematic issues of gender, race, the politics of display, and national and cultural identities, tracing the movement of visual cultures across the Atlantic through individual case studies. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or instructor permission.

HS 3729 01	01/22/2019 - 05/14/2019	W	9:30AM - 12:00PM	440	Chisholm, Anna
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### HS 3864 - Readings in Photographic Culture - 3 Credit(s)

This seminar-style course explores photographic culture through focused readings in the theory and history of photography, covering the period from 1839 to the present. These texts facilitate discussions of the ways in which technological transformations and concepts like truthfulness, documentary ethics, and authorship are presented and negotiated in the work of specific photographers. This course is an opportunity for students to discuss the historical and changing philosophical nature of the photographic medium. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HS 3864 01	01/22/2019 - 05/14/2019	R	9:30AM - 12:00PM	414	Gyenge, Andrea
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## LA: Humanities & Science: Histories, Places and Philosophies

### HS 3875 - Readings in the Graphic Novel - 3 Credit(s)

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze five graphic novels, as well as engage in extensively critical scholarship on and about the graphic novel form. Looking at graphic novels in the genres of mystery, superhero, manga, memoir, and works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. This course fulfills a Histories, Places and Philosophies requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design: History 2

HS 3875 01	01/22/2019 - 05/14/2019	M	9:30AM - 12:00PM	450	Ellison, Luke
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## LA: Humanities & Science: Liberal Arts Capstone

### HS 5010 - Liberal Arts Advanced Seminar - 3 Credit(s)

The Liberal Arts Advanced Seminar enables students to pursue their own research and writing goals within a seminar setting. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisite: Junior standing

HS 5010 01	01/22/2019 - 05/14/2019	F	9:30AM - 12:00PM	440	Hoagland, George
HS 5010 02	01/22/2019 - 05/14/2019	T	9:30AM - 12:00PM	414	Johnson, Kjel
HS 5010 20	01/22/2019 - 05/14/2019			OL	Pankonien, Dawn

## LA: Humanities & Science: Scientific & Quantitative Reasoning

### ES 3852 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. This course fulfills a Scientific and Quantitative Reasoning requirement in Humanities and Sciences for BFA students. Prerequisite: Junior or senior standing

ES 3852 01	01/22/2019 - 05/14/2019	T	6:30PM - 9:00PM	452	Iverson, Blake
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### HS 3239 - The Human Animal - 3 Credit(s)

This course explores the ways in which humans imagine and represent themselves as both distinct from and connected to the concept of "animal." The first part of this course covers anthropomorphism, the human-based perspective that projects "the human image" onto the "animal" world. The second part of this course examines representations of human and animal relationships. In the third part of this course, students read works by writers who explore the process of human-into-animal transformation and the animal-human hybrid. The exploration of the relationship between the animal and the human is both literary and philosophical. Class sessions are primarily discussion-oriented with some lectures. This course fulfills the Scientific and Quantitative Reasoning requirement for Humanities and Sciences.

HS 3239 01	01/22/2019 - 05/14/2019	R	9:30AM - 12:00PM	410	Pizza, Murphy
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## LA: Humanities & Science: Scientific & Quantitative Reasoning

### HS 3353 - Ethnography for Artists and - 3 Credit(s)

Ethnography is the primary tool of anthropologists and is a powerful method for analyzing cultural dynamics, objects, and settings. A basic understanding of ethnographic approaches enables artists and designers to work more sensitively, effectively, and ethically in the public sphere. This course introduces a variety of ethnographic methods, including traditional participant observation, life histories, interviewing, visual ethnography, and ethnographic marketing. Students achieve a basic understanding of ethnographic approaches and apply them in their own ethnographic fieldwork. This course fulfills the Scientific and Quantitative Reasoning requirement for Humanities and Sciences.

HS 3353 01 01/22/2019 - 05/14/2019 R 6:30PM - 9:00PM 432 Christian-Ronning, Evelyn

### HS 3357 - The Natural World - 3 Credit(s)

This course concerns itself with the great variety and the interdependence of species that live on this planet. Students discuss just how species evolve and grow and how they die and become extinct. Change over time in living organisms is a major theme of this course. Class sessions are primarily lecture-based with some discussion. Assignments include examinations and short essays. In addition, a biodiversity field trip gives students practical experience in observing the living and the interactive cycle of one species. This course fulfills the Scientific and Quantitative Reasoning requirement for Humanities and Sciences.

HS 3357 20 01/22/2019 - 05/14/2019 OL Pizza, Murphy

### HS 3500 - Visual Perspectives - 3 Credit(s)

Visual perspectives are systems for creating space and distance on a flat surface. Different cultures position the viewer in varied ways that condition what they see and the way they see it. Linear perspective is a seminal event in Western art history in which the position of the individual observer became an engine for the development of Modernity. This course focuses on the historical development of various visual perspective systems and their impact on conceptions of space and time. Class sessions are an equal mix of lecture and discussion. This course fulfills the Scientific and Quantitative Reasoning requirement for Humanities and Sciences. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or instructor permission

HS 3500 01 01/22/2019 - 05/14/2019 W 9:30AM - 12:00PM 430 Westbrook, Tom

### HS 3852 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. This course fulfills a Scientific and Quantitative Reasoning requirement in Humanities and Sciences for BFA students. Prerequisite: Junior or senior standing

HS 3852 01 01/22/2019 - 05/14/2019 T 6:30PM - 9:00PM 452 Iverson, Blake

## BFA Studio: Advertising

### ADV IS99 - Independent Study - 3 Credit(s)

ADV IS99 0C 01/22/2019 - 05/14/2019 Wirth, Karen

## BFA Studio: Animation

### ANIM 2000 - Introduction to Animation - 3 Credit(s)

This course introduces students to production techniques of 2D and 3D animation. Students learn the basics of traditional character animation (i.e., Disney fundamentals) and experimental animation (i.e., cutout, rotoscoping, paint on glass) through a series of exercises including ball bounce, walk cycle, and sound sync. A cursory history of animation through a series of screenings is included. Individual exploration is emphasized in assignments and critique, culminating in the creation of a final project. Prerequisite: Foundation: Media 1, Foundation: Drawing 1

ANIM 2000 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	450	Nelson, Katie
ANIM 2000 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	450	Stupica, Lindsey
ANIM 2000 03	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	414	Stupica, Lindsey

### ANIM 2500 - Drawing for Animators - 3 Credit(s)

Expanding upon Foundation Drawing 1, this class prepares students to draw characters that will work well for traditional character animation exercises. Students produce five to ten key pose animatics each with a described narrative over the course of the semester. Projects are based upon different drawing styles and designed to solve specific problems. Homework exercises are derived from Bruce McIntyre's Drawing Textbook. Prerequisite: Introduction to Animation (may be taken concurrently)

ANIM 2500 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	M219	Solid, Kristin
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### ANIM 3020 - Character Animation 1 - 3 Credit(s)

Believable characters remain the foundation and most difficult skill of successful animation. This course concentrates on creating credible characters that can walk, talk, and think, depicted through the techniques of timing, staging, and acting. Students begin with a basic drawing method for describing gesture and form, and then go on to produce pencil tests, animatics, and finished movement animations. Beginning with structured projects aimed at specific animation principles, students eventually develop their own scenarios and final project. Lectures, in-class drawing time, and weekly assignments are augmented by occasional demonstrations and visual aids. Students also analyze basic animation principles from single-frame viewing of short selected segments of classic animated shorts and features. Weekly group critiques and individual consultation during in-class work are also provided. Prerequisite: Introduction to Animation

ANIM 3020 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	452	Brost, Michelle
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### ANIM 3023 - Character Design - 3 Credit(s)

Students study various models of character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical and contemporary animation. Weekly journals and exercises are assigned so that students may develop observational and invented figure drawing skills. An emphasis is placed on reducing detail to make a character suitable for animation and developing character sheets to help visual rotations in perspective space. Prerequisite: Introduction to Animation

ANIM 3023 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	420	Solid, Kristin
ANIM 3023 02	01/22/2019 - 05/14/2019	TR	6:30PM - 9:00PM	410	Solid, Kristin

### ANIM 3030 - 3D Animation - 3 Credit(s)

In this course students are introduced to the software toolset of Maya. Students apply their knowledge of the Disney Fundamentals for character animation through models created by the instructor. Simple exercises reinforce general animation principles in the beginning, building up to character animation later in the course. The course concludes with students creating a short animation with multiple characters aligned within a soundtrack. Prerequisite: Introduction to Animation

ANIM 3030 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	330	Gilley, Shannon
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## BFA Studio: Animation

### ANIM 3040 - 3D Modeling - 3 Credit(s)

Ideally taken in sequence after 3D Animation, this course introduces students to all three types of models: NURBS, Polygon, and SubD. Students focus their energy on building a character using both NURBS and Polygon modeling and then build all of the necessary shapes for animating their character's face as outlined in the book Stop Staring. Topics covered include character models and topology, the whole-face expression, visemes and lip sync techniques, mouth and mouth keys, eye-and-brow emotion, and model-connection and control interfaces. Prerequisites: Introduction to Animation, 3D Animation

ANIM 3040 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 331 Novak, Dave

### ANIM 3043 - 3D Rigging/Rendering - 3 Credit(s)

3D Rigging/Rendering is part of a series of classes that form an introduction to the world of 3D using Maya software. The first part of the semester focuses on rigging. Students put a rig on a character completed in 3D Modeling so it is ready to use in an animated film. They also build a rig from scratch on a simple character. The second part of the class focuses on color, lighting, and rendering. Students learn how to light a still scene and put simple color and texture on objects. They then learn how to put complex textures on objects. Finally, students learn how to render an animation. Prerequisites: 3D Animation and 3D Modeling (3D Modeling may be taken concurrently)

