

## Foundation Studies: Liberal Arts

### AH 1701 - Introduction to Art and Design - 3 Credit(s)

The objective of this course is to familiarize students with the major stylistic, thematic, cultural, and historical transformations in art history from prehistoric times to the nineteenth century. This course helps students develop critical tools for the interpretation and understanding of the meaning and function of art objects, architecture, and design artifacts within their original historical contexts. Class sessions consist primarily of lecture with some discussion. Students take in-class examinations and complete short essay assignments.

AH 1701 01	01/18/2022 - 05/10/2022	Mo	9:30AM - 12:00PM	150	HF	Erickson, Luke
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### AH 1702 - Introduction to Art and Design - 3 Credit(s)

This course introduces students to issues in modern art, popular culture, and contemporary art and design. Topics may include the expanding audience for art, the transformation of the art market, the impact of new technologies, the changing status of the artist, and the role of art in society. This course is taught as a seminar with some lecture. Prerequisite: Introduction to Art and Design History 1 or faculty permission

AH 1702 01	01/18/2022 - 05/10/2022	We	9:30AM - 12:00PM	450		Olson, Marsha
AH 1702 02	01/18/2022 - 05/10/2022	Fr	9:30AM - 12:00PM	450		Olson, Marsha
AH 1702 03	01/18/2022 - 05/10/2022	Mo	9:30AM - 12:00PM	434		Tradowsky, Christopher
AH 1702 04	01/18/2022 - 05/10/2022	Tu	9:30AM - 12:00PM	320		Tradowsky, Christopher
AH 1702 05	01/18/2022 - 05/10/2022	We	9:30AM - 12:00PM	434		McKnight Sethi, Cristin
AH 1702 06	01/18/2022 - 05/10/2022	Th	6:30PM - 9:00PM	414		Franklin, William
AH 1702 07	01/18/2022 - 05/10/2022	Th	9:30AM - 12:00PM	414		Dandona, Jessica
AH 1702 08	01/18/2022 - 05/10/2022	We	9:30AM - 12:00PM	410		Erickson, Luke
AH 1702 20	01/18/2022 - 05/10/2022			OLA		Dandona, Jessica

### AH 2101 - Interrogating Post Modernity: The - 3 Credit(s)

This course introduces students to global fine arts production (drawing, painting, sculpture, artists books, performance, public, and socially engaged) since 1945. Using a series of case studies this class examines the historical, theoretical, and aesthetic developments in and relationships between fine arts media. Students engage with a combination of primary and secondary texts, apply visual analysis skills, contextualize artworks, and investigate various political and aesthetic points of view. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2101 01	01/18/2022 - 05/10/2022	Tu	9:30AM - 12:00PM	333		Chisholm, Anna
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### AH 2103 - Applied Arts and Designed Objects - 3 Credit(s)

This course traces the history of applied arts and designed objects through furniture, products, packaging, and multidimensional forms of graphic design. Students examine applied arts and designed objects as part of an evolving human culture of habit, convenience, and status. Various movements and styles within the histories of design genres, as well as the processes and manufacturing of consumer objects are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2103 01	01/18/2022 - 05/10/2022	Tu	9:30AM - 12:00PM	450		Gasterland-Gustafsson, Gretchen
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### AH 2105 - Print Culture, Art, and Communicati - 3 Credit(s)

Since the advent of print and the printing press, text, image, graphic design, comics, and advertising have played significant roles in cultural formation. This course examines the history of mass reproduction of printed matter from the advent of modernity, including books and periodical designs, to the present. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2105 01	01/18/2022 - 05/10/2022	Tu	9:30AM - 12:00PM	105		Stanek, Damon
AH 2105 20	01/18/2022 - 05/10/2022	Tu	9:30AM - 12:00PM	OLS		Lunning, Nancy

## Foundation Studies: Liberal Arts

### AH 2107 - Photography, the Moving Image, and - 3 Credit(s)

The production and reproduction of static, moving, and digital images have grown from work produced by an exotic technology used only by specialists to a socially ubiquitous representational form that generates millions of images, clips, cartoons, gifs, shorts, and films daily. This course surveys the development of (re)produced and moving images from their commercial applications, entertainments, and art to the all-pervasive media in which our popular cultures and artistic cultures exist. Individual artists and makers, as well as their works and contextualized movements within changing technological, economic, and institutional frameworks, are considered. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 2107 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 434 Hoagland, George

### AH 2108 - Screenings for Photography, the Mov - 0 Credit(s)

AH 2108 01 01/18/2022 - 05/10/2022 Mo 6:30PM - 9:00PM 140 Hoagland, George

### EN 1500 - Writing and Inquiry - 3 Credit(s)

Key to the creative and critical growth of the engaged, successful artist is participation in a culture of writing and inquiry. Students in this course focus on the kinds of writing they will encounter and produce in their coursework at MCAD and as creative professionals. Regular writing workshops allow students to concentrate on experiential and practical approaches to writing. Students explore a variety of texts and objects through class assignments, and then develop clear compelling essays employing a variety of rhetorical and narrative strategies.

EN 1500 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 414 HF Hackler, Richard  
EN 1500 02 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 410 HF Santer, Craig

## Foundation Studies: Studio

### FDN 1111 - Foundation: 2D - 3 Credit(s)

Foundation: 2D is an introduction to creative thinking that develops students' skills in research, observation, interpretation, and self-expression. An emphasis is placed on exploring new ways to read and see the world, as well as new ways to report on it. Students learn basic two-dimensional principles through the use of various media, tools, materials, and processes. As a result, students develop a visual and verbal language for analyzing, organizing, shaping, and communicating two-dimensional form and meaning.

FDN 1111 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM M201 Lueth, Patience  
FDN 1111 02 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM M201 Dickerson, Gregory

### FDN 1112 - Foundation: 3D - 3 Credit(s)

This course is an introduction to the understanding of visual creation in the development of knowledge, imagination, and perception. Students are introduced to basic three-dimensional concepts as well as materials and technical production processes. Classroom activities include shop demonstrations of tools and techniques, lectures, critiques and discussions appropriate to promoting the balanced fusion of practice and theory.

FDN 1112 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM 101 Mahoney, George  
FDN 1112 02 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 101 Willemin, Leah  
FDN 1112 03 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 101 Moren, Erin  
FDN 1112 04 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 119 Allan, Abigail  
FDN 1112 05 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 101 Jirka, Brad  
FDN 1112 06 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 101 Alwin, Elizabeth  
FDN 1112 07 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 119 Willemin, Leah

## Foundation Studies: Studio

### FDN 1211 - Foundation: Drawing 1 - 3 Credit(s)

Foundation: Drawing 1 is an introductory drawing course designed to prepare students for study in all majors of the college. Students develop basic drawing skills, including the ability to perceive and express visual relationships, organize a two-dimensional composition, and depict and manipulate form, space, and light. Students work from direct observation of still life, interior space, and landscape.

FDN 1211 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	M205	To Be Announced
FDN 1211 02	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	M205	To Be Announced
FDN 1211 03	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	M205	Simpkins, Nicole

### FDN 1212 - Foundation: Drawing 2 - 3 Credit(s)

Foundation: Drawing 2 is an observationally based drawing course designed to reinforce and develop the basic drawing skills established in Foundation: Drawing 1. Students work with a variety of subjects, including a substantial amount of drawing from the figure. In addition to working from direct observation, students explore drawing as a tool for invention, conceptualization, and idea development. The course also affords students an opportunity to investigate drawing materials in more breadth and depth than in Foundation: Drawing 1. Prerequisite: Foundation: Drawing 1

FDN 1212 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	M215	Aller, Jonathan
FDN 1212 02	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	M215	Banning, Michael
FDN 1212 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	M215	Banning, Michael
FDN 1212 04	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	M215	Gaunt, John
FDN 1212 05	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	M215	Kareken, Michael
FDN 1212 06	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	M109	Quednau, Howard
FDN 1212 07	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	M109	Gaughan, Michael
FDN 1212 08	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	M109	Simpkins, Nicole
FDN 1212 09	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	M109	Gaughan, Michael

### FDN 1311 - Foundation: Media 1 - 3 Credit(s)

Students are introduced to digital resources at MCAD while exploring digital media. Areas covered include the Service Bureau, Gray Studio, and Media Center, along with other digital resources. Students use a variety of software and hardware to learn the basics of working with recorded media, including video, sound, and photography, as well as developing critical language for discussing media and media artists. Prerequisite: None

FDN 1311 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	320	Sferra, Richard
FDN 1311 02	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	414	Severns, Benjamin
FDN 1311 03	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	333	Grant, Leslie
FDN 1311 04	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	434	Grant, Leslie

### FDN 1312 - Foundation: Media 2 - 3 Credit(s)

Building on the knowledge acquired in Foundation: Media 1, this course engages students' skills in observation, recording, editing, critical analysis, and conceptualization within media arts. Through discussions, lectures, and creative projects, students explore various modes of media presentation and the power of moving images and multimedia work. Using digital technologies to deepen their media and technology foundation, students explore complex concepts and techniques for creating impactful work. Prerequisite: Foundation: Media 1

FDN 1312 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	105	Galanos, Katinka
FDN 1312 02	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	432	Galanos, Katinka
FDN 1312 03	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	303	Severns, Benjamin

## Foundation Studies: Studio

### FDN 1411 - Ideation and Process - 3 Credit(s)

Everything we make has its beginning as an idea, which takes form as an artist/designer makes a series of decisions to guide its creative evolution. This course is designed to help students explore the development of new ideas and their own process of making. Students also create visual tools to track their creative process from idea through construction and then to post-production analysis. The course consists of discussions, critiques, exercises, and visual logs. Prerequisite: Sophomore standing

FDN 1411 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	432	Lock, Gudrun
FDN 1411 02	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	410	McMeans, Patricia
FDN 1411 03	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	M219	Lobberecht, Janet

### FDN 1412 - Sophomore Seminar: Contemporary - 1 Credit(s)

Studio practice is more than just making things: it's also the context, marketing, and creative space that maintain creative work. Contemporary Practice introduces students to the foundations, variety, and tools of a professional practice. Students upgrade websites and documentation, enter contests, and create professional presentations of their work. Classes consist of lectures, student presentations, and guest speakers from a wide range of disciplines. Prerequisite: Sophomore standing

FDN 1412 20	01/18/2022 - 05/10/2022	Fr	9:00AM - 10:30AM	OLS	McCartney, Paula
FDN 1412 21	01/18/2022 - 05/10/2022	Fr	10:30AM - 12:00PM	OLS	McCartney, Paula
FDN 1412 22	01/18/2022 - 05/10/2022	Fr	9:00AM - 10:30AM	OLS	Petersen, Sarah
FDN 1412 23	01/18/2022 - 05/10/2022	Fr	10:30AM - 12:00PM	OLS	Petersen, Sarah
FDN 1412 24	01/18/2022 - 05/10/2022	Fr	10:30AM - 12:00PM	OLS	McMeans, Patricia

## Liberal Arts: Art History

### AH 3365 - History of Animation - 3 Credit(s)

This course surveys the history of the animation medium explored through various methods and techniques, as well as through shared themes from various countries and filmmaking traditions. Central topics include propaganda, personal filmmaking, abstraction, technical innovations, and politics and social protest. Connections between animation and editorial caricature, the fine arts, the avant-garde, illustration, and media other than film are made throughout the course. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission

AH 3365 20	01/18/2022 - 05/10/2022	We	9:30AM - 12:00PM	OLS	Lunning, Nancy
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### AH 3440 - Curation and Conservation: - 3 Credit(s)

This course allows students a close look at the materials and techniques used in both historical and contemporary art conservation. The class will work with conservators from the Midwest Art Conservation Center and items in local collections to gain an overview of the technical study of art history through hands-on experience studying and evaluating works of art, lab experiences, and readings and discussions of issues and debates in art conservation. Combining science, art history, and museum studies, this course seeks to explore the materiality of art-making from the perspective of both artist and audience. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3440 01	01/18/2022 - 05/10/2022	Fr	9:30AM - 12:00PM	105	Dandona, Jessica
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### AH 3500 - Visual Perspectives - 3 Credit(s)

Visual perspectives are systems for creating space and distance on a flat surface. Different cultures position the viewer in varied ways that condition what they see and the way they see it. Linear perspective is a seminal event in Western art history in which the position of the individual observer became an engine for the development of Modernity. This course focuses on the historical development of various visual perspective systems and their impact on conceptions of space and time. Class sessions are an equal mix of lecture and discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

AH 3500 01	01/18/2022 - 05/10/2022	We	9:30AM - 12:00PM	430	Westbrook, Thomas
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## Liberal Arts: Art History

### AH 3570 - Focus on Textiles: Global Dress and - 3 Credit(s)

This course introduces students to a global history of textiles, dress, and fiber arts, from prehistory to the present. We will explore the materiality of fibers such as wool, linen, silk, and cotton alongside specific techniques (e.g. dyeing, embroidery, felting, weaving) that makers from diverse historical, cultural, economic, political, and environmental contexts and artistic traditions makers have used to create textiles. We will consider elements of design involved in making historic textiles and dress as well as explore the work of contemporary fiber artists who draw upon rich global traditions of textile-making, within which textiles are produced and consumed. To complement our exploration of textiles and its related historiography, we will look at textiles in collections in the Twin Cities to better understand this vibrant and enduring medium. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission

AH 3570 01 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM 101 McKnight Sethi, Cristin

### AH 3606 - World Film: Art Film - 3 Credit(s)

For the last half-century, the look, language, and subject matter of films have been blown wide open. This change is the work of dedicated and curious cinematic visionaries from every continent. This course explores several of their works, beginning in the 1950s and advancing to the present day. The ultimate goal is to see how these artists have challenged expectations of classical form or appropriated themes and how a globally interconnected world cinema has developed. Works by acclaimed directors are shown and compared to lesser-known filmmakers' equally vital and influential works. Classes are primarily lecture and discussion. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3606 01 01/18/2022 - 05/10/2022 We 6:30PM - 9:00PM 101 Stanek, Damon

### AH 3614 - Screenings: World Film: Art and - 0 Credit(s)

AH 3614 01 01/18/2022 - 05/10/2022 Tu 6:30PM - 9:00PM 140 Stanek, Damon

### AH 3657 - History of Comic Art - 3 Credit(s)

Although comics now include a vast collection of different articulations of image and text, their shared history reflects the movement from strictly pulp publications on cheap paper created by assembly line artists to complex stories with provocative images. This course follows the global history of comic art from its origins to the contemporary moment. The development and range of image and textual forms, styles, and structures that differentiate the vast compendium of such work inform the discourse in class. Classes are primarily lecture with some discussion. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission

AH 3657 01 01/18/2022 - 05/10/2022 Mo 9:30AM - 12:00PM 440 Green, Diana

### AH 3862 - Bauhaus Design - 3 Credit(s)

Even after the Nazis closed its doors in 1933, the Bauhaus remains a fascinating cultural phenomenon. This experimental design school challenged the relationship between art, technology, and industrial production, creating a design philosophy that has been emulated across the world. Simultaneously a school, an idea, and a movement, the Bauhaus embodies a complex narrative shaped by contradictory responses to twentieth-century modernism.

