

MEDIA ARTS MAJORS: ANIMATION/FILMMAKING/PHOTOGRAPHY/ WEB AND MULTIMEDIA ENVIRONMENTS

INTERNSHIP REQUIREMENTS:

Media arts majors are required to complete three internship credits toward their academic degree.

PREVIOUS INTERNSHIP SITES INCLUDE:

ANIMATION

5IVE, Cybereal Realms, Fallon, FilmNorth, G Fold Animation Studio, Headway Emotional Health, How To Make Everything, Hybrid Medical Animation, Jon Hyers Visual Effects, La Mano 21, Mac Dog Books, MAKE, Microgigantic, Minneapolis Institute of Art, Minnesota Film and TV, Motion 504, Provincetown International Film Festival, PUNY, School Space Media

FILMMAKING

Altered Esthetics, Cartouche Creative Group, Committee Films, Crash + Sues, In the Heart of the Beast Puppet and Mask Theatre, FilmNorth, Ingster Marketing, Magnetic Pictures, Master Communications Group, Minnesota Film and TV, Mora Global, SEE360, The Afternoon Company, MSP Film Society, Twelve Plus Media, Youth Forum MN

PHOTOGRAPHY

Alec Soth Photography, Ashley Berry Photography, Cartouche Creative Group, Christopher Cardozo Fine Art, City Pages, Cy DeCosse Fine Art Photography, David Petersen Gallery, General Mills, Green Machine, Ignite Models, JoAnn Verburg Studio, Kylee and Christian Creative, Minneapolis Institute of Art, Minnesota Film and TV, Minnesota Premier Publications, Paul Crosby Architectural Photography, Sheehan Photography and Shelter Studios, The Lab, The Soap Factory, Tiger Oak Media, Walker Art Center, Urban Arts Academy

WEB AND MULTIMEDIA ENVIRONMENTS

Brave New Media, Capella University, Downtown Design LLC, Eyetography, Ignite Models, Minneapolis Institute of Art, Pixel Farm, Riesa Efauf Kunstverein, Sierra Club, Social Wendy Group, Squarespace, Three North Agency, Urban Arts Academy

CAREER PATH OPPORTUNITIES:

Job titles provided according to the 2018 Standard Occupational Classification (SOC).

3D Modeler/Animator
Advertising Photographer
Animation Character Designer
Audio Visual Specialist
Camera Operator
Commercial Photographer
Director of Photography
Film Director

Film Editor
Key Animator
Multimedia Programmer
Pixel Artist/Animator
Photo Editor
Photojournalist
Portrait Photographer
Special Effects Animator

Social Media Marketer
Sound Designer
Storyboard Supervisor
Stopmotion Animator
Studio Owner
Video Game Designer
Video Producer
Web Design Specialist

SALARY INFORMATION:

Salary ranges will depend on the size of the company, geographical region, and experience, and may vary widely if you open your own studio or freelance. On these sites listed below, you can search for current statistics by typing “salary” and a job title into the search bar:

- US Department of Labor: Bureau of Labor Statistics (bls.gov)
- US Small Business Administration (sba.gov)

CAREER DEVELOPMENT RESOURCES:

Opportunities for internships, employment, work studies, and freelancing are posted on mcadcareerdevelopment.com. All current students and alumni have access to view and apply for these opportunities. New opportunities are posted frequently. The Career Development site also offers links to internship and employment resources, career development resources, and the option to submit your resume for critique and review. Students and/or alumni are welcome to register with Career Development for one-on-one employment assistance.

- Career and degree/major exploration
- Career development: resumes, cover letters, interview skills, professionalism, networking, and informational interviews
- Internship preparation, application, and registration
- Job and internship search strategies
- Job and internship listings and networking contacts
- Employer and alumni connections and mentorship
- Visit us at <https://mcad.edu/facilities-and-services/career-development>

Becky Bates
Director of Career Development
bbates268@mcad.edu
612.874.3721

Sam Wencil
Career Development Advisor
swencil@mcad.edu
612.874.3840

*All data listed pertains to calendar years 2013-2018.