ANIM 3043 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 330 Novak, Dave

### ANIM 3050 - Storyboard - 3 Credit(s)

This course is designed for animation, filmmaking, and comic art students. Working from pre-existing and student-created scripts and narrative ideas, students analyze the various techniques involved in the visualization of stories and sequences for film and animation production. This includes script and story adaptation, continuity, camera placement, image sequencing, shot composition, styling, and mood. Students learn the visual "language" of storyboarding and continuity sketching and the various professional and artistic needs these forms serve. Vigorous in-class critiques address storyboard effectiveness with a strong emphasis on the process of revision and refinement. Assignments include the development of several short animation and film storyboards and a final project consisting of a two- to five-minute production storyboard from the student's own script or story. Prerequisite: Introduction to Animation

ANIM 3050 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 130 Gruszka, Chris

ANIM 3050 02 01/22/2019 - 05/14/2019 MW 9:30AM - 12:00PM 230 Gruszka, Chris

### ANIM 4010 - Internship: Animation - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

ANIM 4010 91 01/22/2019 - 05/14/2019 Wencel, Samantha

### ANIM 5010 - Advanced Animation Seminar - 3 Credit(s)

Advanced Animation Seminar is designed for students to develop individual or group projects in close conjunction with faculty guidance. Individual projects evolve through a detailed and continuous process of presentation, critique, and revision. In addition, a wide variety of animation is screened and discussed with regard to production issues, context, and story. All students are required to complete two minutes of animation. Prerequisites: Character Animation 1 or 3D Animation, successful Junior Review

ANIM 5010 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 331 Novak, Dave

ANIM 5010 02 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM M219 Hickel, Schell

### ANIM 5100 - Senior Project: Animation - 6 Credit(s)

During senior year, each media arts major is required to develop and complete a substantial body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, school presentation, and informational meetings. Prerequisites: Successful Junior Review, senior standing

ANIM 5100 02 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 410 Gilley, Shannon

## BFA Studio: Animation

### ANIM IS99 - Independent Study - 3 Credit(s)

ANIM IS99 4Z	01/22/2019 - 05/14/2019	Solid, Kristin
ANIM IS99 57	01/22/2019 - 05/14/2019	Schroeder, Thomas
ANIM IS99 77	01/22/2019 - 05/14/2019	Novak, Dave

### MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	320	Sferra, Richard
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### MA 4000 - Professional Practice FILM/PH/WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	434	McMeans, Patricia
MA 4000 02	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	320	Rice, Craig

## BFA Studio: Comic Art

### COM 2000 - Introduction to Comics - 3 Credit(s)

Introduction to Comics is a balanced exploration of simple character development and sequential storytelling. Technical demonstrations and weekly assignments cover penciling, various inking techniques, coloring, and lettering and are focused on composition, style, space, storytelling, perspective, gesture, and mood. Lectures and presentations on various comic genres and artists, readings, and discussions of the creative process complement technical instruction. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Drawing 2, Foundation: Media 1 (Foundation: Drawing 2 and Foundation: Media 1 may be taken concurrently)

COM 2000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	450	Micheletti, Zak
COM 2000 02	01/22/2019 - 05/14/2019	TR	6:30PM - 9:00PM	420	Kaczynski, Tomasz

### COM 3030 - Comic Character Development - 3 Credit(s)

Comic Character Development students study various models of comic character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical comics artists and contemporary artists. Weekly journals and comic exercises are assigned so that students may develop observational and invented figure drawing skills. Prerequisite: Introduction to Comics

COM 3030 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	434	Fricke, Paul
COM 3030 02	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	432	Delliquanti, Blue

## **BFA Studio: Comic Art**

### **COM 3040 - Experimental Comics - 3 Credit(s)**

Experimental Comics trains students to expand their storytelling ranges. Students learn to utilize restriction and experimentation as ways to help tell a story. Discussions are held surrounding important contemporary comic professionals and groups who are pushing the boundaries of comic narrative. As the semester progresses, students work from their own story ideas and develop them further through individual and group critiques. Lectures and presentations on experimental comics, short exercises, individual and group critiques, readings, and discussions are used to help students work toward self-direction and a strong use of process. Prerequisite: Comic Media and Concepts

COM 3040 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 440 Micheletti, Zak

### **COM 3070 - Comic Storytelling - 3 Credit(s)**

This class focuses on helping students develop their comic storytelling techniques by illuminating the relationship between text and image on the comic page, ideas of plot versus theme, the use of composition and symbolism in the comic panel, and how all of these correlations work together to serve the goal of the artist in communicating his or her personal narrative vision in the comic form. With a strong focus on issues in contemporary comic storytelling methods, plot structure and motif in popular fiction and literature, and the symbolic and aesthetic powers of fine art and design, Comic Storytelling allows students to shape their own scripts and stories into comics that demonstrate their skill and acumen in the comics language. The work in this course is heavily self-directed and students should be prepared to judiciously utilize their studio processes as they craft in-depth, multi-page comic projects to present for in-class and individual critique. Prerequisites: Introduction to Comics, Comic Media and Concepts (Comic Media and Concepts may be taken concurrently)

COM 3070 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 416 Huizenga, Kevin

### **COM 4010 - Internship: Comic Art - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

COM 4010 91 01/22/2019 - 05/14/2019 WencI, Samantha

### **COM 5100 - Senior Project: Comic Art - 6 Credit(s)**

Senior Project is a semester-long project developed by an individual student in consultation with a faculty member. Starting with a research project, an in-depth comic art problem, or a concentration on the development of a particular strength, genre, or need, students create a story of fully realized and professionally developed pages. Students are required to develop an appropriate proposal, a timeline, and goals and refine these in consultation with an outside mentor and appropriate MCAD staff. Presentations to the class and the greater MCAD community, proposal writing, research, and group discussions are important components of this course. Prerequisites: Successful Junior Review, senior standing

COM 5100 01 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 420 Huizenga, Kevin

## **BFA Studio: Drawing and Painting**

### **DRPT 2000 - Introduction to Painting - 3 Credit(s)**

In this course, students learn basic oil painting techniques through studio painting sessions rooted in direct observation. Applied color theory, use of critical language, direct painting techniques, and studio safety practices are covered. Studio practice includes the still life and model. Group and individual critiques, lectures, demonstrations, and museum visits round out the class. Prerequisite: Foundation: Drawing 1

DRPT 2000 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 300 Gaunt, John

DRPT 2000 02 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 300 Kareken, Michael

## **BFA Studio: Drawing and Painting**

### **DRPT 3010 - Drawing: Color and Mixed Media - 3 Credit(s)**

Focusing on color in a drawing context as a descriptive and expressive tool, this course covers the interaction of color, optical color mixing, and color layering. Expressive and symbolic uses of color are covered, as well as the creation of light, form, and space through color. Observational drawing skills are further developed, as students are encouraged to take individual approaches to subject matter and imagery. Demonstrations include a wide range of wet and dry color drawing media, collage, and experimentation with a variety of drawing surfaces. Faculty presentations of historical and contemporary drawing approaches and artists provide complementary information. In this course students reference and apply the language and concepts of color in drawing context, create works using wet and dry media, and explore personal imagery and content. Prerequisite: Foundation: Drawing 1

DRPT 3010 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM M109 Golden-McNerney, Regan

### **DRPT 3020 - Drawing: Figure - 3 Credit(s)**

This class combines life drawing with an in-depth study of figurative structure, including skeletal and muscular anatomy. Students develop figure drawing skills and an understanding of the movement of the figure in space. The class also explores drawing from imagination, narrative, and sequencing images. Students draw from nude and clothed models. Slide lectures, technical demonstrations, and anatomical lectures and texts support course material. Prerequisite: Foundation: Drawing 2

DRPT 3020 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM M109 Kareken, Michael

### **DRPT 3040 - Issues in Abstraction - 3 Credit(s)**

In this course, students examine the desire for abstraction in Western art and build upon drawing and painting techniques to explore the abstract visual forms. Students work through a wide range of approaches to surface, scale, and shape as well as work in series. Materials include oil and acrylic paint with admixtures, canvas, wood, and drawing directly on the wall. Sources can include observation, research, and creative imagination. Projects are derived from class assignments and student proposals. Visual lectures covering historical and contemporary art, research, responsive writing, and field trips round out the course. Prerequisite: Introduction to Painting

DRPT 3040 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 300 Charbonneau, Edward

### **DRPT 3080 - Operative Drawing - 3 Credit(s)**

This course utilizes chance, prompts, conceptual diagramming, collaboration, transcriptions, and other generative processes to develop and question abstract modes of expression. The class translates three-dimensional model-building into drawing and then back again. Projects include site-specific drawing and collaborative design teams for installations. Visual lectures, contemporary readings, discussions, artist films about process, and critiques support class material. Prerequisite: Junior standing or permission from instructor.