While focusing on the major designers whose works and artistic philosophies shaped the Bauhaus in Germany, this course also examines the dissemination of the Bauhaus idea in the United States. Students follow these discussions with an investigation into the role of the Bauhaus idea today. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

AH 3862 01 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM 101 Gasterland-Gustafsson, Gretchen

## Liberal Arts: Art History

### **AH 3875 - Readings in the Graphic Novel - 3 Credit(s)**

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze five graphic novels, as well as engage in extensively critical scholarship on and about the graphic novel form. Looking at graphic novels in the genres of mystery, superhero, manga, memoir, and works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

AH 3875 01 01/18/2022 - 05/10/2022 Th 6:30PM - 9:00PM 410 Pistelli, John

### **AH 4725 - Islamic Art - 3 Credit(s)**

This course will examine Islamic art and architecture through religious, historical, political, and cultural practices from the seventh century to the present. Combining a thematic approach (such as kingship, gift exchange, identity, etc.) with the more traditional chronological and geographical approaches, this course will trace the visual and material culture of Islam and its global influence. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

AH 4725 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 101 McKnight Sethi, Cristin

### **AH 4728 - African American Art - 3 Credit(s)**

This course provides a comprehensive introduction to the visual art of African Americans from the Colonial period to the present. The course examines a variety of visual media from painting, sculpture, and photography to popular culture objects and mass media images. In addition, students critically examine the ways in which the constructed meanings of "blackness" intersect with representational practices of gender, sexuality, and class, as well as the training and education of artists, public and private patronage, and the history of arts criticism and art history. Class sessions include both lectures and discussions. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission.

AH 4728 01 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM 440 Chisholm, Anna

### **AH 5913 - Art History Seminar - 3 Credit(s)**

Cultural definitions of art shift from one historical moment to the next. The practice of research in art history can help make these transformations explicit, understandable, and in some cases predictable. This course introduces the practice of art history through some of the significant theories, methodologies, and key concepts that inform contemporary and historical art criticism. In completing this course, students conduct their own research in an art history topic and gain familiarity with the historical and theoretical frameworks within which to place art and artistic practice. Prerequisite: Introduction to Art and Design: History 2 and one AH or one cross-listed AH/HU elective, or faculty permission

AH 5913 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 434 Chisholm, Anna

## LA: Humanities & Science: Creative and Professional Writing

### **CPW 3043 - Magical Realism - 3 Credit(s)**

This class involves a close study of novels and short stories that fit within the genre of magical realism within the context of an introductory writer's workshop. Magical realism engages a combination of traditional realism infused with the fantastic, the mythical, and the nightmarish. Students will read novels and short fiction from different cultural contexts in order to compare the workings of magical realism around the world, examine other contemporary manifestations of magical realism in media, and create their own writing in the style of the genre. Prerequisite: Writing and Inquiry or faculty permission

CPW 3043 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 432 Johnson, Andrew

## LA: Humanities & Science: Creative and Professional Writing

### CPW 3045 - Introduction to Poetry - 3 Credit(s)

In this hands-on class, students read the work and advice of contemporary poets, along with selected examples from the past, to hone the crafts of sound, the line, metaphor, voice, imagery, and revision in their own poems. Through guided exercises students deepen their understanding of the creative process. By viewing live and videotaped interviews and readings and exploring the publishing process, students gain a sense of the many forms in which contemporary poets appear. Class sessions are discussion-based. Prerequisite: Writing and Inquiry or faculty permission

CPW 3045 01	01/18/2022 - 05/10/2022	Th	9:30AM - 12:00PM	320	Workman, Elisabeth
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### CPW 3065 - Narrative and Storytelling - 3 Credit(s)

Storytelling is humankind's oldest art form, and in many ways we define and know ourselves best by the creation of a series of events that almost magically transform themselves into plot, characters, and themes. How we invent and tell a story is how we see the world. Narrative and Storytelling develops students' appreciation for plot, story arc, and character development, and familiarizes students with the various techniques of sequential narrative, non-sequential narrative, and experimental narrative. Prerequisite: Writing and Inquiry or faculty permission

CPW 3065 01	01/18/2022 - 05/10/2022	Th	9:30AM - 12:00PM	450	Savage, Kathryn
CPW 3065 02	01/18/2022 - 05/10/2022	Fr	9:30AM - 12:00PM	320	Monks, Kimberly
CPW 3065 03	01/18/2022 - 05/10/2022	Th	9:30AM - 12:00PM	432	To Be Announced

### CPW 3370 - Funding Creative Ventures: Writing - 3 Credit(s)

Funding creative ventures requires developing proposals that are clearly, concisely, and persuasively written. This course covers the essential skills needed for effective proposal writing in creative and commercial settings. Students concept, write, and revise project proposals using grant templates, crowdfunding platforms, and proposal documents as references. Through case studies, students examine various funding channels, then develop project proposals with matching budget projections that are delivered through writing and presentations. Prerequisite: Writing and Inquiry or permission of faculty

CPW 3370 20	01/18/2022 - 05/10/2022	Fr	9:30AM - 12:00PM	OLS	Rebollar, Jovan
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### CPW 3915 - Science Fiction and Fantasy - 3 Credit(s)

This class combines a close study of the works of classic and contemporary fantasy/science fiction writers with a writing workshop component. The primary focus of this class is the creation of altered realities—worlds that present a reality as different, yet connected and meaningful to our own. A series of assigned writing exercises give participants in the class the chance to build their own worlds and begin the process of peopling them with appropriate characters. Class exploration focuses on developing students' own unique logic, questions, interrogations, and approaches to fantasy/science fiction genre writing. Class sessions are discussion-based. Prerequisite: Writing and Inquiry or faculty permission

CPW 3915 01	01/18/2022 - 05/10/2022	Mo	9:30AM - 12:00PM	420	Santer, Craig
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### CPW 3920 - Creative Writing - 3 Credit(s)

This course investigates the aesthetic issues at the heart of writing as an art in itself. Course topics illuminate the kind of thinking that guides and inspires and require students to develop presentations and to explore creatively. Students engage in deep investigations into the nature of communication and inquiries about the role of language. The class may include trips to and possibly participation in local events to enhance the classroom experience and students' understanding of the creative writing process. Prerequisite: Writing and Inquiry or faculty permission

CPW 3920 01	01/18/2022 - 05/10/2022	Mo	9:30AM - 12:00PM	414	HF	Hackler, Richard
CPW 3920 20	01/18/2022 - 05/10/2022			OLA		Hlavacek, Maya
CPW 3920 21	01/18/2022 - 05/10/2022			OLA		Hlavacek, Maya

## LA: Humanities & Science: Creative and Professional Writing

### CPW 5910 - Advanced Writing for the Screen - 3 Credit(s)

In Advanced Writing for the Screen, each student develops and structures a conventional or alternative screenplay. Students who choose a mid-length format write the complete screenplay, while students who choose a feature-length format write a significant portion of the work. Students orally present their ideas for feedback from the class, then write iterative drafts of their scripts to be read for class critiques. Feedback is rigorous but supportive, and each student is expected to write at a high level. It is recommended that students complete Beginning Screenwriting before enrolling in this course. Prerequisite: Writing for the Screen

CPW 5910 01 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM 333 Jendrzewski, Rachel

## LA: Humanities & Sciences: Humanities

### HU 3043 - Magical Realism - 3 Credit(s)

This class involves a close study of novels and short stories that fit within the genre of magical realism within the context of an introductory writer's workshop. Magical realism engages a combination of traditional realism infused with the fantastic, the mythical, and the nightmarish. Students will read novels and short fiction from different cultural contexts in order to compare the workings of magical realism around the world, examine other contemporary manifestations of magical realism in media, and create their own writing in the style of the genre. Prerequisite: Writing and Inquiry or faculty permission

HU 3043 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 432 Johnson, Andrew

### HU 3328 - Folk and Fairy Tales - 3 Credit(s)

For generations, the transformative and magical powers of traditional folktales and fairytales have defined and shaped identities and characters. Indeed, these literary forms have become part of everyday culture. In this course students examine why these tales have had such staying power, the controversies that have surrounded them, and how they relate to the historical, political, and social issues of their times. From the bloody chamber of Bluebeard to the coming of age of Little Red Riding Hood, students trace the evolution of these folk narratives to the current retellings of these tales in both literature and film. Objectives of the class include gaining the ability to: read and analyze select, key examples of traditional folktales and fairytales; explain folktales and fairytales in relation to historical, political, and social issues; identify the ways in which folktales and fairytales reflect and influence everyday culture; understand and use the methods of literary analysis; and demonstrate an awareness of the transformation of folktales and fairytales up to the present day. Courses consist of discussion with some lecture.

HU 3328 01 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM 432 Parmar, Nissa

### HU 3432 - World Literature - 3 Credit(s)

This course provides an introduction to literature from a global and historical perspective, from Gilgamesh to Gabriel García Márquez, and from the poetry of classical China to that of Stalinist Russia. In the four thousand years of literary history that this course covers, students read epic and lyric poems, religious tracts, philosophical dialogues, short stories, novels, and plays. Along with a survey of literature of the world, this course introduces students to the methods and concepts of literary studies and analysis. Class sessions are a mixture of lecture, discussion, and group work.

HU 3432 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 410 Hudecova, Eva

### HU 3523 - An Ethical Life - 3 Credit(s)

What does it mean to lead "an ethical life"? This course covers the writings of ethicists from Aristotle to the present and helps students understand what they know and value. Students are challenged to realize and to act upon the principles of an ethical life in their personal and professional development. To these ends, individuals in this course explore the so-called enduring questions of truth, good, and beauty through close readings of key texts from the philosophical traditions of various cultures. Students at times employ a comparative approach, situating the Greeks as well as Enlightenment figures in relation to historical and emerging traditions, both in Western and non-Western contexts.

HU 3523 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 440 Licht, Melissa

## LA: Humanities & Sciences: Humanities

### HU 3606 - World Film: Art and Independents - 3 Credit(s)

For the last half-century, the look, language, and subject matter of films have been blown wide open. This change is the work of dedicated and curious cinematic visionaries from every continent. This course explores several of their works, beginning in the 1950s and advancing to the present day. The ultimate goal is to see how these artists have challenged expectations of classical form or appropriated themes and how a globally interconnected world cinema has developed. Works by acclaimed directors are shown and compared to lesser-known filmmakers' equally vital and influential works. Classes are primarily lecture and discussion. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HU 3606 01 01/18/2022 - 05/10/2022 We 6:30PM - 9:00PM 101 Stanek, Damon

### HU 3614 - Screenings for World Film: Art and - 0 Credit(s)

HU 3614 01 01/18/2022 - 05/10/2022 Tu 6:30PM - 9:00PM 140 Stanek, Damon

### HU 3862 - Bauhaus Design - 3 Credit(s)

Even after the Nazis closed its doors in 1933, the Bauhaus remains a fascinating cultural phenomenon. This experimental design school challenged the relationship between art, technology, and industrial production, creating a design philosophy that has been emulated across the world. Simultaneously a school, an idea, and a movement, the Bauhaus embodies a complex narrative shaped by contradictory responses to twentieth-century modernism.

While focusing on the major designers whose works and artistic philosophies shaped the Bauhaus in Germany, this course also examines the dissemination of the Bauhaus idea in the United States. Students follow these discussions with an investigation into the role of the Bauhaus idea today. Prerequisite: Introduction to Art and Design: History 2 (may be taken concurrently) or faculty permission.

HU 3862 01 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM 101 Gasterland-Gustafsson, Gretchen

### HU 3875 - Readings in the Graphic Novel - 3 Credit(s)

The graphic novel is an art form that offers the best of both worlds. While gaining legitimacy as a literary/art form, it retains the excitement and unique properties of reading a comic book. Students in this course read, discuss, and analyze five graphic novels, as well as engage in extensively critical scholarship on and about the graphic novel form. Looking at graphic novels in the genres of mystery, superhero, manga, memoir, and works beyond categorization, students examine how these stories are structured: the forms of novel, novella, and short story help differentiate and explain the subtleties of these forms. The class focuses on social, structural, and thematic issues of these specific texts and explores the possibilities of the form itself. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

HU 3875 01 01/18/2022 - 05/10/2022 Th 6:30PM - 9:00PM 410 Pistelli, John

### HU 3915 - Science Fiction and Fantasy - 3 Credit(s)

This class combines a close study of the works of classic and contemporary fantasy/science fiction writers with a writing workshop component. The primary focus of this class is the creation of altered realities—worlds that present a reality as different, yet connected and meaningful to our own. A series of assigned writing exercises give participants in the class the chance to build their own worlds and begin the process of peopling them with appropriate characters. Class exploration focuses on developing students' own unique logic, questions, interrogations, and approaches to fantasy/science fiction genre writing. Class sessions are discussion-based. Prerequisite: Writing and Inquiry or faculty permission

HU 3915 01 01/18/2022 - 05/10/2022 Mo 9:30AM - 12:00PM 420 Santer, Craig

### HU 3919 - Young Adult Literature - 3 Credit(s)

This course offers an introduction into the study of young adult literature. Students will read and critique an array of young adult novels while assessing how the genre constructs and deconstructs gender, class, race, sexual orientation, and other identity categories. Students will also consider the ways young adult literature informs our understanding of audience, genre, format and critical issues from the perspectives of publishers.

HU 3919 01 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM 440 Lemanski, Laura

## LA: Humanities & Sciences: Humanities

### HU 4725 - Islamic Art - 3 Credit(s)

This course will examine Islamic art and architecture through religious, historical, political, and cultural practices from the seventh century to the present. Combining a thematic approach (such as kingship, gift exchange, identity, etc.) with the more traditional chronological and geographical approaches, this course will trace the visual and material culture of Islam and its global influence. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission

HU 4725 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 101 McKnight Sethi, Cristin

### HU 4728 - African American Art - 3 Credit(s)

This course provides a comprehensive introduction to the visual art of African Americans from the Colonial period to the present. The course examines a variety of visual media from painting, sculpture, and photography to popular culture objects and mass media images. In addition, students critically examine the ways in which the constructed meanings of "blackness" intersect with representational practices of gender, sexuality, and class, as well as the training and education of artists, public and private patronage, and the history of arts criticism and art history. Class sessions include both lectures and discussions. Prerequisite: Introduction to Art and Design: History 2 and a 3000-level AH or HU course, or faculty permission.

