Dear Mr. Smith:

Your recent animation internship posting on the Minneapolis College of Art and Design’s career development website greatly intrigued me. GoGames is a leader in cutting-edge game design and I have been following the company’s rise for the past few years from a three-person operation to your current status of over one hundred employees worldwide. As an animator with an extensive repertoire of skills, I am very eager to utilize these skills to the benefit of a company which I admire.

As detailed within my resume, I have worked on many classroom projects which have increased my proficiency in 3D animation and design. In particular, I am adept at developing effective and creative storyboards and creating 3D models, as well as ensuring accurate lighting. I am capable of utilizing Flash, 3D Max, and After Effects, as well as employing Photoshop and Illustrator to sketch and flesh out conceptual designs. In addition, I have experience working cohesively as part of a team and completing projects prior to established deadlines.

I am confident that my ample skills in the field of animation make me an excellent candidate for this position and I am eager to discuss my qualifications and portfolio in detail. I appreciate your time and consideration and look forward to hearing from you soon.

Many thanks,

John Doe

johndoe@gmail.com

555.555.5555