DRPT 3080 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 300 Gaunt, John

### **DRPT 4010 - Internship: Drawing and Painting - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

DRPT 4010 91 01/22/2019 - 05/14/2019 Wencel, Samantha

### **DRPT 5100 - Senior Project: Drawing and - 6 Credit(s)**

During their senior year, drawing and painting majors are required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

DRPT 5100 01 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 405B Golden-McNerney, Regan



## **BFA Studio: Drawing and Painting**

### **FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)**

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	140	Kareken, Michael
FA 4000 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M200	Mahoney, George

## **BFA Studio: Filmmaking**

### **FILM 2000 - Introduction to Filmmaking - 3 Credit(s)**

This course is an introduction to telling stories in film. It introduces historical and critical issues of film language and provides a theoretical and technical foundation for future work. Principles of cinematography and continuity editing are applied through assignments in the forms of documentary, narrative, and music video. Technical processes and practices demonstrated include preproduction planning, shooting, basic lighting, sound recording and mixing, and digital editing. Equal attention is availed to technical and artistic concerns in screenings, lectures, discussions, technical demonstrations, and evaluations. Each student develops their own creative work through the completion and critique of individual and group projects and exercises. Prerequisite: Foundation: Media 1

FILM 2000 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	323	Coyle, Jason
FILM 2000 02	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	410	Quigley, Josh

### **FILM 3010 - Narrative Filmmaking - 3 Credit(s)**

This course is an introduction to professional narrative production. Students learn the fundamentals of the narrative filmmaking production processes through the completion of a series of short films and exercises. Topics covered include methods of narrative production, assembling and working with a crew, scripting, preproduction planning, production, and post production. Techniques taught include digital cinematography using Red, Sony F3, and DSLR cameras, follow focus, composition, camera movement, editing, portable lighting, and sound production. The course provides students with the skills they need to complete their work through lectures, demonstrations, screenings, critiques, and visiting artists. Prerequisite: Introduction to Filmmaking

FILM 3010 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	323	Quigley, Josh
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### **FILM 3020 - Documentary Filmmaking - 3 Credit(s)**

Through the production of a series of short films, students explore various forms of documentary production, including newsreel, reportage, cinema-verite, reality television, and modern documentary forms. Students learn how to make films from life and the limits, ethics, and opportunities of depicting reality. Techniques taught include research, preproduction, working with small crews, field video production equipment, sound recording techniques, lighting, and editing. In addition to critiques, discussions, and technical demonstrations, a selection of films are screened and analyzed during the course. Prerequisite: Introduction to Filmmaking

FILM 3020 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	323	Coyle, Jason
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### **FILM 3050 - Directing for Actors and Acting for - 3 Credit(s)**

Directing Actors is an acting class for directors. Students learn a variety of classic teaching methods including The Method by Stanislavski and contemporary techniques of acting for the camera. Students participate in acting exercises, observe one another's abilities to stay in the moment, learn the vulnerabilities of being a professional actor, and prepare a complete scene for a final video project. Prerequisites: Intro to Film, Intro to Animation, or Intro to Comics

FILM 3050 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	140	Coyle, Patrick
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## **BFA Studio: Filmmaking**

### **FILM 4010 - Internship: Filmmaking - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

FILM 4010 91    01/22/2019 - 05/14/2019

Wencl, Samantha

### **FILM 5010 - Advanced Filmmaking Seminar - 3 Credit(s)**

In Advanced Filmmaking Seminar, students complete semester-long projects with faculty guidance. Individualized consultations alternate with group lessons, screenings, readings, and critiques to address scriptwriting, idea development, character development, and style. The class includes instruction in the interface of film and video in post production. Students develop professional techniques for production planning and budgeting, scripting, casting, location, set etiquette, and editing. Advanced students complete a film that is ten minutes (minimum) in length. All students are required to assist other students in their productions and attend all classes. Papers and presentations on relevant artists, themes, and films are required contextual research. May be repeated. Prerequisites: All 3000-level filmmaking courses, successful Junior Review

FILM 5010 01    01/22/2019 - 05/14/2019    R

1:00PM - 6:00PM

323

Coyle, Jason

### **FILM 5100 - Senior Project: Filmmaking - 6 Credit(s)**

During senior year, each media arts major is required to develop and complete a substantial work or body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, visiting artists, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FILM 5100 01    01/22/2019 - 05/14/2019    F

1:00PM - 6:00PM

303

Rexroth, Stefanie

### **FILM IS99 - Independent Study - 3 Credit(s)**

FILM IS99 0X    01/22/2019 - 05/14/2019

Schot Klotzbach, Dawn

FILM IS99 40    01/22/2019 - 05/14/2019    M

9:00AM - 12:00PM

323

Rice, Craig

FILM IS99 5D    01/22/2019 - 05/14/2019

Coyle, Jason

### **MA 3045 - Studio and Set - 3 Credit(s)**

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01    01/22/2019 - 05/14/2019    W

1:00PM - 6:00PM

320

Sferra, Richard

### **MA 4000 - Professional Practice FILM/PH/WMM - 3 Credit(s)**

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01    01/22/2019 - 05/14/2019    M

1:00PM - 6:00PM

434

McMeans, Patricia

MA 4000 02    01/22/2019 - 05/14/2019    M

1:00PM - 6:00PM

414

Gilley, Shannon

MA 4000 03    01/22/2019 - 05/14/2019    M

1:00PM - 6:00PM

320

Rice, Craig

## BFA Studio: Fine Arts Studio

### FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	140	Kareken, Michael
FA 4000 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M200	Mahoney, George

### FAS 3010 - Art in Community - 3 Credit(s)

In this course students plan and implement projects in collaboration with community partners to express identity or sense of place, address concerns, and support local aspirations through the arts. Topics covered include surveying contemporary and historical arts-based community projects, classroom training in group work facilitation, theory and criticism in the field, cultural diversity and social justice issues, and grant writing. Taking this course is an exciting way to earn credit while building relationships with the greater Twin Cities community through the development of art and design works. Prerequisite: Sophomore standing

FAS 3010 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	150	Deleon, Genevieve
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### FAS 3030 - The Body Eclectic - 3 Credit(s)

This is an interdisciplinary problem-solving class based on the theoretical body, rather than the figure, as a conceptual starting point. Topics center around postmodern themes that concern the body as a place for ideation. Students are encouraged to experiment with medium as it relates to their particular areas of interest. Critical readings, discussions, presentations, project proposals, and statements inform assignments. Prerequisite: Sophomore standing

FAS 3030 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M109	Deleon, Genevieve
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### FAS 4010 - Internship: Fine Arts Studio - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

FAS 4010 91	01/22/2019 - 05/14/2019				Wencl, Samantha
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### FAS 5100 - Senior Project: Fine Arts Studio - 6 Credit(s)

During their senior year, each fine arts studio major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FAS 5100 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	405B	Golden-McNerney, Regan
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## BFA Studio: Furniture Design

### FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	140	Kareken, Michael
FA 4000 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M200	Mahoney, George

## **BFA Studio: Furniture Design**

### **FURN 3010 - Furniture: Studio Methods - 3 Credit(s)**

This course investigates furniture construction by examining and deconstructing the design process through drawing, computer rendering, and model making. Critiques take place at all stages of the design process. The class also examines current designers and their processes through reading assignments, in-class discussions, and lectures by visiting design professionals. Prerequisite: Foundation: 3D

FURN 3010 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM 101 Mahoney, George

### **FURN 3080 - Production Design - 3 Credit(s)**

This course focuses on the design of limited- and mass-production furniture. Students examine flat-pack, sustainable materials, and local and global outsourcing. The differences and similarities of each type of production model are explored through studio assignments utilizing computer modeling and full-scale prototyping. Group critiques and discussions focus on the relationship of craftsmanship and technology in each student's work. Prerequisites: Theory and Methodology of Furniture Design, Digital Fabrication

FURN 3080 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 119 Moren, Erin

### **FURN 4010 - Internship: Furniture - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

FURN 4010 91 01/22/2019 - 05/14/2019 WencI, Samantha

### **FURN 5100 - Senior Project: Furniture - 6 Credit(s)**

During their senior year, every furniture design major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Required for all seniors. Prerequisites: Successful Junior Review, senior standing

FURN 5100 02 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 140 Moren, Erin

## **BFA Studio: Graphic Design**

### **GRD 2000 - Graphic Design 1 - 3 Credit(s)**

This course provides students with an overview of graphic design practice. Students concentrate on building visual and typographic communication skills as well as the vocabulary necessary for critical analysis. These introductory level skills are explored through static, static-narrative, interactive, and time-based media. Topics covered include basic visual and typographic principles, composition, type and image integration, sequence, and craft. Students are also introduced to the design process, which includes research, ideation, iteration, refinement, and implementation. Image/image-series, logotypes, mark-making, digital presentations, and booklets are possible outcomes of this course. Prerequisites: Foundation: 2D, Media 1

GRD 2000 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 230 Jancourt, Jan

GRD 2000 02 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 231 Steineck, Peter

GRD 2000 03 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 434 Brandt, Erik

## **BFA Studio: Graphic Design**

### **GRD 3030 - Graphic Design 2 - 3 Credit(s)**

This intermediate course examines procedural frameworks and processes for graphic communications. A range of topics covered includes the utility of series and systems approaches, content generation models and strategies, and an expanded notion of developing and applying hierarchical content across static, static-narrative, interactive, and time-based media. Some project components require student responsibility in authoring content through linguistic, typographic, and visual approaches. At least one project requires formal documentation illustrating the design process. Outcomes range from both applied and experimental studies to mark-making and identity systems. Prerequisites: Graphic Design 1

GRD 3030 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM 410 Fowler, Sara

### **GRD 3050 - Publication Design - 3 Credit(s)**

Publication design remains one of the most challenging and complex opportunities within the larger field of graphic design. In this course students conceptualize, create, and manage content for both print and digital publications. Structural systems, formats, and organizational methods are investigated as well as the creation of visual narrative through image, pacing, and sequence. Critiques and discussions of examples from the field encourage students to think globally and flexibly about systems and to explore modifications to the traditional structure of books, catalogs, and magazines. Prerequisites: Graphic Design 2, Typography 2