HU 4728 01 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM 440 Chisholm, Anna

## LA: Humanities & Science:Scientific & Quantitative Reasoning

### SQR 3025 - Creative Analytics: Seeing Numbers - 3 Credit(s)

We are surrounded by endless amounts of data. In nature, we can see inherent rhythms that can be appreciated numerically. This course uncovers the process of gathering and analyzing data from known sample sets such as websites, market research, government agencies, and more. Students will explore the theory of analytics, identify sources of data, and practice the methods of visualizing data in a variety of contexts including applications in communications, marketing, and as applied in a creative practice.

SQR 3025 20 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM OLS Murphy Johnson, Nora

### SQR 3357 - The Natural World - 3 Credit(s)

This course concerns itself with the great variety and the interdependence of species that live on this planet. Students discuss just how species evolve and grow and how they die and become extinct. Change over time in living organisms is a major theme of this course. Class sessions are primarily lecture-based with some discussion. Assignments include examinations and short essays. In addition, a biodiversity field trip gives students practical experience in observing the living and the interactive cycle of one species.

SQR 3357 20 01/18/2022 - 05/10/2022 OLA Pizza, Meredith

### SQR 3440 - Curation and Conservation: Science - 3 Credit(s)

This course allows students a close look at the materials and techniques used in both historical and contemporary art conservation. The class will work with conservators from the Midwest Art Conservation Center and items in local collections to gain an overview of the technical study of art history through hands-on experience studying and evaluating works of art, lab experiences, and readings and discussions of issues and debates in art conservation. Combining science, art history, and museum studies, this course seeks to explore the materiality of art-making from the perspective of both artist and audience. Prerequisite: Introduction to Art and Design: History 2 or faculty permission

SQR 3440 01 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM 105 Dandona, Jessica

## LA: Humanities & Science: Scientific & Quantitative Reasoning

### SQR 3500 - Visual Perspectives - 3 Credit(s)

Visual perspectives are systems for creating space and distance on a flat surface. Different cultures position the viewer in varied ways that condition what they see and the way they see it. Linear perspective is a seminal event in Western art history in which the position of the individual observer became an engine for the development of Modernity. This course focuses on the historical development of various visual perspective systems and their impact on conceptions of space and time. Class sessions are an equal mix of lecture and discussion. Prerequisite: Introduction to Art and Design History 2 (may be taken concurrently) or faculty permission.

SQR 3500 01 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM 430 Westbrook, Thomas

## LA: Humanities & Science: Social Science

### SO 2340 - Introduction to General Psychology - 3 Credit(s)

Psychology is the science of behavior and mental processes. Psychologists use scientific methods to study the behavior and the mental activity of humans and animals. Psychologists search for the causes of behavior both within an organism (biology) and within the environment (experiences). This course introduces students to the broad discipline of psychology, focusing on theories and research explaining behavior. Major areas include, but are not limited to, motivation, sensation, perception, learning, cognition, development, stress and health, personality and psychopathology, and psychobiology. Students gain knowledge of the terminology and methods used in psychological science including fundamental principles, people, and theories important in the field while learning to analyze, synthesize, and critically evaluate ideas, arguments, theories, and opposing points of view regarding fundamental psychological principles. Prerequisite: Writing and Inquiry

SO 2340 01 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM 434 Naini, Savana

### SO 3353 - Ethnography for Artists and - 3 Credit(s)

Ethnography is the primary tool of anthropologists and is a powerful method for analyzing cultural dynamics, objects, and settings. A basic understanding of ethnographic approaches enables artists and designers to work more sensitively, effectively, and ethically in the public sphere. This course introduces a variety of ethnographic methods, including traditional participant observation, life histories, interviewing, visual ethnography, and ethnographic marketing. Students achieve a basic understanding of ethnographic approaches and apply them in their own ethnographic fieldwork.

SO 3353 01 01/18/2022 - 05/10/2022 Th 6:30PM - 9:00PM 432 Christian-Ronning, Evelyn

### SO 3520 - Current Events - 3 Credit(s)

This course examines through various lenses the ways in which contemporary events circulate in the news, from hard-copy newspapers to online blogs, from trained journalists to eyewitness observers, and from social media venues to emerging media forms. Individuals in this course engage deeply with the local, national, and international news and explore the many sides to contemporary issues, covering a range of events, topics, and regions. Key to understanding the contemporary news is not only developing a sense of how history can repeat itself but also learning to employ strategies of critical literacy in order to examine information in greater depth and detail. How do political speeches, authority figures, media pundits, and public opinion polls influence and get influenced by contemporary events as represented in the news? What strategies and paths might help the contemporary global citizen be accurately and also critically informed about the world today?

SO 3520 20 01/18/2022 - 05/10/2022 OLA Johnson, Kjel

### SO 3853 - Economics for Artists and Designers - 3 Credit(s)

This course combines basic economic principles with tools from the discipline of urban and regional economics. It focuses on ways in which artists and designers contribute to the prosperity of their city, and shows how their work can contribute to the economic success of potential employers, customers, or clients.

SO 3853 20 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM OLS Borrup, Thomas

## LA: Humanities & Science: Liberal Arts Elective

### HS 3852 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. This course fulfills a Liberal Arts elective requirement in Humanities and Sciences for BFA students. Prerequisite: Junior or senior standing

HS 3852 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 440 Idnani, Aneela

## LA: Humanities & Science: Liberal Arts Capstone

### HS 5011 - LA Advanced Seminar: Craft - 3 Credit(s)

The Liberal Arts Advanced Seminar: Craft enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in the history of a specific studio practice, discipline, process, exploring the state of a craft or discipline, issues of technology and artistic production, arts pedagogy, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5011 01 01/18/2022 - 05/10/2022 Mo 9:30AM - 12:00PM 432 Gasterland-Gustafsson, Gretchen

### HS 5012 - LA Advanced Seminar: Creativity - 3 Credit(s)

The Liberal Arts Advanced Seminar: Creativity enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring the nature of creativity and creative endeavors, creative writing, performance, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5012 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 432 Johnson, Kjel

### HS 5013 - LA Advanced Seminar: Critique - 3 Credit(s)

The Liberal Arts Advanced Seminar: Critique enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in art criticism, art journalism, art history, curatorial studies, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5013 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 101 Savage, Kathryn

### HS 5014 - LA Advanced Seminar: Community - 3 Credit(s)

The Liberal Arts Advanced Seminar: Community enables students to pursue their own research and writing goals within a seminar setting. Though students from any major can enroll in this class, this seminar is especially intended to appeal to students who are interested in exploring ethnography, sociology, market research, socially-engaged art, public art, and other related fields. Projects are student-originated and consist of both a written piece and a public presentation. Class sessions are discussion-based and interactive. Group learning is emphasized. Prerequisites: Completion of Cultural Awareness Requirement, Junior standing

HS 5014 20 01/18/2022 - 05/10/2022 Mo 6:30PM - 9:00PM OLS Pankonien, Dawn

## BFA Studio: Animation

### ANIM 2000 - Introduction to Animation - 3 Credit(s)

This course introduces students to production techniques of 2D and 3D animation. Students learn the basics of traditional character animation (i.e., Disney fundamentals) through a series of exercises including ball bounce, walk cycle, and sound sync. A small portion of the class will include an introduction to Maya 3D, a computer graphics application for animation, modeling, and rendering. Individual exploration is emphasized in assignments and critique, culminating in the creation of a short, animated project. Prerequisite: Foundation Media 1, Foundation Drawing 1

ANIM 2000 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	450	Nelson, Katie
ANIM 2000 02	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	450	Bahn, Hallie
ANIM 2000 03	01/18/2022 - 05/10/2022	Tu Th	6:30PM - 9:00PM	450	McKinnie, Neville
ANIM 2000 04	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	320	Fritze, Emily

### ANIM 2500 - Drawing for Animators - 3 Credit(s)

Expanding upon Foundation Drawing 1, students will construct poses for both 2D and 3D character animation. Students will draw from the nude model to explore techniques and concepts including gesture drawing, basic shapes, line of action, silhouette, perspective, balance, force, and rhythm. In addition to in-class drawing, students will participate in weekly lectures and demonstrations. A completed sketchbook at the end of the semester is required. Prerequisite: Character Animation 1 (may be taken concurrently)

ANIM 2500 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	M219	Solid, Kristin
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### ANIM 3010 - Stop-Motion Animation - 3 Credit(s)

This class provides a thorough understanding of stop-motion fundamentals. Students explore the stop-motion toolbox through a variety of exercises including armature, character building, go motion, lip sync, replacements, simple casts, registration, photo cut, and strata cut. Students produce a stop-motion short for their final projects using a variety of industry standard software. The class will include recommended readings, lectures, demonstrations as well as historic and contemporary stop-motion screenings. Prerequisite: Introduction to Animation

ANIM 3010 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	440	Nelson, Katie
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### ANIM 3020 - Character Animation 1 - 3 Credit(s)

Believable characters remain the foundation and most difficult skill of successful animation. This course concentrates on creating credible characters that can walk, talk, and think, depicted through the techniques of timing, staging, and acting. Students begin with a basic drawing method for describing gesture and form, and then go on to produce pencil tests, animatics, and finished movement animations. Beginning with structured projects aimed at specific animation principles, students eventually develop their own scenarios and final project. Lectures, in-class drawing time, and weekly assignments are augmented by occasional demonstrations and visual aids. Students also analyze basic animation principles from single-frame viewing of short selected segments of classic animated shorts and features. Weekly group critiques and individual consultation during in-class work are also provided. Prerequisite: Introduction to Animation

ANIM 3020 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	M200	Gruszka, Chris
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### ANIM 3023 - Character Design - 3 Credit(s)

Students study various models of character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical and contemporary animation. Weekly journals and exercises are assigned so that students may develop observational and invented figure drawing skills. An emphasis is placed on reducing detail to make a character suitable for animation and developing character sheets to help visual rotations in perspective space. Prerequisite: Introduction to Animation

ANIM 3023 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	420	Gruszka, Chris
ANIM 3023 02	01/18/2022 - 05/10/2022	Tu Th	6:30PM - 9:00PM	320	Solid, Kristin

## BFA Studio: Animation

### ANIM 3033 - VFX - 3 Credit(s)

In this course, students learn how to enhance films and stories with visual effects, using both industry techniques and do-it-yourself principles. The focus of the course is to incorporate visual effects into live-action footage using Adobe After Effects. Students learn previsualization, how to shoot footage for visual effects shots, green screen keying techniques, tracking, masking, acting for visual effects and finishing techniques. Students complete engaging and creative technical assignments in order to create a finished short piece utilizing techniques learned in class. This class is designed for both film and animation majors. Prerequisite: Introduction to Animation or Introduction to Film

ANIM 3033 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 452 Nelson, Michael

### ANIM 3040 - 3D Modeling - 3 Credit(s)

3D modelers are capable of fashioning characters, objects, and locations out of thin air – but how do they make their creations functional and compelling? In this course, students will explore essential modeling tools and techniques, craft organic and hard-surface assets, and learn how to organize the underlying structures so models are ready for rigging, animation, look development, and lighting. Skills and concepts are applicable to film and television entertainment, video games, advertising, commerce, education, pop art, and more. Prerequisite: Introduction to Animation

ANIM 3040 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 330 Gilley, Shannon

### ANIM 3050 - Storyboard - 3 Credit(s)

This course is designed for animation, filmmaking, and comic art students. Working from pre-existing and student-created scripts and narrative ideas, students analyze the various techniques involved in the visualization of stories and sequences for film and animation production. This includes script and story adaptation, continuity, camera placement, image sequencing, shot composition, styling, and mood. Students learn the visual “language” of storyboarding and continuity sketching and the various professional and artistic needs these forms serve. Vigorous in-class critiques address storyboard effectiveness with a strong emphasis on the process of revision and refinement. Assignments include the development of several short animation and film storyboards and a final project consisting of a two- to five-minute production storyboard from the student’s own script or story. Prerequisite: Introduction to Animation and Introduction to Filmmaking

ANIM 3050 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM 440 Gruszka, Chris

### ANIM 3070 - Intermediate 3D - 3 Credit(s)

In this course, students will take their 3D skill sets to the next level on two fronts: First, students learn the art of rigging, where objects and characters are given the underlying structures that animators use to create the illusion of life. Discover how to analyze the kinematic requirements for hard-surface and organic subjects, and then build those capabilities using skeletons, deformers, and controllers. Second, students will plan and execute an independent project that promotes research and practice in an area of interest. This work will expand the student’s portfolio and serve as practice for the upcoming senior thesis project. Prerequisites: 3D Modeling, 3D Animation, 3D Rendering

ANIM 3070 01 01/18/2022 - 05/10/2022 Tu Th 9:30AM - 12:00PM 330 Grey, Aaron

### ANIM 4010 - Internship: Animation - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

ANIM 4010 91 01/18/2022 - 05/10/2022 Wencil, Samantha

## BFA Studio: Animation

### **ANIM 5010 - Advanced Animation Seminar - 3 Credit(s)**

Advanced Animation Seminar is designed for students to develop individual or group projects in close conjunction with faculty guidance. Individual projects evolve through a detailed and continuous process of presentation, critique, and revision. In addition, a wide variety of animation is screened and discussed with regard to production issues, context, and story. All students are required to complete two minutes of animation. Prerequisites: Character Animation 1 or 3D Animation, successful Junior Review

ANIM 5010 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	320	Bahn, Hallie
ANIM 5010 02	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	331	Thursday, Merit

### **ANIM 5101 - ANIM Senior Project 1 - 3 Credit(s)**

This is part one of a two-part course required of each senior animation major to begin the development of a substantial body of work in a specific field. Course content includes critical readings, position paper, individual and group discussion, visiting artists, and informational meetings. Prerequisites: Successful Junior Review, senior standing

ANIM 5101 01	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	414	Solid, Kristin
ANIM 5101 02	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	320	Nelson, Katie

### **MA 3045 - Studio and Set - 3 Credit(s)**

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	320	Sferra, Richard
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### **MA 4000 - Professional Practice FILM PH WMM - 3 Credit(s)**

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	452	McMeans, Patricia
MA 4000 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	140	Gilley, Shannon