GRD 3050 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 440 Fowler, Sara

### **GRD 3060 - Narrative Design - 3 Credit(s)**

This course explores the dynamic integration of graphic form, typography, and message enhanced through the orchestration of movement, time, sequence, and sound. These subjects are studied as integral components of the design process that result in compelling graphic narrations. Classroom demonstrations, critiques, and screenings enable students to develop narratives that service a wide range of applications for contemporary communication vehicles. Prerequisites: Graphic Design 1 or Typography 1

GRD 3060 01 01/22/2019 - 05/14/2019 T 6:30PM - 9:00PM 230 Steineck, Peter

GRD 3060 01 01/22/2019 - 05/14/2019 R 6:30PM - 9:00PM 330 Steineck, Peter

### **GRD 3080 - Digital Production - 3 Credit(s)**

This course provides students with a practical and comprehensive overview of the digital production process—from organizing, preparing, and managing digital files to achieving professional quality output. Instructors reference and demonstrate many topics, including raster- and vector-art preparation, font and color management, materials, formats, workflow, and vendor communications. Students examine standards, apply techniques, and employ terminology commonly used in contemporary practice. Prerequisites: Graphic Design 1, or Typography 1

GRD 3080 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 416 Rezac, Matthew

### **GRD 4010 - Internship: Graphic Design - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

GRD 4010 91 01/22/2019 - 05/14/2019 Wencel, Samantha

### **GRD 5010 - Advanced Graphic Design Seminar - 3 Credit(s)**

This class focuses on complex design challenges, professional-level assignments, and design projects with multiple components. Students are encouraged to be entrepreneurial as they conduct research and develop innovative solutions for appropriate economic constituencies, users, and audiences. Each student refines his or her voice, style, and agenda while creating a semester-long project. Professional presentations of design ideas and solutions for critique and discussion are central to this course. Project formats and media are open-ended. Prerequisite: Successful Junior Review

GRD 5010 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 230 Nebolini, Jeffrey

## BFA Studio: Graphic Design

### GRD 5100 - Senior Project: Graphic Design - 6 Credit(s)

Senior Project is a capstone class that allows graphic design seniors the opportunity to apply the skills and knowledge they have obtained and cultivated at MCAD. In collaboration with the professor, students mount a thorough investigation of their career goals and assess how their current portfolio anticipates next steps. Projects may involve revising or extending existing work or creating new work with an eye to the future. The semester culminates with the Commencement Exhibition, during which students display their best work, and Emerging Talent Day, which allows students to showcase their portfolios to potential employers. Prerequisites: Successful Junior Review, senior standing

GRD 5100 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	230	Jancourt, Jan
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## BFA Studio: Illustration

### ILL 2000 - Introduction to Illustration - 3 Credit(s)

This course examines the effectiveness and power of illustration through everyday images found in book and magazine illustration, web, and surface design. From the sketch process to the development of finished images, students are exposed to a variety of working methods. Demonstrations of Photoshop, large-scale scanning, acrylic, gouache, pen and ink, watercolor, and collage enable students to experiment with new media. Assignments may include creating spot images for the web, decorative surface design, educational posters, classic storytelling, and personal and explorative work. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Media 1, Foundation: Drawing 2 (Foundation: Drawing 2 may be taken concurrently)

ILL 2000 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	430	Anderson, Jaime
ILL 2000 02	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	M201	Van Grol, Julie
ILL 2000 03	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	420	King, Kelsey
ILL 2000 04	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	434	Hartman, Carrie

### ILL 3020 - Concepts and Metaphors - 3 Credit(s)

The strength of many contemporary illustrations lies in a dynamic concept of metaphor. Through word lists, thumbnail sketches, and research, students expand their ideas to improve their illustration. Students examine art by both historical and contemporary practitioners and create individual images as well as series projects with editorial, advertising, and corporate audiences in mind. Color and media guidelines and techniques are covered via demonstrations. This course encourages further development of skills in both digital and traditional media as well as concepts, research, techniques, craft, and professional presentation. Prerequisite: Introduction to Illustration

ILL 3020 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	320	Anderson, Jaime
ILL 3020 02	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	450	Yeates, Jacob

### ILL 3030 - Digital Illustration - 3 Credit(s)

Through projects, discussions, and lectures, students acquire a thorough understanding of all aspects of digital illustration. Demonstrations of Adobe Illustrator, Photoshop, and InDesign are provided. In addition, students learn about the latest tools and file preparation standards for production, including file formats, color palettes, and image resolution. Assignments have an emphasis on technical achievement and presentation. Prerequisite: Introduction to Illustration

ILL 3030 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	231	Van Grol, Julie
ILL 3030 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	320	Cheit, Dana

### ILL 3040 - Illustrated Notebook - 3 Credit(s)

The notebook is a critical tool for the illustrator to record, investigate, and play. In this course students explore the notebook as a visual journal used to gather material and also as a place to experiment and further explore ideas. Course projects include creating different formatted notebooks that include word lists, found materials, and observational sketching. Individual and group critiques, lectures, and technical demonstrations round out the course. The final project is a series of illustrations based on unexpected discoveries made in the notebook. Prerequisite: Introduction to Illustration

ILL 3040 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	430	Van Grol, Julie
ILL 3040 02	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	432	Nowak, Alison

## **BFA Studio: Illustration**

### **ILL 3070 - Illustration and Products - 3 Credit(s)**

This course explores a variety of venues for product design, including apparel graphics, sporting goods, stationery, and home products. Students create graphics that define and accompany final products from sketch to production. Beginning with research by developing concept boards, students develop their ideas and focus on placed graphics within a product line. Students learn industry-standard processes, including audience research, concepting, presentation, and production, as they create a substantial and diverse product design portfolio. Students are provided with the opportunity to explore their own interests and apply their own aesthetic style to concepts, final pieces, and their own brand of merchandise. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3070 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	230	Nohl, Lindsay
ILL 3070 02	01/22/2019 - 05/14/2019	MW	6:30PM - 9:00PM	430	Nohl, Lindsay

### **ILL 4010 - Internship: Illustration - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

ILL 4010 91	01/22/2019 - 05/14/2019				Wencl, Samantha
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### **ILL 5010 - Advanced Illustration Seminar - 3 Credit(s)**

Advanced Illustration Seminar prepares students to become more independent and to develop a process of critical thinking and in-depth research in their practice. Through readings, individual and group discussions, and writings, students acquire a better understanding of illustration and the responsibilities of illustrators. Assignments include the creation of a comprehensive series of images based on themes of contemporary culture and a self-directed project. Prerequisite: Successful Junior Review

ILL 5010 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	430	Yeates, Jacob
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### **ILL 5100 - Senior Project: Illustration - 6 Credit(s)**

In consultation with a faculty member, students in this course produce a series of illustrations to strengthen and enhance their portfolio. This capstone project can take the form of a research project, an in-depth illustration problem, or the advancement of a particular strength or style. Students are required to develop an appropriate proposal, a timeline, and goals for their project. The resulting illustrations should address a specific audience and/or market. Prerequisites: Successful Junior Review and senior standing

ILL 5100 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	430	Anderson, Jaime
ILL 5100 02	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	440	King, Kelsey

## **BFA Studio: Photography**

### **MA 3045 - Studio and Set - 3 Credit(s)**

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	320	Sferra, Richard
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## BFA Studio: Photography

### MA 4000 - Professional Practice FILM/PH/WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	434	McMeans, Patricia
MA 4000 02	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	320	Rice, Craig

### PH 2000 - Photography 1 - 3 Credit(s)

This class introduces students to important ideas and work from the history of photography as a means of contextualizing and articulating their own work. Utilizing the digital photography workflow, Photography 1 moves from camera operation through Photoshop processing to various output formats from web to paper. Emphasis will be placed on the way decisions made at each step of this process contribute to photographic form, function, and meaning. Photography 1 consists of technical demonstrations, readings, visual lectures, and group and individual critiques. Prerequisite: Foundation: Media 1

PH 2000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	303	Turczan, Katherine
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### PH 3015 - Photography 2 - 3 Credit(s)

This course is a thorough exploration of the materials, processes, and techniques of analog photography. Students acquire a thorough working knowledge of roll film and large-format photography. This course emphasizes advanced understanding of negative exposure, film processing, tonal-range manipulation, digital scanning, and large-format output. Contemporary issues and concepts are explored through reading, visual research, and discussion and then applied through a series of visual problems. Students are evaluated on individual projects, critiques, a final portfolio, discussions, and quizzes. Prerequisite: Photography 1

PH 3015 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	303	Turczan, Katherine
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### PH 3050 - Photo Book - 3 Credit(s)

The central goal of this class is the understanding and shaping of photographic meaning through book conception and production. Projects and exercises develop skills in sequence, image layout, image and text relationships, and physicality. A major portion of the class is devoted to producing a book of one's own work. Creative use of page layout software, refinement of digital printing techniques, and the use of online publishing software are explored. Activities also include critiques, image and book lectures, technical demonstrations, field trips, and student presentations. Prerequisites: Photography 1

PH 3050 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	432	McCartney, Paula
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### PH 4010 - Internship: Photography - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

PH 4010 91	01/22/2019 - 05/14/2019				Wencl, Samantha
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### PH 5010 - Advanced Photography Seminar - 3 Credit(s)

This course is designed to enable and support students working on independent projects in photography. Students are encouraged to articulate concerns and shape them into a body of work. Appropriate advanced technical skills and readings are introduced with particular attention to verbal and written critical skills. Critiques, image lectures, discussions, technical demos, student presentations, journals, and exhibition/publication submissions encourage individual investigation and creative expansion. Prerequisite: Successful Junior Review

PH 5010 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	303	Turczan, Katherine
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## **BFA Studio: Photography**

### **PH 5100 - Senior Project: Photography - 6 Credit(s)**

During senior year, each media arts major is required to develop and complete a substantial body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, school presentation, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PH 5100 01 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 303 Rexroth, Stefanie

### **PH IS99 - Independent Study - 3 Credit(s)**

PH IS99 5D 01/22/2019 - 05/14/2019 Coyle, Jason

## **BFA Studio: Print Paper Book**

### **FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)**

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 140 Kareken, Michael

FA 4000 02 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM M200 Mahoney, George

### **PPB 2000 - Print Paper Book Techniques - 3 Credit(s)**

This course introduces students to the interrelated fields of printmaking, papermaking, and bookbinding. Class topics include: basic printmaking techniques, such as screenprinting and relief; Western papermaking, along with commercial printing papers and nontraditional materials; and basic bookbinding techniques, including accordion, stab binding, and single-signature pamphlet binding. While subsequent courses explore each field separately and in-depth, this introductory course provides an opportunity to study all three areas as an integrated whole. Prerequisite: Foundation: Drawing 1

PPB 2000 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM 405B Norton, Joshua

PPB 2000 02 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM 425 Lundquist, Jeremy

### **PPB 3017 - Screenprinting: Patterns - 3 Credit(s)**

This course introduces students to designing and printing repeat patterns for paper and fabric through the creation of modular systems, motifs, networks, and non-repeating repeats. Students learn the basics of screenprinting and fabric printing as they design one- and multi-color patterns while engaging both hand-drawn and digital techniques. Patterns for three-dimensional form and site-specific environments are discussed. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3017 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 425 Lundquist, Jeremy

### **PPB 3020 - Intaglio - 3 Credit(s)**

Through experimentation with process and practice, including the editioning of copper plates, students use different grounds, aquatints, acids, and dry-point techniques to gain an understanding of the intaglio process. Line and tonal work, transfers, chine colle, viscosity, and color printing are all possibilities. Both historical and contemporary applications are explored. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3020 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 405B Williams, Jody

## BFA Studio: Print Paper Book

### PPB 3030 - Photo Processes in Printmaking - 3 Credit(s)

This course enables students to gain working knowledge of a variety of printmaking techniques that involve photographic and digitally generated images. Students explore photo-plate processes such as Z\*Acryl etching, photolithography, and photopolymer gravure plates. Techniques include working with halftones, four-color separation, combining photographic and hand-drawn imagery, and more advanced color printing work for students who have already studied lithography or intaglio. Students are encouraged to experiment within a wide range of possibilities and forms while exploring the conceptual and aesthetic exchange between printmaking and photography. Prerequisites: All foundation studio requirements, one printmaking course

PPB 3030 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 405B Lundquist, Jeremy

### PPB 3055 - Books: Materials and Techniques - 3 Credit(s)

In this course, students explore the materials and techniques of book construction through a variety of forms, from simple pamphlets to hardcover multiple-section books. Adhesive and non-adhesive bindings and covers, folded and sewn structures, and Japanese and Western styles are examined. Additional projects include presentation cases, envelopes, and box-making. Integration of contents with outer wrapping is discussed as it relates to self-promotion and to client presentations. Demonstrations, material exploration, and class discussions complement student projects. Prerequisite: All foundation studio requirements

PPB 3055 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 405B Larson, Monica

### PPB 3075 - Dimensional Paper - 3 Credit(s)

In this course students are introduced to Western and Eastern fiber techniques of making three-dimensional paper works. Students are encouraged to investigate experimental methods of production in order to develop their own working methods and projects. Students experiment with scale and materials to produce works ranging from the sculptural form to textured drawings and collage. Prerequisite: Foundation: 3D

PPB 3075 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM M01 O'Malley, M

PPB 3075 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM M05 O'Malley, M

### PPB 4010 - Internship: Print Paper Book - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

PPB 4010 91 01/22/2019 - 05/14/2019 WencI, Samantha

### PPB 5100 - Senior Project: Print Paper Book - 6 Credit(s)

During their senior year, every print paper book major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PPB 5100 01 01/22/2019 - 05/14/2019 F 1:00PM - 6:00PM 405B Golden-McNerney, Regan

## **BFA Studio: Sculpture**

### **FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)**

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	140	Kareken, Michael
FA 4000 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	M200	Mahoney, George

### **SC 3010 - Casting and Mixed Media - 3 Credit(s)**

This class focuses on the concepts, materials, and techniques of the cast and mixed-media object. Processes include various mold-making and casting techniques that lead to created objects and the incorporation of found forms. Bronze and aluminum foundry casting from wax and traditional patterns as well as cast plastics and flexible molds are covered. Overviews of assembling dissimilar materials, patinas, and additional finishing techniques help students refine their projects. New processes and materials are introduced on a regular basis through class demonstrations and workshops. Although this course emphasizes technique, it is also concerned with aesthetics. Prerequisite: Foundation: 3D

SC 3010 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	119	Alwin, Betsy
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### **SC 3050 - Sculpture Studio: Site and Non-Site - 3 Credit(s)**

In this course, students investigate both site-specific and more ephemeral non-sited works through collaborative and individually proposed projects. Experimental objects, spaces, and processes may include assemblage, documentation, public actions, guerrilla works, or performance. Topics such as the discrete object, situational context, place, community, and personal/public history are discussed in response to peer group review and faculty tutorial engagement. Students examine and challenge ideas of the natural, urban, and technological. Prerequisite: One sculpture (SC) or fine arts studio (FAS) course

SC 3050 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	119	Jirka, Brad
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### **SC 3082 - Sculpture Studio: Arduino - 3 Credit(s)**

This course presents the Arduino system as a tool for the actuation and augmentation of the object and installation. An open-source electronic prototyping platform, Arduino enables users to create interactive electronically controlled objects and spaces. Students learn this easily accessible and ubiquitous hardware and related code as a community while exploring open-source systems and creating time-based works that can actuate, control, and react to their environment. Prerequisite: Foundation: 3D

SC 3082 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	119	Severns, Benjamin
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### **SC 4010 - Internship: Sculpture - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

SC 4010 91	01/22/2019 - 05/14/2019				Wencl, Samantha
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### **SC 5100 - Senior Project: Sculpture - 6 Credit(s)**

During their senior year, every sculpture major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

SC 5100 02	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	140	Moren, Erin
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## BFA Studio: Web and Multimedia Environments

### MA 4000 - Professional Practice FILM/PH/WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	434	McMeans, Patricia
MA 4000 02	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	320	Rice, Craig

### WMM 3010 - Installation + Performance - 3 Credit(s)

This class offers an in-depth exploration of the art and design concepts related to physical space: whether defined as an art installation, live performance, museum exhibition design, or retail environment. Participants study a variety of points of intersection between human interaction, physical spaces/objects, and technology. A variety of sensing and tracking technologies are surveyed and implemented. High and low technologies are reviewed from the perspective of various modes of artist/performer/audience-customer interaction. Prerequisite: Foundation: Media 2

WMM 3010 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	333	Szyhalski, Piotr
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### WMM 3020 - Web + Screen - 3 Credit(s)

Building on their initial exposure to web design and development in Foundation: Media 1 and 2, students engage in a thorough examination of current web-publishing standards, concepts, and development tools. Topics covered in this course range from web design and development—including Internet-based art practices, interactive screen-based publication formats, commercial websites, generative and algorithmic art, information design, and digital storytelling—to broader screen-based aesthetics and practices. Machine-to-machine as well as human-machine interactions are presented. Creative and investigative approaches to network-driven concepts are encouraged. Prerequisite: Foundation: Media 2

WMM 3020 01	01/22/2019 - 05/14/2019	TR	9:30AM - 12:00PM	333	Moren, Benjamin
WMM 3020 02	01/22/2019 - 05/14/2019	R	1:00PM - 6:00PM	333	Moren, Benjamin

### WMM 3030 - Virtual Environments - 3 Credit(s)

This class is concerned with virtual worlds developed entirely within the digital realm. Students learn how to write and develop ideas for nonlinear narratives and characters as well as how to build and/or modify fully functional virtual environments for single and multiple users. Issues covered include interface design, interaction, character design, animation, nonlinear structure, rules, and algorithms. Additionally, the class offers a thorough survey and study of programming concepts related to development of games and simulated environments. Prerequisite: Foundation: Media 2

WMM 3030 01	01/22/2019 - 05/14/2019	TR	9:30AM - 12:00PM	420	Jonakin, Hunter
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### WMM 3040 - Coding Concepts - 3 Credit(s)

This course further supplements the programming needs of students enrolled in all web and multimedia environments classes. Students are taught a range of practical programming skills and concepts and are exposed to the creative approach of recognizing programming and computational experimentation as an art medium. Coding structures, data organization, and generative and algorithmic strategies are emphasized. This course provides an opportunity for in-depth investigation of topics and programming problems of special interest to students developing interactive environments, multimedia installations, and screen-based works. Some topics covered include generative algorithms, data-mining, random events, interactive states, user input, physics, the systematic combination of media, and artificial intelligence. Prerequisite: Foundation: Media 2