## BFA Studio: Comic Art

### **COM 2000 - Introduction to Comics - 3 Credit(s)**

Introduction to Comics is a balanced exploration of simple character development and sequential storytelling. Technical demonstrations and weekly assignments cover penciling, various inking techniques, coloring, and lettering and are focused on composition, style, space, storytelling, perspective, gesture, and mood. Lectures and presentations on various comic genres and artists, readings, and discussions of the creative process complement technical instruction. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Drawing 2, Foundation: Media 1 (Foundation: Drawing 2 and Foundation: Media 1 may be taken concurrently)

COM 2000 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	450	To Be Announced
COM 2000 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	420	Fricke, Paul
COM 2000 03	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	410	Delliquanti, Blue
COM 2000 04	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	M200	To Be Announced

## BFA Studio: Comic Art

### COM 3030 - Comic Character Development - 3 Credit(s)

Comic Character Development students study various models of comic character creation, including realistic, heroic, exaggerated, and invented form, in addition to a variety of body expressions, facial expressions, and locomotion. Discussions and assignments in character creation for the narrative are explored. Lectures and discussions cover historical comics artists and contemporary artists. Weekly journals and comic exercises are assigned so that students may develop observational and invented figure drawing skills. Prerequisite: Introduction to Comics

COM 3030 01	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	410	Algeo, Robert
COM 3030 02	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	432	Fricke, Paul

### COM 3040 - Experimental Comics - 3 Credit(s)

Experimental Comics trains students to expand their storytelling ranges. Students learn to utilize restriction and experimentation as ways to help tell a story. Discussions are held surrounding important contemporary comic professionals and groups who are pushing the boundaries of comic narrative. As the semester progresses, students work from their own story ideas and develop them further through individual and group critiques. Lectures and presentations on experimental comics, short exercises, individual and group critiques, readings, and discussions are used to help students work toward self-direction and a strong use of process. Prerequisite: Comic Media and Concepts

COM 3040 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	440	To Be Announced
COM 3040 02	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	434	Schulz, Barbara

### COM 3070 - Comic Storytelling - 3 Credit(s)

This class focuses on helping students develop their comic storytelling techniques by illuminating the relationship between text and image on the comic page, ideas of plot versus theme, the use of composition and symbolism in the comic panel, and how all of these correlations work together to serve the goal of the artist in communicating his or her personal narrative vision in the comic form. With a strong focus on issues in contemporary comic storytelling methods, plot structure and motif in popular fiction and literature, and the symbolic and aesthetic powers of fine art and design, Comic Storytelling allows students to shape their own scripts and stories into comics that demonstrate their skill and acumen in the comics language. The work in this course is heavily self-directed and students should be prepared to judiciously utilize their studio processes as they craft in-depth, multi-page comic projects to present for in-class and individual critique. Prerequisites: Introduction to Comics, Comic Media and Concepts (Comic Media and Concepts may be taken concurrently)

COM 3070 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	420	Schulz, Barbara
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### COM 4010 - Internship: Comic Art - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

COM 4010 91	01/18/2022 - 05/10/2022				Wencl, Samantha
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### COM 5010 - Advanced Comic Art Seminar - 3 Credit(s)

This course continues and concentrates on the issues and development of a unique comic voice. Students develop topics or themes into a full comic narrative working within the mainstream, art comic, educational comic, or documentary comic fields. Critical input from the faculty and fellow students helps guide the projects towards completion, allowing for a developed and mature narrative assignment. Lectures, visual presentations, readings, and in-depth study of comic professionals supplement the topics discussed within this course. Prerequisites: Successful Junior Review

COM 5010 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	434	Algeo, Robert
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## BFA Studio: Comic Art

### COM 5100 - Senior Project: Comic Art - 6 Credit(s)

Senior Project is a semester-long project developed by an individual student in consultation with a faculty member. Starting with a research project, an in-depth comic art problem, or a concentration on the development of a particular strength, genre, or need, students create a story of fully realized and professionally developed pages. Students are required to develop an appropriate proposal, a timeline, and goals and refine these in consultation with an outside mentor and appropriate MCAD staff. Presentations to the class and the greater MCAD community, proposal writing, research, and group discussions are important components of this course. Prerequisites: Successful Junior Review, senior standing

COM 5100 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 420 Schulz, Barbara

## BFA Studio: Drawing and Painting

### DRPT 2000 - Introduction to Painting - 3 Credit(s)

In this course, students learn basic oil painting techniques through studio painting sessions rooted in direct observation. Applied color theory, use of critical language, direct painting techniques, and studio safety practices are covered. Studio practice includes the still life and model. Group and individual critiques, lectures, demonstrations, and museum visits round out the class. Prerequisite: Foundation: Drawing 1

DRPT 2000 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 300 Kareken, Michael  
DRPT 2000 02 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 300 Gaunt, John  
DRPT 2000 03 01/18/2022 - 05/10/2022 Tu Th 6:30PM - 9:00PM 300 Comings, Gwendolyn

### DRPT 3010 - Drawing: Color and Mixed Media - 3 Credit(s)

Focusing on color in a drawing context as a descriptive and expressive tool, this course covers the interaction of color, optical color mixing, and color layering. Expressive and symbolic uses of color are covered, as well as the creation of light, form, and space through color. Observational drawing skills are further developed, as students are encouraged to take individual approaches to subject matter and imagery. Demonstrations include a wide range of wet and dry color drawing media, collage, and experimentation with a variety of drawing surfaces. Faculty presentations of historical and contemporary drawing approaches and artists provide complementary information. In this course students reference and apply the language and concepts of color in drawing context, create works using wet and dry media, and explore personal imagery and content. Prerequisite: Foundation: Drawing 1

DRPT 3010 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM 300 Charbonneau, Edward

### DRPT 3020 - Drawing: Figure - 3 Credit(s)

This class combines life drawing with an in-depth study of figurative structure, including skeletal and muscular anatomy. Students develop figure drawing skills and an understanding of the movement of the figure in space. The class also explores drawing from imagination, narrative, and sequencing images. Students draw from nude and clothed models. Slide lectures, technical demonstrations, and anatomical lectures and texts support course material. Prerequisite: Foundation: Drawing 2

DRPT 3020 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM M109 Kareken, Michael

### DRPT 3040 - Issues in Abstraction - 3 Credit(s)

In this course, students examine the desire for abstraction in Western art and build upon drawing and painting techniques to explore the abstract visual forms. Students work through a wide range of approaches to surface, scale, and shape as well as work in series. Materials include oil and acrylic paint with admixtures, canvas, wood, and drawing directly on the wall. Sources can include observation, research, and creative imagination. Projects are derived from class assignments and student proposals. Visual lectures covering historical and contemporary art, research, responsive writing, and field trips round out the course. Prerequisite: Introduction to Painting

DRPT 3040 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 300 Charbonneau, Edward

## BFA Studio: Drawing and Painting

### DRPT 3050 - Painting: Water-Based Media - 3 Credit(s)

In this course, students explore the versatility and compatibility of water-based media in order to extend, shape, and redefine issues of form and content in painting. Students investigate methods inherent in watercolor and acrylic painting media, such as color interaction, transparency/opacity, drawing, painting supports, and materials. Composition, formats, and content are regularly discussed. Regular visual lectures, information on materials, short readings, writing exercises, field trips, and critiques round out course content. Prerequisite: Introduction to Painting

DRPT 3050 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 300 Gaunt, John

### DRPT 4010 - Internship: Drawing and Painting - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

DRPT 4010 91 01/18/2022 - 05/10/2022 WencI, Samantha

### DRPT 5100 - Senior Project: Drawing and - 6 Credit(s)

During their senior year, drawing and painting majors are required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

DRPT 5100 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 434 Golden, Regan

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01 01/18/2022 - 05/10/2022 We Fr 9:30AM - 12:00PM 140 Aller, Jonathan  
FA 4000 02 01/18/2022 - 05/10/2022 We Fr 9:30AM - 12:00PM M201 Mahoney, George

## BFA Studio: Filmmaking

### FILM 2000 - Introduction to Filmmaking - 3 Credit(s)

This course is an introduction to telling stories in film. It introduces historical and critical issues of film language and provides a theoretical and technical foundation for future work. Principles of cinematography and continuity editing are applied through assignments in the forms of documentary, narrative, and music video. Technical processes and practices demonstrated include preproduction planning, shooting, basic lighting, sound recording and mixing, and digital editing. Equal attention is availed to technical and artistic concerns in screenings, lectures, discussions, technical demonstrations, and evaluations. Each student develops their own creative work through the completion and critique of individual and group projects and exercises. Prerequisite: Foundation: Media 1

FILM 2000 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 323 Moren, Benjamin  
FILM 2000 02 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM 323 Hoolihan, Sam  
FILM 2000 03 01/18/2022 - 05/10/2022 Mo We 6:30PM - 9:00PM 434 Bosch, Kelsey

## BFA Studio: Filmmaking

### FILM 3023 - Experimental Filmmaking - 3 Credit(s)

This course is an introduction to experimental film and video production. Key topics and techniques covered include experimental production methods, the hybridization of genres, and alternative modes of distribution and exhibition. Additional techniques taught include but are not limited to 16mm film processes, found footage, field recording, and DIY technology. Readings and screenings contextualize the course's experimental production techniques, offering an overview of the history of experimental cinema and exploring a range of cultural, formal, political, and historical issues emerging from alternative filmmaking practices. Each student develops short films and videos through the completion of group and individual projects. Prerequisite: Intro to Filmmaking

FILM 3023 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 410 Hoolihan, Sam

### FILM 3050 - Directing for Actors and Acting for - 3 Credit(s)

Directing Actors is an acting class for directors. Students learn a variety of classic teaching methods including The Method by Stanislavski and contemporary techniques of acting for the camera. Students participate in acting exercises, observe one another's abilities to stay in the moment, learn the vulnerabilities of being a professional actor, and prepare a complete scene for a final video project. Prerequisites: Intro to Film, Intro to Animation, or Intro to Comics

FILM 3050 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 140 Coyle, Patrick

### FILM 4010 - Internship: Filmmaking - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FILM 4010 91 01/18/2022 - 05/10/2022 Wenc, Samantha

### FILM 5010 - Advanced Filmmaking Seminar: - 3 Credit(s)

In Advanced Filmmaking Seminar, students complete semester-long projects with faculty guidance. Individualized consultations alternate with group lessons, screenings, readings, and critiques to address scriptwriting, idea development, character development, and style. The class includes instruction in the interface of film and video in post production. Students develop professional techniques for production planning and budgeting, scripting, casting, location, set etiquette, and editing. Advanced students complete a film that is ten minutes (minimum) in length. All students are required to assist other students in their productions and attend all classes. Papers and presentations on relevant artists, themes, and films are required contextual research. May be repeated. Prerequisites: All 3000-level filmmaking courses, successful Junior Review

FILM 5010 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 323 Rice, Craig

### FILM 5100 - Senior Project: Filmmaking - 6 Credit(s)

During senior year, each media arts major is required to develop and complete a substantial work or body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, visiting artists, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FILM 5100 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 323 Rexroth, Stefani

### MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 320 Sferra, Richard

## BFA Studio: Filmmaking

### MA 4000 - Professional Practice FILM PH WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	452	McMeans, Patricia
MA 4000 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	140	Gilley, Shannon

## BFA Studio: Fine Arts Studio

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	140	Aller, Jonathan
FA 4000 02	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	M201	Mahoney, George

### FAS 3010 - Art in Community - 3 Credit(s)

In this course students plan and implement projects in collaboration with community partners to express identity or sense of place, address concerns, and support local aspirations through the arts. Topics covered include surveying contemporary and historical arts-based community projects, classroom training in group work facilitation, theory and criticism in the field, cultural diversity and social justice issues, and grant writing. Taking this course is an exciting way to earn credit while building relationships with the greater Twin Cities community through the development of art and design works. Prerequisite: Sophomore standing

FAS 3010 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	150	Shibata, Aki
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### FAS 3070 - Remix: Quotation and Appropriation - 3 Credit(s)

This interdisciplinary studio course focuses on the use of appropriated imagery, materials, and concepts as both a source of inspiration and as incorporated material. Within this context, students will develop imagery and content while exploring historical and contemporary themes and concepts related to appropriation. An overview of the ethics and legalities of such practices, including a reckoning with extractive methodologies of cultural appropriation will also be discussed. In addition to artistic explorations, each project will be accompanied by readings and writing assignments to support and expand on those concepts. Lectures, visiting artists, studio visits, and group critiques will all be a regular component of the course. Prerequisite: Sophomore standing

FAS 3070 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	M201	Golden, Regan
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### FAS 3090 - Critical Studies - 3 Credit(s)

Critical Studies examines the relationship between art, culture, and student work. This examination is related to many forms, including the aesthetic, political, social, and philosophical components that exist within works of art. Students focus on making work in the context of cultural issues. The cross-disciplinary composition of this course increases the depth of discussions and critiques. May be repeated for elective credit with different faculty. Prerequisite: Completion of 45 credits

FAS 3090 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	414	Manneberg, Avigail
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## BFA Studio: Fine Arts Studio

### FAS 4010 - Internship: Fine Arts Studio - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FAS 4010 91 01/18/2022 - 05/10/2022

Wencl, Samantha

### FAS 5100 - Senior Project: Fine Arts Studio - 6 Credit(s)

During their senior year, each fine arts studio major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

FAS 5100 01 01/18/2022 - 05/10/2022 Fr

1:00PM - 6:00PM

434

Golden, Regan

## BFA Studio: Furniture Design

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01 01/18/2022 - 05/10/2022 We Fr

9:30AM - 12:00PM

140

Aller, Jonathan

FA 4000 02 01/18/2022 - 05/10/2022 We Fr

9:30AM - 12:00PM

M201

Mahoney, George

### FURN 2000 - Exploring 3D: Furniture & Sculpture - 3 Credit(s)

This course explores the shared concerns of furniture and sculpture; their similarities in making and their contrasts in concept, enabling students to individually pursue ideas within both disciplines. This hands-on studio course focuses on learning and applying techniques in making contemporary furniture and sculpture beyond the 3D Foundation experience. Students create objects that lead to a new aesthetic and creative possibilities through expanded processes and new material options. Prerequisite: Foundation: 3D

FURN 2000 01 01/18/2022 - 05/10/2022 Fr

1:00PM - 6:00PM

119

Moren, Erin

### FURN 3056 - Furniture: Textile and Surface - 3 Credit(s)

This class conceptualizes textiles and furniture surfaces as skin or wrapped objects and delves into the ergonomic relationship of furniture with the human body. Students explore industrial sewing machines, sewing from temporary patterns, applying adhesives, and weaving, as well as traditional and nontraditional methods. Topics include a range of materials, as well as mining conservation and environmental concerns. Each project incorporates lectures, demonstrations, and critiques. Off-campus professional networking opportunities are also immersed within the semester. Prerequisite: Furniture Design: Materials and Techniques