WMM 3040 01	01/22/2019 - 05/14/2019	W	1:00PM - 6:00PM	333	Moren, Benjamin
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## **BFA Studio: Web and Multimedia Environments**

### **WMM 4010 - Internship: Web + Multimedia - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

WMM 4010 91 01/22/2019 - 05/14/2019

WencI, Samantha

### **WMM 5020 - Advanced Web + Screen - 3 Credit(s)**

Building on the cumulative experiences of web and multimedia environments students, this course presents an opportunity for students to engage in and develop a more specific and individualized body of work in screen- and web-based practices. Critical class reviews and discussions, readings, lectures, and demonstrations support the development of large-scale projects. Students are encouraged to further identify and develop specific career goals in their field of practice. Prerequisite: Web + Screen

WMM 5020 01 01/22/2019 - 05/14/2019 T

1:00PM - 6:00PM

414

Moren, Benjamin

### **WMM 5040 - Advanced Web + Multimedia Seminar - 3 Credit(s)**

In this seminar students expand their understanding of practice within a cross-media platform. Students engage in intensive theoretical and critical studies in tandem with the development of advanced projects. Special emphasis is given to hybrid media and experimental exploration. Given that this course is open to all majors, students have an opportunity to engage and interact with those studying different fields, challenge and expand their knowledge and vocabulary, and gain a deeper understanding of interdisciplinary practice. Prerequisite: Foundation: Media 1

WMM 5040 01 01/22/2019 - 05/14/2019 R

1:00PM - 6:00PM

303

Szyhalski, Piotr

### **WMM 5100 - Senior Project: Web + Multimedia - 6 Credit(s)**

During senior year, each web and multimedia environments major is required to develop and complete a substantial project in a specific field of study. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, informational meetings, and a presentation to the college on this work. Required for all seniors. Prerequisites: Successful Junior Review, senior standing

WMM 5100 01 01/22/2019 - 05/14/2019 F

1:00PM - 6:00PM

303

Rexroth, Stefanie

## **BFA Studio: Interdisciplinary Studio Courses**

### **ID 3517 - Teaching Artist Practicum - 3 Credit(s)**

After the completion of Teaching Artist: Theory And Methods, students are involved in classroom observation, interaction, and visual arts-infused teaching experiences. Collaborating with mentors and supervised by a faculty member, students participate in two visual arts residencies and shadow a teaching artist. In addition to on-site observation and teaching, students also reflect on their teaching experience, create lessons and assessments, and develop presentation packets required for residency applications. Following the completion of this course, students are prepared for work as teaching artists in K-12 schools and community settings. Prerequisite: Teaching Artist: Theory and Methods

ID 3517 01 01/22/2019 - 05/14/2019 M

10:30AM - 12:00PM

410

Monick-Isenberg, Lynda

## **BFA Studio: Online Studio Courses**

### **2D 3297 - Experience Anatomy - 3 Credit(s)**

In this course students investigate the most essential aspects of human anatomy pertinent to the artist. The course progresses from examining anatomical artworks in art history to researching current anatomical references as a basis for image exploration. The importance of accurately depicting the human form is stressed through technical studies of skeletal and muscular structures in a sketchbook format. Online resources are an active part of the course in learning terminology and functions of mechanical structure of the human form. Larger projects focus on the application and development of anatomical knowledge within specified fields of interests or majors. Other components of the course include sessions on structural relationships between animals and the human figure, biomechanics as a means of emphasizing how function influences form, and systemic functions of the body. Through work in sketchbooks and formal assignments, students develop the skills necessary to produce a series of anatomically correct figure drawings. This class is not intended for medical practice requirements.

2D 3297 20 01/22/2019 - 05/14/2019 OL Sands, Amy

### **VC 4742 - Digital Coloring for Comic Books - 3 Credit(s)**

This course covers the entire process of coloring a comic book, from color design to print, using a computer. The goal of the course is to gain a working knowledge of a variety of techniques in order to complete a project from ideation to the final state. Topics covered include: scanning artwork, use of color as a storytelling tool, CMYK vs. RGB in the color workflow, and how to "paint" using the computer—including step-by-step instruction, a survey of computer tools, color separation and its use to make the finished product look the best possible even on poor quality paper, and more. Required hardware: Wacom tablet or flatbed scanner. Required software: Adobe Photoshop or Elements.

VC 4742 20 01/22/2019 - 05/14/2019 W 7:00PM - 8:00PM OL Haberlin, Brian

## **BFA Studio: Professional Practice**

### **COM 4000 - Professional Practice - COM - 3 Credit(s)**

Professional Practice prepares comic art students for the transition from the classroom to the professional world. Students are exposed to the various opportunities available in the comic industry. Through lecture, demonstrations, in-class and studio visits, presentations, writings, and self-directed projects, each student prepares a "book" and supportive collateral that effectively reflects his or her particular vision. Additionally, lectures on self-promotion, daily business practices, and proposal and grant writing is covered with corresponding assignments. Prerequisite: Junior standing

COM 4000 01 01/22/2019 - 05/14/2019 T 1:00PM - 6:00PM 420 Fricke, Paul

### **FA 4000 - Professional Practice - Fine Arts - 3 Credit(s)**

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 140 Kareken, Michael

FA 4000 02 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM M200 Mahoney, George

### **GRD 4000 - Professional Practice - GRAPH - 3 Credit(s)**

Professional Practice is a thorough introduction to the skills needed for a successful career in design. Visiting professionals, classroom discussions, and individual assignments assist students in the development of a print and online portfolio. Students are required to write all necessary supporting documents, including a resume, a biography, a project description/labeling system, and letters to prospective employers. Students are expected to make professional portfolio presentations and practice interviewing techniques. Social media best practices, job search skills, professional etiquette, and ethics are also covered. Prerequisite: Junior standing

GRD 4000 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 230 Michaels, Samantha

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## BFA Studio: Professional Practice

### ILL 4000 - Professional Practice - ILLUS - 3 Credit(s)

Professional Practice helps direct students as they transition into the professional world. Students create promotional material, estimate and proposal forms, invoices, websites, and portfolios. Projects may include comprehensive art for an advertising campaign, illustrations for a textbook, and a poster for a nonprofit client. The following topics are discussed through lectures and with guest speakers: deadlines, time management, freelancing, dynamic websites, professional opportunities, artists' representatives, bids, taxes, support systems, and resources. Prerequisite: Junior standing

ILL 4000 01	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	430	Lockstadt, Allegra
ILL 4000 02	01/22/2019 - 05/14/2019	T	1:00PM - 6:00PM	432	Hartman, Carrie

### MA 4000 - Professional Practice FILM/PH/WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	434	McMeans, Patricia
MA 4000 02	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/22/2019 - 05/14/2019	M	1:00PM - 6:00PM	320	Rice, Craig

## Bachelor of Science: Entrepreneurial Studies

### ADV 3020 - Integrated Advertising - 3 Credit(s)

This course explores the seamless integration of several media in a single campaign. Media covered include television, print, PR, radio, and a variety of digital platforms. Students learn how communication vehicles such as packaging, product design, store design, advertising, promotions, PR, and corporate communications work together in a campaign, over time, to shape a brand. Guest speakers showcase histories of integrated advertising and brand management. Students work together in creative teams and client teams to develop, create, and execute an integrated campaign. Prerequisites: Foundation: 2D, Introduction to Advertising (Introduction to Advertising may be taken concurrently)

ADV 3020 01	01/22/2019 - 05/14/2019	F	1:00PM - 6:00PM	452	Rice, Nancy
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### ADV 4010 - Internship: Advertising - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be preapproved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

ADV 4010 91	01/22/2019 - 05/14/2019				Wencl, Samantha
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## **Bachelor of Science: Entrepreneurial Studies**

### **ES 1160 - Color Marketing and Forecasting - 1 Credit(s)**

Choosing the right color for a product, website, or brand identity program might at first seem like a frivolous concern. Research has shown that the reaction to color is emotionally based, and has a direct impact on consumer choice. Color is one of the most powerful selling tools available to the designer and marketing professional. It is important to know from a commercial aspect the way color can spell success or failure for a package, poster, logo, display, Internet or retail store environment. This course is designed to expose students to the realm of color marketing. Students will gain a basic understanding of color strategies used in brand identity and product design. Successive classes will culminate with students creating their own color forecast study and collage board, based upon findings and ideas taught in class. Weekly topics include: the personality and language of color, the role of demographics in defining cultural color preferences, color in branding and corporate identity, packaging, product and web site design, retail color and future trends and influences. Required Hardware: Flatbed scanner or a digital camera properly configured to work with your computer. Required Software: Experience with design software is helpful but not required. (If not comfortable in design software such as Adobe Illustrator, please be prepared to draw out your ideas in other ways: Pencil on paper is fine).

ES 1160 20 01/22/2019 - 02/24/2019 OL Pangerl, Liz

### **ES 1501 - Creative and Critical Thinking - 3 Credit(s)**

This course is designed to help students enhance their creativity as they apply it to their own areas of visual communication and/or entrepreneurial studies. Various problem-solving techniques are examined. Topics explored include creativity (what it is, what enhances it, what can inhibit it), how to confront the creative void and take the next step, creativity and time, creatively working with others, and contrasts and complementary aspects of the creative vs. critical mind (how they can be made to work together).

ES 1501 01 01/22/2019 - 05/14/2019 T 9:30AM - 12:00PM 452 Allan, Abigail

### **ES 2100 - Arts Entrepreneurship Essentials - 1 Credit(s)**

Arts Entrepreneurship Essentials is a fast-paced introduction to the process of ideation, development, preparation, and presentation required to launch a creative venture. The course emphasizes the basic strategies successful artists and designers use to assess the viability of creative ventures. Students develop their own ideas for creative ventures and are guided through the steps to refine ideas; identify clients or markets; perform basic budgeting; determine funding opportunities; consider marketing, production, and distribution; and practice in pitching and presenting creative ventures. Prerequisite: Completion of 12 credits

ES 2100 01 02/09/2019 - 02/17/2019 SU 9:00AM - 4:00PM 452 Rutledge, Connie

### **ES 3301 - Account Planning and Management - 3 Credit(s)**

Students in this course study the planning process to uncover the marketing insights that make consumers take notice and change their behavior to meet an objective. Account planners are the voice of the consumer within business. They constitute the crucial link between client objectives, account management, and the creative development team. Account planners are inherently curious strategists that are particularly attuned to the emotions and thoughts of the target audience and demographics. They are driven to obtain and analyze key kernels of knowledge to make advertising campaigns successful. Students leave with a better understanding of the backroom reasons why advertising and marketing decisions are made before the creative begins.

ES 3301 01 01/22/2019 - 05/14/2019 R 9:30AM - 12:00PM 452 Rueff, Stephen

### **ES 3414 - Infographics: Visualizing Data - 3 Credit(s)**

Collecting data in vast quantities is easier than ever before, yet making sense of that data seems harder than ever. This course covers techniques of data analysis and visualization using both applications and code. (Basic coding skills very helpful but not required.) Students explore the information experience and the history, theory, and methods for graphical presentation of data. Because of the multidisciplinary nature of this course, it is recommended for all BSc students as well as for BFA students. Prerequisite: Foundation: Media 1

ES 3414 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM 452 Birt, Arlene



## **Bachelor of Science: Entrepreneurial Studies**

### **ES 3430 - Human Factors - 3 Credit(s)**

Human behavior is at the center of all art, design, and business. This interdisciplinary experience combines physical, psychological, social, and cultural aspects of the human animal. Students in this course apply this information to find new ways of expression in their personal work. Throughout the second half of the semester, students test this new knowledge by collaborating with clients on real projects, ranging from product design, to communications, to community and environmental wellness.

ES 3430 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 452 Birt, Arlene

### **ES 3852 - Creating and Running a Business - 3 Credit(s)**

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. This course fulfills a Scientific and Quantitative Reasoning requirement in Humanities and Sciences for BFA students. Prerequisite: Junior or senior standing

ES 3852 01 01/22/2019 - 05/14/2019 T 6:30PM - 9:00PM 452 Iverson, Blake

### **ES 4000 - ES Professional Practice - 3 Credit(s)**

This course assists juniors and seniors in preparing for a career now, after graduation, and five years into the future. Students explore finding their dream internship or dream job; develop personal branding and marketing; explore options to study or work abroad; develop creative resumes; assemble a professional portfolio; and create and update professional websites and social media platforms. Student research, content, and presentations are reviewed by alumni and outside professionals in related areas of interest. Prerequisite: BSc junior or senior status or approval of instructor.

ES 4000 01 01/22/2019 - 05/14/2019 W 9:30AM - 12:00PM 452 Birt, Arlene

### **ES 4010 - Internship: Entrepreneurial Studies - 3 Credit(s)**

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Services or initiated by students. All internships must be pre-approved through the Career Services Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice

ES 4010 91 01/22/2019 - 05/14/2019 WencI, Samantha

### **ES 5103 - Entrepreneurship Studio - 3 Credit(s)**

Entrepreneurship is about more than starting a business; it's a mindset used to create change. Entrepreneurship Studio offers students the unique opportunity to acquire and apply the advanced concepts needed to prepare to launch an arts-based business, a social venture, or their careers. This capstone course allows students working alone or in teams to develop a semester-long project, evolve and evaluate ideas, conduct extensive research, and determine the project's viability. Student projects culminate in an installation and presentation. Graduating seniors may create individual installations as part of the senior show. Faculty provides coaching for individuals or teams to help focus their ideas, develop a clear value proposition, and generate a clear business plan. Prerequisites: Juniors or Seniors from all majors welcome; completion of or concurrent enrollment in one or more of the following courses required: Creating and Running a Business, and/or Financing Innovation, and/or Economics for Artists and Designers, and/or Marketing Concepts and Analytics

ES 5103 01 01/22/2019 - 05/14/2019 M 1:00PM - 6:00PM 452 Heuring, Tricia

## **BFA Studio: Product Design**

### **PD 2000 - Introduction to Product Design - 3 Credit(s)**

This studio course introduces modes of thinking and practices employed by product designers. Through a series of hands-on projects and research assignments, students use product design methodology to identify and define problems, then develop solutions with real-world applications. Using a variety of materials and techniques, students explore ideation, iteration, model making, and form development. Faculty provides an overview of topics such as ergonomics, sustainable design, user interface/experience design, manufacturing processes, and design in social context. Prerequisite: Completion of 12 credits

PD 2000 01 01/22/2019 - 05/14/2019 R 1:00PM - 6:00PM 101 Ruegg, Gabriel

### **PD 2300 - Rapid Visualization - 3 Credit(s)**

Designed objects begin with ideas, which have long been visually initiated and communicated through quick, expressive sketches. Subtle changes to the emphasis or quality of line, shape, and/or value can be the difference between a successful takeoff or a failed launch. Rapid Visualization introduces techniques used by product designers that are useful to a broad range of creative professionals. Manual drawing and rendering techniques enable students to effectively and efficiently communicate design ideas, convey context and operation of a product, develop form, iterate, and present design intent. This approach and process prizes clear, compelling communication intended to represent realistic, manufacturable, three-dimensional objects that improve existing products and create those that do not yet exist, but could! Prerequisite: Completion of 12 credits

PD 2300 01 01/22/2019 - 05/14/2019 W 1:00PM - 6:00PM M200 Ruegg, Gabriel

## **Master of Fine Arts: Visual Studies**

### **GRLA 7012 - Entering the Contemporary Field - 3 Credit(s)**

In this course, students further interrogate historical discourse of modern art and design while enhancing their skills in critique and analysis of twenty-first-century contemporary art and design works as the context for their work. Students enrich their presentations of works through the implementation of artistic, cultural, and discursive grounds from which their work is understood. The course fosters literacy and imparts a vocabulary of contemporary theories, forms, and practices. Readings and discussions of the contemporary cultural and critical theories are used to analyze and critique contemporary art and design and identify specific theories that inform one's practice. Through focused assignments requiring a critical and analytical response, students achieve a deeper understanding of their place as makers within their contemporary cultural discourses and the stakes of their practice. This course prepares students for the mid-program review.

GRLA 7012 01 01/22/2019 - 05/14/2019 M 2:30PM - 5:30PM MFA14 Cluggish, Sara  
GRLA 7012 02 01/22/2019 - 05/14/2019 M 6:30PM - 9:30PM MFA14 Stanek, Damon

### **GRLA 7014 - Writing and Presenting the Final - 3 Credit(s)**

The initial emphasis of this course is devoted to refining the student's public presentation of their thesis proposal. The balance of this course guides students through the process of final thesis development. Students complete their required thesis paper under the guidance of their mentor and their thesis committee with support from this class, which assists students in the timely completion of recommended revisions. Finally, this course guides graduate candidates through the process of finalizing the thesis paper after their defense to meet the requirements for submission of their final thesis paper to the college.

GRLA 7014 01 01/22/2019 - 05/14/2019 W 2:30PM - 5:30PM MFA14 Banning, Michael

### **GRST 7003 - Graduate Critique Seminar - - 3 Credit(s)**

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7003 01 01/22/2019 - 05/14/2019 T 6:30PM - 9:30PM MFA14 Lock, Gudrun  
GRST 7003 02 01/22/2019 - 05/14/2019 W 6:30PM - 9:30PM MFA14 Petersen, Sarah

## Master of Fine Arts: Visual Studies

### **GRST 7018 - Graduate Thesis Exhibition - 3 Credit(s)**

This capstone project is the completion of the student's required studio work for the Thesis Exhibition under the guidance of his or her mentor in preparation for the final thesis review. The process is guided by graduate candidates in consultation with their mentor and the Thesis/Exhibition Review Committee.