FURN 3056 01 01/18/2022 - 05/10/2022 Tu

1:00PM - 6:00PM

105

Mahoney, George

## BFA Studio: Furniture Design

### FURN 4010 - Internship: Furniture - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

FURN 4010 91 01/18/2022 - 05/10/2022

Wencl, Samantha

### FURN 5100 - Senior Project: Furniture - 6 Credit(s)

During their senior year, every furniture design major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Required for all seniors. Prerequisites: Successful Junior Review, senior standing

FURN 5100 01 01/18/2022 - 05/10/2022 Fr

1:00PM - 6:00PM

434

Golden, Regan

## BFA Studio: Graphic Design

### GRD 2000 - Graphic Design 1 - 3 Credit(s)

This course provides students with an overview of graphic design practice. Students concentrate on building visual and typographic communication skills as well as the vocabulary necessary for critical analysis. These introductory level skills are explored through static, static-narrative, interactive, and time-based media. Topics covered include basic visual and typographic principles, composition, type and image integration, sequence, and craft. Students are also introduced to the design process, which includes research, ideation, iteration, refinement, and implementation. Image/image-series, logotypes, mark-making, digital presentations, and booklets are possible outcomes of this course. Prerequisites: Foundation: 2D, Media 1

GRD 2000 01 01/18/2022 - 05/10/2022 Tu

1:00PM - 6:00PM

230

Jancourt, Jan

GRD 2000 02 01/18/2022 - 05/10/2022 Tu

1:00PM - 6:00PM

231

Murphy, Kindra

### GRD 3020 - Type Plus - 3 Credit(s)

This class advances the skills and principles learned in Graphic Design 1. Students investigate conceptual possibilities utilizing research, knowledge of historical and contemporary perspectives, experimental strategies using hand tools and digital software, and personalized design methodologies. Students are challenged to develop original solutions and promote their own visual sensibilities. Projects are designed to advance the understanding of how typography can be used to articulate meaning as it relates to a variety of topics including typographic and language systems, identity, conceptual narratives, and sequential implementation. Outcomes consist of print and digital solutions. Prerequisite: Graphic Design 1 and Digital Production

GRD 3020 01 01/18/2022 - 05/10/2022 Th

1:00PM - 6:00PM

416

Jancourt, Jan

### GRD 3030 - Graphic Design 2 - 3 Credit(s)

This intermediate course examines procedural frameworks and processes for graphic communications. A range of topics covered includes the utility of series and systems approaches, content generation models and strategies, and an expanded notion of developing and applying hierarchical content across static, static-narrative, interactive, and time-based media. Some project components require student responsibility in authoring content through linguistic, typographic, and visual approaches. At least one project requires formal documentation illustrating the design process. Outcomes range from both applied and experimental studies to mark-making and identity systems. Prerequisites: Graphic Design 1

GRD 3030 01 01/18/2022 - 05/10/2022 Mo

1:00PM - 6:00PM

416

Murphy, Kindra

## BFA Studio: Graphic Design

### GRD 3050 - Publication Design - 3 Credit(s)

Publication design remains one of the most challenging and complex opportunities within the larger field of graphic design. In this course students conceptualize, create, and manage content for both print and digital publications. Structural systems, formats, and organizational methods are investigated as well as the creation of visual narrative through image, pacing, and sequence. Critiques and discussions of examples from the field encourage students to think globally and flexibly about systems and to explore modifications to the traditional structure of books, catalogs, and magazines. Prerequisites: Graphic Design 2

GRD 3050 20 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM OLS Samarskaya, Ksenya

### GRD 3060 - Narrative Design - 3 Credit(s)

This course explores the dynamic integration of graphic form, typography, and message enhanced through the orchestration of movement, time, sequence, and sound. These subjects are studied as integral components of the design process that result in compelling graphic narrations. Classroom demonstrations, critiques, and screenings enable students to develop narratives that service a wide range of applications for contemporary communication vehicles. Prerequisites: Graphic Design 1

GRD 3060 01 01/18/2022 - 05/10/2022 Tu Th 6:30PM - 9:00PM 416 Steineck, Peter

### GRD 3080 - Digital Production - 3 Credit(s)

This course provides students with a practical and comprehensive overview of the digital production process—from organizing, preparing, and managing digital files to achieving professional quality output. Faculty reference and demonstrate many topics, including raster- and vector-art preparation, font and color management, materials, formats, workflow, and vendor communications. Students examine standards, apply techniques, and employ terminology commonly used in contemporary practice. Prerequisites: Graphic Design 1

GRD 3080 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 430 Rezac, Matthew

### GRD 4010 - Internship: Graphic Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

GRD 4010 91 01/18/2022 - 05/10/2022 Wencil, Samantha

### GRD 5010 - Advanced Graphic Design Seminar - 3 Credit(s)

This class focuses on complex design challenges, professional-level assignments, and design projects with multiple components. Students are encouraged to be entrepreneurial as they conduct research and develop innovative solutions for appropriate economic constituencies, users, and audiences. Each student refines his or her voice, style, and agenda while creating a semester-long project. Professional presentations of design ideas and solutions for critique and discussion are central to this course. Project formats and media are open-ended. Prerequisite: Successful Junior Review

GRD 5010 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 230 Murphy, Kindra

### GRD 5100 - Senior Project: Graphic Design - 6 Credit(s)

Senior Project is a capstone class that allows graphic design seniors the opportunity to apply the skills and knowledge they have obtained and cultivated at MCAD. In collaboration with the professor, students mount a thorough investigation of their career goals and assess how their current portfolio anticipates next steps. Projects may involve revising or extending existing work or creating new work with an eye to the future. The semester culminates with the Commencement Exhibition, during which students display their best work, and Emerging Talent Day, which allows students to showcase their portfolios to potential employers. Prerequisites: Successful Junior Review, senior standing

GRD 5100 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 230 Brandt, Erik

## BFA Studio: Illustration

### ILL 2000 - Introduction to Illustration - 3 Credit(s)

This course examines the effectiveness and power of illustration through everyday images found in book and magazine illustration, web, and surface design. From the sketch process to the development of finished images, students are exposed to a variety of working methods. Demonstrations of Photoshop, large-scale scanning, acrylic, gouache, pen and ink, watercolor, and collage enable students to experiment with new media. Assignments may include creating spot images for the web, decorative surface design, educational posters, classic storytelling, and personal and explorative work. Prerequisites: Foundation: 2D, Foundation: Drawing 1, Foundation: Media 1, Foundation: Drawing 2 (Foundation: Drawing 2 may be taken concurrently)

ILL 2000 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	430	Van Grol, Julie
ILL 2000 02	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	440	King, Kelsey
ILL 2000 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	M201	Anderson, Jaime

### ILL 3020 - Concepts and Metaphors - 3 Credit(s)

The strength of many contemporary illustrations lies in a dynamic concept of metaphor. Through word lists, thumbnail sketches, and research, students expand their ideas to improve their illustration. Students examine art by both historical and contemporary practitioners and create individual images as well as series projects with editorial, advertising, and corporate audiences in mind. Color and media guidelines and techniques are covered via demonstrations. This course encourages further development of skills in both digital and traditional media as well as concepts, research, techniques, craft, and professional presentation. Prerequisite: Introduction to Illustration

ILL 3020 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	450	Anderson, Jaime
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### ILL 3030 - Digital Illustration - 3 Credit(s)

Through projects, discussions, and lectures, students acquire a thorough understanding of all aspects of digital illustration. Demonstrations of Adobe Illustrator, Photoshop, and InDesign are provided. In addition, students learn about the latest tools and file preparation standards for production, including file formats, color palettes, and image resolution. Assignments have an emphasis on technical achievement and presentation. Prerequisite: Introduction to Illustration

ILL 3030 01	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	231	King, Kelsey
ILL 3030 02	01/18/2022 - 05/10/2022	Th	1:00PM - 6:00PM	410	Koehler, Dana

### ILL 3040 - Illustrated Notebook - 3 Credit(s)

The notebook is a critical tool for the illustrator to record, investigate, and play. In this course students explore the notebook as a visual journal used to gather material and also as a place to experiment and further explore ideas. Course projects include creating different formatted notebooks that include word lists, found materials, and observational sketching. Individual and group critiques, lectures, and technical demonstrations round out the course. The final project is a series of illustrations based on unexpected discoveries made in the notebook. Prerequisite: Introduction to Illustration

ILL 3040 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	430	Van Grol, Julie
ILL 3040 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	432	Nowak, Alison
ILL 3040 03	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	231	Peltier, Ryan

### ILL 3070 - Illustration and Products - 3 Credit(s)

This course explores a variety of venues for product design, including apparel graphics, sporting goods, stationery, and home products. Students create graphics that define and accompany final products from sketch to production. Beginning with research by developing concept boards, students develop their ideas and focus on placed graphics within a product line. Students learn industry-standard processes, including audience research, conceiving, presentation, and production, as they create a substantial and diverse product design portfolio. Students are provided with the opportunity to explore their own interests and apply their own aesthetic style to concepts, final pieces, and their own brand of merchandise. Prerequisites: Introduction to Illustration, Concepts and Metaphors, Digital Illustration (Digital Illustration may be taken concurrently)

ILL 3070 01	01/18/2022 - 05/10/2022	Mo We	6:30PM - 9:00PM	430	Nohl, Lindsay
ILL 3070 02	01/18/2022 - 05/10/2022	Mo We	6:30PM - 9:00PM	432	Hajny, Christopher

## BFA Studio: Illustration

### ILL 4010 - Internship: Illustration - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ILL 4010 91 01/18/2022 - 05/10/2022

Wencl, Samantha

### ILL 5010 - Advanced Illustration Seminar - 3 Credit(s)

Advanced Illustration Seminar prepares students to become more independent and to develop a process of critical thinking and in-depth research in their practice. Through readings, individual and group discussions, and writings, students acquire a better understanding of illustration and the responsibilities of illustrators. Assignments include the creation of a comprehensive series of images based on themes of contemporary culture and a self-directed project. Prerequisite: Successful Junior Review

ILL 5010 01 01/18/2022 - 05/10/2022 Th

1:00PM - 6:00PM

430

Yeates, Jacob

### ILL 5100 - Senior Project: Illustration - 6 Credit(s)

In consultation with a faculty member, students in this course produce a series of illustrations to strengthen and enhance their portfolio. This capstone project can take the form of a research project, an in-depth illustration problem, or the advancement of a particular strength or style. Students are required to develop an appropriate proposal, a timeline, and goals for their project. The resulting illustrations should address a specific audience and/or market. Prerequisites: Successful Junior Review and senior standing

ILL 5100 01 01/18/2022 - 05/10/2022 Fr

1:00PM - 6:00PM

430

Anderson, Jaime

ILL 5100 02 01/18/2022 - 05/10/2022 Fr

1:00PM - 6:00PM

440

Van Grol, Julie

## BFA Studio: Photography

### MA 3045 - Studio and Set - 3 Credit(s)

This course is designed to provide students with a basic understanding of the aesthetic, technical, theoretical, and conceptual issues related to artificial lighting used in the various aspects of still and moving image production. Technical information covered includes portrait lighting, studio set lighting, architectural lighting, electronic flash, continuous light, camera movement, blocking for actors, and color compensation. In addition to the technical and practical aspects of this course, students are expected and encouraged to develop a personal aesthetic and a conceptual foundation for their images. Prerequisite: Photography 1, or Introduction to Animation, or Introduction to Film, or Web + Screen

MA 3045 01 01/18/2022 - 05/10/2022 We

1:00PM - 6:00PM

320

Sferra, Richard

### MA 4000 - Professional Practice FILM PH WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01 01/18/2022 - 05/10/2022 Mo

1:00PM - 6:00PM

452

McMeans, Patricia

MA 4000 02 01/18/2022 - 05/10/2022 Mo

1:00PM - 6:00PM

414

Gilley, Shannon

MA 4000 03 01/18/2022 - 05/10/2022 We

1:00PM - 6:00PM

140

Gilley, Shannon

## BFA Studio: Photography

### PH 2000 - Photography 1 - 3 Credit(s)

This class introduces students to important ideas and work from the history of photography as a means of contextualizing and articulating their own work. Utilizing both a digital and analog workflow including 35mm film and darkroom processes, Photography 1 moves from camera operation through Photoshop processing to various output formats from web to paper. Emphasis will be placed on the way decisions made at each step of this process contribute to photographic form, function, and meaning. Photography 1 consists of technical demonstrations, readings, visual lectures, and group and individual critiques. Prerequisite: Foundation: Media 1

PH 2000 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 303 Turczan, Katherine

### PH 3035 - Documentary Style - 3 Credit(s)

This course is an introduction to documentary traditions and contemporary considerations in photography. Students access difficult subject matter and learn the ethics of real-world engagement through several long-term projects undertaken in the course. Students learn to research and write about their subject matter while using DSLR, analog, or video cameras to complete their assignments. Historical and contemporary issues are explored through readings and discussions. Students are evaluated on individual projects, critiques, a final portfolio, discussions, and quizzes. Prerequisite: Photography 1

PH 3035 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 303 Turczan, Katherine

### PH 3050 - Photo Book - 3 Credit(s)

The central goal of this class is the understanding and shaping of photographic meaning through book conception and production. Projects and exercises develop skills in sequence, image layout, image and text relationships, and physicality. A major portion of the class is devoted to producing a book of one's own work. Creative use of page layout software, refinement of digital printing techniques, and the use of online publishing software are explored. Activities also include critiques, image and book lectures, technical demonstrations, field trips, and student presentations. Prerequisites: Photography 1

PH 3050 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 416 McCartney, Paula

### PH 4010 - Internship: Photography - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PH 4010 91 01/18/2022 - 05/10/2022 Wencl, Samantha

### PH 5010 - Advanced Photography Seminar - 3 Credit(s)

This course is designed to enable and support students working on independent projects in photography. Students are encouraged to articulate concerns and shape them into a body of work. Appropriate advanced technical skills and readings are introduced with particular attention to verbal and written critical skills. Critiques, image lectures, discussions, technical demos, student presentations, journals, and exhibition/publication submissions encourage individual investigation and creative expansion. Prerequisite: Successful Junior Review

PH 5010 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 303 Turczan, Katherine

### PH 5100 - Senior Project: Photography - 6 Credit(s)

During senior year, each media arts major is required to develop and complete a substantial body of work in his or her major. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, school presentation, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PH 5100 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 323 Rexroth, Stefani

## BFA Studio: Print Paper Book

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	140	Aller, Jonathan
FA 4000 02	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	M201	Mahoney, George

### PPB 2000 - Print Paper Book Techniques - 3 Credit(s)

This course introduces students to the interrelated fields of printmaking, papermaking, and bookbinding. Class topics include: basic printmaking techniques, such as screenprinting and relief; Western papermaking, along with commercial printing papers and nontraditional materials; and basic bookbinding techniques, including accordion, stab binding, and single-signature pamphlet binding. While subsequent courses explore each field separately and in-depth, this introductory course provides an opportunity to study all three areas as an integrated whole. Prerequisite: Foundation: Drawing 1

PPB 2000 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	405	Ariza, Nancy
PPB 2000 02	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	425	O'Malley, Mary

### PPB 2524 - One Page, One Text, One Image Books - 1 Credit(s)

In this weekend workshop, students will explore the many types of books that can be made from a single sheet of paper, from the simple meander book to more complex origami-like pocket pages. Single images and texts will be manipulated to make layered content, and designing within constraints though in-class exercises demonstrates how these practices can produce dynamic results. Variations on covers and binding will also be included. From one-of-a-kind to editioned multiples, students will learn how various book styles are suitable for zines, design and photo promotional pieces, comics, artists' books and more. Prerequisite: none

PPB 2524 01	02/11/2022 - 02/13/2022	Fr	9:00AM - 12:00PM	452	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	452	
PPB 2524 02	02/11/2022 - 02/13/2022	Fr	1:00PM - 4:00PM	452	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	452	

### PPB 3017 - Printmaking Expanded: Wallpaper, - 3 Credit(s)

This course nurtures concepts and strategies for approaching installation, constructed objects, or wearable art through a print-based lens. Printmaking is ubiquitous in contemporary culture and therefore uniquely positioned to address personal, social, and political concerns in an endless variety of forms, both referential and invented. Students will be introduced to designing and printing repeat patterns for paper and fabric through the creation of modular systems, motifs, networks, and non-repeating repeats, in addition to large-scale printing techniques and surface printing for unique three-dimensional forms and site-specific environments. Students will apply basic screen printing and relief techniques in the production of works that interrogate notions of place, identity, and the everyday. Artists' books and paper as art will be discussed. Prerequisite: Foundation: 3D, Foundation: Drawing 1

PPB 3017 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	405	Pestich, Natasha
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### PPB 3020 - Intaglio - 3 Credit(s)

Through experimentation with process and practice, including the editioning of copper plates, students use different grounds, aquatints, acids, and dry-point techniques to gain an understanding of the intaglio process. Line and tonal work, transfers, chine colle, viscosity, and color printing are all possibilities. Both historical and contemporary applications are explored. Prerequisites: Foundation: Drawing 1, Foundation: 2D

PPB 3020 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	405	Williams, Jody
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## BFA Studio: Print Paper Book

### PPB 3030 - Photo Processes in Printmaking - 3 Credit(s)

This course enables students to gain working knowledge of a variety of printmaking techniques that involve photographic and digitally generated images. Students explore photo-plate processes such as Z\*Acryl etching, photolithography, and photopolymer gravure plates. Techniques include working with halftones, four-color separation, combining photographic and hand-drawn imagery, and more advanced color printing work for students who have already studied lithography or intaglio. Students are encouraged to experiment within a wide range of possibilities and forms while exploring the conceptual and aesthetic exchange between printmaking and photography. Prerequisites: All foundation studio requirements, one printmaking course

PPB 3030 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 425 Pestich, Natasha

### PPB 3065 - Books and Broadsides - 3 Credit(s)

This class examines the traditional forms and contemporary possibilities of the printed book. From one-page poetry and political broadsides to multi-page books, students explore a range of printing and distribution methods. Text and image, page layout, and overall book design are discussed. Print technologies covered include letterpress with handset type and photopolymer plate, relief and collagraph techniques, and the wood-type poster press. Projects may be one-of-a-kind, editioned, or collaborative. Basic bookbinding appropriate to the projects is covered. Prerequisites: All foundation studio requirements, one print paper book course

PPB 3065 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 405B Larson, Monica

### PPB 3075 - Dimensional Paper - 3 Credit(s)

In this course students are introduced to Western and Eastern fiber techniques of making three-dimensional paper works. Students are encouraged to investigate experimental methods of production in order to develop their own working methods and projects. Students experiment with scale and materials to produce works ranging from the sculptural form to textured drawings and collage. Prerequisite: Foundation: 3D

PPB 3075 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM M01, M05 O'Malley, Mary

### PPB 4010 - Internship: Print Paper Book - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

PPB 4010 91 01/18/2022 - 05/10/2022 Wencil, Samantha

### PPB 5100 - Senior Project: Print Paper Book - 6 Credit(s)

During their senior year, every print paper book major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

PPB 5100 01 01/18/2022 - 05/10/2022 Fr 1:00PM - 6:00PM 434 Golden, Regan

## BFA Studio: Sculpture

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	140	Aller, Jonathan
FA 4000 02	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	M201	Mahoney, George

### SC 2000 - Exploring 3D: Furniture & Sculpture - 3 Credit(s)

This course explores the shared concerns of furniture and sculpture; their similarities in making and their contrasts in concept, enabling students to individually pursue ideas within both disciplines. This hands-on studio course focuses on learning and applying techniques in making contemporary furniture and sculpture beyond the 3D Foundation experience. Students create objects that lead to a new aesthetic and creative possibilities through expanded processes and new material options. Prerequisite: Foundation: 3D

SC 2000 01	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	119	Moren, Erin
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### SC 3010 - Casting and Mixed Media - 3 Credit(s)

This class focuses on the concepts, materials, and techniques of the cast and mixed-media object. Processes include various mold-making and casting techniques that lead to created objects and the incorporation of found forms. Bronze and aluminum foundry casting from wax and traditional patterns as well as cast plastics and flexible molds are covered. Overviews of assembling dissimilar materials, patinas, and additional finishing techniques help students refine their projects. New processes and materials are introduced on a regular basis through class demonstrations and workshops. Although this course emphasizes technique, it is also concerned with aesthetics. Prerequisite: Foundation: 3D

SC 3010 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	119	Alwin, Elizabeth
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### SC 3015 - Fabricated Sculpture - 3 Credit(s)

This class focuses on the concepts, materials, and techniques of the constructed object. Emphasis is placed on fabrication and finishing in metal, wood, and plastics. Metal techniques include advanced skills in cutting, forming, and welding, working with nonferrous metals, and machining on the lathe and mill. Wood techniques include joinery, forming, and turning. Plastics techniques include cold and hot fabrication and vacuum forming. Related topics include shop drawings, fabrication hardware, the appropriate combination of materials, and direct connection to the aesthetic of the object. Prerequisite: Foundation: 3D

SC 3015 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	119	Jirka, Brad
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### SC 4010 - Internship: Sculpture - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

SC 4010 91	01/18/2022 - 05/10/2022				Wencl, Samantha
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### SC 5100 - Senior Project: Sculpture - 6 Credit(s)

During their senior year, every sculpture major is required to develop and complete a substantial body of work in a specific field. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, and informational meetings. Prerequisites: Successful Junior Review, senior standing

SC 5100 01	01/18/2022 - 05/10/2022	Fr	1:00PM - 6:00PM	434	Golden, Regan
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## BFA Studio: Web and Multimedia Environments

### MA 4000 - Professional Practice FILM PH WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	452	McMeans, Patricia
MA 4000 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	140	Gilley, Shannon

### WMM 3010 - Installation and Performance - 3 Credit(s)

This class offers an in-depth exploration of the art and design concepts related to physical space: whether defined as an art installation, live performance, museum exhibition design, or retail environment. Participants study a variety of points of intersection between human interaction, physical spaces/objects, and technology. A variety of sensing and tracking technologies are surveyed and implemented. High and low technologies are reviewed from the perspective of various modes of artist/performer/audience-customer interaction. Prerequisite: Foundation: Media 2

WMM 3010 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	333	Petersen, Sarah
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### WMM 3020 - Web and Screen - 3 Credit(s)

Building on their initial exposure to web design and development in Foundation: Media 1 and 2, students engage in a thorough examination of current web-publishing standards, concepts, and development tools. Topics covered in this course range from web design and development—including Internet-based art practices, interactive screen-based publication formats, commercial websites, generative and algorithmic art, information design, and digital storytelling—to broader screen-based aesthetics and practices. Machine-to-machine as well as human-machine interactions are presented. Creative and investigative approaches to network-driven concepts are encouraged. Prerequisite: Foundation: Media 2

WMM 3020 20	01/18/2022 - 05/10/2022	Tu Th	9:30AM - 12:00PM	OLS	Chan, Naomi
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### WMM 3062 - Sound Design for Time-Based Media - 1 Credit(s)

This course explores the use of sound as a major narrative and environmental component for visual time-based media including film, animation, game, and video installation. Through editing and manipulating audio to establish tone, space, realism (or surrealism), and intensity, students design sound that takes their visual work to the next level. The course covers the full range of sound design from single sound effects to six-channel ambience and from acquisition to final implementation. Prerequisite: Foundation: Media 1

WMM 3062 01	01/19/2022 - 02/16/2022	We	1:00PM - 6:00PM	414	Zorn, Jonathan
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### WMM 3063 - Surround Sound Mixing - 1 Credit(s)

Sound effects, ambient tracks, foley, dialog, and music must work together to support any visual media and the secret to success is in the mix. This course provides students hands-on experience with mixing automation, equalization, compression, mastering, and final output in 5.1 surround sound using the M/LAB audio studio and exhibition space. Students create an array of challenging individual projects to increase their skills in mixing for auditorium, home theater, and gallery exhibition. Prerequisite: Foundation: Media 1

WMM 3063 01	02/23/2022 - 03/30/2022	We	1:00PM - 6:00PM	414	Zorn, Jonathan
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## BFA Studio: Web and Multimedia Environments

### WMM 3085 - Experimental Sound Design - 1 Credit(s)

This hands-on workshop emphasizes creative practice as a way to explore the tangible properties of sound and learn a foundation of technical skills for working with it. Students complete a series of individual and collaborative projects that explore both performance and recording. The class uses digital recording tools to capture and edit work, but focus is placed on ways to physically produce and manipulate sounds outside of the computer (with bodies and an array of tools, both hand-made and high-tech). Whether students are interested in music performance, sound effects for film, or sonic sculpture, this workshop introduces an array of hybrid techniques for audio investigation. Prerequisite: Media One

WMM 3085 01 04/06/2022 - 05/04/2022 We 1:00PM - 6:00PM 414 Zorn, Jonathan

### WMM 4010 - Internship: Web + Multimedia - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

WMM 4010 91 01/18/2022 - 05/10/2022 Wencl, Samantha

### WMM 5020 - Advanced Web and Screen - 3 Credit(s)

Building on the cumulative experiences of web and multimedia environments students, this course presents an opportunity for students to engage in and develop a more specific and individualized body of work in screen- and web-based practices. Critical class reviews and discussions, readings, lectures, and demonstrations support the development of large-scale projects. Students are encouraged to further identify and develop specific career goals in their field of practice. Prerequisite: Web and Screen or Coding Concepts

WMM 5020 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 333 Moren, Benjamin

### WMM 5030 - Advanced Virtual Environments - 3 Credit(s)

This class provides students with an opportunity to further refine their creative, technical, and programmatic skills while working on larger-scale, sophisticated projects. Students engage in studies of theoretical, critical, and cultural concepts relevant to the design, development, implementation, and impact of games in contemporary society. Students are encouraged to investigate and identify their career plans and recognize their potential role in the context of the gaming industry. Specific career models and skill sets are discussed in relation to specialized aspects of game design and development. Prerequisite: Virtual Environments

WMM 5030 01 01/18/2022 - 05/10/2022 Tu Th 6:30PM - 9:00PM 303 McCullough, Krista

### WMM 5040 - Advanced Web & Multimedia Seminar - 3 Credit(s)

In this seminar students expand their understanding of practice within a cross-media platform. Students engage in intensive theoretical and critical studies in tandem with the development of advanced projects. Special emphasis is given to hybrid media and experimental exploration. Given that this course is open to all majors, students have an opportunity to engage and interact with those studying different fields, challenge and expand their knowledge and vocabulary, and gain a deeper understanding of interdisciplinary practice. Prerequisite: Foundation: Media 1

WMM 5040 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 333 Moren, Benjamin

### WMM 5100 - Senior Project: Web + Multimedia - 6 Credit(s)

During senior year, each web and multimedia environments major is required to develop and complete a substantial project in a specific field of study. This course provides a forum for the critical evaluation of this work and curatorial guidance in preparation for the Commencement Exhibition. Course content includes critical readings, position paper, individual and group discussion, informational meetings, and a presentation to the college on this work. Required for all seniors. Prerequisites: Successful Junior Review, senior standing

WMM 5100 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 323 Rexroth, Stefani

## BFA Studio: Interdisciplinary Studio Courses

### FIB 1802 - Fiber: The Stitched Surface Hand - 1 Credit(s)

Hand stitching is a slow and portable art form. This three-day workshop concentrates on decorative hand stitching utilizing a wide range of techniques such as basic embroidery stitches, applique, trapunto, needle weaving and hand quilting. Students create a sampler of techniques in class, and will complete one creative project after the workshop. A supply list will be provided.

FIB 1802 01	01/28/2022 - 01/30/2022	Fr	9:00AM - 12:00PM	452	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	452	
FIB 1802 02	01/28/2022 - 01/30/2022	Fr	1:00PM - 4:00PM	452	Wirth, Karen
		Sa Su	9:30AM - 5:00PM	452	

### GRD 4021 - Color for All: Target Sponsored - 3 Credit(s)

GRD 4021 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	452	Charbonneau, Edward
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### ID 3517 - Teaching Artist Practicum - 3 Credit(s)

After the completion of Teaching Artist: Theory And Methods, students are involved in classroom observation, interaction, and visual arts-infused teaching experiences. Collaborating with mentors and supervised by a faculty member, students participate in two visual arts residencies and shadow a teaching artist. In addition to on-site observation and teaching, students also reflect on their teaching experience, create lessons and assessments, and develop presentation packets required for residency applications. Following the completion of this course, students are prepared for work as teaching artists in K-12 schools and community settings. Prerequisite: Teaching Artist: Theory and Methods

ID 3517 01	01/18/2022 - 05/10/2022	Mo	10:30AM - 12:00PM	320	Shibata, Aki
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## BFA Studio: Online Studio Courses

### VC 4742 - Digital Coloring for Comic Books - 3 Credit(s)

This course covers the entire process of coloring a comic book, from color design to print, using a computer. The goal of the course is to gain a working knowledge of a variety of techniques in order to complete a project from ideation to the final state. Topics covered include: scanning artwork, use of color as a storytelling tool, CMYK vs. RGB in the color workflow, and how to "paint" using the computer—including step-by-step instruction, a survey of computer tools, color separation and its use to make the finished product look the best possible even on poor quality paper, and more. Required hardware: Wacom tablet or flatbed scanner. Required software: Adobe Photoshop or Elements.