GRST 7018 0C	01/22/2019 - 05/14/2019	Wirth, Karen
GRST 7018 0Y	01/22/2019 - 05/14/2019	Banning, Michael
GRST 7018 14	01/22/2019 - 05/14/2019	Jancourt, Jan
GRST 7018 1Z	01/22/2019 - 05/14/2019	Kaczynski, Tomasz
GRST 7018 2K	01/22/2019 - 05/14/2019	Keenan, J.
GRST 7018 2Z	01/22/2019 - 05/14/2019	Kaczynski, Tomasz
GRST 7018 38	01/22/2019 - 05/14/2019	Kareken, Michael
GRST 7018 3P	01/22/2019 - 05/14/2019	DuCett, Andy
GRST 7018 3X	01/22/2019 - 05/14/2019	Anderson, Jaime
GRST 7018 42	01/22/2019 - 05/14/2019	O'Brien, James
GRST 7018 50	01/22/2019 - 05/14/2019	Myhre, Donald
GRST 7018 5A	01/22/2019 - 05/14/2019	Petersen, Sarah
GRST 7018 5P	01/22/2019 - 05/14/2019	Huizenga, Kevin
GRST 7018 5Q	01/22/2019 - 05/14/2019	Smith, Joe
GRST 7018 5T	01/22/2019 - 05/14/2019	Mueller, Ellen
GRST 7018 5U	01/22/2019 - 05/14/2019	Hoaglund, Maxwell
GRST 7018 5V	01/22/2019 - 05/14/2019	Swiszcz, Carolyn
GRST 7018 5W	01/22/2019 - 05/14/2019	Gale, Isaac
GRST 7018 5X	01/22/2019 - 05/14/2019	Page, Tyler
GRST 7018 5Y	01/22/2019 - 05/14/2019	Delli quanti, Blue
GRST 7018 5Z	01/22/2019 - 05/14/2019	Lindsay, Alexander
GRST 7018 61	01/22/2019 - 05/14/2019	Schulz, Barbara
GRST 7018 93	01/22/2019 - 05/14/2019	Sands, Amy

### **GRST GM99 - Mentored Credits - 9 Credit(s)**

Mentorship is regarded as the core of the MCAD graduate curriculum. Each semester the student and mentor determine its content, which is summarized in a Learning Contract in context with the student Long-Range Learning Plan. Students work one-on-one with their mentor in the advancement of studio work, studio research, and professional practice. Mentor Credits coursework is structured to facilitate discussions and assess goals on a weekly basis. Credits may also include attending visiting-artist/designer lectures, exhibitions and workshops, audited courses, seminars, and internship and externship opportunities.

GRST GM99 0C	01/22/2019 - 05/14/2019	Wirth, Karen
GRST GM99 0Y	01/22/2019 - 05/14/2019	Banning, Michael
GRST GM99 14	01/22/2019 - 05/14/2019	Jancourt, Jan
GRST GM99 1C	01/22/2019 - 05/14/2019	Brandt, Erik
GRST GM99 1Z	01/22/2019 - 05/14/2019	Micheletti, Zak
GRST GM99 2K	01/22/2019 - 05/14/2019	Keenan, J.
GRST GM99 2Z	01/22/2019 - 05/14/2019	Kaczynski, Tomasz
GRST GM99 38	01/22/2019 - 05/14/2019	Kareken, Michael
GRST GM99 3P	01/22/2019 - 05/14/2019	DuCett, Andy

## Master of Fine Arts: Visual Studies

### **GRST GM99 - Mentored Credits - 9 Credit(s)**

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GRST GM99 3X 01/22/2019 - 05/14/2019	Anderson, Jaime
GRST GM99 42 01/22/2019 - 05/14/2019	O'Brien, James
GRST GM99 50 01/22/2019 - 05/14/2019	Myhre, Donald
GRST GM99 5A 01/22/2019 - 05/14/2019	Petersen, Sarah
GRST GM99 5P 01/22/2019 - 05/14/2019	Huizenga, Kevin
GRST GM99 5C 01/22/2019 - 05/14/2019	Smith, Joe
GRST GM99 5T 01/22/2019 - 05/14/2019	Mueller, Ellen
GRST GM99 5U 01/22/2019 - 05/14/2019	Hoaglund, Maxwell
GRST GM99 5V 01/22/2019 - 05/14/2019	Swiszcz, Carolyn
GRST GM99 5W 01/22/2019 - 05/14/2019	Gale, Isaac
GRST GM99 5X 01/22/2019 - 05/14/2019	Page, Tyler
GRST GM99 5Y 01/22/2019 - 05/14/2019	Delli quanti, Blue
GRST GM99 5Z 01/22/2019 - 05/14/2019	Lindsay, Alexander
GRST GM99 61 01/22/2019 - 05/14/2019	Schulz, Barbara
GRST GM99 93 01/22/2019 - 05/14/2019	Sands, Amy

## Master of Arts: Sustainable Design

### **SD 6500 - Fundamentals of Sustainable Design - 3 Credit(s)**

In this foundational course students are introduced to hands-on and holistic approaches to sustainability. This course covers current sustainability frameworks, principles, and materials assessments, as well as the history and logic behind them, providing students with useful research tools to apply to the ever-changing demands of sustainable design, business, development, and policy-making.

SD 6500 20	01/22/2019 - 05/14/2019	OL	Garcia, Deann
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### **SD 6750 - Creative Leadership - 3 Credit(s)**

Economic, environmental, and ethical crises present leaders with new and complex challenges. Effective, resilient, and agile leaders employ a diversity of skills, experience, and resources to respond to humanity's greatest challenges with creative, innovative, and humane solutions. Students build their capacities to become creative leaders and to work constructively as part of dynamic and collaborative teams through the integration of an ecological perspective for their work, organizations, communities, and the planet.

SD 6750 20	01/22/2019 - 05/14/2019	OL	Nowak, Anita
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### **SD 6810 - Packaging Sustainability - 3 Credit(s)**

We handle packages every day and they account for a third of our waste stream. Using the format of a product-repositioning study, students in this course examine the core ideas of consumer perception and market triggers, material selection, environmental impact, and long-term strategic thinking. By the end of this course, students are able to maximize a package's appeal while minimizing environmental impact.

SD 6810 20	01/22/2019 - 05/14/2019	OL	Jedlicka, Wendy
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## Master of Arts: Sustainable Design

### **SD 7010 - Graduate Sustainability Practicum - 3 Credit(s)**

This professional practicum provides an opportunity for students to gain practical experience in the evolving field of sustainable design and innovation. The practicum may be arranged by the director of career services, the sustainable design program office, or initiated by students, and all practicums must be preapproved by the sustainable design program office. For a practicum to be approved, a mentor relationship and learning experience must exist beyond a simple employment opportunity. Three-credit professional practicums require working 120 hours toward the practicum project (can be accomplished remotely) and keeping a journal or blog to document hours, activities, and learning process.

SD 7010 20 01/22/2019 - 05/14/2019 OL DeLuca, Denise

### **SD 7020 - Graduate Sustainability Thesis - 3 Credit(s)**

Course content is the completion of the graduate project in the field of sustainable design and innovation determined by the student and his or her mentor in consultation with the sustainable design program office.

SD 7020 21 01/22/2019 - 05/14/2019 OL DeLuca, Denise

## Master of Arts: Graphic and Web Design

### **GWD 6420 - Typography - 3 Credit(s)**

This course incorporates research, ideation, and application within large-scale branding, publications, signage, mapping projects, and identity systems. Students investigate conceptual possibilities utilizing research; knowledge of historical and contemporary perspectives; experimental strategies using hand tools and digital software; and personalized design methodologies. Identification of real-world challenges and typographic solutions are explored through professional experiences with external designers. The assignments challenge students to develop and apply visual sensibilities through original solutions. Projects are designed to advance the understanding of how typography can be used to articulate meaning as it relates to a variety of topics including typographic and language systems, identity, conceptual narratives, and sequential implementation.

GWD 6420 20 01/22/2019 - 05/14/2019 R 6:00PM - 7:00PM OL Tejada, Ramon

GWD 6420 21 01/22/2019 - 05/14/2019 R 6:00PM - 7:00PM OL Miller, Heidi

### **GWD 6610 - Web Development - 3 Credit(s)**

In this course students learn how to create visually appealing, well-organized web pages using the fundamental languages for creating content and style on the web: HTML and CSS. The class begins with HTML and is introduced to tags, links, lists, tables, forms, web standards (old, new, and evolving), and the foundation of web page construction. Using CSS, students then apply style sheets to HTML, using fonts, colors, divs, spans, layout, and positioning to create a well-crafted web page.

GWD 6610 20 01/22/2019 - 05/14/2019 OL Algeo, Robert

### **GWD 6620 - Programming for the Web - 3 Credit(s)**

This course introduces the fundamentals of programming using the language of the web, JavaScript. Students explore topics through a variety of projects, including creating interactive web components and building a simple web application. The course progresses towards a student-selected final programming project. Topics include program and data structures, objects and arrays, functions, bugs and error handling, the Document Object Model (DOM), event handling, drawing using HTML5 canvas, data fetching, and using common libraries and tools.

GWD 6620 20 01/22/2019 - 05/14/2019 T 6:00PM - 7:30PM OL Korth, Ken

### **GWD 7415 - Motion Design - 3 Credit(s)**

This course focuses on movement with a time-based application of established graphic form to enhance communication delivery. Through broadcast, video, and web technology-based practices, students advance their capstone project proposal as part of a multi-faceted design approach. Animation and motion graphics are utilized as practical solutions to ongoing design challenges.

GWD 7415 20 01/22/2019 - 05/14/2019 OL Oronsaye, Iyare

## Master of Arts: Graphic and Web Design

### **GWD 7460 - User Experience Design - 3 Credit(s)**

In this course students will acquire the basic UX design skills, including: methods of conducting user and stakeholder research, persona and scenario development, and content organization techniques. An overview of the best practices in the field will also be explored.

GWD 7460 20 01/22/2019 - 05/14/2019

OL Luken, Matthew

## Post-Baccalaureate Certificate: Graphic Design

### **GD 6515 - Advanced Projects Studio - 3 Credit(s)**

Student-selected capstone projects, which may vary from mapping to packaging, print to new media, are produced. Each project requires an accompanying high-quality presentation and process paper. The scale of proposed projects and their final articulation are to be developed and executed during the course in consultation with faculty. Prerequisite: Enrolled in Post-Baccalaureate Graphic Design Program

GD 6515 01 01/22/2019 - 05/14/2019 MW

6:30PM - 9:00PM

440

Hardisty, Joshua