VC 4742 20	01/18/2022 - 05/10/2022	We	7:00PM - 8:00PM	OLS	Haberlin, Brian
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## BFA Studio: Professional Practice

### COM 4000 - Professional Practice - COM - 3 Credit(s)

Professional Practice prepares comic art students for the transition from the classroom to the professional world. Students are exposed to the various opportunities available in the comic industry. Through lecture, demonstrations, in-class and studio visits, presentations, writings, and self-directed projects, each student prepares a "book" and supportive collateral that effectively reflects his or her particular vision. Additionally, lectures on self-promotion, daily business practices, and proposal and grant writing is covered with corresponding assignments. Prerequisite: Junior standing

COM 4000 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	420	Delliquanti, Blue
COM 4000 02	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	432	To Be Announced

### FA 4000 - Professional Practice - 3 Credit(s)

This course addresses the skills and knowledge needed to succeed in the contemporary art world. Topics include writing for professional opportunities, exhibitions, the documenting and marketing of work, website development, residencies and graduate schools, copyright and tax issues, jobs in education, and studio/business startup concerns. Students engage in a variety of individual and group projects, including curating an off-campus exhibition. Course faculty, guest lecturers, and visiting-artist presentations connect abstract information with real-world experience. Prerequisite: Junior standing

FA 4000 01	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	140	Aller, Jonathan
FA 4000 02	01/18/2022 - 05/10/2022	We Fr	9:30AM - 12:00PM	M201	Mahoney, George

### GRD 4000 - Professional Practice - GRAPH - 3 Credit(s)

Professional Practice is a thorough introduction to the skills needed for a successful career in design. Visiting professionals, classroom discussions, and individual assignments assist students in the development of a print and online portfolio. Students are required to write all necessary supporting documents, including a resume, a biography, a project description/labeling system, and letters to prospective employers. Students are expected to make professional portfolio presentations and practice interviewing techniques. Social media best practices, job search skills, professional etiquette, and ethics are also covered. Prerequisite: Junior standing

GRD 4000 01	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	230	Jancourt, Jan
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### ILL 4000 - Professional Practice - ILLUS - 3 Credit(s)

Professional Practice helps direct students as they transition into the professional world. Students create promotional material, estimate and proposal forms, invoices, websites, and portfolios. Projects may include comprehensive art for an advertising campaign, illustrations for a textbook, and a poster for a nonprofit client. The following topics are discussed through lectures and with guest speakers: deadlines, time management, freelancing, dynamic websites, professional opportunities, artists' representatives, bids, taxes, support systems, and resources. Prerequisite: Junior standing

ILL 4000 01	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	M200	Koehler, Dana
ILL 4000 20	01/18/2022 - 05/10/2022	Tu	1:00PM - 6:00PM	OLS	Hartman, Carrie

### MA 4000 - Professional Practice FILM PH WMM - 3 Credit(s)

The primary focus of this class is to provide media arts students with the tools that will enable them to enter professional practice immediately following graduation. Each student is required to produce a polished resume, artist statement, website, professional identity system, and portfolio. Topics include long-range goal creation and planning; financial, legal, and other business considerations; grant writing; and communication and marketing skills involving verbal, written, and visual presentations. Topics are presented through a series of lectures, critiques, and presentations by experts in the field. Prerequisite: Junior standing

MA 4000 01	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	452	McMeans, Patricia
MA 4000 02	01/18/2022 - 05/10/2022	Mo	1:00PM - 6:00PM	414	Gilley, Shannon
MA 4000 03	01/18/2022 - 05/10/2022	We	1:00PM - 6:00PM	140	Gilley, Shannon

## Bachelor of Science: Entrepreneurial Studies

### ADV 3010 - Agency - 3 Credit(s)

The goal of this course is to give students a realistic view of how a contemporary advertising agency functions. Students visit agencies and host guest speakers who work in all departments: creative, print and broadcast production, account service, planning and research, media, PR, and promotions. Particular attention is paid to career path and the importance of partnerships. Students shadow agency professionals and participate in meetings, brainstorm sessions, or client briefing. Students research and create reports of their experiences and collaborate on the creations of an "ideal" agency. Prerequisites: Foundation: 2D, successful Junior Review

ADV 3010 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 434 Rice, Nancy

### ES 1501 - Creative and Critical Thinking - 3 Credit(s)

This course is designed to help students enhance their creativity as they apply it to their own areas of visual communication and/or entrepreneurial studies. Various problem-solving techniques are examined. Topics explored include creativity (what it is, what enhances it, what can inhibit it), how to confront the creative void and take the next step, creativity and time, creatively working with others, and contrasts and complementary aspects of the creative vs. critical mind (how they can be made to work together).

ES 1501 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 452 Allan, Abigail

### ES 3025 - Creative Analytics: Seeing Numbers - 3 Credit(s)

We are surrounded by endless amounts of data. In nature, we can see inherent rhythms that can be appreciated numerically. This course uncovers the process of gathering and analyzing data from known sample sets such as websites, market research, government agencies, and more. Students will explore the theory of analytics, identify sources of data, and practice the methods of visualizing data in a variety of contexts including applications in communications, marketing, and as applied in a creative practice.

ES 3025 20 01/18/2022 - 05/10/2022 Th 9:30AM - 12:00PM OLS Murphy Johnson, Nora

### ES 3370 - Funding Creative Ventures: Writing - 3 Credit(s)

Funding creative ventures requires developing proposals that are clearly, concisely, and persuasively written. This course covers the essential skills needed for effective proposal writing in creative and commercial settings. Students concept, write, and revise project proposals using grant templates, crowdfunding platforms, and proposal documents as references. Through case studies, students examine various funding channels, then develop project proposals with matching budget projections that are delivered through writing and presentations. Prerequisite: Writing and Inquiry or permission of faculty

ES 3370 20 01/18/2022 - 05/10/2022 Fr 9:30AM - 12:00PM OLS Rebollar, Jovan

### ES 3414 - Infographics: Visualizing Data - 3 Credit(s)

Collecting data is easier than ever before, and making sense of that data seems harder than ever. This course covers techniques of data analysis and visualization. Students develop visual literacy and explore the information experience and the history, theory, and methods for graphical presentation of data. Experience in Adobe Illustrator is helpful. Prerequisite: Foundation: Media 1

ES 3414 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 452 To Be Announced

### ES 3852 - Creating and Running a Business - 3 Credit(s)

This course covers the nuts and bolts of starting and managing a business from crafting a business concept, to analyzing market demand, to developing a marketing strategy, to establishing a legal entity as well as key elements of financing, budgeting, operating, and growing a business. In a workshop setting, students examine various types of arts- and design-related businesses and the range of issues associated with each as well as key aspects of freelancing, building a business firm, and growing a business operation. Through case studies and hands-on projects, students learn all the elements of a successful business enterprise. This course fulfills a Liberal Arts elective requirement in Humanities and Sciences for BFA students. Prerequisite: Junior or senior standing

ES 3852 01 01/18/2022 - 05/10/2022 Tu 9:30AM - 12:00PM 440 Idnani, Aneela

## Bachelor of Science: Entrepreneurial Studies

### ES 3853 - Economics for Artists and Designers - 3 Credit(s)

This course combines basic economic principles with tools from the discipline of urban and regional economics. It focuses on ways in which artists and designers contribute to the prosperity of their city, and shows how their work can contribute to the economic success of potential employers, customers, or clients.

ES 3853 20 01/18/2022 - 05/10/2022 We 9:30AM - 12:00PM OLS Borrup, Thomas

### ES 3857 - Aesthetics of Sustainability - 3 Credit(s)

This course looks at how can we use our creative powers to “meet the needs of the present without compromising the ability of future generations to meet their own needs” in line with the goals of sustainable development. Designed for students from all MCAD disciplines, this course reviews a brief history of sustainability through the lens of creativity and visual aesthetics. Students will examine existing sustainability frameworks that seek to balance the social, environmental, and economic goals of the world we live in. The course also looks at current events and terminology related to climate science, social equity, and the circular economy. Throughout the second half of the semester, students work in teams with clients to find solutions for aspects of sustainability for individuals, citizens, and consumers.

ES 3857 01 01/18/2022 - 05/10/2022 We 1:00PM - 6:00PM 416 Akers, Theresa

### ES 4010 - Internship: Entrepreneurial Studies - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be pre-approved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. Prerequisite: Professional Practice. To register an internship, begin by contacting Career Development at careers@mcad.edu.

ES 4010 91 01/18/2022 - 05/10/2022 Wencel, Samantha

### ES 4021 - Color for All: Target Sponsored - 3 Credit(s)

ES 4021 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM 452 Charbonneau, Edward

## BFA Studio: Product Design

### PD 2000 - Introduction to Product Design - 3 Credit(s)

This studio course introduces modes of thinking and practices employed by product designers. Through a series of hands-on projects and research assignments, students use product design methodology to identify and define problems, then develop solutions with real-world applications. Using a variety of materials and techniques, students explore ideation, iteration, model making, and form development. Faculty provides an overview of topics such as ergonomics, sustainable design, user interface/experience design, manufacturing processes, and design in social context. Prerequisite: Completion of 12 credits

PD 2000 01 01/18/2022 - 05/10/2022 Mo 1:00PM - 6:00PM 105 Ruegg, Gabriel

## BFA Studio: Product Design

### PD 2300 - Design Drawing - 3 Credit(s)

Designed objects begin with ideas, which have long been visually initiated and communicated through quick, expressive sketches. Subtle changes to the emphasis or quality of line, shape, and/or value can be the difference between a successful takeoff or a failed launch. This course introduces techniques used by product designers that are useful to a broad range of creative professionals. Manual drawing and rendering techniques enable students to effectively and efficiently communicate design ideas, convey context and operation of a product, develop form, iterate, and present design intent. This approach prizes clear, compelling communication intended to represent realistic, manufacturable, three-dimensional objects that do not yet exist, but could!

PD 2300 01 01/18/2022 - 05/10/2022 Mo We 9:30AM - 12:00PM 105 Rosenberg, Jessica

### PD 3020 - Forms That Make Us Feel - 3 Credit(s)

Whether we are conscious of it or not, the products around us cause emotional reactions and confer the character of a place. This studio is focused on determining and creating appropriate forms for a given context and intended expressive attributes. Projects will include a mix of abstract form studies and real-world products, such as tableware, home decor, personal accessories, lighting, etc., in which appearance is a primary consideration. Assignments will focus on developing appropriate expressive qualities, techniques for form generation and development, iterative refinement of form, appearance models, and attractive presentation of work. Students will integrate new sketching, model-making, and prototyping materials and techniques. Prerequisites: Foundation: 3D, Introduction to Product Design, or faculty permission

PD 3020 01 01/18/2022 - 05/10/2022 Mo We 6:30PM - 9:00PM 105 Pedersen, Sara

### PD 3600 - Advanced Digital Visualization - 3 Credit(s)

This studio course advances the skills and principles from Digital Visualization and introduces students to advanced 3D modelling, rendering, and presentation techniques employed by product designers. Through a series of exercises, students will learn the advanced use of parametric CAD software (Solidworks) and digital rendering (Keyshot, etc.) to communicate design ideas to peers, clients, and consumers. Prerequisite: Digital Visualization

PD 3600 01 01/18/2022 - 05/10/2022 Tu 1:00PM - 6:00PM M218 Ruegg, Gabriel

### PD 4010 - Internship: Product Design - 3 Credit(s)

Internships provide an opportunity for students to gain practical experience in a particular career area and valuable on-the-job skills. Internships may be arranged by the Director of Career Development or initiated by students. All internships must be preapproved through the Career Development Office. For an internship to be approved, a mentor relationship and learning experience should exist beyond a simple employment opportunity. Three-credit internships require working 120 hours at the internship site and keeping a journal of hours and activities. To register an internship, begin by contacting Career Development at [careers@mcad.edu](mailto:careers@mcad.edu).

PD 4010 91 01/18/2022 - 05/10/2022 Wenc, Samantha

### PD 5101 - Senior Project 2: Product Design - 3 Credit(s)

This studio is the continuation of Product Design Senior Project 1. Although the structure of this studio is similar to Senior Project 1, the emphasis in this course is in iterative development the design concept, through the use, testing, and revision of sketches, models, and prototypes. Students will research and make a compelling case for the strategic, economic, social, and environmental appropriateness of their design solutions, culminating in a fully-staged senior exhibition. Prerequisites: Advanced Digital Visualization (PD 3600), Product Design Senior Project 1 (PD 5100)

PD 5101 01 01/18/2022 - 05/10/2022 Th 1:00PM - 6:00PM 105 Ruegg, Gabriel

## Master of Fine Arts: Visual Studies

### GRLA 7012 - Criticism and Theory 2 - 3 Credit(s)

This is the second of two courses that expose students to contemporary visual criticism and theory, along with corresponding historical context. Students gain exposure to artists, designers, systems, curators, critics, and visual/textual methods influencing current practices in art and design, building beyond content/topics covered in the first course. This course brings together reading, discussion, writing, oral presentations, and at least three site-visits (museums, galleries, agencies, conventions, studios, etc.), to help students expand their art and design vocabulary. Students will practice verbally analyzing and articulating their practices in relationship to various histories and cultures. Via individual studio visits with the instructor early in the semester, this course becomes highly tailored to reflect the areas of foci of the enrolled students. With instructor guidance and classmate feedback, students draw connections between their personal practice and course materials, honing the ability to narrate, analyze, and discuss the contexts of their work using new vocabulary. There is particular focus on preparing for the Mid-Program Review's oral presentation, written statement of intent, and a list of research sources. prepare the student for the Mid-program Review.

GRLA 7012 01	01/18/2022 - 05/10/2022	Mo	9:00AM - 12:00PM	MFA14	Caruso, Jennifer
GRLA 7012 02	01/18/2022 - 05/10/2022	We	9:00AM - 12:00PM	MFA14	Hoagland, George

### GRLA 7014 - Thesis Preparation II - 3 Credit(s)

This course is designed to guide students through the process of final thesis development. Students will meet throughout the semester to ensure work is moving forward according to various requirements and deadlines. There will be a writing intensive component at the end of the semester to complete the required final quarter of the thesis paper. The instructor will submit the final grade for the paper as a part of this course. This course also guides students through the process of finalizing the thesis paper for submission to the college.

GRLA 7014 01	01/18/2022 - 05/10/2022	Mo	2:30PM - 5:30PM	MFA14	To Be Announced
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### GRLA 7021 - Professional Practices - 3 Credit(s)

This course addresses skills and knowledge useful for succeeding post-graduation. Students will further develop their communication skills in both written and oral forms. Via individual studio visits with the instructor early in the semester, this course becomes highly tailored to reflect the areas of foci of the enrolled students, and builds upon their prior professional understanding gained through undergraduate study and/or previous professional experience. Topics can include goal setting and planning, informational interviews, job/internship searching/applications, writing for professional opportunities and applications, the documenting and marketing of work, tax issues, and studio/business startup concerns. By the end of this course the students will be expected to produce a portfolio of documents or artifacts related to their professional goals.

GRLA 7021 20	01/18/2022 - 05/10/2022	Th	2:30PM - 5:30PM	OLS	Mueller, Ellen
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### GRLA 7022 - Teaching in Higher Education - 3 Credit(s)

This course introduces graduate students to general teaching pedagogy, course planning resources, as well as classroom and course management. It exposes students to teaching and learning theories as they develop skills in the higher education classroom. Students in this course will be assigned a teaching assistantship position concurrently with this course. The cohort will reflect together on their weekly experiences in varied classrooms. The course will also introduce professional documents and strategies for teaching job applications and interviews.

GRLA 7022 01	01/18/2022 - 05/10/2022	Fr	9:00AM - 12:00PM	MFA14	Drum, Preston
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### GRST 7003 - Graduate Critique Seminar - - 3 Credit(s)

The Graduate Critique Seminar provides all graduate students structured group critiques of their work and that of their peers. Students develop a methodology of critique and the ability to discuss work across disciplines. A rotation of guest artists, designers, and critics visit throughout the semester. The visitors present their own work and discuss their practice and then participate in student critiques. Each student has a minimum of two formal critiques each semester with options for additional critiques throughout the semester as time permits. The seminar includes contemporary readings and conversations about contemporary art, successful critiquing strategies, and methods for describing intent, content, meaning, and form of presented artwork.

GRST 7003 01	01/18/2022 - 05/10/2022	Tu	9:00AM - 12:00PM	MFA14	Rice, Craig
GRST 7003 02	01/18/2022 - 05/10/2022	Tu	2:30PM - 5:30PM	MFA14	Amjadi, Katayoun

## Master of Fine Arts: Visual Studies

### GRST 7019 - Thesis Exhibition - 1 Credit(s)

This capstone project is the completion of the student's required studio work for the Thesis Exhibition under the guidance of his or her mentor in preparation for the final thesis review. Graduate candidates navigate this process in consultation with their mentor and the Thesis/Exhibition Review Committee.

GRST 7019 20 01/18/2022 - 05/10/2022

OLA

Mueller, Ellen

### GRST GM99 - Mentorship Credits - 8 Credit(s)

Mentorship is regarded as the core of the MCAD graduate curriculum. Each semester the student and mentor determine its content, which is summarized in a Learning Contract in context with the student Long-Range Learning Plan. Students work one-on-one with their mentor in the advancement of studio work, studio research, and professional practice. Mentor Credits coursework is structured to facilitate discussions and assess goals on a weekly basis. Credits may also include attending visiting-artist/designer lectures, exhibitions and workshops, audited courses, seminars, and internship and externship opportunities.

GRST GM99 0Y01/18/2022 - 05/10/2022

Banning, Michael

GRST GM99 2601/18/2022 - 05/10/2022

Szyhalski, Piotr

GRST GM99 2K01/18/2022 - 05/10/2022

Keenan, John

GRST GM99 3601/18/2022 - 05/10/2022

Turczan, Katherine

GRST GM99 3V01/18/2022 - 05/10/2022

Strong-Castillo, Melodee

GRST GM99 4201/18/2022 - 05/10/2022

O'Brien, James

GRST GM99 4C01/18/2022 - 05/10/2022

DeYoe, Aaron

GRST GM99 4S01/18/2022 - 05/10/2022

Streekstra, Holly

GRST GM99 4U01/18/2022 - 05/10/2022

Monick-Isenberg, Lynda

GRST GM99 4W01/18/2022 - 05/10/2022

Moren, Benjamin

GRST GM99 5T01/18/2022 - 05/10/2022

Mueller, Ellen

GRST GM99 5Y01/18/2022 - 05/10/2022

Delliquanti, Blue

GRST GM99 5Z01/18/2022 - 05/10/2022

Lindsay, Alexander

GRST GM99 6E01/18/2022 - 05/10/2022

Gantert, Patrick

GRST GM99 6C01/18/2022 - 05/10/2022

Koehler, Dana

GRST GM99 6H01/18/2022 - 05/10/2022

Kevorkian, Ellina

GRST GM99 6J 01/18/2022 - 05/10/2022

King, Kelsey

GRST GM99 6L 01/18/2022 - 05/10/2022

Nelson, Katie

GRST GM99 6C01/18/2022 - 05/10/2022

Drum, Preston

GRST GM99 6P01/18/2022 - 05/10/2022

Labovitz, Anne

GRST GM99 6C01/18/2022 - 05/10/2022

Dargan, Adam

GRST GM99 6R01/18/2022 - 05/10/2022

Borman, Melissa

GRST GM99 6S01/18/2022 - 05/10/2022

Kalda, Samuel

GRST GM99 6Y01/18/2022 - 05/10/2022

Eicher, Diana

GRST GM99 7A01/18/2022 - 05/10/2022

Gagarin, Isa

GRST GM99 7B01/18/2022 - 05/10/2022

Britigan, Brian

GRST GM99 7C01/18/2022 - 05/10/2022

Cluggish, Sara

GRST GM99 7D01/18/2022 - 05/10/2022

Bahn, Hallie

GRST GM99 7E01/18/2022 - 05/10/2022

Isenberg, Monroe

GRST GM99 7F01/18/2022 - 05/10/2022

Nevitt, Jennifer

GRST GM99 7C01/18/2022 - 05/10/2022

Sutton, Tessa

GRST GM99 7H01/18/2022 - 05/10/2022

Callis, Lauren

GRST GM99 7I 01/18/2022 - 05/10/2022

White, Russell

## Master of Fine Arts: Visual Studies

### GRST GM99 - Mentorship Credits - 8 Credit(s)

Mentorship is regarded as the core of the MCAD graduate curriculum. Each semester the student and mentor determine its content, which is summarized in a Learning Contract in context with the student Long-Range Learning Plan. Students work one-on-one with their mentor in the advancement of studio work, studio research, and professional practice. Mentor Credits coursework is structured to facilitate discussions and assess goals on a weekly basis. Credits may also include attending visiting-artist/designer lectures, exhibitions and workshops, audited courses, seminars, and internship and externship opportunities.

GRST GM99 7J 01/18/2022 - 05/10/2022

Sturdevant, Andrew

GRST GM99 7K01/18/2022 - 05/10/2022

Porcella, Donald

## Master of Arts: Sustainable Design

### SD 6500 - Fundamentals of Sustainable Design - 3 Credit(s)

In this foundational course students are introduced to hands-on and holistic approaches to sustainability. This course covers current sustainability frameworks, principles, and materials assessments, as well as the history and logic behind them, providing students with useful research tools to apply to the ever-changing demands of sustainable design, business, development, and policy-making.

SD 6500 20 01/18/2022 - 05/10/2022

OLA

Garcia, Deann

SD 6500 21 01/18/2022 - 05/10/2022

OLA

Keene, Dawn

### SD 6750 - Creative Leadership - 3 Credit(s)

Economic, environmental, and ethical crises present leaders with new and complex challenges. Effective, resilient, and agile leaders employ a diversity of skills, experience, and resources to respond to humanity's greatest challenges with creative, innovative, and humane solutions. Students build their capacities to become creative leaders and to work constructively as part of dynamic and collaborative teams through the integration of an ecological perspective for their work, organizations, communities, and the planet.

SD 6750 20 01/18/2022 - 05/10/2022

OLA

Bauman, Patricia

### SD 6810 - Packaging Sustainability - 3 Credit(s)

We handle packages every day and they account for a third of our waste stream. Using the format of a product-repositioning study, students in this course examine the core ideas of consumer perception and market triggers, material selection, environmental impact, and long-term strategic thinking. By the end of this course, students are able to maximize a package's appeal while minimizing environmental impact.

SD 6810 20 01/18/2022 - 05/10/2022

OLA

Jedlicka, Wendy

### SD 7010 - Graduate Sustainability Practicum - 3 Credit(s)

This professional practicum provides an opportunity for students to gain practical experience in the evolving field of sustainable design and innovation. The practicum may be arranged by the director of career services, the sustainable design program office, or initiated by students, and all practicums must be preapproved by the sustainable design program office. For a practicum to be approved, a mentor relationship and learning experience must exist beyond a simple employment opportunity. Three-credit professional practicums require working 120 hours toward the practicum project (can be accomplished remotely) and keeping a journal or blog to document hours, activities, and learning process.

SD 7010 20 01/18/2022 - 05/10/2022

OLA

DeLuca, Denise

## Master of Arts: Sustainable Design

### SD 7021 - Graduate Sustainability Thesis - 3 Credit(s)

Students progress toward the completion of the graduate thesis project in the field of sustainable design and innovation, identified by the student and approved by the Sustainable Design Academic Committee during the Mid-Program Review. In the first of this two-semester sequence, students develop a thesis learning plan and timeline; initiate, lead, and manage their thesis project work; select and solicit critical feedback from their thesis committee; conduct scholarly research; and create initial drafts of their thesis project presentation and web-based portfolio.

This is the first of a two-semester course sequence. Prerequisite: Successful Mid-Program Review

SD 7021 20 01/18/2022 - 05/10/2022

OLA

DeLuca, Denise

### SD 7022 - Graduate Sustainability Thesis - 3 Credit(s)

Course content is the completion of the graduate project in the field of sustainable design and innovation, identified by the student and approved by the Sustainable Design Academic Committee during the Mid-Program Review. In the second of this two-semester sequence, students continue to lead and manage their thesis project; solicit critical feedback from their thesis committee; conduct scholarly research; complete their thesis project work; create final drafts of their thesis project presentation and web-based portfolio; and pass their final thesis review. The course culminates in the student submitting their final thesis project presentation and web-based portfolio to the library. This is the second of a two-semester course sequence. Prerequisite: SD 7021 Graduate Sustainability Thesis Project

SD 7022 20 01/18/2022 - 05/10/2022

OLA

DeLuca, Denise

### SD 7630 - Collaborative Product Design - 3 Credit(s)

How do we design real products for real companies, benefiting customers, the companies themselves, and the rest of the world? And how do we know they are better? This studio course provides tools for sustainable design innovation and metrics to measure success. Students use creative and analytical skills, generating new ideas and 3D CAD renderings and evaluating designs with screening-level life-cycle assessments and two eco-labeling systems (Cradle to Cradle and EPEAT). Green innovation tools taught include systems thinking, energy effectiveness, lightweighting, design for lifetime (repair, recycling, etc.), material choice, biomimicry, and persuasive design. Some assignments are individual and theoretical, but the bulk of the course is spent working in groups, using tools such as message boards and screen-sharing video chats. Prerequisite: Introduction to Sustainable Design.

SD 7630 20 01/18/2022 - 05/10/2022

OLA

Garcia, Deann

## Master of Arts: Graphic and Web Design

### GWD 6420 - Typography - 3 Credit(s)

This course incorporates research, ideation, and application within large-scale branding, publications, signage, mapping projects, and identity systems. Students investigate conceptual possibilities utilizing research; knowledge of historical and contemporary perspectives; experimental strategies using hand tools and digital software; and personalized design methodologies. Identification of real-world challenges and typographic solutions are explored through professional experiences with external designers. The assignments challenge students to develop and apply visual sensibilities through original solutions. Projects are designed to advance the understanding of how typography can be used to articulate meaning as it relates to a variety of topics including typographic and language systems, identity, conceptual narratives, and sequential implementation.

GWD 6420 20 01/18/2022 - 05/10/2022 Th

7:00PM - 8:30PM

OLS

Miller, Heidi

### GWD 6460 - User Experience Design - 3 Credit(s)

This course explores the UX Design process and leverages it to bridge the gap between functionality and aesthetics, creating a better experience for users. Guided by user-centered design processes, students design visual and experiential systems for web and mobile apps that are shaped by such things as: stakeholder interviews, requirement gathering, usability testing, competitor benchmarking, and analytics. In the process, visuals such as task maps, customer experience maps, user journeys, personas, wireframing, quick sketches, and prototypes will be developed to communicate and generate ideas.

GWD 6460 20 01/18/2022 - 05/10/2022 Th

7:00PM - 8:30PM

OLS

Luken, Matthew

## Master of Arts: Graphic and Web Design

### **GWD 6610 - Web Development - 3 Credit(s)**

In this course students learn how to create visually appealing, well-organized web pages using the fundamental languages for creating content and style on the web: HTML and CSS. The class begins with HTML and is introduced to tags, links, lists, tables, forms, web standards (old, new, and evolving), and the foundation of web page construction. Using CSS, students then apply style sheets to HTML, using fonts, colors, divs, spans, layout, and positioning to create a well-crafted web page.

GWD 6610 20 01/18/2022 - 05/10/2022

OLA

O'Brien, James

### **GWD 6620 - Programming for Web - 3 Credit(s)**

This course introduces the fundamentals of programming using the language of the web, JavaScript. Students explore topics through a variety of projects, including creating interactive web components and building a simple web application. The course progresses towards a student-selected final programming project. Topics include program and data structures, objects and arrays, functions, bugs and error handling, the Document Object Model (DOM), event handling, drawing using HTML5 canvas, data fetching, and using common libraries and tools.

GWD 6620 20 01/18/2022 - 05/10/2022 Tu

7:00PM - 8:30PM

OLS

Korth, Kenneth

### **GWD 7630 - Experimental Interaction - 3 Credit(s)**

This course provides students with a means of approaching digital projects holistically, functioning as a platform for discourse and code-based experimentation. Students will respond to the contemporary conditions inherent to digitality balancing both research and production. While working through projects, students are expected to develop an approach that balances the pragmatic and the abstract; working within their means technically and within the time allotted to publish and articulate an outcome that is a summation of that section's theme. Prerequisite: Programming for Web

GWD 7630 20 01/18/2022 - 05/10/2022 Tu

7:00PM - 8:30PM

OLS

Cecconi, Calee